# HIGHER SCHOOL OF ECONOMICS 

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## DIVISIVE-AGGLOMERATIVE ALGORITHM AND COMPLEXITY OF AUTOMATIC CLASSIFICATION PROBLEMS

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An algorithm of solution of the Automatic Classification (AC for brevity) problem is set forth in the paper. In the AC problem, it is required to find one or several partitions, starting with the given pattern matrix or dissimilarity / similarity matrix. The three-level scheme of the algorithm is suggested. The output of the procedure is a family of classifications, while the ratio between the cardinality of this family and the cardinality of the set of all the classifications, considered in the procedure, is taken as a measure of complexity of the initial AC problem.

For classifications of parliament members according to their vote results, the general notion of complexity is interpreted as consistence or rationality of this parliament policy. For "tossing" deputies or/and whole fractions the corresponding clusters become poorly distinguished and partially perplexing that results in relatively high value of complexity of their classifications. By contrast, under consistent policy, deputies' clusters are clearly distinguished and the complexity level is low enough (i.e. in a given parliament the level of consistency, accordance, rationality is high).

The mentioned reasoning was applied to analysis of activity of 2-nd, 3-rd and 4-th RF Duma (Russian parliament, 1996-2007). The classifications based upon one-month votes were constructed for every month. The comparison of complexity for selected periods allows suggesting new meaningful interpretations of activity of various election bodies, including different country parliaments, international organizations and board of large corporations.

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## 1. Introduction

An experience in solving of various Automatic Classification (AC) problems, both model and real ones, demonstrates that among them simpler and more complicated problems can occur. In intuitively simple situations finding classifications do not cast any doubt, while in more complicated situations this is not the case. The causes might be different, for instance:

- classifications are not the unique ones;
- the mere existence of classifications is not evident;
- a classification is unique and intuitively clear but it is not clear how it can be found;
- search of classifications in real dimensions leads to significant computational difficulties.
Other reasons can also determine the complexity of AC problems. However, these issues, despite of their practical and theoretical importance, are almost not considered in the literature, except for the analysis of computational complexity of some AC algorithms. Just the absence of the general formal notion of complexity of AC problems, as well as the absence of algorithms of their solutions that cope with problems of various complexity in the framework of one scheme, has initiated the present investigation.

The solution of an AC problem is understood as a family of classifications that includes all reasonable (in some sense) classifications. The complexity of a problem is determined in the construction of the above mentioned family. Generally, the subsequent choice of one or several classifications can be accomplished on a basis of additional data by specialists in the considered specific domain, i.e. beyond the framework of the initial AC problem. The corresponding multi-criteria problem is not considered in the paper; only some reasoning concerning the possible criteria are given. Yet frequently encountered situations, in which intuitively evident solution does exist, are briefly mentioned. Such solutions are selected based on the notions introduced in the paper.

The material is structured as follows. In section 2 the suggested algorithm of the family of classifications construction is briefly
described. Comments, examples and discussion concerning the material of section 2 are presented in section 3. The general formal definition of complexity of an AC problem is introduced in section 4. The results of application of the proposed algorithm for the solution of AC problem and calculation of its complexity to analysis of activity of the 2-nd, the 3-rd and the 4-th RF Dumas (Parliaments) are described in section 5. In the Conclusion the further possibilities and directions of elaborating of the suggested approach are mentioned.

## 2. Algorithm of solution of $A C$ problem

In this section the algorithm of solution of AC problem is described. As it was mentioned above, all the necessary explications and comments are given in section 3. In the described algorithm initial data about objects' proximity are presented in the well-known form of dissimilarity matrix. This means that all the objects are ordered by indices from 1 to $N$ and for two arbitrary indices $i$ and $j$ numbers $d_{i j}$, interpreted as the degree of dissimilarity or the distance between $i$-th and $j$-th objects, are given. It is assumed that dissimilarity matrix $D=\left(d_{i j}\right)(i, j=1, \ldots, N)$ is a symmetrical one; by definition, $d_{i i}=0(i=1, \ldots, N)$.

Let us give the concise description of the suggested essential algorithm.

At the preliminary stage the neighborhood graph $G$ is constructed (see subsection 2.1), basing on dissimilarity matrix $D$. At the main stage both formal objects - neighborhood graph and dissimilarity matrix - are used as inputs.

The algorithm of the main stage is determined as a three-level procedure. At the external level (subsection 2.4) several runs of the algorithm of the intermediate level are completed. At every run a family of classifications - candidates for solution of the initial AC problem - is determined. Output of the external stage is a new family of classifications, selected among the above mentioned families. This new family is considered as a complete solution of the initial AC problem.

At the intermediate level one family of classifications is constructed. It is executed by a special Divisive-Agglomerative Algorithm (DAA), whose description is given in subsection 2.3.

DAA is based on the new algorithm of graph dichotomy (subsection 2.2). It presents the internal level of the suggested classification algorithm of the general three-level procedure of the main stage.
2.1. Preliminary stage - neighborhood graph construction. This notion is well-known (see, for instance, [Luxburg, 2007]). Graph vertices are in one-to-one correspondence to given objects. For every object (say, a) all the other vertices are ordered as follows: the distance between $i$-th object in the list and object $a$ is a non-decreasing function of index $i$. All the distances are presented in dissimilarity matrix $D$. The first four vertices in this list and all the other vertices (if they exist), whose distance from $a$ are equal to the distance from $a$ to the 4-th vertex in the list, are connected by edge to the vertex, corresponding to object $a$. It is easy to see that the constructed graph does not depend upon a specific numerations, satisfying the above conditions.
2.2. Frequency minimax algorithm of graph dichotomy. The input of the algorithm is an undirected connected graph $G$. There is one integer algorithm parameters: number of repetition $T$ for statistics justification.

1. Preliminary stage. Frequencies in all the edges are initialized by 0 .
2. Cumulative stage. The operations of steps $2.1-2.3$ are repeated $T$ times:
2.1. Random choice of a pair of vertices of graph $G$.
2.2. Construction of a minimal path (connecting the two chosen vertices, whose longest edge is the shortest one among all such paths) by Dijkstra algorithm. The length of an edge is its current frequency.
2.3. Frequencies modification. 1-s are added to frequencies of all edges belonging to the path found at the previous step 2.2.
3. Final stage.
3.1. The maximal (after $T$ repetitions) value of frequency $f_{\max }$ in edges is saved.
3.2. The operations of steps $2.1-2.3$ are executed once.
3.3. The new maximal value of frequency $f_{\text {mod }}$ in edges is determined.
3.4. If $f_{\text {mod }}=f_{\text {max }}$, go to step 3.2; otherwise, go to the next step 3.5.
3.5. Deduct one from frequencies in all edges forming the last found path.
3.6. Remove all the edges, in which frequency is equal to $f_{\max }$.
3.7. Find connectivity components of the modified graph. The component with the maximal number of vertices is declared as the 1 -st part of the constructed dichotomy of the initial graph; all the other components form its 2-nd part. After that all the edges, removed at step 3.6, are returned into the graph, except the edges, connecting vertices from different parts of the dichotomy.
Note, that despite the fact of connectivity of the initial graph, the graph presenting the 2 -nd part of the dichotomy can be disconnected.
2.3. Intermediate level - DAA. This subsection is devoted to DAA description. Its flow-chart is shown in Fig. 1. The neighborhood graph (see subsection 2.1) and dissimilarity matrix together form the input of DAA. Its output will be defined further. The only parameter of DAA is the maximal number $k$ of successive dichotomies. The DAA itself consists in alternation of divisive and agglomerative stages.


Fig. 1. DAA flow-chart
At the beginning the frequency minimax algorithm of graph dichotomy (see subsection 2.2) divides the initial (neighborhood) graph into 2 parts. Let us denote the found classification into 2 classes as $D_{2}$. Thereafter one of these two subgraphs, whose number of vertices is larger, is divided by the same algorithm into 2 parts that results in classification $D_{3}$ of the initial set into 3 classes. Classifications $D_{2}$ and $D_{3}$ are named the essential ones. Denote them as $C_{2}^{2}$ and $C_{3}^{3}$. After entering the next essential classification $D_{j}(j \geq 3)$ to the agglomerative stage the following operations are completed.

Classification $D_{j}$ into $j$ classes determines the subfamily of classification into $j$ classes ( $D_{j}$ itself), into $j-1$ classes (obtained by the union of
subgraphs, connected by the maximal number of edges), and so on, in correspondence to the convenient agglomeration scheme (successively joining subsets, connected by the maximal number of edges), till to classification into 2 classes. Denote the constructed classifications as $C_{j}^{j}$, $C_{j-1}^{j}, \ldots, C_{2}^{j}$. These classifications are named the adjoint ones.

Let us come back to the divisive stage. Among all the classes of the already constructed classification $D_{j}$ select the class whose graph contains the maximal number of vertices. Check its connectivity. If it is a disconnected one, add one edge connecting two closest vertices belonging to different components. Continue the same operations till the graph becomes a connected one. Just here initial dissimilarity matrix $D$ is used. Completion of these operations guarantees connectivity of graph in the input of the above considered dichotomy algorithm. Applying the frequency dichotomy algorithm to the selected and modified (if necessary) graph, find two new classes. Together with other classes of $D_{j}$ (except the divided one) these two classes form new essential classification $D_{j+1}$ into $j+1$ classes. Return another time to agglomeration stage and determine adjoint classifications $C_{j}^{j+1}, \ldots, C_{2}^{j+1}$. Repeating the described steps $k$ times produces the following family of classification: $C_{2}^{2} ; C_{2}^{3}, C_{3}^{3} ; C_{2}^{4}, C_{3}^{4}, C_{4}^{4} ; \ldots ; C_{2}^{k+1}, C_{3}^{k+1}, \ldots, C_{k+1}^{k+1}$.
This family is defined as the output of DAA. Pay attention that some classifications from list (1) can coincide to one another.
2.4. External level - repetitive DAA runs. At the external level DAA is applied to the same initial graph. However, the output of DAA (list of found classifications) in different runs can differ. The matter is that at every step of accumulating stage a pair of vertices that must be connected by a path is selected randomly. It implies that in AC problems, both model and real, output of DAA depends upon the initialization of random generator. More precisely, some classifications at different DAA runs differ one to another, whereas some classifications coincide at the all DAA runs. Just these distinctions allow us to find "correct" classifications. Therefore it is necessary to complete several runs of the same algorithm with the same initial data - otherwise it is simply impossible to find out in one or another actual situation.

From the formal point of view the situation is clear enough. $r$ DAA runs are executed. The output of this level as well as the final output of the suggested algorithm of solution of AC problem is a family of all the different classifications selected among all the classifications found as a result of $r$ DAA runs. This selection is a standard problem, solved by the direct pairwise comparisons. The possibilities of contraction of this family sometimes up to one "correct" classification - are discussed in subsection 3.4.

## 3. Comment to algorithm of solution of AC program

### 3.1. Frequency minimax algorithm of graph dichotomy. Let us

 start with an historical journey. In the article "Community structure in social and biological networks" [Girvan and Newman, 2002] a new approach to graphs decomposition - and thereby to AC problem - was suggested. Let us describe the essence of the matter, citing the article."We define the edge betweenness of an edge as the number of shortest paths between pairs of vertices that run along it. If there is more than one shortest path between a pair of vertices, each path is given equal weight such that the total weight of all the paths is unity. If a network contains communities or groups that are only loosely connected by a few intergroup edges, then all shortest paths between different communities must go along one of these few edges. Thus, the edges connecting communities will have high edge betweenness. By removing these edges, we separate groups from one another and so reveal the underlying community structure of the graph." The formal algorithm for identifying communities is stated in the article as follows.
Girvan-Newman Algorithm

1. Calculate the betweenness for all edges in the network.
2. Remove the edge with the highest betweenness.
3. Recalculate betweennesses for all edges affected by the removal.
4. Repeat from step 2 until no edges remain.

It is clear that during the execution of the algorithm every increment (by 1) of the number of connectivity components means division of one of groups into two parts, that is an hierarchical structure of groups (or communities) determined only by an initial graph, is obtained as a result. Betweenness
calculation is reduced to determination of shortest paths for all pairs of vertices; it is well known that it is a computationally efficient operation with upper estimation $n^{2}$. Subsequently [Newman, 2004] several modifications of this approach have been suggested, among which the most important are:

- use of random paths (instead of shortest ones) for calculation of edges betweenness;
- use of relatively small part of pairs of vertices (instead of all of them) for estimation of edges betweenness;
- edge removal based on this estimation.

In this connection instead of the notion "edge betweenness" it seems be more convenient to use the notion "edge frequency" keeping in mind a number of an edge inclusions in constructed paths. Taking into account these modifications, an algorithm of graph division into two parts can be described as follows.

## Generalized Girvan-Newman Algorithm

1. Set the current frequency at every edge equal to zero.
2. Choose two vertices of the graph.
3. Find by some method a path between vertices chosen at the previous step. If such a path does not exist, go to step 7.
4. Add 1 to frequencies in all the edges included in the path found at step 3.
5. Under certain conditions return to step 2 . The example of such condi-tions is attainment of a large number of execution of steps $2-4$ or at-tainment of stochastic stability when the indices of edges with maximal frequency have not been changed for a long time (possibility of different realizations of this step is obvious).
6. Remove an edge with the maximal frequency and return to step 1.
7. Stop. Graph $G$ is divided into two or more connectivity components that correspond to the required classes.
It is natural to name the above considered approach as the frequency one, because it is based on calculation of frequencies of inclusion of graph edges into consecutively constructed paths. It can be applied to every AC problem as soon as it is presented by a graph, particularly, by above mentioned neighborhood graph. The obvious drawback of GirvanNewman algorithm (outlined by its authors) is that after removal of an edge
with the highest betweenness at step 2 all the accumulated statistics about edges betweenness is deleted and, hence, it is not used subsequently. If it has been possible to save these data for consecutive steps, it could essentially accelerate the algorithm. About this issue in the already cited article [Girvan and Newman, 2002] it is written the following. "To try to reduce the running time of the algorithm further, one might be tempted to calculate the betweennesses of all edges only once and then remove them in order of decreasing betweenness. We find however that this strategy does not work well, because if two communities are connected by more than one edge, then there is no guarantee that all of those edges will have high betweenness - we only know that at least one of them will. By recalculating betweennesses after the removal of each edge we ensure that at least one of the remaining edges between two communities will always have a high value." The same is related to the generalized GirvanNewman algorithm. However, the dichotomy algorithm, described in subsection 2.2, avoids this trap. The essence of the matter is as follows.

In the previously suggested frequency algorithms paths, connecting a next pair of vertices, are traced independently of all the already traced paths. Yet, taking into account all the already traced paths can obtain cuts between two sets of vertices whose all the edges have the same maximal frequency. Then concurrent removal of all the edges with the maximal frequency defines the desired dichotomy of the graph.

It is turned out that before the execution of step 3.6 of the algorithm (see subsection 2.2) the set of all edges whose frequency is equal to the maximal one, indeed contain a cut of graph $G$. There is

Statement 1. Before execution of step 3.6:
a) maximal value of frequency over all the edges of the graph is equal to $f_{\text {max }}$, where $f_{\text {max }}$ is the number, saved at step 3.1;
b) the set of all the edges, whose frequency is equal to $f_{\text {max }}$, contains a cut of graph $G$.

Proof. Step 3.2 refers to steps $2.1-2.3$. Finding the next minimax path at step 2, we can encounter one of the following two cases:

1. There is a minimax path, connecting vertices chosen at step 2.1, whose all the edges have frequencies lesser than $f_{\text {max }}$.
2. Such a path does not exist.

In the 1 -st case after every addition 1 (at step 2.3) to frequencies in all the
edges of the given path their maximal value does not exceed $f_{\text {max }}$. On the other hand, at least in one edge its frequency increases by 1 and at the same time frequency cannot decrease in any edge. Together it means that after some number $t$ of executions of steps $3.2 \rightarrow 3.3 \rightarrow 3.4 \rightarrow 3.2$ at step 2.2 we encounter case 2 . At case 2 at any path connecting vertices chosen at step 2.1, there is at least one edge, whose frequency is not lesser than $f_{\max }$. Because up to now we have encountered only case 1, then, as it was established, all the frequencies do not exceed $f_{\text {max }}$. Therefore at any path connecting vertices, chosen at step 2.1, there is an edge, whose frequency is equal to $f_{\text {max }}$. Hence, the set of all the edges whose frequency is equal to $f_{\text {max }}$, contains a cut of graph $G$. Addition 1 to frequencies in all the edges of the constructed path at step 2.3 and deduction the same edges at step 3.5 does not changes frequencies, that proves a) and b) and, hence, completes the proof of statement 1 .

Statement 1 means that in the suggested version of frequency algorithm the necessity of frequency recalculation does not appear. After the only one statistics accumulation the set of edges with maximal value of frequency contains the required cut of the graph.

Figures 2a and 2 b demonstrate cases 1 and 2, considered in the proof of Statement 1. The cut itself, of course, depends upon selection of pairs of vertices and distribution of frequencies in edges existing just before the execution of step 3.1. That is the reason of the execution of the cumulative stage, taking the most part of the time. As a result of this stage the required cut became stable in the sense that forming it edges cease to depend upon the number $T$ of the constructed minimax paths. Yet this cut can depend on the initialization of random generator. The presence (or absence) of a dependence of the cut (and, hence, the corresponding dichotomy) upon the initialization of random generator turns out the important feature of the AC problem itself other than the used classification method.

It is also important that in opposite to previously known versions of frequency algorithms, the suggested algorithm finds an approximate solution of some graph optimization problem. This solution expresses a reasonable (even if, like in other cases, incomplete) presentation about correctness of classifications. Let us dwell on it in more detail.

Let us consider connections between the considered algorithm and known optimization statements of a balanced cut in a graph. Introduce the
necessary notions. Assume $N$ be the number of vertices, $M$ be the number of executions of steps $2.1-2.3$ (but the last one) in the algorithm at stages 2 and 3 together, $A$ and $B$ be any division of the set of graph vertices, $d(A, B)$ be the cardinality of cut $(A, B)$. Note that $M$ is equal to the number of all the constructed paths in the graph and $M \geq T$.


Fig. 2a. Dashed line shows the path, connecting vertices $a$ and $b$, in which every edge frequency is less than the maximal frequency $f_{m}$


Fig. 2b. Dashed line marks the path connecting vertices $b$, located in different sides of the cut, in which all the edges frequency is equal to the maximal one. Such a path compulsory passes along an edge with the maximal frequency $f_{m}$

Consider all the paths (among the constructed ones) whose one end belongs to $A$, and the other end - to $B$. Then sum $S(A, B)$ of frequencies in all the edges from cut $(A, B)$ is not less than the number of all such paths (denoted as $M(A, B)$ ). Indeed, every path increases sum of frequencies at
least by one (one, if it intersects cut $(A, B)$ once, whereas some paths can intersect it several times). Because vertices are chosen at random, probability of the fact that one end of a path belongs to $A$ and another to $B$ is approximately equal to $(2 \bullet|A| \cdot|B|) / N^{2}$. Therefore for the total number of such paths there is an approximate equality
$M(A, B) \approx\left((2 \cdot|A| \cdot|B|) / N^{2}\right) * M$.
Assume (for a rough estimation) that any path from $A$ to $B$ intersects cut $(A, B)$ exactly once. Because the number of paths $M$ significantly exceeds the maximal value of initial frequency $f$, the following rough estimation takes place:
$S(A, B) \approx\left((2 \cdot|A| \cdot|B|) / N^{2}\right)^{*} M$.
Dividing both parts of this approximate equality by the number of edges in the cut $(A, B)$, we receive
$\bar{f}(A, B)=S(A, B) / d(A, B) \approx\left(\left((2 \cdot|A| \cdot|B|) / N^{2}\right)^{*} M\right) / d(A, B)$,
where $\bar{f}(A, B)$ is the average frequency in edges belonging to cut $(A, B)$.
It is very important that the suggested algorithm finds cut $\left(A^{*}, B^{*}\right)$ whose edges have the same maximal frequency. That means that for any other cut $(A, B)$
$\bar{f}(A, B) \leq \bar{f}\left(A^{*}, B^{*}\right)$.
Formulae (5) and (4) together mean that cut ( $A^{*}, B^{*}$ ) maximizes (approxi-mately, in view of made assumptions) expression $(((2 \cdot|A| \cdot|B|)$ $\left.\left./ N^{2}\right)^{*} M\right) / d(A, B)$ over the set of all the cuts of the considered graph. Eliminating from the latest expression constants $2, N$ and $M$, common for all the cuts, we obtain the expression
$D(A, B)=\frac{|A| \times|B|}{d(A, B)}$.
Let us name the function $D(A, B)$ the decomposition function of a graph. The above reasoning allow to make the following plausible meaningful conclusion: cut $\left(A^{*}, B^{*}\right)$, found by the algorithm, approximately maximizes the decomposition function (6) of the considered graph. The fact that in some cases this cut depends upon the initialization of random generator (and for this reason alone it cannot exactly maximize function (6) defining only by the graph itself) just expresses the approximate character of solution of this optimization problem. The corresponding examples are given below in this subsection.

In the above cited review [Luxsburg, 2007] the minimization problem
$R(A, B)=d(A, B) \times\left(\frac{1}{|A|}+\frac{1}{|B|}\right) \rightarrow \mathrm{min}$,
named "Ratio Cut Problem" was considered. Direct comparison of formulae (6) and (7) demonstrates that problems of function $D(A, B)$ maximization and of function $R(A, B)$ minimization (determined on the same set of all cuts of the graph) are equivalent ones. Therefore the suggested frequency algorithm can be used for approximate solution of this well-known "Ratio Cut Problem". Moreover, it is an efficient approximate method for this purpose. Yet the essential question, concerning this $N P$-complete decomposition problem, does not consist in finding its approximate solutions. It rather can be stated as follows: is it true that the exact solution of the above optimization problem (found by any way) can be considered as an intuitively correct dichotomy? Of course, this question is meaningful and it can be answered only by examples. Several successful examples of correct dichotomies, found by the suggested frequency algorithm, are presented in preprint [Rubchinsky, 2010]. But it is not necessarily the case for arbitrary AC problems.

Just the last circumstance has initiated the elaboration of the general AC algorithm described in this work, in which the suggested algorithm of dichotomy is used as an essential step at the divisive stage (see subsection 2.3). In order to explain the necessity of more thorough analysis the following example is considered.

Example 1. Two two-dimensial sets are shown in Fig. 3a and 3c. The dichotomy result for the set of Fig. 3a is shown in Fig. 3b. The cut, found by the frequency algorithm, maximizes the decomposition function (6) over the set of all the cuts of the neighborhood graph and determines intuitively correct classification into two classes. It is reasonable that the same cut minimizes function (7). The result does not depend upon initialization of random generator.

At the same time the use of the same algorithm for the similar set, shown in Fig.3c, leads to results, perceptibly depending upon an initialization of random generator, as it is clear from Fig. 3d, 3e, and 3f. In these cases the found solutions do not coincide with intuitively obvious one. Finally, the value of decomposition function for the correct cut is equal to 31549, whereas for the incorrect cut, found by the frequency algorithm and shown in Fig. 3d, it is equal to 40382. In two other cases this function also
is essentially greater, than its value on the correct cut. Note, that we are dealing with exact but not approximate values of decomposition function. This simple example another time underlines the caution, which is required in using well-accepted balanced criteria of classification (as well as other formal models of classification).


Fig. 3. Examples of found dichotomies. For the dichotomy in Fig. 3b $D=30758$, in Fig. 3d $D=40382$, in Fig. 3e $D=40755$, in Fig. 3f $D=36886$

The cause of failure of criteria (6) in the considered case is clear enough. The ratio between the maximal and the minimal numbers of points, belonging to correct classes, in the set in Fig. 3c is essentially greater than in the set in Fig. 3a. Therefore the numerator $|A| \times|B|$ in (6) is so small relatively to the cardinality of product of approximately equal parts, so that it cannot be compensated by the denominator in (6) equal to relatively small number of edges in the correct cut. The same phenomenon concerns (and even to a greater extent because it is revealed under lesser relation of cardinalities) to other frequency algorithms of dichotomy.

Taking into accounts results of tens computational experiments with different data, we reached the following informal conclusions.

1. The exact solution of the well-known balanced cut problem (and, hence, spectral and kernel methods that approximate this solution) can lead to intuitively wrong classifications in many relatively simple cases.
2. All the stochastically stable dichotomies found by the suggested frequency algorithm are intuitively correct; they maximize criterion (6).
3. All the stochastically unstable dichotomies found by the suggested frequency algorithm are intuitively incorrect; values of criterion (6) exceed its value on the "correct" cut.
Yet the notion of dichotomy stability itself is not the exactly defined one. Between obviously stable and obviously unstable situations there is some "gray zone" of weak instability. Analogously to many situations of such a kind, encountering in various domains of pure and applied mathematics, these intermediate situations in some sense are inevitable, while the most important and intriguing phenomena occur just in such intermediate zones. These reasons do not only initiate but in some sense warrant the suggested approach to AC problems, because it does not only explain but uses in the algorithms instability of classifications.

In the summary of this subsection let us note that the only parameter of the frequency algorithm - number $T$ of paths at the accumulating stage - is not the essential one. Parameter $T$ can be removed, if calculations ceases at reaching stability, i.e. selection of the same cut. If the objects number does not exceed 1000, typical value of repetitions is $1500-2000$. As noted above, this cut itself can depend upon initialization of random generator, which determines the sequence of random minimax paths.
3.2. Intermediate level-DAA. In order to keep strong properties of the suggested method of dichotomy and to be got rid of its weaknesses it is natural to consider consecutive dichotomies. For instance, the use of the same algorithm for the maximal (in number of points) of two classes, shown in Fig. 3d, results in classification into three classes, shown in Fig. 4. If now to pool two classes, connected by the largest number of edges, then just the correct classification is obtained. DAA from subsection 2.3 just describes consecutive operations, required to obtaining correct classifications in the general case.


Fig. 4. Result of two consecutive dichotomies
Example 2. Let us demonstrate DAA in more complicated case - set of points shown in Fig. 5a. Consider consecutive dichotomies and construction of essential and adjoint classifications, using notation from subsection 2.3. Assume $k=3$, i.e. restrict our consideration to 3 consecutive dichotomies. Essential classifications $D_{2}=C_{2}^{2}, D_{3}=C_{3}^{3}$ and $D_{4}=C_{4}^{4}$ are shown in Fig. 5b, 5c и 5d. The edges forming cuts between different classes are shown, too. Pooling classes 0 and 2 from classification $C_{3}^{3}$ results in adjoint classification $C_{2}^{3}$, coinciding with the essential classification $C_{2}^{2}$.

Further, pooling classes 0 and 2 from classification $C_{4}^{4}$, shown in Fig. 5d results in adjoint classification $C_{3}^{4}$, shown in separate Fig. 6. It is clear that this classification is the desirable "correct" classification. However, DAA does not "know" yet about it and continues the considered agglomerative stage. Pooling classes 0 and 1 from classification $C_{4}^{4}$ are connected by 2 edges. Their pooling results in adjoint classification $C_{2}^{4}$, coinciding with classifications $C_{2}^{2}$ and $C_{2}^{3}$.

At this point the work of DAA is over. 6 classifications: $C_{2}^{2} ; C_{2}^{3}, C_{3}^{3}$; $C_{2}^{4}, C_{3}^{4}, C_{4}^{4}$ are found. Among them there are 4 different classifications: $C_{2}^{2}, C_{3}^{3}, C_{3}^{4}, C_{4}^{4}$, shown in Fig. 5b, 5c, 6 and 5d, correspondingly. Pay attention that the correct classification is the adjoint one. It cannot be an essential classification after any number of consecutive dichotomies. It cannot be found as well as a result of agglomerative procedure, starting with one-element or little classes, because rings 1 and $0+2$ (Fig. 6) cannot be constructed by pooling of closest classes. In DAA just the alternation of divisive and agglomerative stages is especially important.


Fig. 5. Initial set and essential classifications


Fig. 6. Correct adjoint classification
3.3. External level - repetitive DAA runs. At this stage results of several DAA runs for the same neighborhood graph are considered and compared one to another. Let us consider the encountered situation for the AC problem from example 2.

Example 3. Assume (for visibility of illustration) the number of runs $r=4$. In Fig. 7 results of 4 runs for essential classification $C_{3}^{3}$ are shown (see also Fig. 5c). All the 4 found classifications are the different ones.


Fig. 7. Classifications $C_{3}^{3}$ found at four DAA runs
It is easy to understand that in the same run essential classifications $C_{4}^{4}$ are differ of the classifications shown in Fig. 7 only in presence of another class in the center (see also Fig. 5d). This implies that all these four classification also are different ones. At the same time essential classification $C_{2}^{2}$ and adjoint classification $C_{3}^{4}$ found at all the runs coincide with classifications shown in Fig. 5b and Fig. 6, i.e. they are permanent.

Thus, the final result, produced by the suggested algorithm, consists of 10 different classifications. Among them there are 8 varying with every run, and 2 permanent classifications.
3.4. Contraction of classification family. In many AC problems, partially, in all the model examples considered in preprint [Rubchinsky, 2010], the only correct classification was determined simply enough. A stable (i.e. repeating in all the runs) classification with the maximal number of classes turns out to be the intuitively correct one. In examples 2 and 3 such a classification is shown in Fig. 6. Growth of runs number $r$ and dichotomies number $k$ nothing changes - no one new stable classification arises, while found classification remains stable. Therefore in such simple situations choice of parameters $r$ and $k$ can be done adaptively, notifying stable classifications and ceasing calculations, if new stable classifications with greater number of classes do not arise.

Yet in real AC problem the situation proves to be another one. Only "degenerated" classifications are the "absolutely" stable, i.e. repeating completely in all the DAA runs. Classifications are named degenerated if they include one- or two-elements classes. Found meaningful classifications are not absolutely stable: in different runs they coincide, for instance, by $99 \%$ but not by $100 \%$.

In order to analyze such situations it is supposed to introduce reasonable criteria, which characterize single classifications. Two criteria are considered as the essential ones: stability and number of classes.

Stability is understood here as a degree of repeatability of a classification under different runs. From the formal point of view the situation is rather simple and well-known. To compare two classifications of the same set RAND index (see, for instance, [Mirkin, 2006, subchapter 7.3]) is used. It is defined as follows. Assume $\varphi(i, j)=1$ iff (if and only if) $i$-th and $j$-th elements are included in one class in both classifications or $i$-th and $j$-th elements are not included in one class in both classifications. In all the other cases $\varphi(i, j)=0$. Function $\varphi(i, j)$ is summing up over all the pairs of non-coinciding $i$ and $j$; thereafter the sum is divided by the number of all such pairs. The obtained value is equal to 1 iff both classifications completely coincide. This value is named RAND index and denoted by $R(A, B)$, where $A$ and $B$ - two classifications of the same set.

Thereafter for any family F of classifications, taken by one from every run, the concordance of the family:
$c(\mathrm{~F})=\min _{A, B \in \mathrm{~F}} R(A, B)$.
Finally, stability $s(A)$ of classification $A$ is defined as the maximal con-
cordance of family F , contained $A$. Under the introduced definitions calculation of any classification can be executed by computationally efficient greedy algorithm. Stability $s(A)$ of classification $A$ is equal to 1 iff it is completely repeated in all the runs.

The number of classes is a clear criterion, which, of course, does not require any calculations. The other criteria depend upon a specific AC problem.

In many cases the set of all the classifications found by the suggested algorithm can be notably contracted, if among several close (i.e. with pairwise RAND index close to 1) classifications to select only one by the elimination of several degenerated classifications with the greater number of classes. It is expedient to take the number of classes into account after this operation. The alternative approach consists in use of the criterion of uniformity of a classification (ratio between maximal and minimal cardinality of classes in this classification).

The final choice of a single classification among several ones found by the suggested approach, like in other multi-criteria problems, remains to decision-maker.

The material of the present subsection has a preliminary, "sketch" character. The importance of this issue requires the special consideration, including specific examples and conclusions. However, one thing can be stated with certitude. Reasonable solutions of real AC problems can be obtained using an interactive computer system, including computational algorithms as well as means of presentation, analysis and visualization of results, which take into account specifics of a considered problem.

## 4. Complexity of AC problems

Analyzing AC problems it is useful to have some objective indices, describing their complexity, entanglement, and other hardly defined properties. These indices must be relevant to arbitrary AC problems rather to its special types.

In the presented work such an index is suggested. It concerns the number of classifications in the set of all the solutions of an AC problem, defined at the end of subsection 2.4. Yet this number depends on the number $k$ of dichotomies in DAA and of number $r$ of DAA runs. It is easy to see that the general number of classifications, considered at the external
level of the algorithm, is equal to $\frac{(k+1) * k}{2} * r$. Among them all the different classifications are selected. It seems that a reasonable measure of complexity of an AC problem is the ratio between the number of actually existing different classifications and its maximal possible number $\frac{(k+1) * k}{2} * r$.

In the AC problem from Examples 2 and 3 for $k=3$ and $r=4$ there are 10 different classifications. Dividing 10 to $24=\frac{4 * 3}{2} * 4$, we receive 0.417 . This is the complexity (in the introduced sense) of the considered AC problem. As in some other domains of discrete mathematics, the introduced notion of complexity of an AC problem is not defined through its initial description but through one specific method of its solution. Therefore the only approach to substantiation of the introduced notion consists in possibility of its meaningful interpretation in actual AC problems.

This issue is considered in the next section.

## 5. Analysis of voting in 2-nd, 3-rd and 4-th RF Duma

In this section activity of State Duma during the period since the beginning of 1996 till the end of 2007 is considered. Many important political events had happened during this 12 -year period. And yet, it seems that the separate events were not as important as the process of building of still actual system of political power itself.

Mathematical models of political processes in the first four Duma were considered in detail in the monograph [Aleskerov et all, 2007] and in cited where literature.

For every separate month of the considered period all the votes are considered. To every $i$-th deputy $(i=1,2, \ldots, m)$ a vector $v_{i}=\left(v_{1}^{i}, v_{2}^{i}\right.$, $\left.\ldots, v_{n}^{i}\right)$ is related, where $n$ is the number of votes in a given month. Note, that the number $m$ of deputies, though slightly, changed from period to period. Of course, at every moment the number of deputies is always equal to 450 . Yet during 4 years some deputies dropped out while the other ones came instead. The number of deputies participated in Duma voting activity in 1996-1997 was equal to 465, in 1998-1999 - to 485, in 2000-2003 - to 479 and in 2004-2007 - to 477.

Assume

$$
v_{j}^{i}=\left\{\begin{array}{c}
1, \text { if } i \text {-th deputy voted for } j \text {-th proposition; } \\
-1, \text { if } i \text {-th deputy voted against } j \text {-th proposition } \\
0, \text { otherwise (abstained or not participated) }
\end{array}\right.
$$

Dissimilarity $d_{s t}$ between $s$-th and $t$-th deputies is defined as usual Euclidian distance between vectors $v_{s}$ and $v_{t}$. The dissimilarity matrix $D=$ $\left(d_{s t}\right)$ is the initial one for finding deputies classes by the method, described in section 2.

The following Tables 1, 2 and 3 present the complexity of corresponding classifications for every month of the voting activity of 2nd, 3-rd and 4-th RF Duma. The numbers in the 1 -st column are the dates (year and month). The numbers in the 2 -nd column are equal to the number of votes in the corresponding months. Numbers in the 3-rd columns are equal to complexity of the corresponding AC problem, calculated following the definition of this notion in section 4. Here the number $k$ of consecutive dichotomies is equal to 10 , the number $r$ of DAA runs also is equal 10 , so that the maximal number $\frac{(k+1) * k}{2} * r$ of classifications is equal to 550 . Some reasons, concerning choice of these essential parameters, are discussed further. The missed rows in Tables 1,2 and 3 correspond to the months without any voting activity.

Table 1
Complexity of voting generated classifications in 2-nd Duma (1996-1999)

| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 9601 | 174 | 0.610909 |
| 9602 | 321 | 0.625455 |
| 9603 | 295 | 0.581818 |
| 9604 | 470 | 0.683636 |
| 9605 | 263 | 0.938182 |
| 9606 | 269 | 0.827273 |
| 9607 | 450 | 0.263636 |
| 9608 |  |  |
| 9609 |  |  |
| 9610 | 432 | 0.494545 |


| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 9801 | 248 | 0.421818 |
| 9802 | 366 | 0.330909 |
| 9803 | 347 | 0.469091 |
| 9804 | 334 | 0.436364 |
| 9805 | 292 | 0.398182 |
| 9806 | 489 | 0.534545 |
| 9807 | 493 | 0.352727 |
| 9808 |  |  |
| 9809 | 405 | 0.390909 |
| 9810 | 326 | 0.507273 |


| 9611 | 226 | 0.567273 |
| :--- | :--- | :--- |
| 9612 | 566 | 0.465455 |
| 9701 | 234 | 0.456364 |
| 9702 | 427 | 0.445455 |
| 9703 | 334 | 0.381818 |
| 9704 | 437 | 0.316364 |
| 9705 | 169 | 0.485455 |
| 9706 | 762 | 0.238182 |
| 9707 |  |  |
| 9708 |  |  |
| 9709 | 337 | 0.201818 |
| 9710 | 354 | 0.247273 |
| 9711 | 253 | 0.289091 |
| 9712 | 530 | 0.265455 |


| 9811 | 338 | 0.327273 |
| :--- | :--- | :--- |
| 9812 | 534 | 0.392727 |
| 9901 | 416 | 0.207273 |
| 9902 | 354 | 0.250909 |
| 9903 | 482 | 0.369091 |
| 9904 | 384 | 0.372727 |
| 9905 | 228 | 0.449091 |
| 9906 | 768 | 0.392727 |
| 9907 |  |  |
| 9908 |  |  |
| 9909 | 292 | 0.241818 |
| 9910 | 338 | 0.270909 |
| 9911 | 696 | 0.218182 |
| 9912 | 243 | 0.430909 |

Table 2
Complexity of voting generated classifications in 3-rd Duma (2000-2003)

| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 0001 | 71 | 0.547273 |
| 0002 | 228 | 0.112727 |
| 0003 | 177 | 0.387273 |
| 0004 | 368 | 0.112727 |
| 0005 | 279 | 0.141818 |
| 0006 | 454 | 0.149091 |
| 0007 | 301 | 0.078182 |
| 0008 |  |  |
| 0009 | 144 | 0.154545 |
| 0010 | 371 | 0.169091 |
| 0011 | 240 | 0.103636 |
| 0012 | 483 | 0.138182 |


| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 0201 | 279 | 0.183636 |
| 0202 | 380 | 0.063636 |
| 0203 | 311 | 0.081818 |
| 0204 | 640 | 0.114545 |
| 0205 | 353 | 0.138182 |
| 0206 | 956 | 0.072727 |
| 0207 |  |  |
| 0208 |  |  |
| 0209 | 329 | 0.120000 |
| 0210 | 541 | 0.067273 |
| 0211 | 448 | 0.065454 |
| 0212 | 531 | 0.058182 |


| 0101 | 141 | 0.109091 |
| :--- | :--- | :--- |
| 0102 | 254 | 0.245455 |
| 0103 | 268 | 0.085454 |
| 0104 | 409 | 0.187273 |
| 0105 | 248 | 0.296364 |
| 0106 | 683 | 0.069091 |
| 0107 | 825 | 0.132727 |
| 0108 |  |  |
| 0109 | 200 | 0.140000 |
| 0110 | 360 | 0.069091 |
| 0111 | 668 | 0.160000 |
| 0112 | 600 | 0.101818 |


| 0301 | 144 | 0.203636 |
| :--- | :--- | :--- |
| 0302 | 350 | 0.136364 |
| 0303 | 382 | 0.160000 |
| 0304 | 519 | 0.136364 |
| 0305 | 248 | 0.141818 |
| 0306 | 677 | 0.083636 |
| 0307 |  |  |
| 0308 |  |  |
| 0309 | 208 | 0.221818 |
| 0310 | 428 | 0.072727 |
| 0311 | 400 | 0.203636 |
| 0312 |  |  |

Table 3
Complexity of voting generated classifications in 4-th Duma (2004-2007)

| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 0401 | 101 | 0.360000 |
| 0402 | 220 | 0.101818 |
| 0403 | 270 | 0.141818 |
| 0404 | 295 | 0.101818 |
| 0405 | 249 | 0.325455 |
| 0406 | 385 | 0.143636 |
| 0407 | 378 | 0.372727 |
| 0408 | 268 | 0.303636 |
| 0409 | 101 | 0.274545 |
| 0410 | 252 | 0.261818 |
| 0411 | 355 | 0.349091 |
| 0412 | 535 | 0.250909 |
| 0501 | 130 | 0.283636 |
| 0502 | 209 | 0.421818 |


| 1 | 2 | 3 |
| :---: | :---: | :---: |
| 0601 | 168 | 0.216364 |
| 0602 | 204 | 0.289091 |
| 0603 | 256 | 0.265455 |
| 0604 | 255 | 0.147273 |
| 0605 | 179 | 0.194545 |
| 0606 | 365 | 0.085454 |
| 0607 | 260 | 0.221818 |
| 0608 |  |  |
| 0609 | 230 | 0.114545 |
| 0610 | 305 | 0.278182 |
| 0611 | 528 | 0.320000 |
| 0612 | 463 | 0.260000 |
| 0701 | 243 | 0.214545 |
| 0702 | 189 | 0.356364 |


| 0503 | 237 | 0.225455 |
| :--- | :--- | :--- |
| 0504 | 355 | 0.090909 |
| 0505 | 255 | 0.123636 |
| 0506 | 300 | 0.338182 |
| 0507 | 240 | 0.141818 |
| 0508 |  |  |
| 0509 | 174 | 0.325455 |
| 0510 | 266 | 0.360000 |
| 0511 | 359 | 0.232727 |
| 0512 | 426 | 0.225455 |


| 0703 | 262 | 0.123636 |
| :--- | :--- | :--- |
| 0704 | 368 | 0.187273 |
| 0705 | 190 | 0.118182 |
| 0706 | 448 | 0.169091 |
| 0707 | 320 | 0.310909 |
| 0708 |  |  |
| 0709 | 141 | 0.167273 |
| 0710 | 350 | 0.298182 |
| 0711 | 337 | 0.227273 |
| 0712 |  |  |

The numbers in the 3 -rd column in Table 1 - 3, i.e. complexity of classifications based on voting results, demonstrate noticeable variability, though some trend are seen at once, by "unaided eye". Smoothed data, i.e. average value for half years, thereafter for years, and, finally, for whole period of every Duma activity, are presented in Table 4.

Table 4
Smoothed complexity data

|  | Half 1 | Half 2 | Half 3 | Half 4 | Half 5 | Half 6 | Half 7 | Half 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Duma 2 | 0.711 | 0.448 | 0.387 | 0.251 | 0.432 | 0.394 | 0.340 | 0.290 |
| Duma 3 3 | 0.242 | 0.129 | 0.165 | 0.121 | 0.109 | 0.078 | 0.144 | 0.166 |
| Duma 4 | 0.196 | 0.302 | 0.247 | 0.257 | 0.199 | 0.239 | 0.195 | 0.251 |


|  | 1-st year | 2-nd year | 3-rd year | 4-th year |
| :---: | :---: | :---: | :---: | :---: |
| Duma 2 | 0.606 | 0.332 | 0.415 | 0.320 |
| Duma 3 | 0.190 | 0.145 | 0.096 | 0.151 |
| Duma 4 | 0.249 | 0.252 | 0.217 | 0.217 |


| Duma 2 | Duma 3 | Duma 4 |
| :---: | :---: | :---: |
| 0.418 | 0.147 | 0.235 |

It is curiously to compare the data presented in Table 4 with the averaged for every year stability index for the 3-rd Duma [Aleskerov et al, 2007]. These data, calculated using materials from the above cited book, are presented in Table 5.

Stability index in the 3-rd Duma

| Year | 2000 | 2001 | 2002 | 2003 |
| :---: | :---: | :---: | :---: | :---: |
| Average stability index for one year | 0,5597 | 0,5627 | 0,5339 | 0,5090 |

Maximally possible value of stability index is equal to 1 , minimally possible value is equal to 0 . In contrast to the complexity data, which has a clear-cut minimum in 2002, stability index does not reach the maximum in this year. Perhaps it happens because stability indices were found basing on votes concerning only politically important issues, while in the present work all the votes are used.

It seems that low value of complexity in 2002 was due to creation of party "United Russia" and connected with this event attempts of straightening out the activity of Duma. It is surprising - at first sight that in the 4-th Duma in the condition of constitutional majority of this party the level of complexity is noticeably higher than in the 3-rd Duma $(0,235$ opposite to 0,147$)$, in which no party had majority.

One-month deputies classifications, found in order to filling Tables 1 -3 , let us to conduct a special investigation. An interest is attracted to correspondence between classes and deputies' fractions, dynamics of one-month classes changes, location of maximums and minimums and their connection with essential political events (such a connection was considered for one-month stability index in [Aleskerov et al, 2007]).

As it was marked above, value of complexity depends upon the parameters $k$ and $r$ of the essential algorithm. Let us consider this dependence in more detail. In order to do it, we calculated complexity for $k$ and $r$, changing from 5 to 10 inclusive. Tables 6,7 and 8 contain values of complexity, calculated under parameters, changing within indicated limits, for 3 months: May, 1996; June, 2002, and February, 2005. These periods are related, correspondingly, to 2-nd, 3-rd and 4-th Duma; complexity has high (more 0.9), low (less 0.1) and middle (about 0.4) values.

In Tables 6-8 numbers in right bottom corner coincide with complexity values in the corresponding period. Convergence in every column is well appreciable that is completely naturally, because averaging is done over increasing number of runs of the same algorithm with the same initial data (neighborhood and dissimilarity matrices), differing only in random generator initiation. Numbers in rows slightly more variable, though
in the considered limits any visible outliers are not presented. It is clear that in the 1 -st and 3 -rd cases minor variations of the chosen parameters results remain almost permanent ones. They can be used in order to achieve stable complexity values, satisfying practical needs. In the case of low complexity value (Table 7) it seems of expedient to increase parameter $k$ in 1-2 units to achieve a reasonable stability.

Table 6
Dependence of complexity on algorithm parameters for May, 1996

| $\boldsymbol{r} \boldsymbol{k}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ | $\mathbf{9}$ | $\mathbf{1 0}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{5}$ | 0.826667 | 0.876190 | 0.900000 | 0.933333 | 0.945455 | 0.922222 |
| $\mathbf{6}$ | 0.822222 | 0.873016 | 0.898810 | 0.921296 | 0.933333 | 0.945455 |
| $\mathbf{7}$ | 0.819048 | 0.870748 | 0.897959 | 0.920635 | 0.933333 | 0.942857 |
| $\mathbf{8}$ | 0.816667 | 0.869048 | 0.897321 | 0.920139 | 0.933333 | 0.940909 |
| $\mathbf{9}$ | 0.807407 | 0.862434 | 0.892857 | 0.916667 | 0.930864 | 0.939394 |
| $\mathbf{1 0}$ | 0.806667 | 0.861905 | 0.892857 | 0.913889 | 0.928889 | 0.938182 |

Table 7
Dependence of complexity on algorithm parameters for June, 2002

| $\boldsymbol{r}$ | $\boldsymbol{k}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ | $\mathbf{9}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{5}$ | 0.120000 | 0.142857 | 0.114286 | 0.094444 | 0.093333 | 0.123636 |
| $\mathbf{6}$ | 0.100000 | 0.119048 | 0.095238 | 0.078704 | 0.085185 | 0.115152 |
| $\mathbf{7}$ | 0.085714 | 0.102041 | 0.081632 | 0.067460 | 0.076190 | 0.103896 |
| $\mathbf{8}$ | 0.075000 | 0.089286 | 0.071429 | 0.059028 | 0.066667 | 0.090909 |
| $\mathbf{9}$ | 0.066666 | 0.079365 | 0.063492 | 0.052469 | 0.059259 | 0.080808 |
| $\mathbf{1 0}$ | 0.060000 | 0.071429 | 0.057143 | 0.047222 | 0.053333 | 0.072727 |

Table 8
Dependence of complexity on algorithm parameters for February 2005

| $\boldsymbol{r} \boldsymbol{k}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ | $\mathbf{9}$ | $\mathbf{1 0}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{5}$ | 0.360000 | 0.380952 | 0.414286 | 0.422222 | 0.440000 | 0.440000 |
| $\mathbf{6}$ | 0.344444 | 0.365079 | 0.398810 | 0.412037 | 0.437037 | 0.433333 |
| $\mathbf{7}$ | 0.333333 | 0.353741 | 0.382653 | 0.396825 | 0.415873 | 0.407792 |
| $\mathbf{8}$ | 0.333333 | 0.351190 | 0.379464 | 0.395833 | 0.416667 | 0.413636 |
| $\mathbf{9}$ | 0.318519 | 0.338624 | 0.365079 | 0.388889 | 0.409877 | 0.412121 |
| $\mathbf{1 0}$ | 0.320000 | 0.347619 | 0.371429 | 0.397222 | 0.415556 | 0.421818 |

Generally it is reasonably to modify the suggested definition of complexity of AC problem through addition of adaptability in calculation of parameters $k$ and $r$, stopping by reaching a stable complexity value. It is supposed to consider this issue in the further investigations, though it should be mentioned that significant problems are not expected here.

The comparison with one other method of analysis of stability of political body was mentioned above in this section (see Table 5). It is supposed to consider these issues in more detail in a separate publication, especially concerning analysis of voting activity of political bodies, including RF Duma during its several convening.

Comparison of suggested method of solution of the general AC problem with other the most known approaches was done in the preprint [Rubchinsky, 2010]. Yet the comparison there was done only for model AC problems. It is interesting to compare results for considered in this section real data on voting in RF state Duma. Let us consider as an example the classification, based on voting in May, 2001 by one of the most known method - method of $K$-means. This method is described in book [Mirkin, 2010, p. 252] as follows.
"In general, the cluster finding process according to $K$-means starts from $K$ tentative centroids and repeatedly applies two steps:
(a) collecting clusters around centroids,
(b) updating centroids as within cluster means,

- until convergence.

This makes much sense - whichever centroids are suggested first, as hypothetical cluster tendencies, they are checked then against real data and moved to the areas of higher density."
Assume the number of clusters is equal to 4 . This number is determined by meaningful reasoning - in the 3-rd Duma 10 deputies' fractions and groups were presented, and therefore selection of 4 classes is expected. This does not mean that larger number of classes is impossible. The matter consists in the simple fact: union of several stable classes forms a stable class, too. At the same time the division into 4 classes is visible enough.

5 different classifications, found after 5 random determination of 4 initial centroids, are presented below. Remember (see Table 2) that objects are vectors with 248 components (value $1,-1$ and 0 ). The first 4 numbers in every shown below classification are the initial centroids in $K$ -
means method. Every class is preceded by its cardinality. The number of steps is equal 1000 , though convergence is reached after 200-300 steps.

## Classification 1

195465459202

$$
167
$$

 69707477787982859091929394100102110111114116121122 123124126128129134136137139145147148155157162167168174175 179180182183188195197199200202203206208209213214216218221 223225229232236238239240241247249251253257259262266271272 273274275276278281282285286292294298300301307311316320321 324326331338339340343344347358361366370372373380381386388 393394397398400404405407410413415417418420422424428431434 438440441444445448450452455
108
15242534394347576266768183899697103108109113115 119130143159165170181186193205210217220222227230231234244 245246248252254255256258268287288296299303305317318322335 336337346352355363364365367369375376377378379411414421425 429432433437446449451454457458460461462463464465466467468 469470471472473474475476477
79
26881013293132353741424954606568758899101104 117120125133142153154156163164169171172173178185187198212 219226233250267269283289297304310314315329330345349353354 356357359360362368374384387390391399412419435436439442 125
07191112151618192033363846505152596371727380 8486879598105106107112118127131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228235237242243260261263264265270277279280284290 291293295302306308309312313319323325327328332333334341342 348350351371382383385389392395396401402403406408409416423 426427430443447

## Classification 2

199221141440

## 58

4172539436266768183116123136145170181193199205206213 223227241244245247249254255256258276294296305317318322336

363369372375378379413414418425428429433434438451452 174
$3 \quad 4 \quad 5 \quad 2122232426272830404445474853555657586164$ $\begin{array}{llllllllllllllllllllllllll}67 & 69 & 70 & 74 & 77 & 78 & 79 & 82 & 84 & 85 & 89 & 90 & 91 & 92 & 93 & 94 & 100 & 102 & 108 & 110 & 111\end{array}$ 113114115119121122124126128129134137139147148155157162165 167168174175179180182183188195197200202203208209210214216 218221225229231232236238239240246251252253257259262266268 271272273274275278281282285286292298300301303307311316320 321324326331335338339340343344346347352358361366370373377 380381386388
393394397398400404405407410411415417420422424431432
437440441444445446448449450454455456457
127
$\begin{array}{llllllllllllllllllll}0 & 7 & 9 & 11 & 12 & 15 & 16 & 18 & 19 & 20 & 33 & 36 & 38 & 46 & 50 & 51 & 52 & 59 & 63 & 71 \\ 72 & 73 & 80\end{array}$ 86879598105106107112118127130131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228234235237242243260261263264265270277279280284 290291293295299302306308309312313319323325327328332333334 341342348350351371382383385389392395396401402403406408409 416423426427430443447 120
 99101103104109117120125133142143153154156159163164169171 172173178185186187198212217219220222226230233248250267269 283287288289297304310314315329330337345349353354355356357 359360362364365367368374376384387390391399412419421435436 439442459461462463464465466467468469470471472473474475476 477

## Classification 3

207115162267
127
$\begin{array}{llllllllllllllllllll}0 & 7 & 9 & 11 & 12 & 15 & 16 & 18 & 19 & 20 & 33 & 36 & 38 & 46 & 50 & 51 & 52 & 59 & 63 & 71 \\ 72 & 73 & 80\end{array}$ 8486879598105106107112118127130131132135138140141144146 149150151152158160161166176177184189190191192194196201204 207211215224228234235237242243260261263264265270277279280 284290291293295302306308309312313319323325327328332333334 341342348350351371382383385389392395396401402403406408409 416423426427430443447
67
1533457899697103108113115119143159186210217220222227 230231244246248252268287288299303318335337346352355364365

367376377421432437446454457460461462463464465466467468469 470471472473474475476477
206
 $\begin{array}{lllllllllllllllll}56 & 58 & 61 & 62 & 64 & 66 & 67 & 69 & 70 & 74 & 76 & 77 & 78 & 79 & 81 & 82 & 83 \\ 85 & 90 & 91 & 92 & 93\end{array}$ 94100102109110111114116121122123124126128129134136137139 145147148155157162165167168170174175179180181182183188193 195197199200202203205206208209213214216218221223225229232 236238239240241245247249251253254255256257258259262266271 272273274275276278281282285286292294296298300301305307311 316317320321322324326331336338339340343344347358361363366 369370372373375378379380381386388393394397398400404405407 410411413414415417418420422424425428429431433434438440441 444445448449450451452455456
79
2681013293132353741424954606568758899101104 $\begin{array}{llllllllllllllll}117 & 120 & 125 & 133 & 142 & 153 & 154 & 156 & 163 & 164 & 169 & 171 & 172 & 173 & 178 & 185 \\ 187\end{array}$ 198212219226233250267269283289297304310314315329330345349 353354356
357359360362368374384387390391399412419435436439442

## Classification 4

24013926439
150
 69707477787982859091929394100102109111114121122124 126128129134137139147148155157162167168174175179180182183 188195197199200202203208209213214216218221225229232236238 239240251253257259262266271272273274275276278281282285286 292298300301307311316320321324326331338339340343344347358 361366370373380381386388393394397398400404405407410415417 420422424431440441444445448450455
125
07191112151618192033363846505152596371727380 8486879598105106107112118127131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228235237242243260261263264265270277279280284290 291293295302306308309312313319323325327328332333334341342 348350351371382383385389392395396401402403406408409416423 426427430443447
125
$\begin{array}{llllllllllllllllllllllllll}1 & 5 & 17 & 24 & 25 & 34 & 39 & 43 & 57 & 62 & 66 & 76 & 81 & 83 & 89 & 96 & 97 & 103 & 108 & 110\end{array}$

113115116119123130136143145159165170181186193205206210217 220222223227230231234241244245246247248249252254255256258 268287288294296299303305317318322335336337346352355363364 365367369372375376377378379411413414418421425428429432433 434437438446449451452454457458460461462463464465466467468 469470471472473474475476477
79
2681013293132353741424954606568758899101104 117120125133142153154156163164169171172173178185187198212 219226233250267269283289297304310314315329330345349353354 356357359360362368374384387390391399412419435436439442

## Classification 5

$248 \quad 17176460$
120
1266810132931323435374142495460656875889697 99101103104109117120125133142143153154156159163164169171 172173178185186187198212217219220222226230233248250267269 283287288289297304310314315329330337345349353354355356357 359360362364365367368374376384387390391399412419421435436 439442459461462463464465466467468469470471472473474475476 477
180
 7879858990919294102108111113114115116119122123124128 136137139145147148162165167168170175180181182188195197199 205206208213214218221223227229231232236238239240244246247 249251252253255256257262266268271272273274275276278282285 286292294298300301303307311316317318320321322324326331336 338339340343344346347352358361363366369370372373375377378 379380381386388393394397398400404405407410411413414415417 418420422424425428429431433434437438440441445446448450452 454455456457
123
 879598105106107112118127130131132135138140141144146149150 151152158160161166176177184189190191192194196201204207211 215224228234235237242243260261263264265270277279280284290 291293295299302306308309312313319323325327328332333334341 342348350351371382383389392395396401402403406408409416423 426427430
56

516242728394347485556576170778182838493100110 121126129134155157174179183193200202203209210216225241245 254258259281296305335385432443444447449451

The shown classifications differ from one another considerably. There are no coinciding classifications. Write cardinality of classes for every classification in decreasing order:
classification 1: 16712510879 ;
classification 2: 174127120 58;
classification 3: 20612779 67;
classification 4: 15012512579 ;
classification 5: 18012312056.
Even classes, containing the same numbers of objects, for instance, 127 in 2 -nd and 3 -rd classifications, are coinciding not completely.

Let us consider now 10 classifications, found by the suggested method for the same initial data, i.e. voting results. Among them there are 3 different classifications:

## Classification 1

253
$\begin{array}{llllllllllllllll}1 & 3 & 4 & 5 & 21 & 22 & 23 & 24 & 25 & 26 & 27 & 28 & 30 & 34 & 39 & 40 \\ 43 & 44 & 45 & 47 & 48 & 53 & 55\end{array}$
 919293949697100102103108109110111113114115119121122124 126128129134137139143147148155157159162165167168170174175 179180181182183186188193195197199200202203205208209210214 216217218220221222225227229230231232236238239240245246248 251252253254255256257258259262266268271272273274275278281 282285286287288292296298299300301303305307311316317318319 320321322324326331335336337338339340343344346347352355358 361363364365366367369370373375376377378379380381386388393 394397398400404405407410411414415417420421422424425429431 432433437440441444445446448449450451454455456457458460461 462463464465466467468469470471472473474475476477478
79
26681013293132353741424954606568758899101104 117120125133142153154156163164169171172173178185187198212 219226233250267269283289297304310314315329330345349353354 356357359360362368374384387390391399412419435436439442459 125
07191112151618192033363846505152596371727380

86879598105106107112118127130131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228234235237242243260261263264265270277279280284 290291293295302306308309312313323325327328332333334341342 348350351371382383385389392395396401402403406408409416423 426427430443447453
22
1417116123136145206213223241244247249276294372413418428 434438452

## Classification 2

221
134521222324262728303440444547485355565758 $\begin{array}{llllllllllllllllllllllll}61 & 64 & 67 & 69 & 70 & 74 & 77 & 78 & 79 & 82 & 84 & 85 & 89 & 90 & 91 & 92 & 93 & 94 & 96 & 97 & 100 & 102\end{array}$ 103108109110111113114115119121122124126128129134137139143 147148155157159162165167168174175179180181182183186188195 197199200202203208209210214216217218220221222225227229230 231232236238239240246248251252253257259262266268271272273 274275278281282285286287288292298299300301303307311316319 320321324326331335337338339340343344346347352355358361364 365366367370373376377380381386388393394397398400404405407 410411415417420421422424431432437440441444445446448449450 454455456457458460461462463464465466467468469470471472473 474475476477478
79
 117120125133142153154156163164169171172173178185187198212 219226233250267269283289297304310314315329330345349353354 356357359360362368374384387390391399412419435436439442459 125
07191112151618192033363846505152596371727380 86879598105106107112118127130131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228234235237242243260261263264265270277279280284 290291293295302306308309312313323325327328332333334341342 348350351371382383385389392395396401402403406408409416423 426427430443447453

## 54

14172539436266768183116123136145170193205206213223 241244245247249254255256258276294296305317318322336363369 372375378379413414418425428429433434438451452

## Classification 3

$\begin{array}{llllllllllllllllllll}1 & 3 & 4 & 5 & 14 & 17 & 21 & 22 & 23 & 24 & 26 & 27 & 28 & 30 & 34 & 40 & 44 & 45 & 47 & 48 \\ 53 & 55 & 56\end{array}$ $\begin{array}{lllllllllllllllllll}57 & 58 & 61 & 64 & 67 & 69 & 70 & 74 & 77 & 78 & 79 & 82 & 84 & 85 & 89 & 90 & 91 & 92 & 93 \\ 94 & 96 & 97\end{array}$ 100102103108109110111113114115116119121122123124126128129 134136137139143145147148155157159162165167168174175179180 181182183186188195197199200202203206208209210213214216217 218220221222223225227229230231232236238239240241244246247 248249251252253257259262266268271272273274275276278281282 285286287288292294298299300301303307311316319320321324326 331335337338339340343344346347352355358361364365366367370 372373376377380381386388393394397398400404405407410411413 415417418420421422424428431432434437438440441444445446448 449450452454455456457458460461462463464465466467468469470 471472473474475476477478
79
$\begin{array}{llllllllllllllllllllll}2 & 6 & 8 & 10 & 13 & 29 & 31 & 32 & 35 & 37 & 41 & 42 & 49 & 54 & 60 & 65 & 68 & 75 & 88 & 99 & 101 & 104\end{array}$ 117120125133142153154156163164169171172173178185187198212 219226233250267269283289297304310314315329330345349353354 356357359360362368374384387390391399412419435436439442459 125
$\begin{array}{llllllllllllllllllll}0 & 7 & 9 & 11 & 12 & 15 & 16 & 18 & 19 & 20 & 33 & 36 & 38 & 46 & 50 & 51 & 52 & 59 & 63 & 71 \\ 72 & 73 & 80\end{array}$ 86879598105106107112118127130131132135138140141144146149 150151152158160161166176177184189190191192194196201204207 211215224228234235237242243260261263264265270277279280284 290291293295302306308309312313323325327328332333334341342 348350351371382383385389392395396401402403406408409416423 426427430443447453
32
2539436266768183170193205245254255256258296305317318 322336363369375378379414425429433451

Classifications 1 и 2 are encountered 4 times from 10 , classification 3 2 times. Write cardinality of classes for every classification in decreasing order:
classification 1: $253125 \quad 79$ 22;
classification 2: $221 \quad 125 \quad 79 \quad 54$;
classification 3: $243125 \quad 79 \quad 32$.
Note that some classes are found by both methods. Yet the stability of classifications, found by the suggested algorithm, significantly exceeds the
stability of classifications, found by $K$-means methods, for the same AC problem. This directly noticeable fact is established exactly by the algorithm of stability calculation of a classification family, considered at the end of subsection 3.4. Pay attention to practical absence (in 4 cases among 5 ones, found by $K$-means method) of classes, containing more than 200 objects, while such classes are present in all the classifications found by the suggested algorithm. The essence of the matter if not is proved but is illustrated by the example from preprint [Rubchinsky, 2010], where the application of $K$-means method for the set of points, shown in Fig. 8, is presented. It is clear that this method cannot work in similar situations, which cannot be a priori excluded in real AC problems. At the same time in the construction of classifications based on voting results, such non-uniform case are occurred frequently enough.


Fig. 8. $K$-means method for the model example

Instability of classifications, found by $K$-means method, is detected as well in the other checked periods, particularly, in February, 2005 and April, 1996.

In order to resume the present section it should be remarked the following. The notion of complexity is relevant to arbitrary AC problems, whose solutions are considered as partitions of the initial set of objects. This notion itself does not bear any meaningful load. Some AC problems from preprint [Rubchinsky, 2010] are complex ones in the above sense, despite their solutions are intuitively obvious. In examples 10 and 11 from the same preprint solutions are not obvious ones, while their formal complexity is low enough. Yet for some types of AC problems the notion of complexity can acquire a special interpretation. For analysis of political bodies making collective decisions by voting, the complexity corresponds to inconsistency, incoordination, irrationality of politics independently of presence or absence of majority of some deputies' group, even if all the members of every fraction vote similarly. For "tossing" deputies or / and whole fractions the corresponding classes become poorly distinguished and partially perplexing that results in relatively high value of complexity of their classifications.

It is easy to see that in a political body, where votes of all the deputies always coincide, the formally calculated complexity is equal to 1. The same is true for an opposite political body, whose deputies always vote at random. At the same time a body, consisting of two fractions, including, say, 440 and 10 deputies, whose votes completely coincide for deputies from one fraction, and never coincide for deputies from different fractions, has the minimal complexity equal to 0 .

Thus, the complexity is not defined by the results of separate votes, but rather by the set of all such results. The situation slightly likes the definition of choice functions, whose properties are not determined by the separate results of variants choice, but rather by interrelations between choices from various presented subsets of a given general set.

## 6. Conclusion

The main goal of the presented work consists in introducing of new notion of AC problem complexity and to its use in analyzing political processes. Many important issues concerning AC problems are not considered in the presented work - first of all from lack of the room as well
as my disinclination to overloading the exposition. It is supposed to consider these issues in next publications. Some topics were mentioned above in subsection 3.4. The other ones are briefly mentioned below.

1. It is supposed to analyze voting results basing on AC in more detail, in RF Duma as well as in the other political bodies, in a special publication.
2. It is supposed to apply the suggested approach to stock market analysis, considering changes of complexity of constructed classifications in an attempt to predict some events.
3. Determination - even if the experimental one - of stochastic characteristics of considered classifications can allow us to obtain more exact and reliable estimations of the considered indices. It is supposed to be done in further investigations.
4. It is desirable to elaborate an adaptive modification of the suggested AC algorithm for determination its essential parameters $k$ and $r$. In particular, complexity calculation can be accomplished under different values of these parameters even for AC problem from the same family (for instance, analyzing voting results in one body in different periods).
5. Informal character of AC problems requires design of a special interactive computer system, as it was mentioned in subsection 3.4. In the framework of such a system it will be possible to change algorithm details, visually present results, and, finally to make final choice of classifications.

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## Рубчинский, А. А.

Дивизимно-агломеративный алгоритм и сложность задач автоматической классификации [Текст] : препринт WP7/2015/09 / A. А. Рубчинский ; Нац. исслед. ун-т «Высшая школа экономики». - М. : Изд. дом Высшей школы экономики, 2015. - 44 с. - (Серия WP7 «Математические методы анализа решений в экономике, бизнесе и политике»). - 48 экз. (на англ. яз.)

В работе излагается алгоритм решения задач автоматической классификации (далее для краткости АК), в которых на основании заданной матрицы «объекты-свойства» или матрицы схожести / несхожести требуется найти одно или несколько разбиений исходного множества объектов. Предлагается трехуровневая схема алгоритма. Результатом работы алгоритма является некоторое семейство классификаций, а доля различных классификаций среди всех классификаций, найденных разработанной процедурой, была принята в качестве меры сложности исходной задачи АК.

Для классификаций выборных органов по результатам голосований общее понятие сложности интерпретируется как последовательность или рациональность политики, проводимой данным органом. При «метаниях» отдельных депутатов и / или целых фракций соответствующие кластеры становятся плохо различимыми и частично перепутанными, что приводит к сравнительно большим значениям сложности классификаций. Наоборот, при последовательной политике депутатские кластеры хорошо различимы и уровень сложности соответствующих классификаций невысок.

Указанные соображения были использованы при анализе работы 2-й, 3-й и 4-й Думы РФ (1996-2007 гг.). Были построены помесячные классификации (по результатам всех голосований в каждом отдельном месяце). Сравнение сложности для отдельных периодов работы позволяет предложить новые содержательные интерпретации работы разнообразных голосующих выборных органов, включая парламенты отдельных стран, международные организации и правления крупных корпораций.

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Серия WP7
Математические методы анализа решений в экономике, бизнесе и политике

Рубчинский Александр Анатольевич

## Дивизимно-агломеративный алгоритм и сложность задач автоматической классификации <br> (на английском языкке)

# Зав. редакцией оперативного выпуска A.B. Заиченко Технический редактор Ю.Н. Петрина 

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