

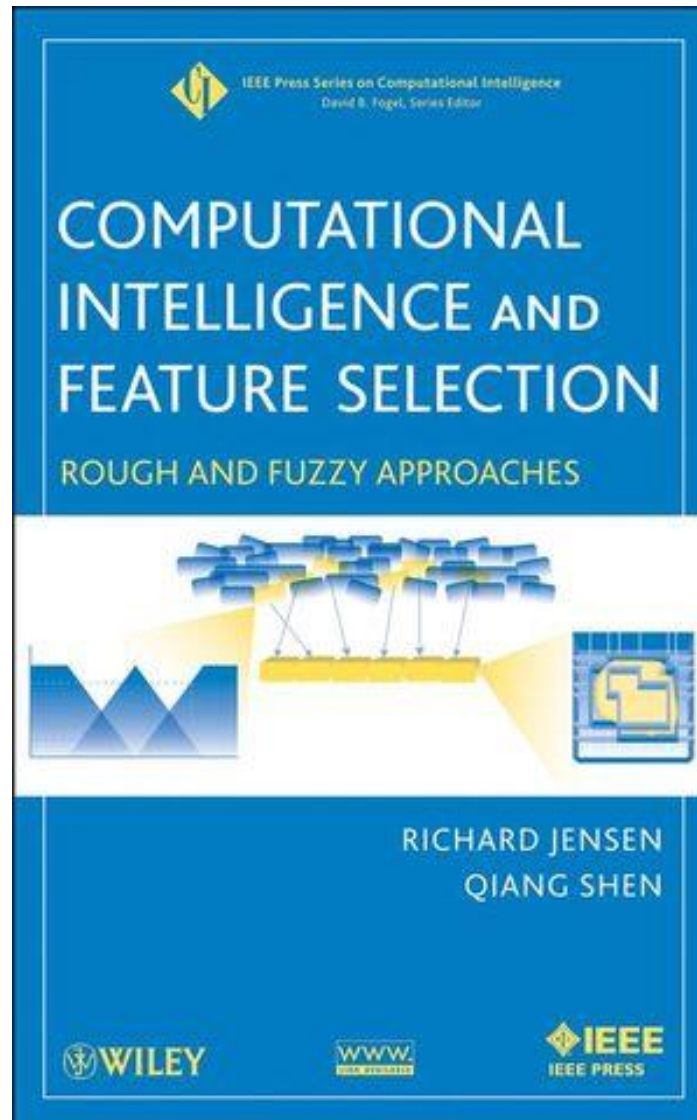
Fuzzy-rough data mining

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An advert...



Outline

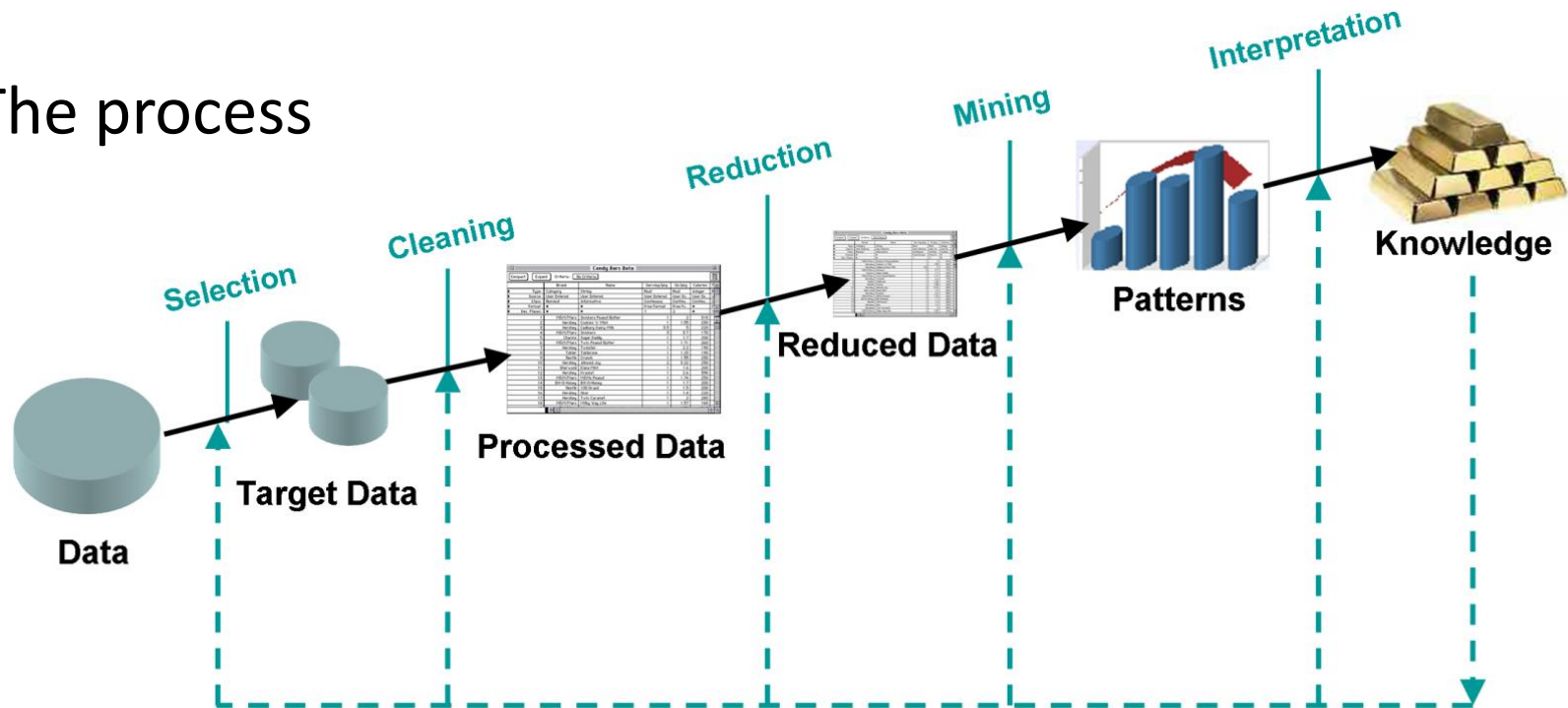
- Introduction to knowledge discovery/data mining
- Feature selection and rough set theory
- Fuzzy-rough feature selection and extensions
- Fuzzy-rough instance selection
- Fuzzy-rough classification/prediction
- Practical session with Weka

Data mining

- Process of semi-automatically analyzing large databases to find patterns (or models) that are:
 - **valid**: hold on new data with some certainty
 - **novel**: non-obvious to the system
 - **useful**: should be possible to act on the item
 - **understandable**: humans should be able to interpret the pattern/model

Knowledge discovery

- The process



- The problem of too much data
 - Requires storage
 - Intractable for data mining algorithms
 - Noisy or irrelevant data is misleading/confounding

Results of Data Mining include:

- *Forecasting* what may happen in the future
- *Classifying* people or things into groups by recognizing patterns
- *Clustering* people or things into groups based on their attributes
- *Associating* what events are likely to occur together
- *Sequencing* what events are likely to lead to later events

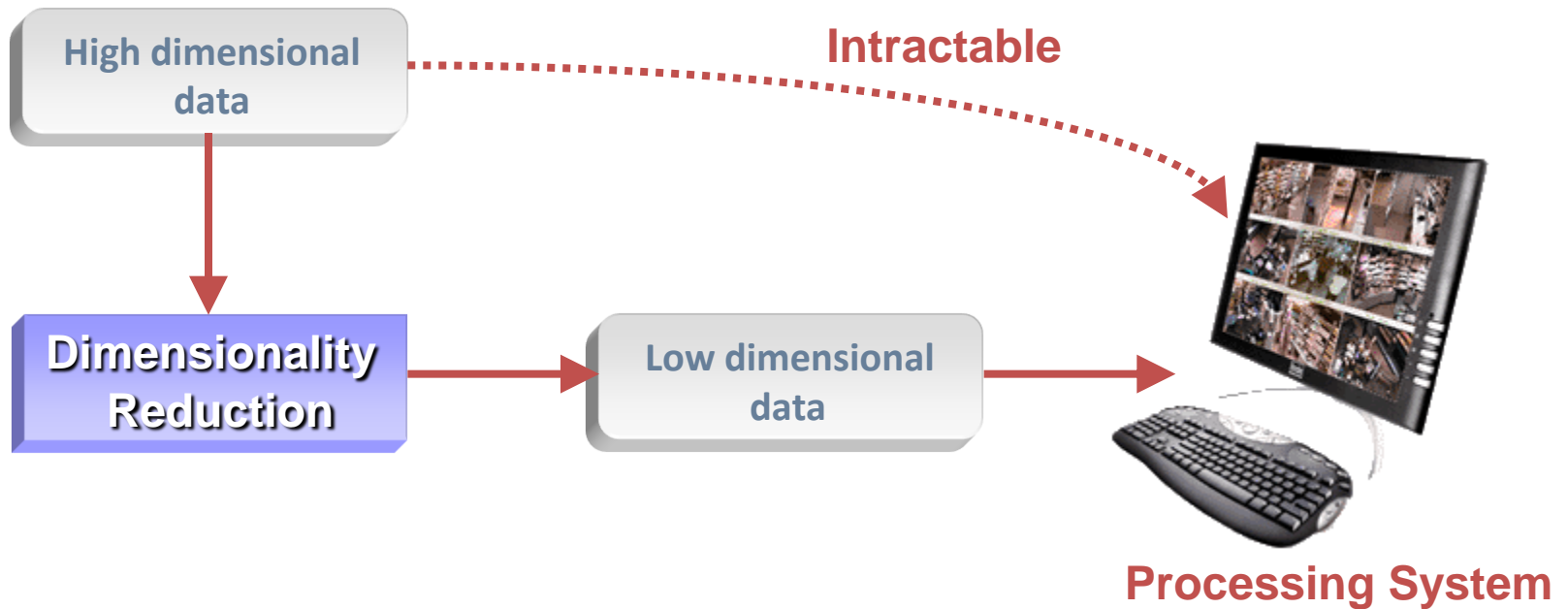
Applications

- Banking: loan/credit card approval
 - predict good customers based on old customers
- Customer relationship management:
 - identify those who are likely to leave for a competitor
- Targeted marketing:
 - identify likely responders to promotions
- Fraud detection: telecommunications, financial transactions
 - from an online stream of events identify fraudulent events
- Medicine: disease outcome, effectiveness of treatments
 - analyze patient disease history: find relationship between diseases

Feature Selection

Feature selection

- Why dimensionality reduction/feature selection?



- Growth of information - need to manage this effectively
- Curse of dimensionality - a problem for machine learning and data mining
- Data visualisation - graphing data

Why do it?

- **Case 1:** We're interested in *features*
 - We want to know which are relevant
 - If we fit a model, it should be *interpretable*
- **Case 2:** We're interested in *prediction*
 - Features are not interesting in themselves
 - We just want to build a good classifier (or other kind of predictor)

Case 1

- We want to know which features are relevant; we don't necessarily want to do prediction
- *E.g. what causes lung cancer?*
 - Features are aspects of a patient's medical history
 - Decision feature: did the patient develop lung cancer?
 - Which features best predict whether lung cancer will develop?
- *E.g. what stabilizes protein structure?*
 - Features are structural aspects of a protein
 - Real-valued decision feature—protein energy
 - Features that give rise to low energy are stabilizing

Case 2

- We want to build a good predictor
- *E.g. text classification*
 - Features for all English words, and maybe all word pairs
 - Common practice: throw in every feature you can think of, let feature selection get rid of useless ones
 - Training too expensive with all features
- *E.g. disease diagnosis*
 - Features are outcomes of expensive medical tests
 - Which tests should we perform on the patient?

Aspects of features

- Correlation
 - The extent to which one subset of features depends on another
- So ideally we want:
 - **High relevancy**: high correlation with the decision feature
 - **Low redundancy**: very little correlation between features within a subset

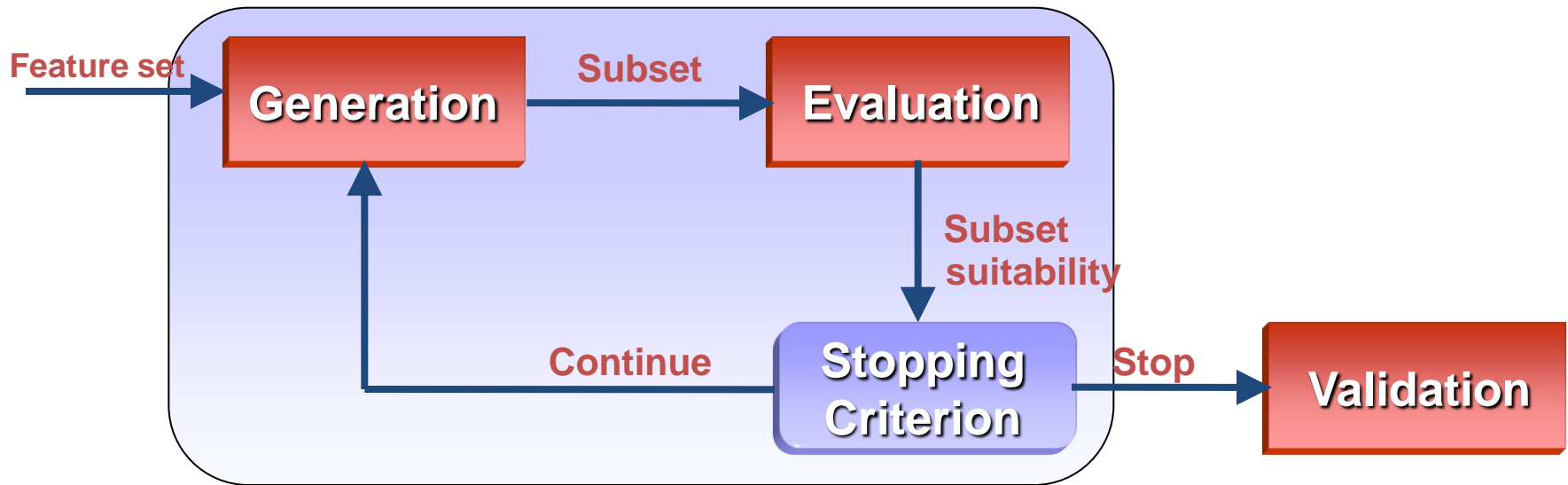
Problems

- Noisy data
 - Due to measurement inaccuracies
 - Can also affect decision feature values
- Inconsistent data

		f_1	f_2	class
	instance 1	a	b	c1
	instance 2	a	b	c2

Feature selection process

- Feature selection (FS) preserves data semantics by **selecting** rather than **transforming**



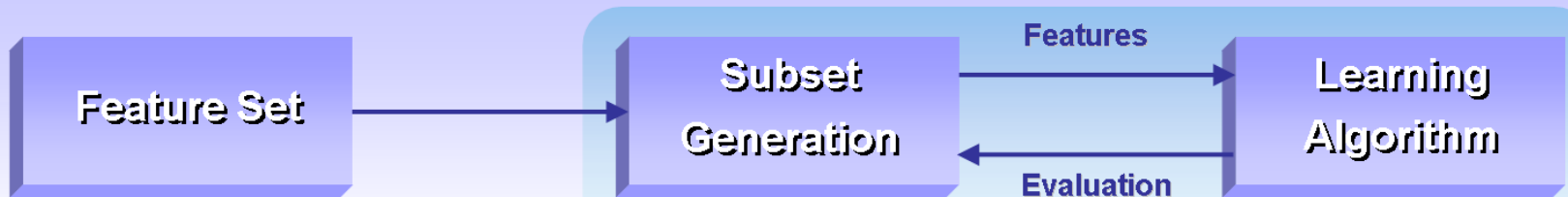
- Subset generation**: forwards, backwards, random...
- Evaluation function**: determines 'goodness' of subsets
- Stopping criterion**: decide when to stop subset search

Types of FS

Filter



Wrapper



Search in FS

- We have an evaluation function Eval
 - Task: find a subset of features, F , that maximises $\text{Eval}(F)$
 - Often want to minimise $|F|$
 - Filter, if Eval = subset evaluation measure
 - Wrapper, if Eval = evaluation via classifier
- Brute-force approach impractical, so search is required
 - Often greedy hill-climbing is used
 - Other search techniques can be used...

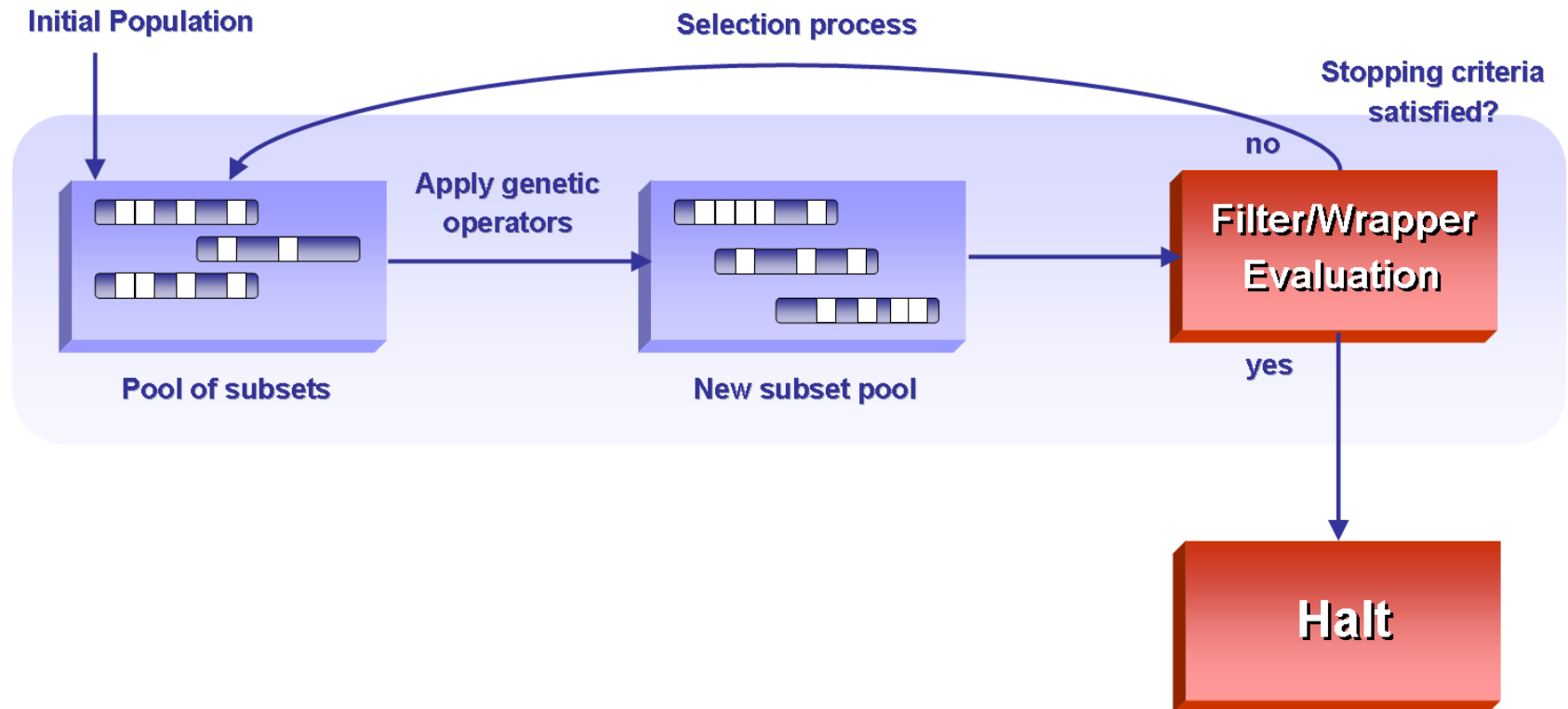
Sequential forward selection

- Algorithm:
 - Begin with zero attributes
 - Evaluate all feature subsets w/ exactly 1 feature
 - Select the one with the best performance
 - Add to this subset the feature that yields the best performance for subsets of next larger size
 - Repeat this until stopping criterion is met

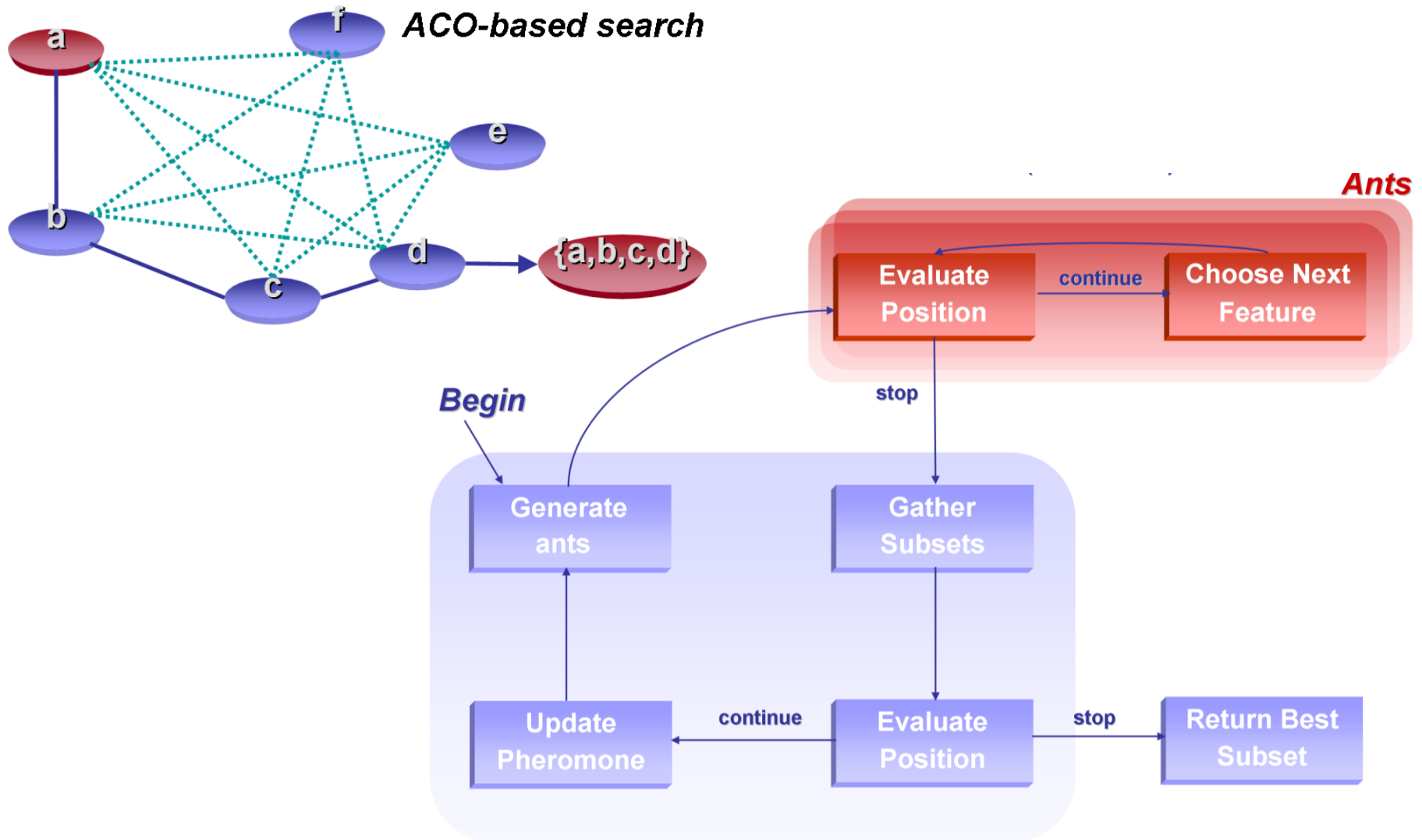
Sequential backward selection

- Begins with all features
- Repeatedly removes a feature whose removal yields the maximal performance improvement
 - Can be filter or wrapper

GA-based FS



Ant-based FS

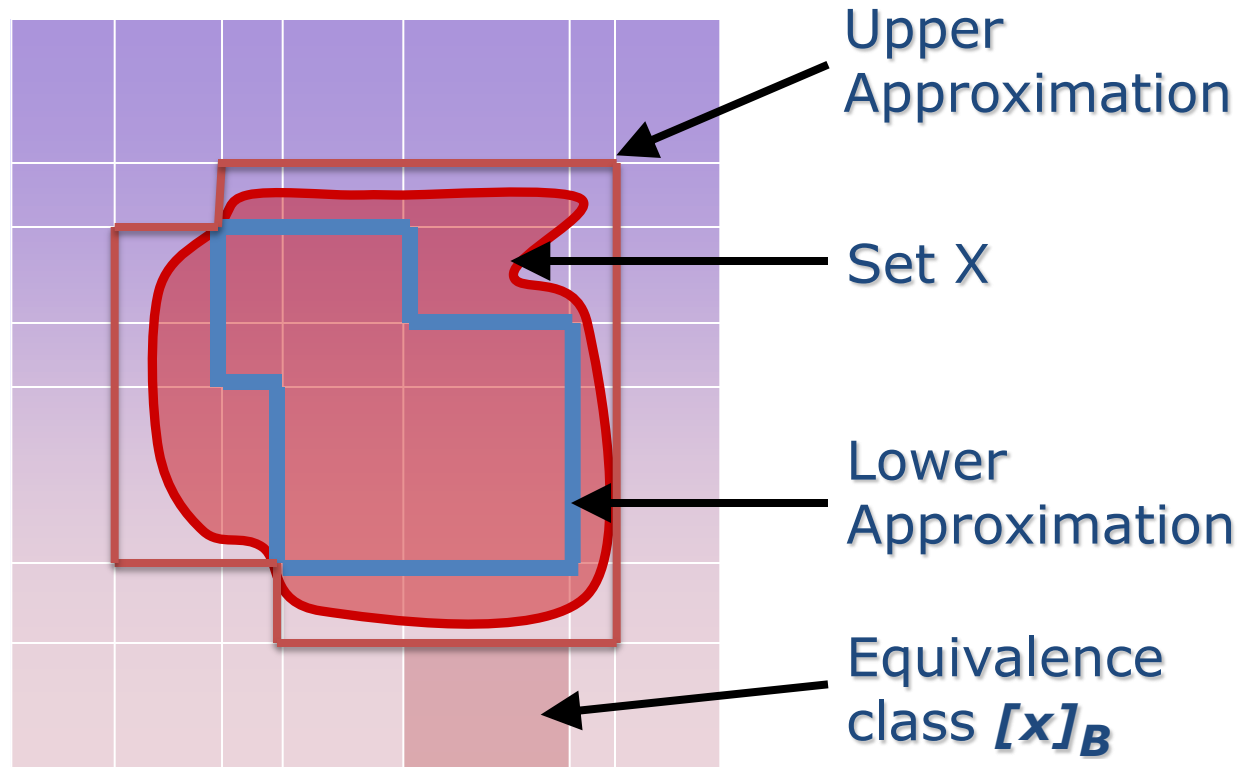


Rough set theory

Rough set theory

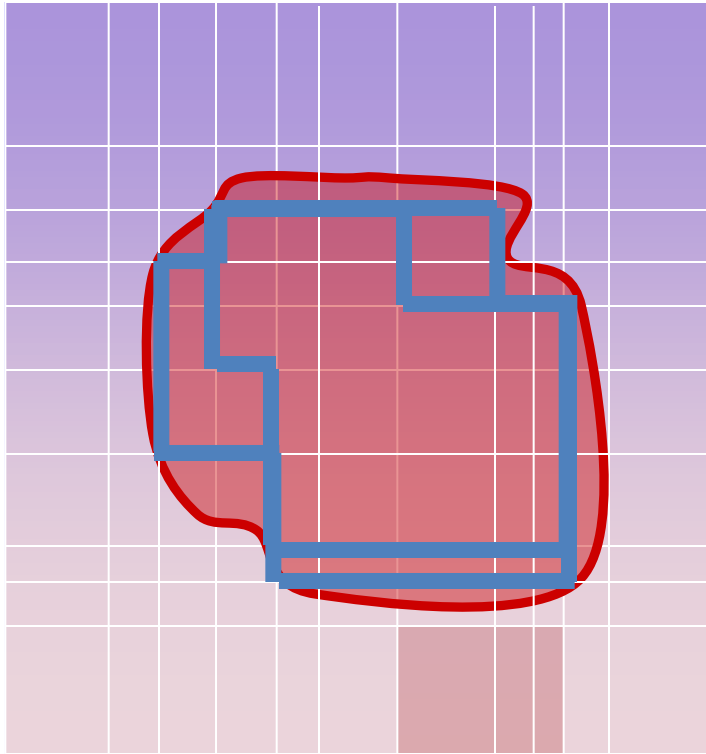
- Invented in 1982, but took off in the 1990s
- Based on set theory
- Approximates (estimates) a concept via two sets:
 - Lower approximation (containing elements that definitely belong to the concept)
 - Upper approximation (containing elements that possibly belong)

Rough set theory



Rough set feature selection

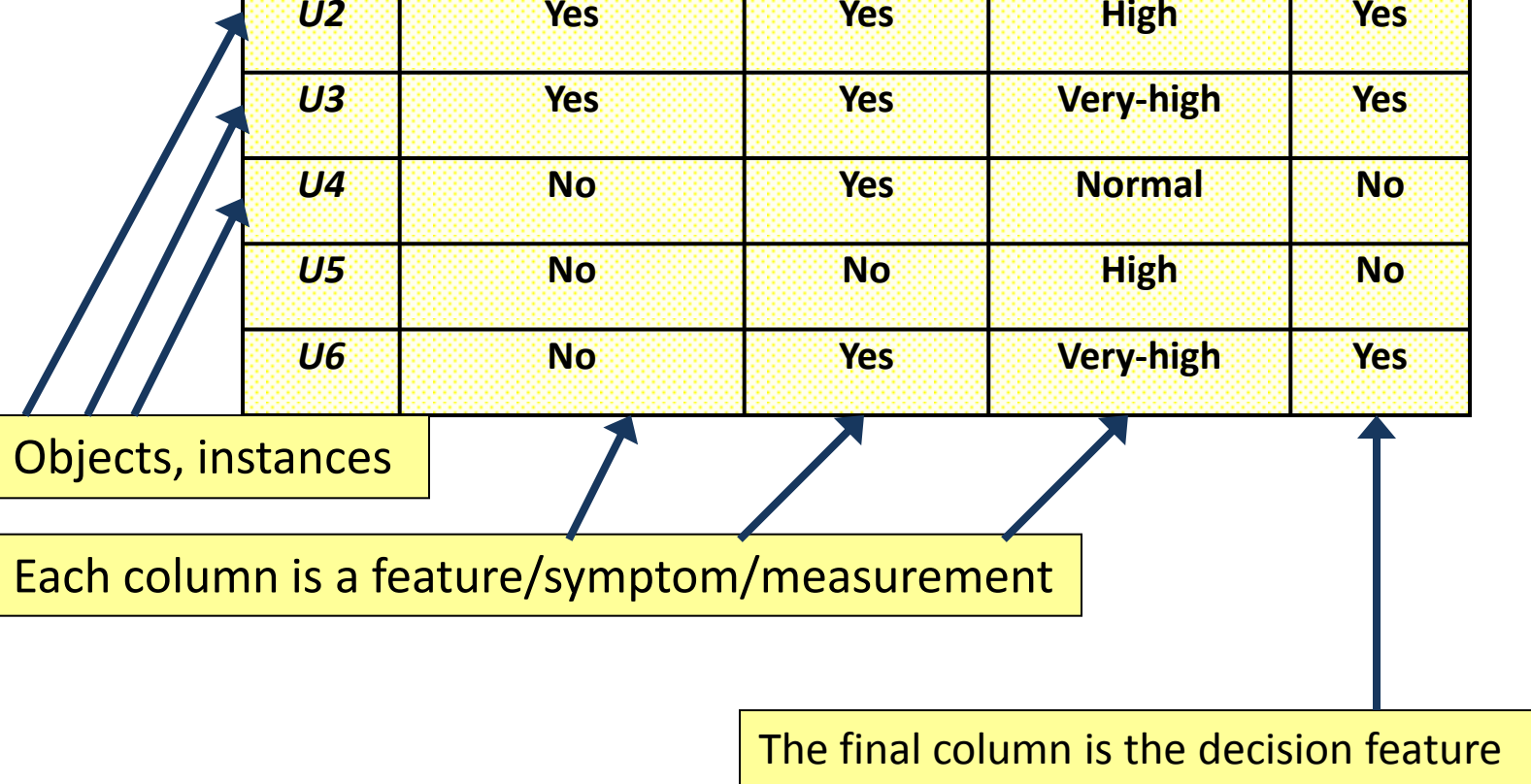
- By considering more features, concepts become easier to define...



Recap: datasets

	<i>Headache</i>	<i>Muscle pain</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Yes	Normal	No
<i>U2</i>	Yes	Yes	High	Yes
<i>U3</i>	Yes	Yes	Very-high	Yes
<i>U4</i>	No	Yes	Normal	No
<i>U5</i>	No	No	High	No
<i>U6</i>	No	Yes	Very-high	Yes

Objects, instances



Each column is a feature/symptom/measurement

The final column is the decision feature

Example dataset

	<i>Headache</i>	<i>Muscle pain</i>	<i>Favourite TV program</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Yes	Lost	Normal	No
<i>U2</i>	Yes	Yes	24	High	Yes
<i>U3</i>	Yes	Yes	24	Very-high	Yes
<i>U4</i>	No	Yes	A-Team	Normal	No
<i>U5</i>	No	No	24	High	No
<i>U6</i>	No	Yes	A-Team	Very-high	Yes

Equivalence classes

	<i>Headache</i>	<i>Muscle pain</i>	<i>Favourite TV program</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Yes	Lost	Normal	No
<i>U2</i>	Yes	Yes	24	High	Yes
<i>U3</i>	Yes	Yes	24	Very-high	Yes
<i>U4</i>	No	Yes	A-Team	Normal	No
<i>U5</i>	No	No	24	High	No
<i>U6</i>	No	Yes	A-Team	Very-high	Yes

$$[U1]_{R_H} = R_{\{H\}} \quad U1 = \{U1, U2, U3\}$$

$$[U5]_{R_H} = R_{\{H\}} \quad U5 = \{U4, U5, U6\}$$

$$R_{\{H\}} = \{\{U1, U2, U3\}, \{U4, U5, U6\}\}$$

$$R_{\{H,M\}} = \{\{U1, U2, U3\}, \{U4, U6\}, \{U5\}\}$$

$$X = \{U1, U2, U3, U4, U5, U6\}$$

Rough set theory

- Approximating a concept A using knowledge in feature subset B
 - Lower approximation: contains objects that definitely belong to A

$$R_B \downarrow A = \{x \in X \mid [x]_{R_B} \subseteq A\}$$

- Upper approximation: contains objects that possibly belong to A

$$R_B \uparrow A = \{x \in X \mid [x]_{R_B} \cap A \neq \emptyset\}$$

Rough set theory

	<i>Headache</i>	<i>Muscle pain</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Yes	Normal	No
<i>U2</i>	Yes	Yes	High	Yes
<i>U3</i>	Yes	Yes	Very-high	Yes
<i>U4</i>	No	Yes	Normal	No
<i>U5</i>	No	No	High	No
<i>U6</i>	No	Yes	Very-high	Yes

Set $B=\{H,M\}$

$R_B = \{\{U1,U2,U3\}, \{U4,U6\}, \{U5\}\}$

$$R_B \downarrow A = \{x \in X \mid [x]_{R_B} \subseteq A\}$$

For concept $Flu=No$

$A=\{U1,U4,U5\}$

$$R_B \downarrow A =$$

Rough set feature selection

- Positive region
 - Find the lower approximation for each decision concept
 - Take the union of these
 - Summarises the information contained in a subset for the full dataset

$$POS_B = \bigcup_{x \in X} R_B \downarrow [x]_{R_d}$$

- Dependency function
 - Take the cardinality of the positive region (number of elements) and divide by the number of objects in the dataset
 - This is the evaluation measure
 - When this reaches 1, search can stop

$$\gamma_B = \frac{|POS_B|}{|X|}$$

Reducts

Given $(X, A \cup \{d\})$, $B \subseteq A$

B is a **decision reduct** if B satisfies

$$\gamma_B = \gamma_A$$

and no proper subset of B satisfies it

- Core = set of all features that appear in *every* reduct

Rough set feature selection

- One approach: QuickReduct
- Attempts to remove unnecessary or redundant features
 - **Evaluation:** function based on rough set concept of lower approximation
 - **Generation:** greedy hill-climbing algorithm employed
 - **Stopping criterion:** when maximum evaluation value is reached (= reduct or superreduct)

Rough set feature selection

	<i>Headache</i>	<i>Muscle pain</i>	<i>Favourite TV program</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Yes	Lost	Normal	No
<i>U2</i>	Yes	Yes	24	High	Yes
<i>U3</i>	Yes	Yes	24	Very-high	Yes
<i>U4</i>	No	Yes	A-Team	Normal	No
<i>U5</i>	No	No	24	High	No
<i>U6</i>	No	Yes	A-Team	Very-high	Yes

consider each feature individually at first

Rough set feature selection

	<i>Headache</i>	<i>Flu</i>
<i>U1</i>	Yes	No
<i>U2</i>	Yes	Yes
<i>U3</i>	Yes	Yes
<i>U4</i>	No	No
<i>U5</i>	No	No
<i>U6</i>	No	Yes

Set $B=\{H\}$

Lower approximation for $Flu=No$ is $\{\}$

Lower approximation for $Flu=Yes$ is $\{\}$

Positive region is $\{\}$

Rough set feature selection

	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Normal	No
<i>U2</i>	High	Yes
<i>U3</i>	Very-high	Yes
<i>U4</i>	Normal	No
<i>U5</i>	High	No
<i>U6</i>	Very-high	Yes

Set $B=\{T\}$

Lower approximation for $Flu=No$ is $\{U1,U4\}$

Lower approximation for $Flu=Yes$ is $\{U3,U6\}$

Positive region is $\{U1,U3,U4,U6\}$

Rough set feature selection

	<i>Favourite TV program</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Lost	Normal	No
<i>U2</i>	24	High	Yes
<i>U3</i>	24	Very-high	Yes
<i>U4</i>	A-Team	Normal	No
<i>U5</i>	24	High	No
<i>U6</i>	A-Team	Very-high	Yes

Set $B=\{TV, T\}$

Lower approximation for $Flu=No$ is $\{U1, U4\}$

Lower approximation for $Flu=Yes$ is $\{U3, U6\}$

Positive region is $\{U1, U3, U4, U6\}$ (unchanged)

Rough set feature selection

	<i>Headache</i>	<i>Temp.</i>	<i>Flu</i>
<i>U1</i>	Yes	Normal	No
<i>U2</i>	Yes	High	Yes
<i>U3</i>	Yes	Very-high	Yes
<i>U4</i>	No	Normal	No
<i>U5</i>	No	High	No
<i>U6</i>	No	Very-high	Yes

Set $B=\{H,T\}$

Lower approximation for $Flu=No$ is $\{U1,U4,U5\}$

Lower approximation for $Flu=Yes$ is $\{U2,U3,U6\}$

Positive region is $\{U1,U2,U3,U4,U5,U6\} = X$

Example 2

	<i>Diploma</i>	<i>Experience</i>	<i>French</i>	<i>Reference</i>	<i>Decision</i>
x_1	MBA	Medium	Yes	Excellent	Accept
x_2	MBA	Low	Yes	Neutral	Reject
x_3	MCE	Low	Yes	Good	Reject
x_4	MSc	High	Yes	Neutral	Accept
x_5	MSc	Medium	Yes	Neutral	Reject
x_6	MSc	High	Yes	Excellent	Accept
x_7	MBA	High	No	Good	Accept
x_8	MCE	Low	No	Excellent	Reject

$$R_B \downarrow A = \{x \in X \mid [x]_{R_B} \subseteq A\}$$

Fuzzy-rough feature selection

Fuzzy-rough set theory

- Problems:
 - Rough set methods (usually) require data discretization beforehand
 - Also no flexibility in approximations
- Example
 - Objects either belong fully to the lower (or upper) approximation, or not at all

Hybridizing rough and fuzzy sets

- Two lines of thought in hybridization
 - **Axiomatic** approach – investigate mathematical properties
 - **Constructive** approach – generalize lower and upper approximations
- The fuzzy-rough tools described in this tutorial are built on the definition in:
 - *A.M. Radzikowska, E.E. Kerre, A comparative study of fuzzy rough sets, Fuzzy Sets and Systems, vol. 126, no. 2, pp. 137-155, 2002.*

Fuzzy rough sets

Rough set

$$R_B \uparrow A = \{x \in X \mid [x]_{R_B} \cap A \neq \emptyset\}$$

$$R_B \downarrow A = \{x \in X \mid [x]_{R_B} \subseteq A\}$$

Fuzzy-rough set

$$R \uparrow A(y) = \sup_{x \in X} \overset{\text{t-norm}}{\mathcal{T}}(R(x, y), A(x))$$

$$R \downarrow A(y) = \inf_{x \in X} \underset{\text{implicator}}{\mathcal{I}}(R(x, y), A(x))$$

FRFS (old)

- Based on Dubois and Prade's definitions
 - Fuzzy lower approximation:

$$\mu_{\underline{P}X}(x) = \sup_{F \in U/P} \min(\mu_F(x), \inf_{y \in U} I(\mu_F(y), \mu_X(y)))$$

- Fuzzy positive region:

$$\mu_{POS_P(Q)}(x) = \sup_{X \in U/Q} \mu_{\underline{P}X}(x)$$

- Evaluation function:

$$\gamma'_P(Q) = \frac{|\mu_{POS_P(Q)}(x)|}{|U|} = \frac{\sum_{x \in U} \mu_{POS_P(Q)}(x)}{|U|}$$

FRFS (new)

- Based on fuzzy similarity

$$R_a(x, y) = 1 - \frac{|a(x) - a(y)|}{|a_{\max} - a_{\min}|}$$

$$R_p(x, y) = \bigcap_{a \in P} \{R_a(x, y)\}$$

- Lower/upper approximations

$$R \uparrow A(y) = \sup_{x \in X} \mathcal{T}(R(x, y), A(x))$$

$$R \downarrow A(y) = \inf_{x \in X} \mathcal{I}(R(x, y), A(x))$$

FRFS: evaluation function

- Fuzzy positive region #1

$$POS_B(y) = \left(\bigcup_{x \in X} R_B \downarrow R_d x \right) (y)$$

- Fuzzy positive region #2 (weak)

$$POS_B(y) = (R_B \downarrow R_d y)(y)$$

- Dependency function

$$\gamma_B = \frac{|POS_B|}{|POS_{\mathcal{A}}|}$$

FRFS: evaluation function

- Alternative measure: delta function

$$\delta_B = \frac{\min_{x \in X} POS_B(x)}{\min_{x \in X} POS_A(x)}$$

- Properties

Proposition 2: For subsets B_1, B_2 of \mathcal{A} ,

$$B_1 \subseteq B_2 \Rightarrow \begin{cases} \gamma_{B_1} \leq \gamma_{B_2} \\ \delta_{B_1} \leq \delta_{B_2} \end{cases}$$

Proposition 3: $\gamma_{\mathcal{A}} = \delta_{\mathcal{A}} = 1$

FRFS: finding reducts

- Fuzzy-rough QuickReduct
 - **Evaluation:** use the dependency function (or other fuzzy-rough measure)
 - **Generation:** greedy hill-climbing
 - **Stopping criterion:** when maximal evaluation function is reached (or to degree α)

FRFS example

Object	a	b	c	q
1	-0.4	-0.3	-0.5	no
2	-0.4	0.2	-0.1	yes
3	-0.3	-0.4	-0.3	no
4	0.3	-0.3	0	yes
5	0.2	-0.3	0	yes
6	0.2	0	0	no

$$R_a(x, y) = \max \left(\min \left(\frac{a(y) - a(x) + \sigma_a}{\sigma_a}, \frac{a(x) - a(y) + \sigma_a}{\sigma_a} \right), 0 \right)$$

FRFS example

- If $A=\{1,3,6\}$, calculate $(R_a \downarrow A)(3)$

$$R_a(x, y) = \begin{pmatrix} \begin{matrix} \mathbf{1} & \mathbf{2} & \mathbf{3} & \mathbf{4} & \mathbf{5} & \mathbf{6} \end{matrix} \\ \begin{matrix} 1.0 & 1.0 & 0.699 & 0.0 & 0.0 & 0.0 \\ 1.0 & 1.0 & 0.699 & 0.0 & 0.0 & 0.0 \\ 0.699 & 0.699 & 1.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 1.0 & 0.699 & 0.699 \\ 0.0 & 0.0 & 0.0 & 0.699 & 1.0 & 1.0 \\ 0.0 & 0.0 & 0.0 & 0.699 & 1.0 & 1.0 \end{matrix} \end{pmatrix}$$

$$A(x) = (1, 0, 1, 0, 0, 1)$$

$$\mathcal{I}_{S_W}(x, y) = \min(1 - x + y, 1)$$

$$(R \downarrow A)(y) = \inf_{x \in X} \mathcal{I}(R(x, y), A(x))$$

FRFS example

$$\begin{aligned}(R \downarrow A)(y) &= \inf_{x \in X} \mathcal{I}(R(x, y), A(x)) \\ &= \inf \{I(0.699, 1), I(0.699, 0), I(1, 1), \\ &\quad I(0, 0), I(0, 0), I(0, 1)\} \\ &= 0.301\end{aligned}$$

$$\begin{aligned}\gamma_{\{a\}} &= \frac{0.602}{6} \\ &= 0.1003\end{aligned}$$

FRFS example

- The search continues...

$$\gamma_{\{b\}} = 0.3597 \qquad \gamma_{\{c\}} = 0.4078$$

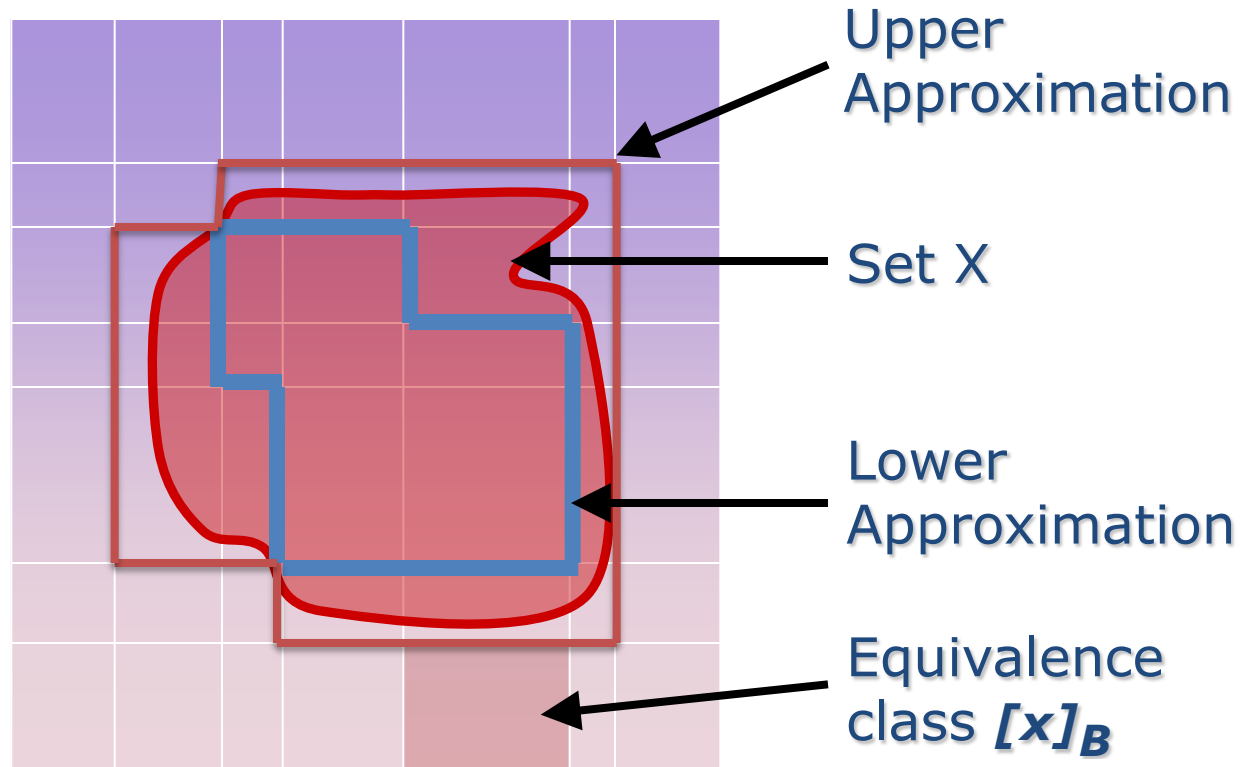
- Feature c looks more promising, so choose this and continue searching

$$\gamma_{\{a,c\}} = 0.5501 \qquad \gamma_{\{b,c\}} = 1.0$$

FRFS

- Other subset generation methods
 - GAs
 - ACO
 - Backward elimination
- Other subset evaluations
 - Fuzzy boundary region
 - Fuzzy entropy
 - Fuzzy discernibility functions

Boundary region



FRFS: boundary region

- Fuzzy lower and upper approximation define fuzzy boundary region

$$R\uparrow A(y) - R\downarrow A(y)$$

- For each concept, minimise the boundary region
 - (also applicable to crisp RSFS)
- Results seem to show this is a more informed heuristic (but slower to calculate)

FRFS: issues

- Problem – noise tolerance!

$$\begin{aligned} R\uparrow A(y) &= \sup_{x \in X} I(R(x, y), A(x)) \\ R\downarrow A(y) &= \inf_{x \in X} I(R(x, y), A(x)) \end{aligned}$$

Vaguely quantified rough sets

Pawlak rough set

y belongs to the lower approximation of A iff
all elements of Ry belong to A

y belongs to the upper approximation of A iff
at least one element of Ry belongs to A

VQRS

y belongs to the lower approximation of A iff
most elements of Ry belong to A

y belongs to the upper approximation of A iff
at least some elements of Ry belong to A

VQRS

$$R\uparrow_{Q_l}A(y) = Q_l \left(\frac{|Ry \cap A|}{|Ry|} \right)$$
$$R\downarrow_{Q_u}A(y) = Q_u \left(\frac{|Ry \cap A|}{|Ry|} \right)$$

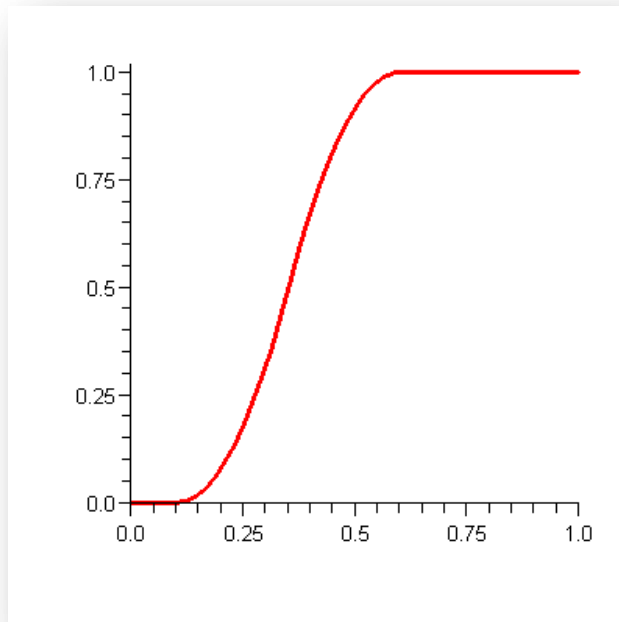
R, A: crisp or fuzzy
R↓A, R↑A: fuzzy

y belongs to the lower approximation *to the extent that **most elements*** of Ry belong to A
y belongs to the upper approximation *to the extent that **some elements of*** Ry belongs to A

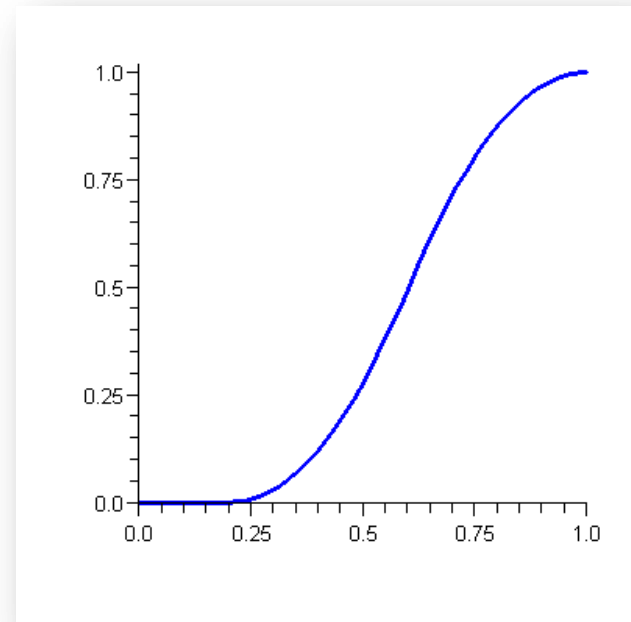
Fuzzy quantifiers: examples

Fuzzy quantifier (Zadeh):
[0,1]→[0,1] mapping Q

Q_l : some



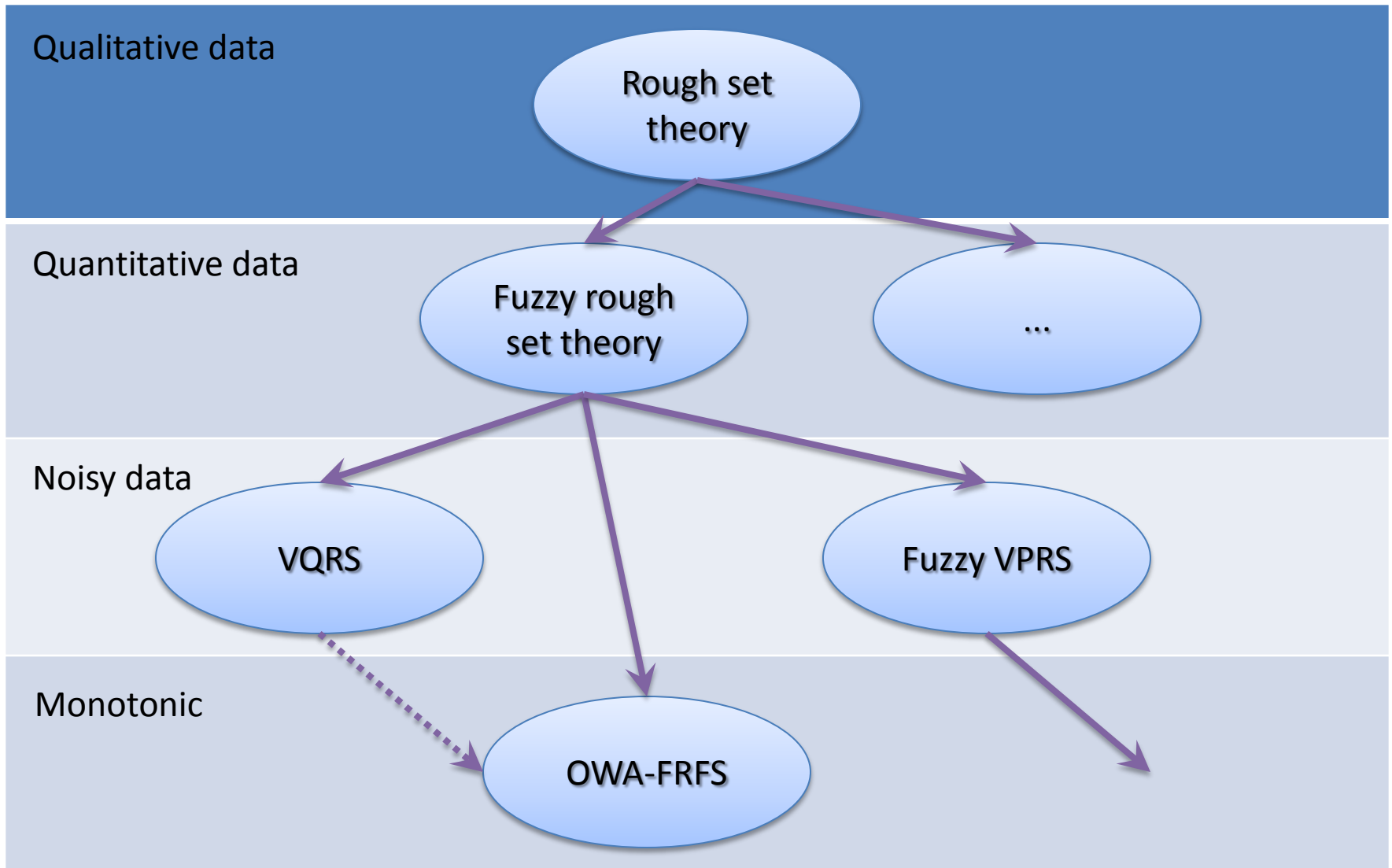
Q_u : most



VQRS-based feature selection

- Use the quantified lower approximation, positive region and dependency degree
 - **Evaluation:** the quantified dependency (can be crisp or fuzzy)
 - **Generation:** greedy hill-climbing
 - **Stopping criterion:** when the quantified positive region is maximal (or to degree α)
- Should be more noise-tolerant, but is non-monotonic

Progress



OWA-FRFS

- E.g. values {3, 5, 2, 7, 4}
 - (Ordered values = 7 5 4 3 2)
 - OWA modelling of sup and inf:
 - sup-weights 1 0 0 0 0 = 7
 - inf-weights 0 0 0 0 1 = 2
 - OWA relaxation of sup and inf:
 - sup-relax-weights 0.7 0.2 0.1 0.0 0.0 = 6.3
 - inf-relax-weights 0.0 0.0 0.1 0.2 0.7 = 2.4

OWA-FRFS

- New lower and upper approximations

$$(R \downarrow_{W_l} A)(y) = OWA_{W_l} \langle \mathcal{I}(R(x_i, y), A(x_i)) \rangle$$
$$(R \uparrow_{W_u} A)(y) = OWA_{W_u} \langle \mathcal{T}(R(x_i, y), A(x_i)) \rangle$$

- Feature selectors can be built on this
- Vague quantifiers can be modelled with this

More issues...

- Problem #1: how to choose fuzzy similarity?
- Problem #2: how to handle missing values?

Interval-valued FRFS

- Answer #1: Model uncertainty in fuzzy similarity by interval-valued similarity

IV fuzzy rough set

$$\begin{aligned}\mu_{\widetilde{R_P X}}(x) &= \inf_{y \in \mathbb{U}} \mathcal{I}(\mu_{\widetilde{R_P}}(x, y), \mu_{\widetilde{X}}(y)) \\ \mu_{\overline{\widetilde{R_P X}}}(x) &= \sup_{y \in \mathbb{U}} \mathcal{T}(\mu_{\widetilde{R_P}}(x, y), \mu_{\widetilde{X}}(y))\end{aligned}$$

IV fuzzy similarity

$$\begin{aligned}\mu_{R_{a*}}(x, y) &= 1 - \left(\frac{|a(x) - a(y)|}{|a_{\max} - a_{\min}|} \right)^m \\ \mu_{R_a^*}(x, y) &= 1 - \frac{|a(x) - a(y)|}{|a_{\max} - a_{\min}|}\end{aligned}$$

Interval-valued FRFS

- When comparing two object values for a given attribute – what to do if at least one is missing?
- Answer #2: Model missing values via the unit interval

$$\mu_{\widetilde{R}_a}(x, y) = \begin{cases} \mu_{\widetilde{R}_a}(x, y) & \text{if } a(x), a(y) \neq *, \\ [0, 1] & \text{otherwise} \end{cases}$$

Other measures

- Boundary region

$$\mu_{\widetilde{BND_P(X)}}(x) = \mu_{\widetilde{R_P X}}(x) - \mu_{\underline{R_P X}}(x)$$

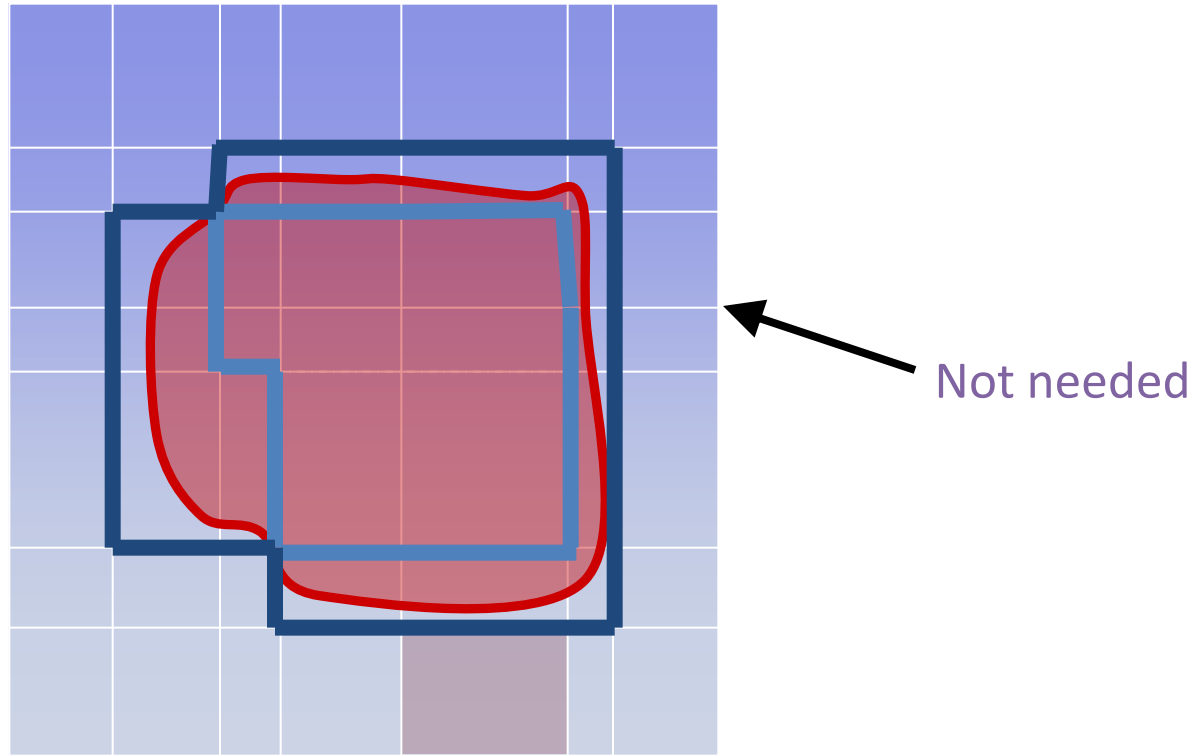
- Discernibility function

$$\widetilde{c}_{ij}(P) = \mathcal{I}(\underbrace{\mathcal{T}(\mu_{\widetilde{R_a}}(x_i, x_j))}_{a \in P}, \mu_{\widetilde{R_{\mathbb{D}}}}(x_i, x_j))$$

$$\widetilde{g}(P) = \frac{2. \sum_{1 \leq i < j \leq n} \widetilde{c}_{ij}(P)}{n(n-1)}$$

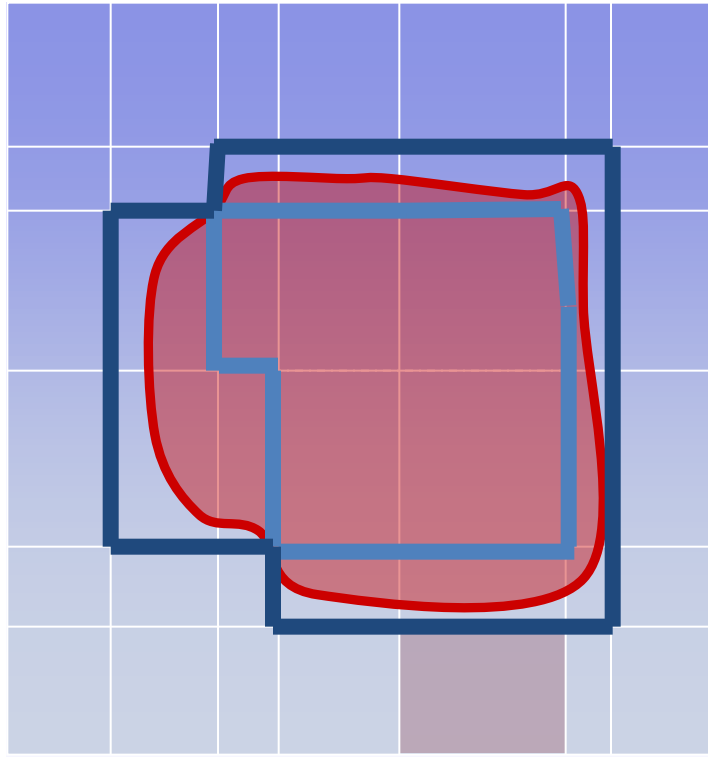
Instance Selection

Instance selection: basic idea



Remove objects to keep the underlying approximations unchanged, or to improve them

Instance selection: basic idea



Remove objects to keep the underlying approximations unchanged, or to improve them

Fuzzy-rough sets

- Parameterized relation

$$R_a^\alpha(x, y) = \max \left(0, 1 - \alpha \frac{|a(x) - a(y)|}{l(a)} \right)$$

$$R_B^\alpha(x, y) = \mathcal{T} \left(\underbrace{R_a^\alpha(x, y)}_{a \in B} \right)$$

- Fuzzy-rough definitions:

$$(R_B^\alpha \downarrow^S A)(y) = \inf_{x \in S} \mathcal{I}(R_B^\alpha(x, y), A(x))$$

$$POS_B^{\alpha, S}(y) = (R_B^\alpha \downarrow^S R_d^\alpha y)(y)$$

$$\gamma_B^{\alpha, S} = \frac{\sum_{y \in S} POS_B^{\alpha, S}(y)}{|S|}$$

FRIS-I

FRIS-I(S, α, τ).

S , the set of objects to be reduced;

α , the granularity parameter;

τ , a selection threshold.

- (1) $Y \leftarrow S$
- (2) **foreach** $x \in S$
- (3) **if** ($POS_{\mathcal{A}}^{\alpha, S}(x) < \tau$)
- (4) $Y \leftarrow Y - \{x\}$
- (5) **return** Y

FRIS-II

FRIS-II(S, α).

S , the set of objects to be reduced;

α , the granularity parameter.

```
(1)  while (true)
(2)       $z \leftarrow \emptyset, \rho_z \leftarrow 1$ 
(3)      foreach  $x \in S$ 
(4)          if ( $POS_{\mathcal{A}}^{\alpha, S}(x) < \rho_z$ )
(5)               $z \leftarrow x$ 
(6)               $\rho_z \leftarrow POS_{\mathcal{A}}^{\alpha, S}(x)$ 
(7)      if ( $z \neq \emptyset$ )
(8)           $S \leftarrow S - \{z\}$ 
(9)      else return  $S$ 
```

FRIS-III

FRIS-III(S, α).

S , the set of objects to be reduced;

α , the granularity parameter.

- (1) $\rho \leftarrow \gamma_{\mathcal{A}}^{\alpha, S}$
- (2) **while** ($\rho \neq 1$)
- (3) $z \leftarrow \emptyset, \rho_z \leftarrow 0$
- (4) **foreach** $x \in S$
- (5) **if** ($\gamma_{\mathcal{A}}^{\alpha, S - \{x\}} > \rho_z$)
- (6) $z \leftarrow x, \rho_z \leftarrow \gamma_{\mathcal{A}}^{\alpha, S - \{x\}}$
- (7) $S \leftarrow S - z$
- (8) $\rho \leftarrow \rho_z$
- (9) **return** S

Fuzzy-rough classification and prediction

Nearest neighbour algorithm

- 1-NN:

Given a test instance x_m ,

- First locate the nearest training example x_n
- Then $f(x_m) := f(x_n)$

- k -NN:

Given a test instance x_m ,

- First locate the k nearest training examples
- **If** target function = discrete **then** take vote among its k nearest neighbours
else take the mean of the f values of the k nearest neighbours (prediction)

Fuzzy NN

Input: X , the training data; \mathcal{C} , the set of decision classes; y , the object to be classified; K , the number of nearest neighbours

Output: Classification for y

begin

$N \leftarrow \text{getNearestNeighbours}(y, K)$

foreach $C \in \mathcal{C}$ **do**

$C'(y) = \sum_{x \in N} R(x, y) C(x)$

end

output $\arg \max_{C \in \mathcal{C}} (C'(y))$

end

Fuzzy-rough NN

Input: X , the training data; \mathcal{C} , the set of decision classes; y , the object to be classified

Output: Classification for y

begin

$N \leftarrow \text{getNearestNeighbours}(y, K)$

$\tau \leftarrow 0, \text{Class} \leftarrow \emptyset$

foreach $C \in \mathcal{C}$ **do**

if $((R\downarrow C)(y) + (R\uparrow C)(y))/2 \geq \tau$ **then**

$\text{Class} \leftarrow C$

$\tau \leftarrow ((R\downarrow C)(y) + (R\uparrow C)(y))/2$

end

end

output Class

end

Fuzzy-rough NN

Input: X , the training data; d , the decision feature; y , the object for which to find a prediction

Output: Classification for y

begin

$N \leftarrow \text{getNearestNeighbours}(y, K)$

$\tau_1 \leftarrow 0, \tau_2 \leftarrow 0$

foreach $z \in N$ **do**

$M \leftarrow ((R \downarrow R_d z)(y) + (R \uparrow R_d z)(y))/2$

$\tau_1 \leftarrow \tau_1 + M * d(z)$

$\tau_2 \leftarrow \tau_2 + M$

end

if $\tau_2 > 0$ **then**

output τ_1/τ_2

else

output $\sum_{z \in N} d(z)/|N|$

end

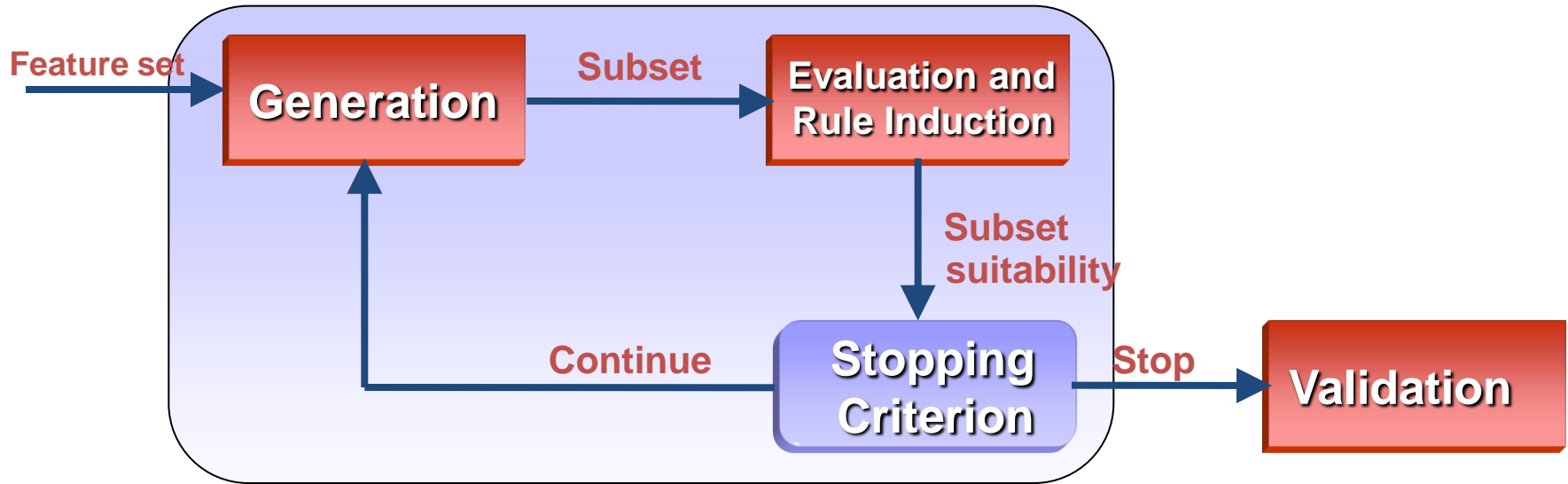
end

Discovering rules via RST

- Equivalence classes
 - Form the antecedent part of a rule
 - The lower approximation tells us if this is predictive of a given concept (*certain* rules)
- Typically done in one of two ways:
 - Overlaying reducts
 - Building rules by considering individual equivalence classes (e.g. LEM2)

Framework

- The fuzzy tolerance classes used during this process can be used to create fuzzy rules



QuickRules

- (1) $B := \{\}, Rules := \{\}, Cov := \{\}$
- (2) **do**
- (3) $T := B$
- (4) **foreach** $a \in (\mathcal{A} \setminus B)$
- (5) **foreach** $y \in X \setminus covered(Cov)$
- (6) **if** $POS_{B \cup \{a\}}(y) = POS_{\mathcal{A}}(y)$
- (7) $CHECK(B \cup \{a\}, R_{B \cup \{a\}}y, R_dy)$
- (8) **if** $\gamma_{B \cup \{a\}} > \gamma_T$
- (9) $T := B \cup \{a\}$
- (10) $B := T$
- (11) **until** $\gamma_B = \gamma_{\mathcal{A}}$
- (12) **return** $B, Rules$

Check

CHECK(B, C, D).

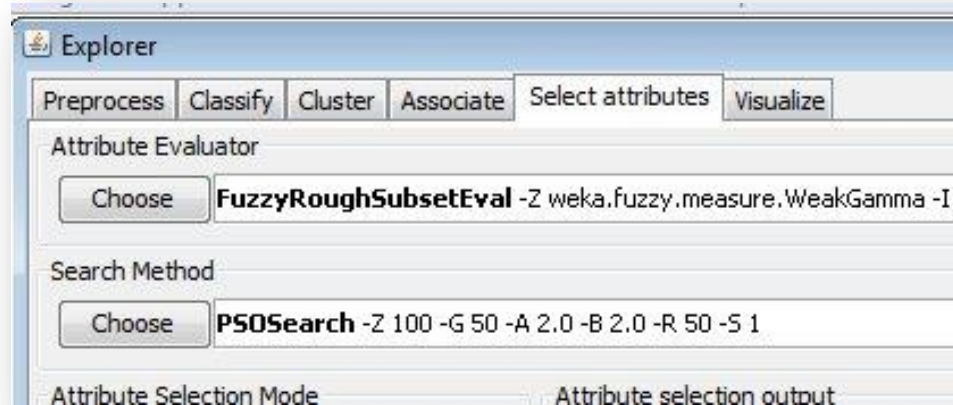
- (1) $Add := true$
- (2) **foreach** $Rule \in Rules$
- (3) **if** $C \subseteq Rule.C$
- (4) $Add := false$; **break**
- (5) **elseif** $Rule.C \subset C$
- (6) $Rules := Rules \setminus Rule$
- (7) **if** $Add = true$
- (8) $Rules := Rules \cup (B, C, D)$
- (9) $Cov := Cov \cup C$
- (10) **return**

Weka

Try the algorithms!

FR methods in Weka

- Weka implementations of all fuzzy-rough methods can be downloaded from:



<http://users.aber.ac.uk/rkj/book/wekafull.jar>

Other developments

- Fuzzy Discernibility Matrices for FRFS
 - Extends the DMs for crisp rough set feature selection
 - Also employs similar simplification schemes
- Fuzzy-rough semi-supervised learning
 - For mixtures of labelled and unlabelled data

Papers

- Fuzzy-rough feature selection
 - R. Jensen and Q. Shen. **New Approaches to Fuzzy-Rough Feature Selection.** IEEE Transactions on Fuzzy Systems, vol. 17, no. 4, pp. 824-838, 2009.
 - R. Jensen and Q. Shen. **Computational Intelligence and Feature Selection: Rough and Fuzzy Approaches.** IEEE Press/Wiley & Sons, 2008.
 - C. Cornelis, R. Jensen, G. Hurtado Martin, D. Slezak. **Attribute Selection with Fuzzy Decision Reducts.** Information Sciences, vol. 180, no. 2, pp. 209-224, 2010.
 - G.C.Y. Tsang, D. Chen, E.C.C. Tsang, J.W.T. Lee, and D.S. Yeung. **On attributes reduction with fuzzy rough sets.** Proc. 2005 IEEE International Conference on Systems, Man and Cybernetics, vol. 3, pp. 2775–2780, 2005.
 - X.Z. Wang, Y. Ha, and D. Chen. **On the reduction of fuzzy rough sets.** Proc. 2005 International Conference on Machine Learning and Cybernetics, vol. 5, pp. 3174–3178, 2005.
 - Q. Hu, D. Yu, and Z. Xie. **Information-preserving hybrid data reduction based on fuzzy-rough techniques.** Pattern Recognition Letters, vol. 27, no. 5, pp. 414–423, 2006.
 - Q. Hu, P. Zhu, J. Liu, Y. Yang, D. Yu. **Feature Selection via Maximizing Fuzzy Dependency.** Fundamenta Informaticae, vol. 98 (2-3): 167-181, 2010.
 - E.C.C. Tsang, D. Chen, D.S. Yeung, X. Wang, J. Lee. **Attributes Reduction Using Fuzzy Rough Sets.** IEEE T. Fuzzy Systems, vol. 16, no. 5, pp. 1130-1141, 2008.
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Papers

- FRFS extensions
 - R. Jensen and Q. Shen. **Interval-valued Fuzzy-Rough Feature Selection in Datasets with Missing Values.** Proceedings of the 18th International Conference on Fuzzy Systems (FUZZ-IEEE'09), pp. 610-615, 2009.
 - C. Cornelis, N. Verbiest and R. Jensen. **Ordered Weighted Average Based Fuzzy Rough Sets.** Proceedings of the 5th International Conference on Rough Sets and Knowledge Technology (RSKT2010), pp. 78-85, 2010.
 - C. Cornelis and R. Jensen. **A Noise-tolerant Approach to Fuzzy-Rough Feature Selection.** Proceedings of the 17th International Conference on Fuzzy Systems (FUZZ-IEEE'08), pp. 1598-1605, 2008.

Papers

- FR instance selection
 - R. Jensen and C. Cornelis. **Fuzzy-rough instance selection.** Proceedings of the 19th International Conference on Fuzzy Systems (FUZZ-IEEE'10), pp. 1776-1782, 2010.
- FR classification/prediction
 - R. Jensen and C. Cornelis. **A New Approach to Fuzzy-Rough Nearest Neighbour Classification.** Transactions on Rough Sets XIII, LNCS 6499, pp. 56-72, 2011.
 - R. Jensen, C. Cornelis and Q. Shen. **Hybrid Fuzzy-Rough Rule Induction and Feature Selection.** Proceedings of the 18th International Conference on Fuzzy Systems (FUZZ-IEEE'09), pp. 1151-1156, 2009.
 - R. Jensen and Q. Shen. **Fuzzy-Rough Feature Significance for Fuzzy Decision Trees.** Proceedings of the 2005 UK Workshop on Computational Intelligence, pp. 89-96. 2005.