**Title**

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**Abstract:** *Abstract*

**Key words:** *keyword1, keyword2, keyword3*

**Introduction**

Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text. Text.

**1. First part**

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**1.1. Paragraph 1**

Text. «Quotation1»[[1]](#footnote-1).

**1.2. Paragraph 2**

Text.

**2. Second Part**

Text. Text. Text. Text. $∀x(S\left(x\right)\rightarrow P\left(a\right))$. Text. Text. Text. Text. Text. Text. Text. Text Text. Text. Text. Text

1. $M\_{1}⊨∃y\_{1}\left[S(y\_{1}\right)\rightarrow (Q(f(y\_{1}))∧(P\left(a\_{2}\right)∨S(y\_{1})))]$
2. $M\_{2}⊨ \genfrac{}{}{0pt}{}{∀x ∃y}{∀z∃w}R(x,y,z,w)$

Text. Text. Text. Text.

**3. Conclusion**

Text. Text. Text. Text.

Text. «Quotation2»[[2]](#footnote-2)

1. *Campbell J.* The Liar’s Tale: A History of Falsehood. New York; London: W. W. Norton & Company, 2002. P. 268. [↑](#footnote-ref-1)
2. *Barwise J., van Benthem J.* Interpolation, Preservation, and Pebble Games // Journal of Symbolic Logic. 1999. Vol. 64, № 2. P. 881–903; *Grice H.P.* Logic and conversation // Syntax and semantics / ed. Cole P., Morgan J. New York: Academic Press, 1975. P. 41–58. [↑](#footnote-ref-2)