

HOW ARE SPEECH SOUNDS REPRESENTED IN LONG TERM MEMORY?

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students from over 80 countries, speaking 80-100 languages



01

THE METHODS

GOAL:

**BRAIN DATA → STRUCTURE OF THE
MIND**

**TODAY: SPEECH SOUNDS IN LONG
TERM MEMORY**

ELECTROMAGNETISM:

ELECTROENCEPHALOGRAPHY (EEG)

MAGNETOENCEPHALOGRAPHY (MEG)

MEG



EEG



ELECTROMAGNETISM

Millisecond temporal resolution.

Neurons communicate thousands of times per second by sending each other tiny electrical impulses

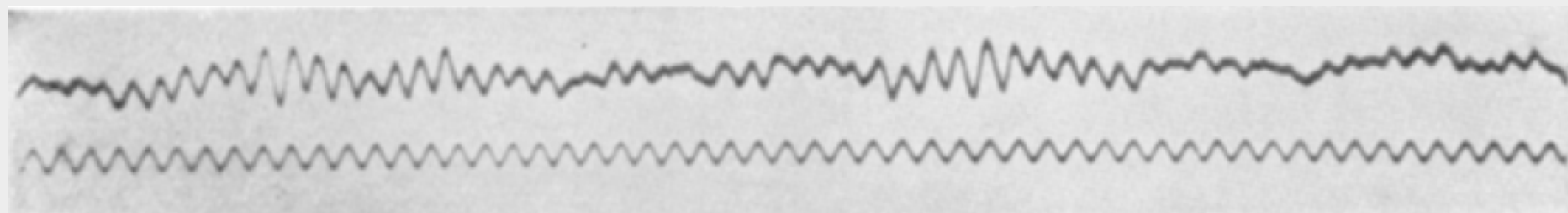
Populations of neurons are connected into networks

When networks fire in *synchrony*, the dynamics of the electric activity can be detected and recorded outside the skull.

First EEG recording in a human.



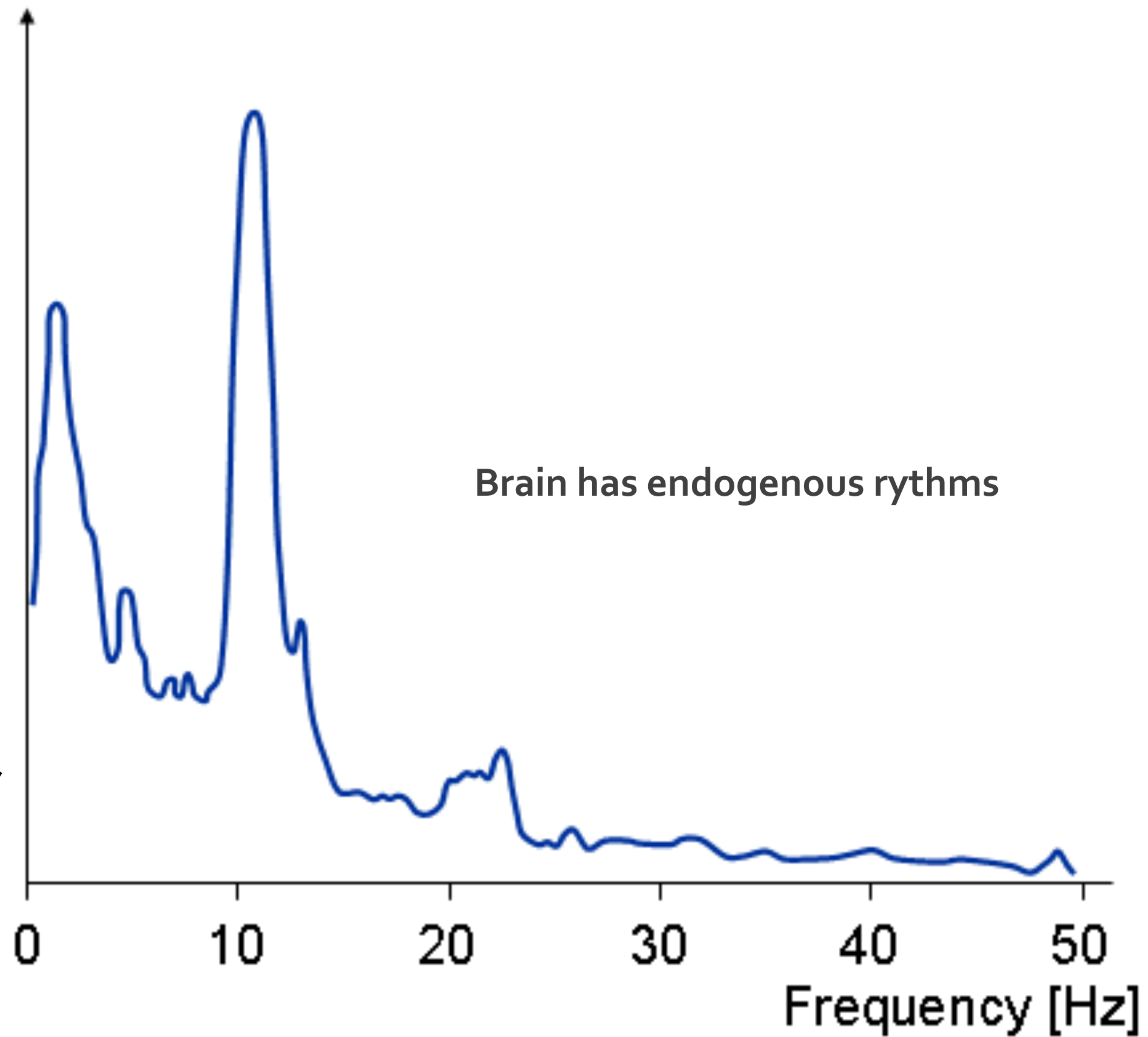
Hans Berger (1924/1929)



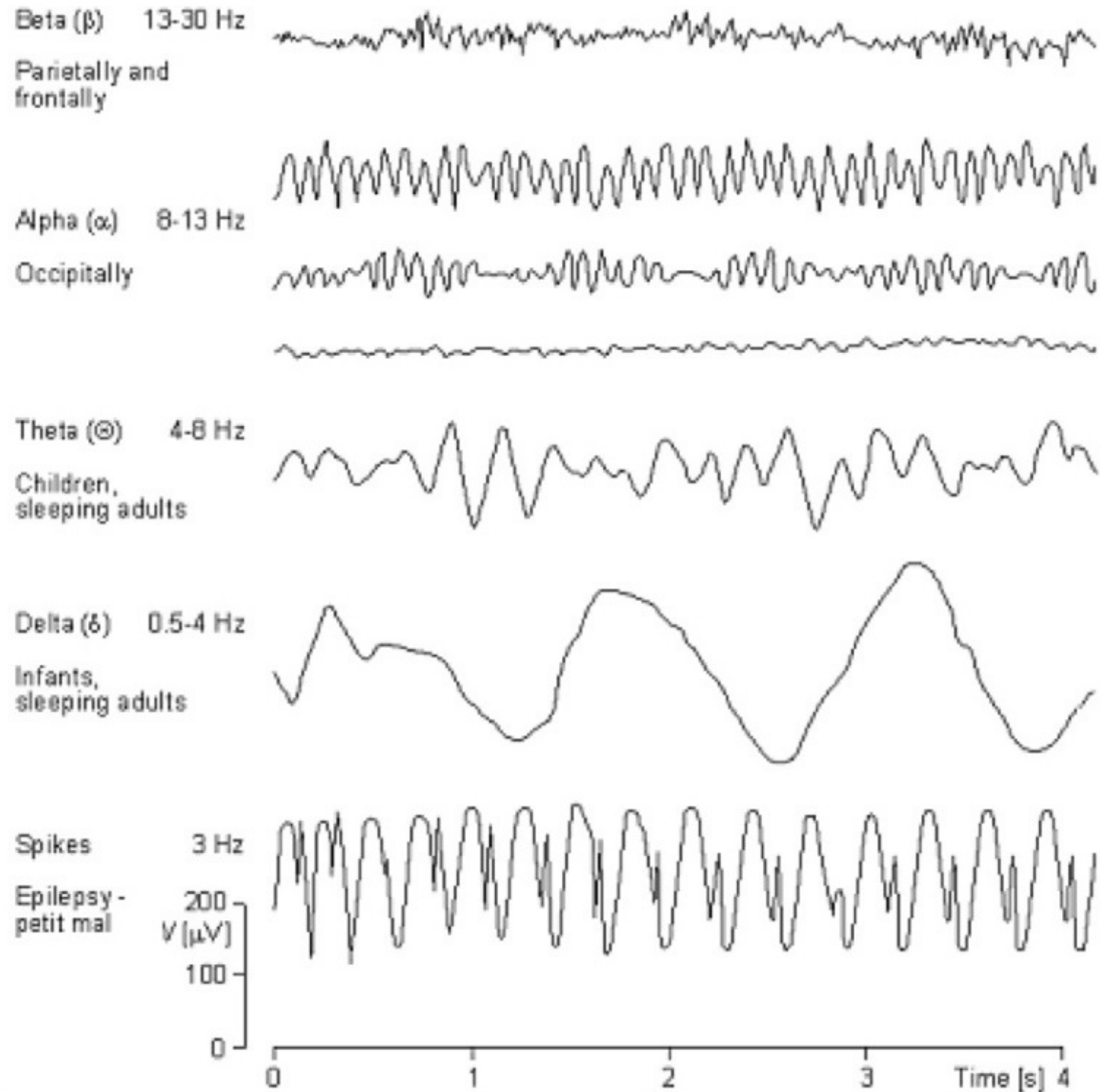
EEG

10 Hz ref signal

Relative amplitude



spectrum



- Delta 0.5-4 Hz
- Theta 4-8 Hz
- Alpha 8-13 Hz
- Beta 13-30 Hz
- Gamma 30-50 Hz

Brain rhythms might reflect different consciousness/mood states

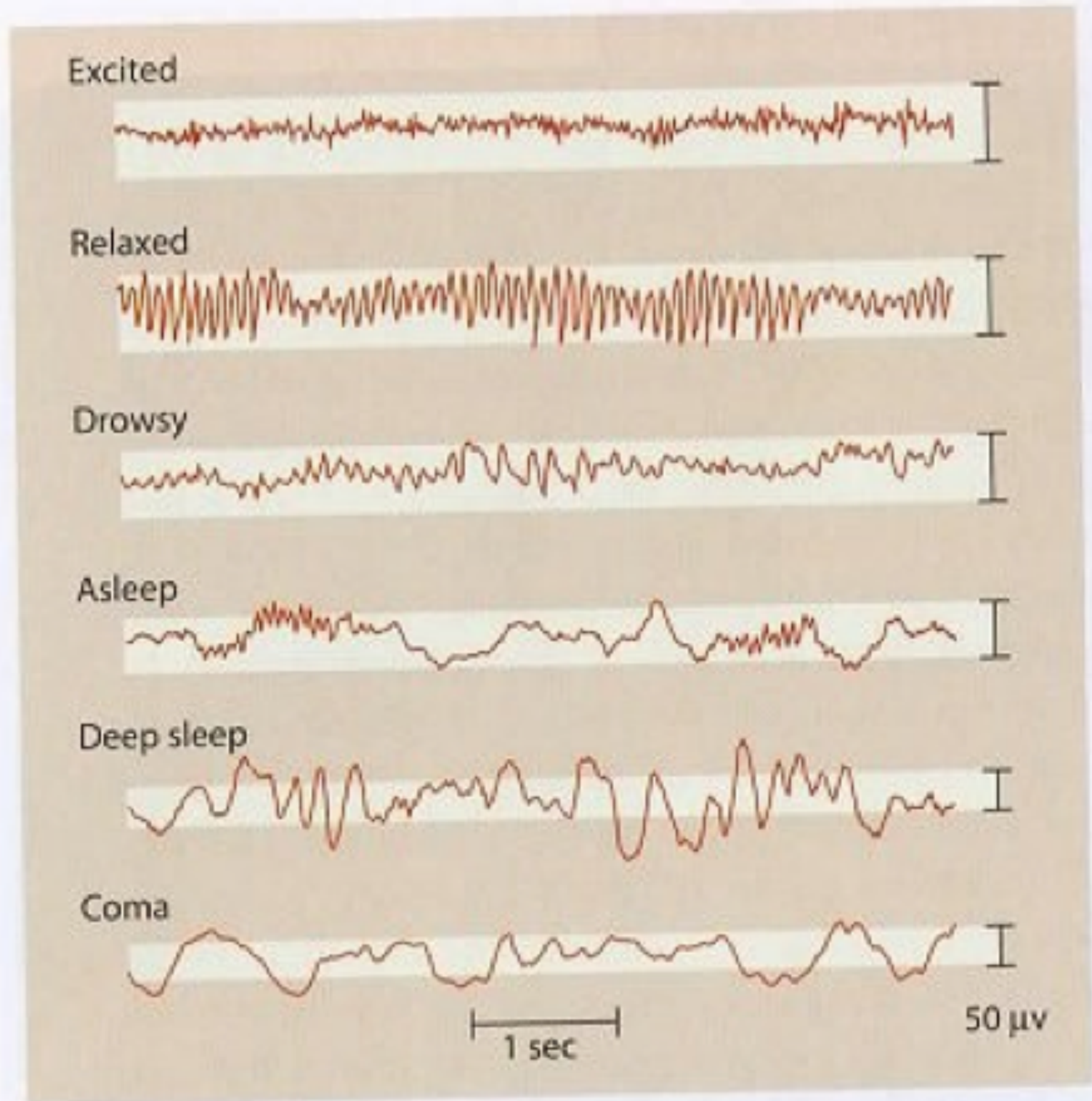
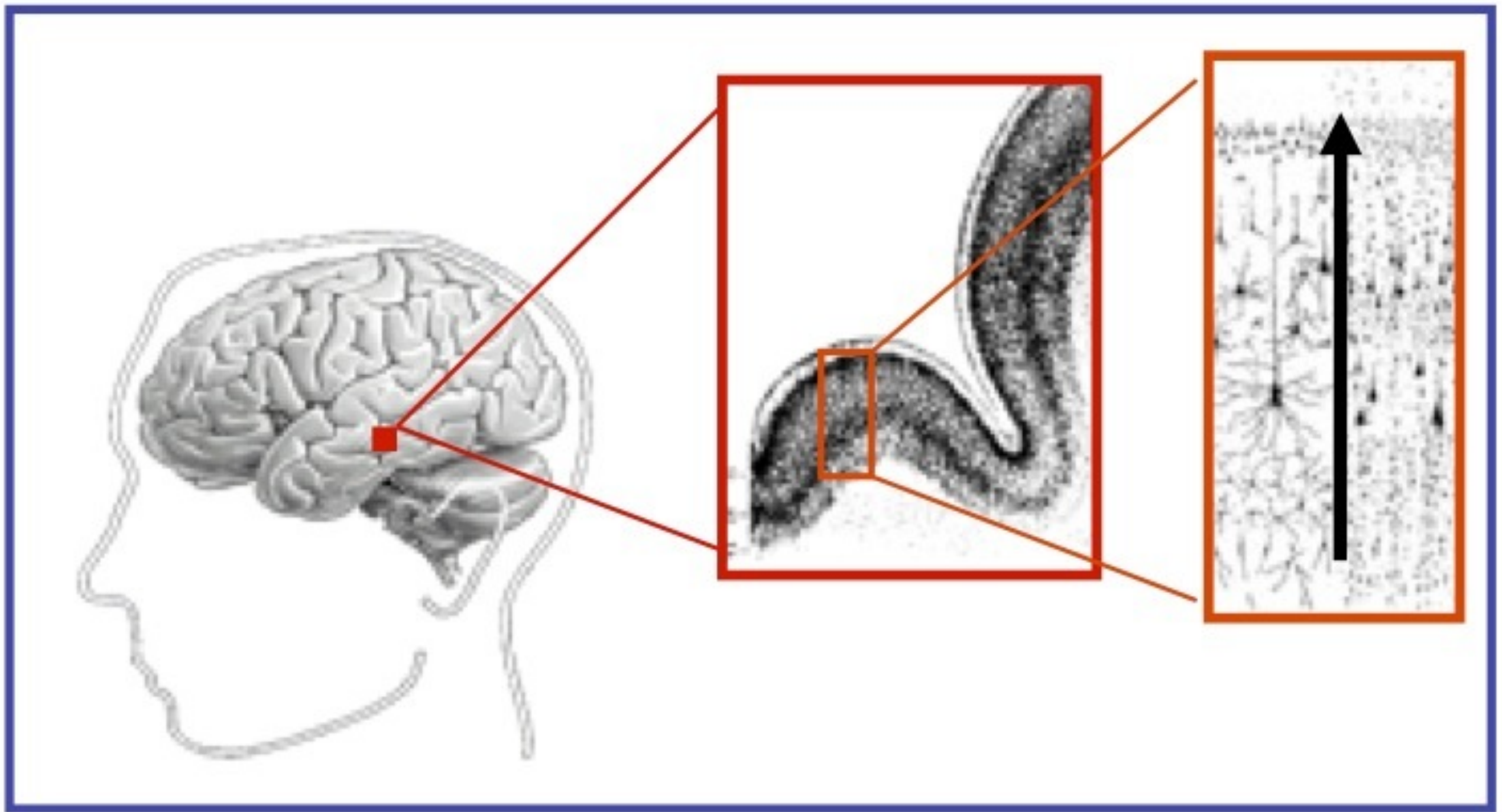
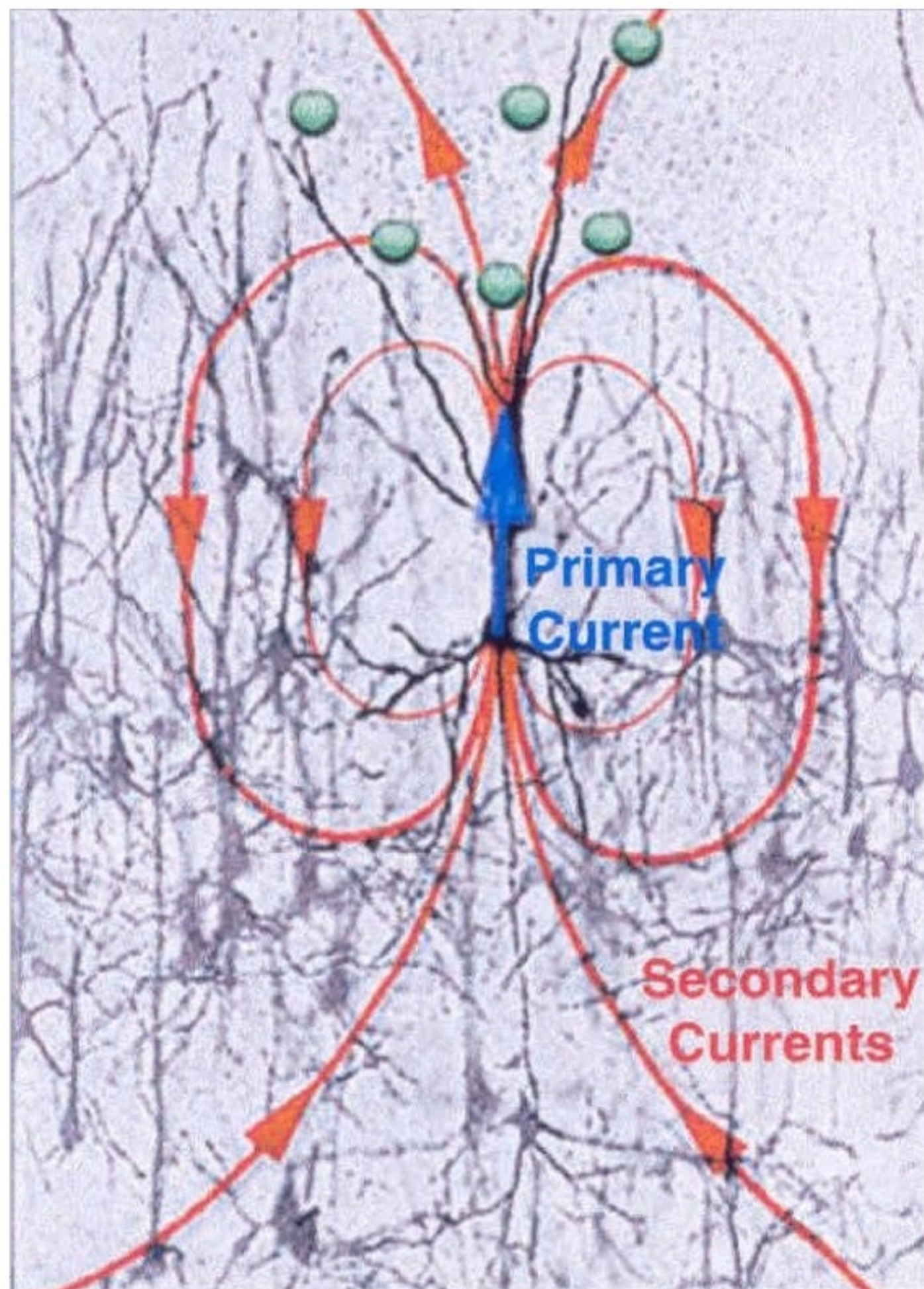
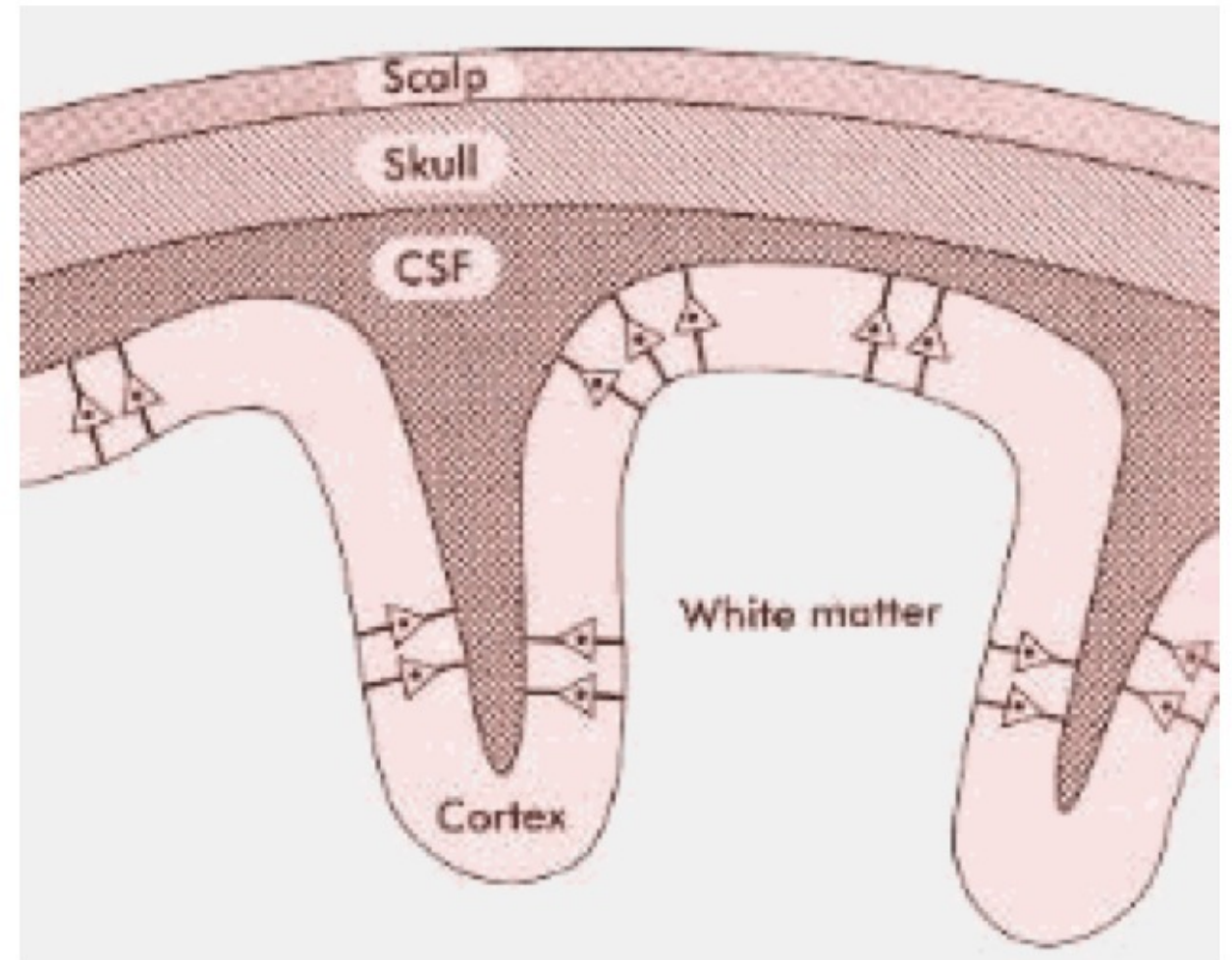
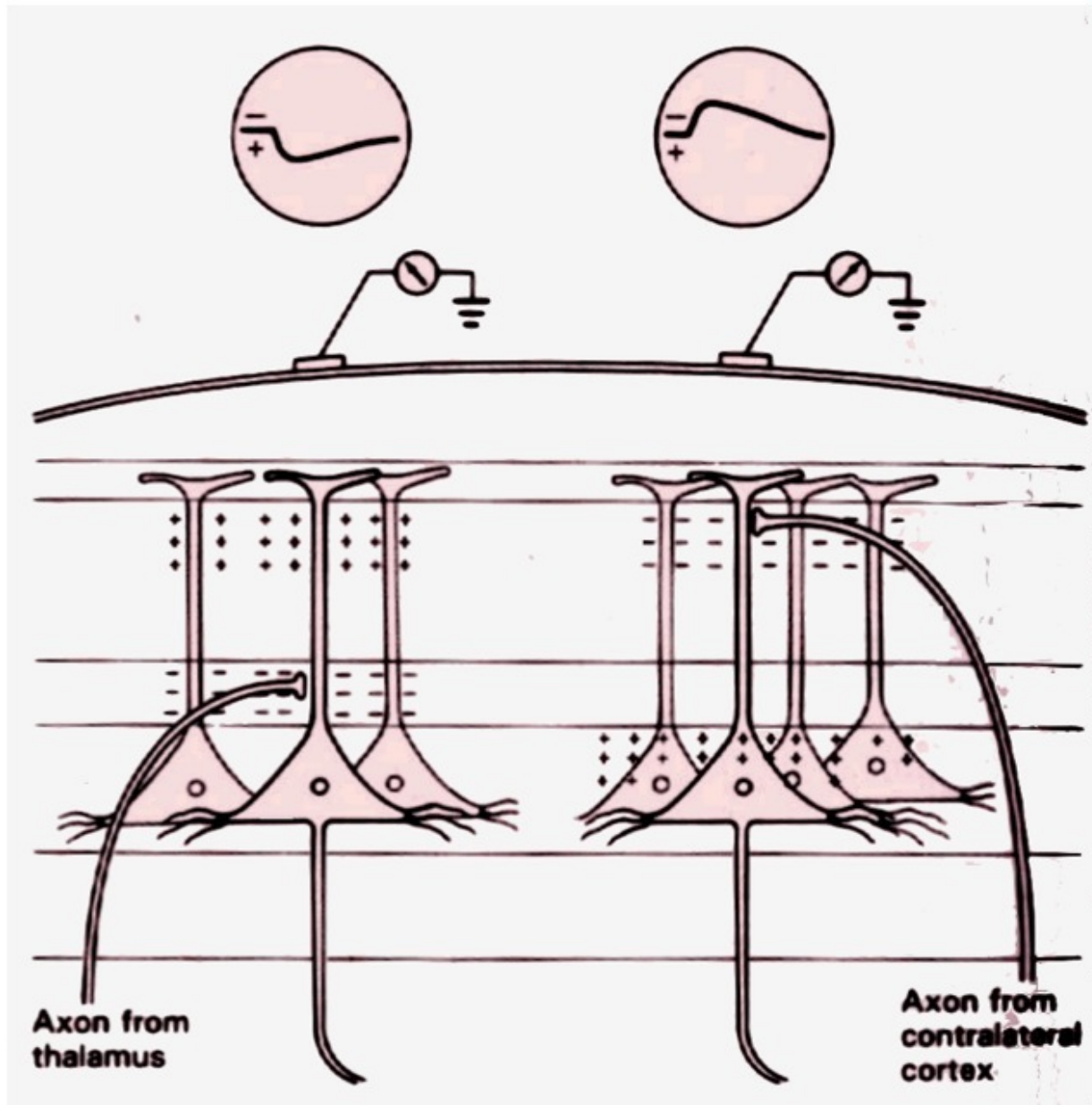


Figure 4.24 EEG profiles obtained during various states of consciousness. From Kolb and Whishaw (1986) after Penfield and Jasper (1954).

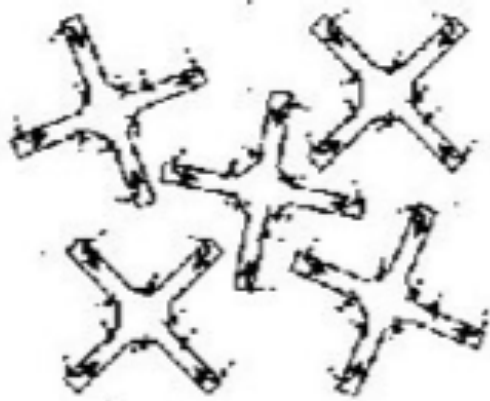
**WHERE DO
ELECTROMAGNETIC
SIGNALS COME FROM?**





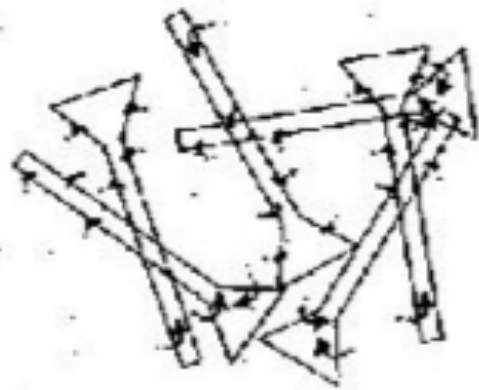


Radially
Symmetric
Neurons



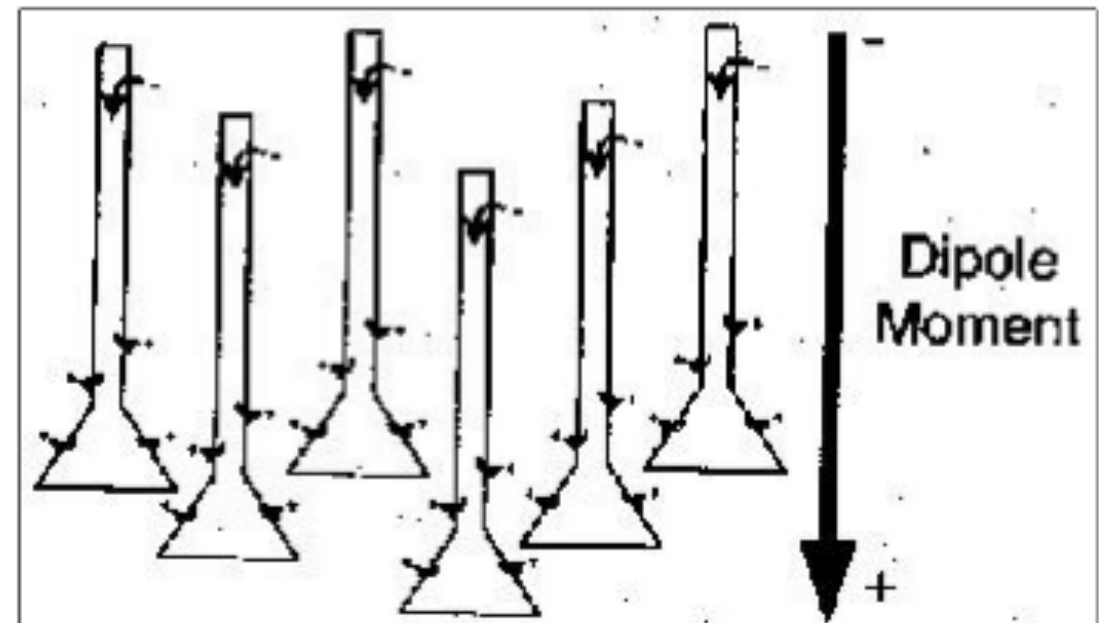
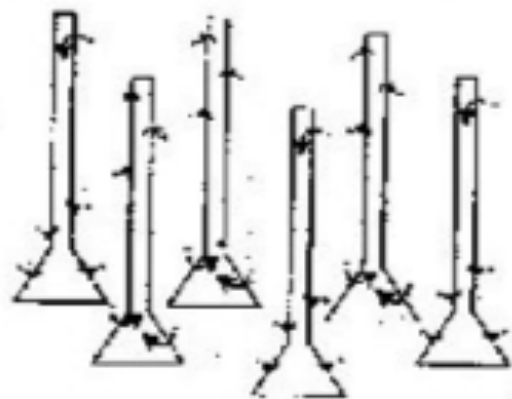
Closed-fields
cancellation

Randomly
Oriented
Neurons

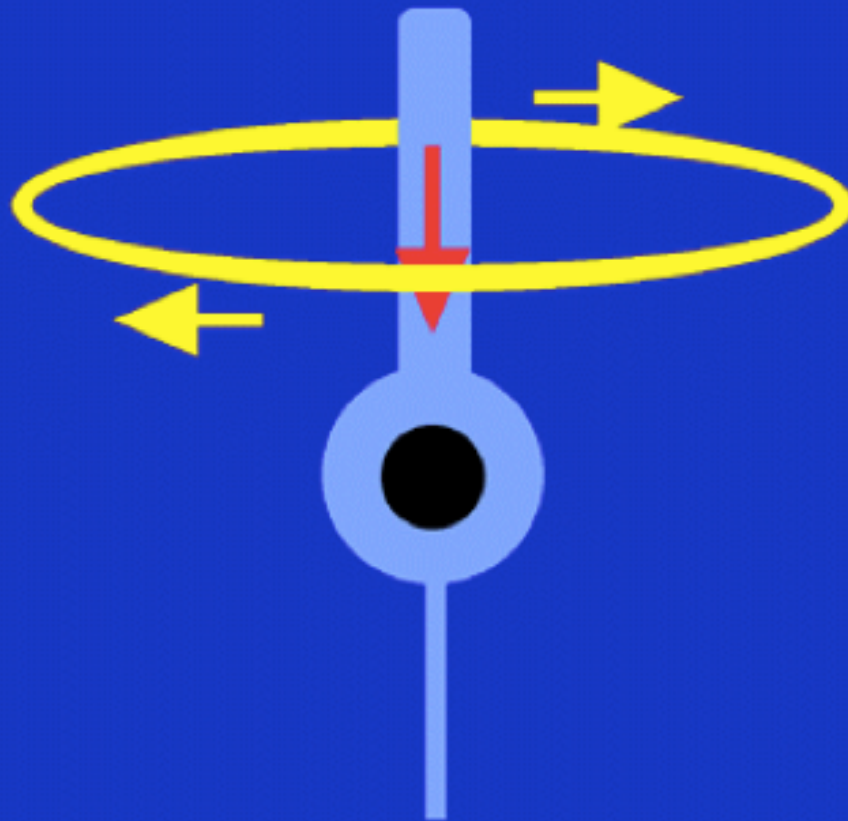


Open fields

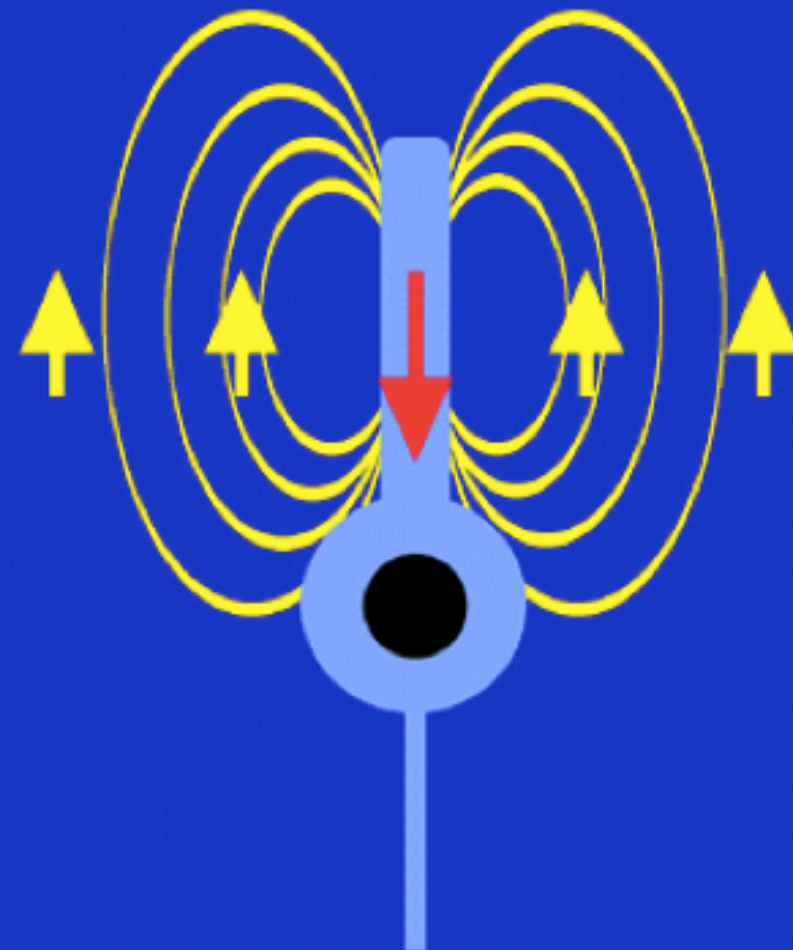
Asynchronously
Activated
Neurons



MEG:
intracellular
current



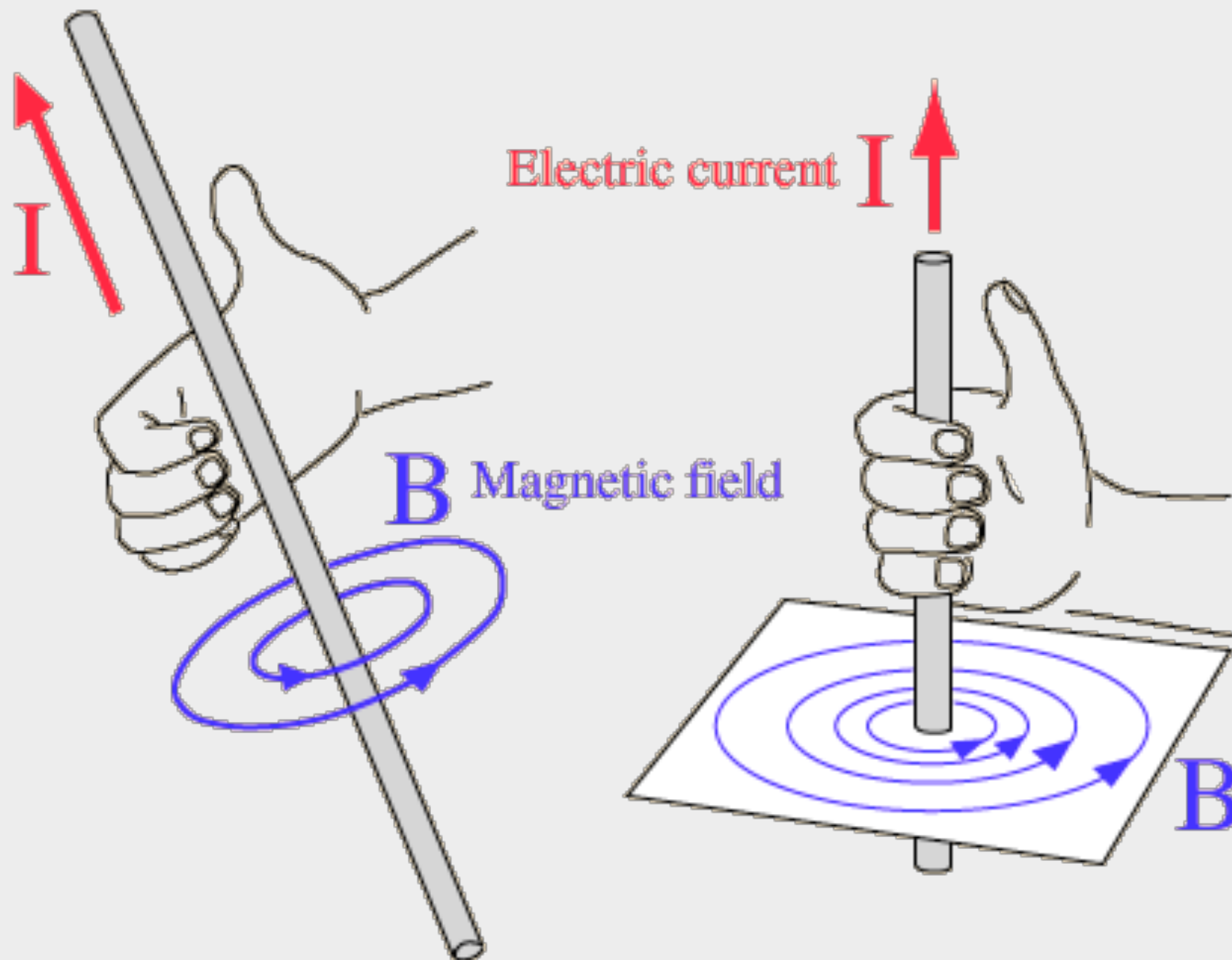
EEG:
extracellular
current



An electric current creates a magnetic field around it.

The right-hand rule:

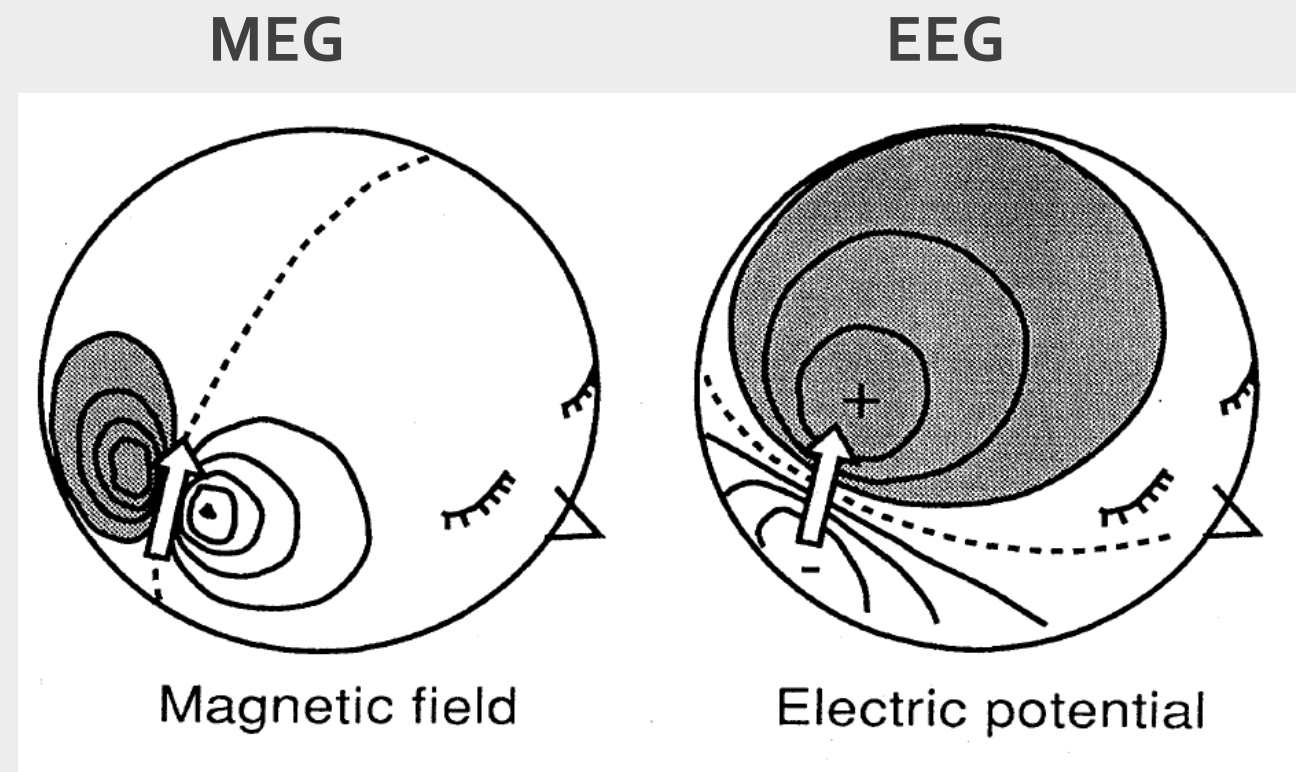
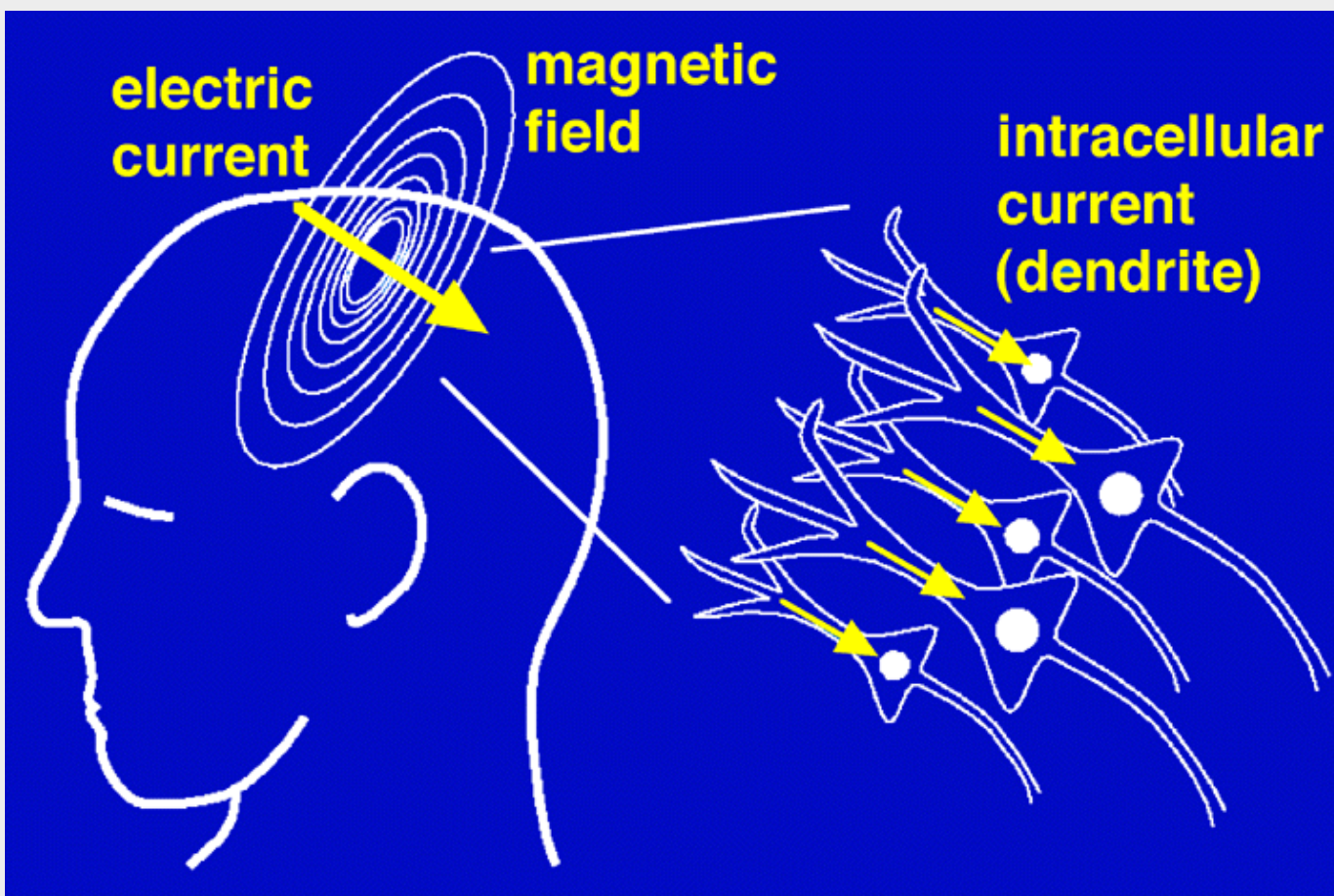
When the thumb of the right hand is pointing in the direction of the current, the fingers of the right hand curl in the direction of the magnetic field



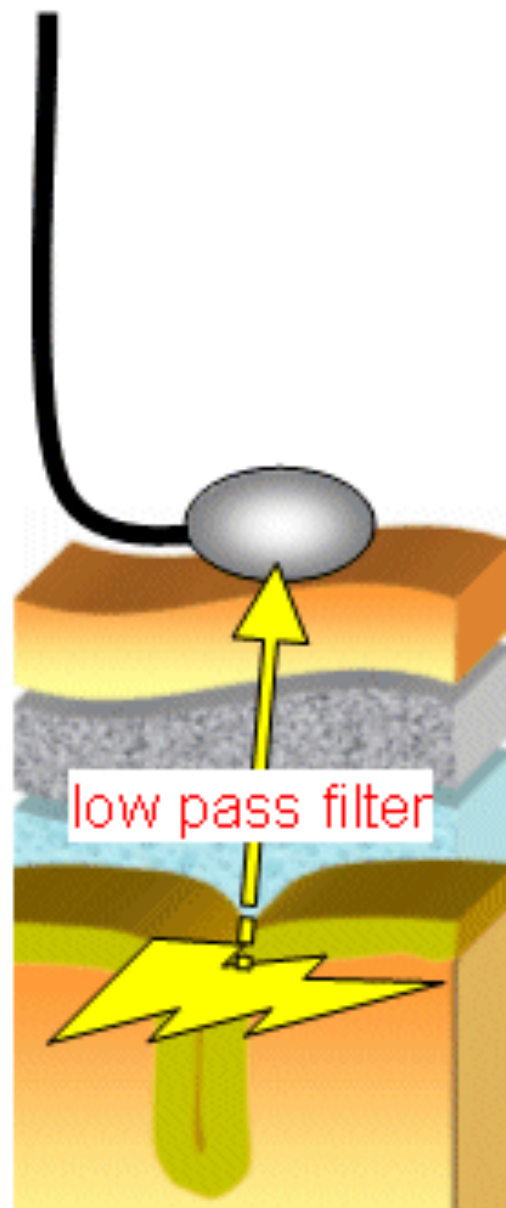
ELECTROMAGNETISM

EEG (electroencephalography): electric potentials

MEG (magnetoencephalography): magnetic fields

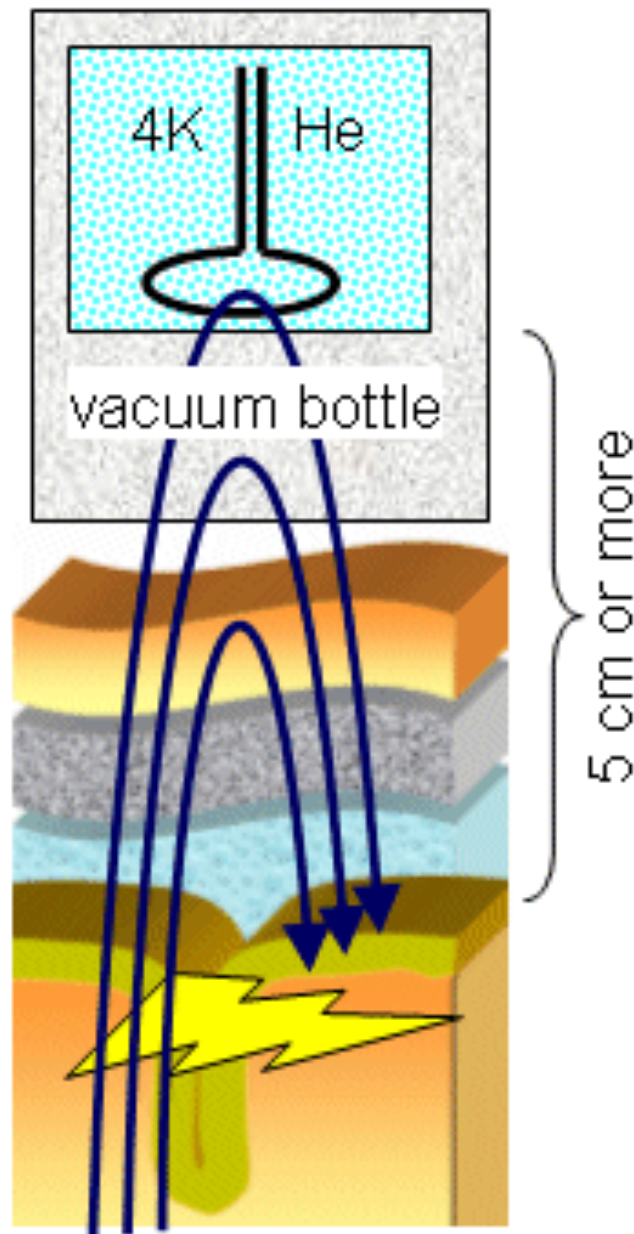


scalp EEG 6cm^2



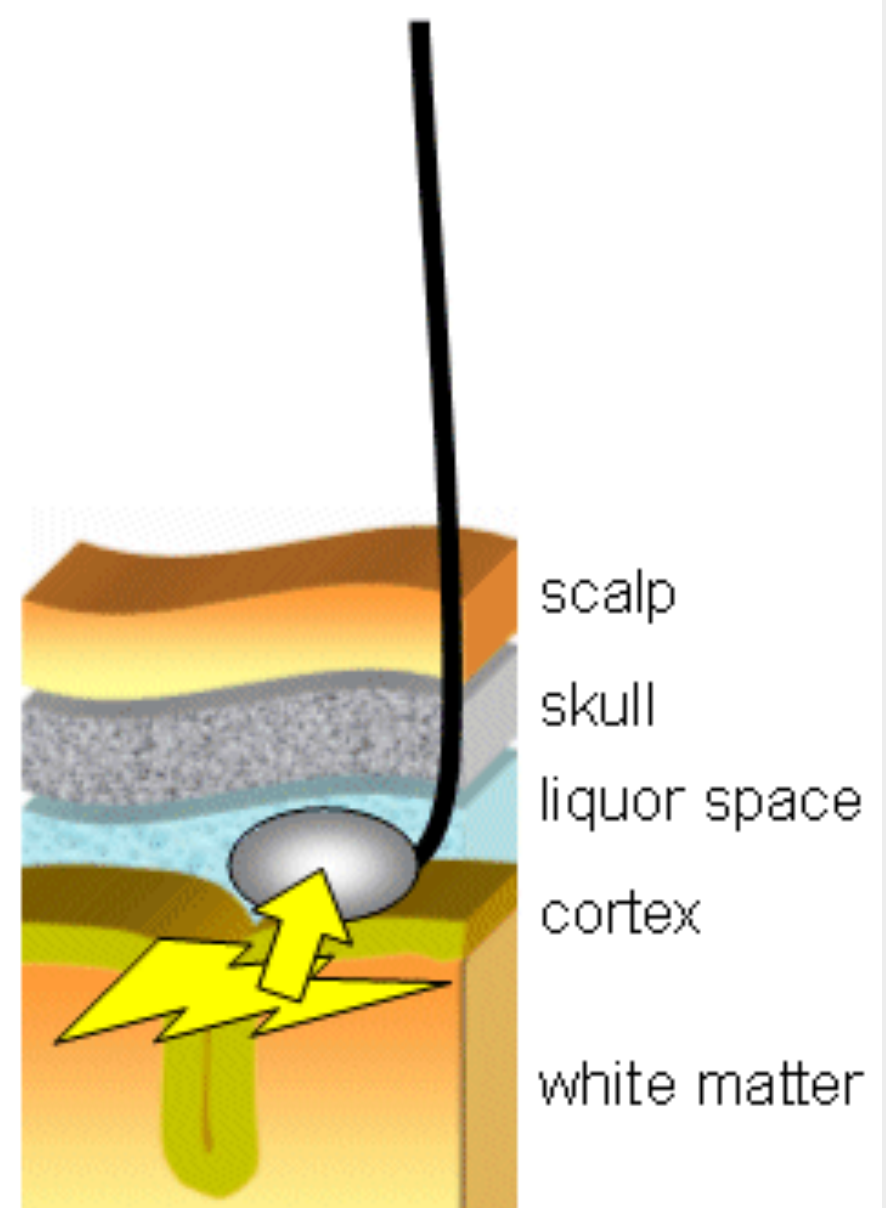
Signal decays
through skull

MEG 3cm^2



Signal decays
according to distance²

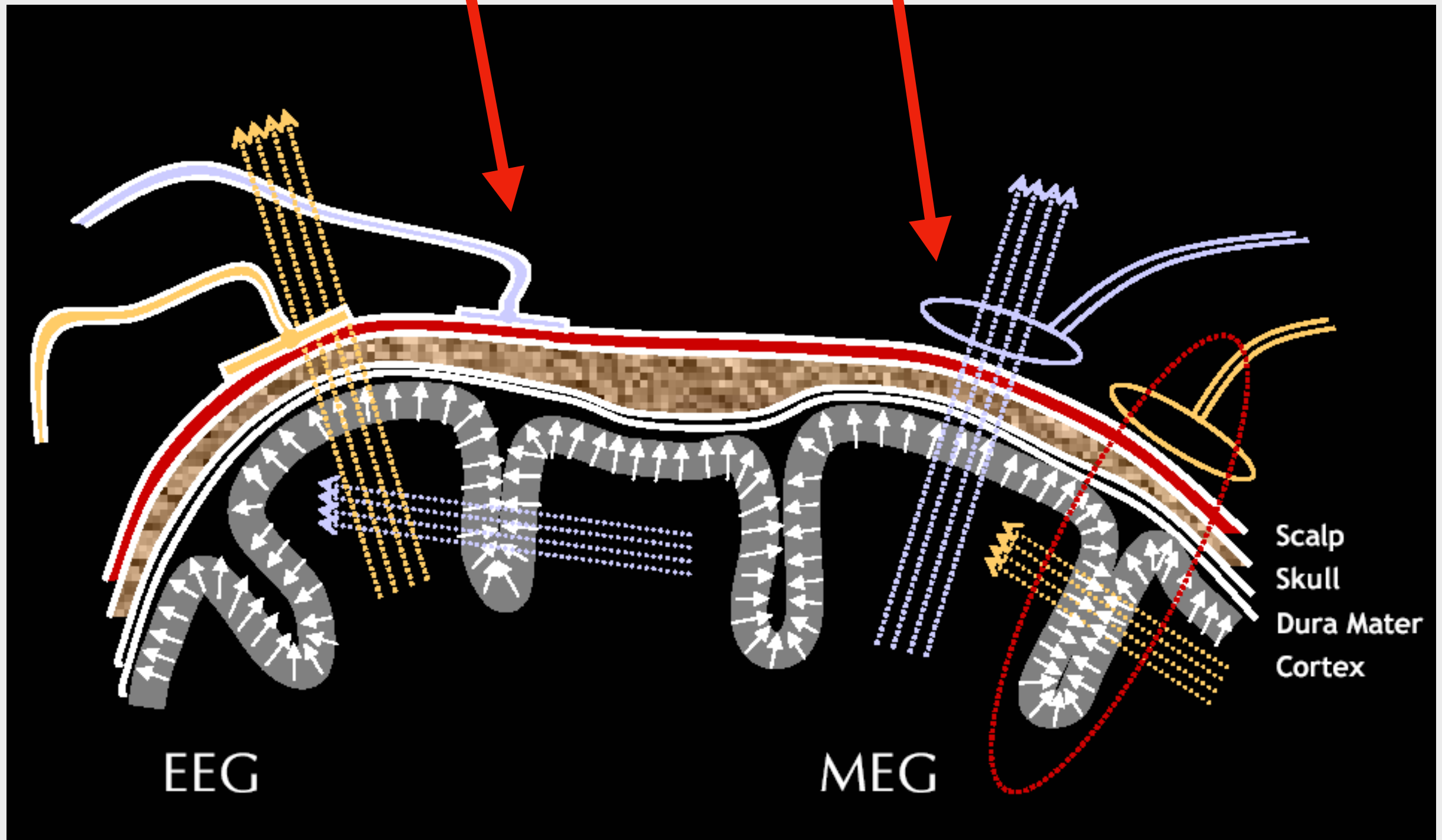
ECoG



most accurate
invasive

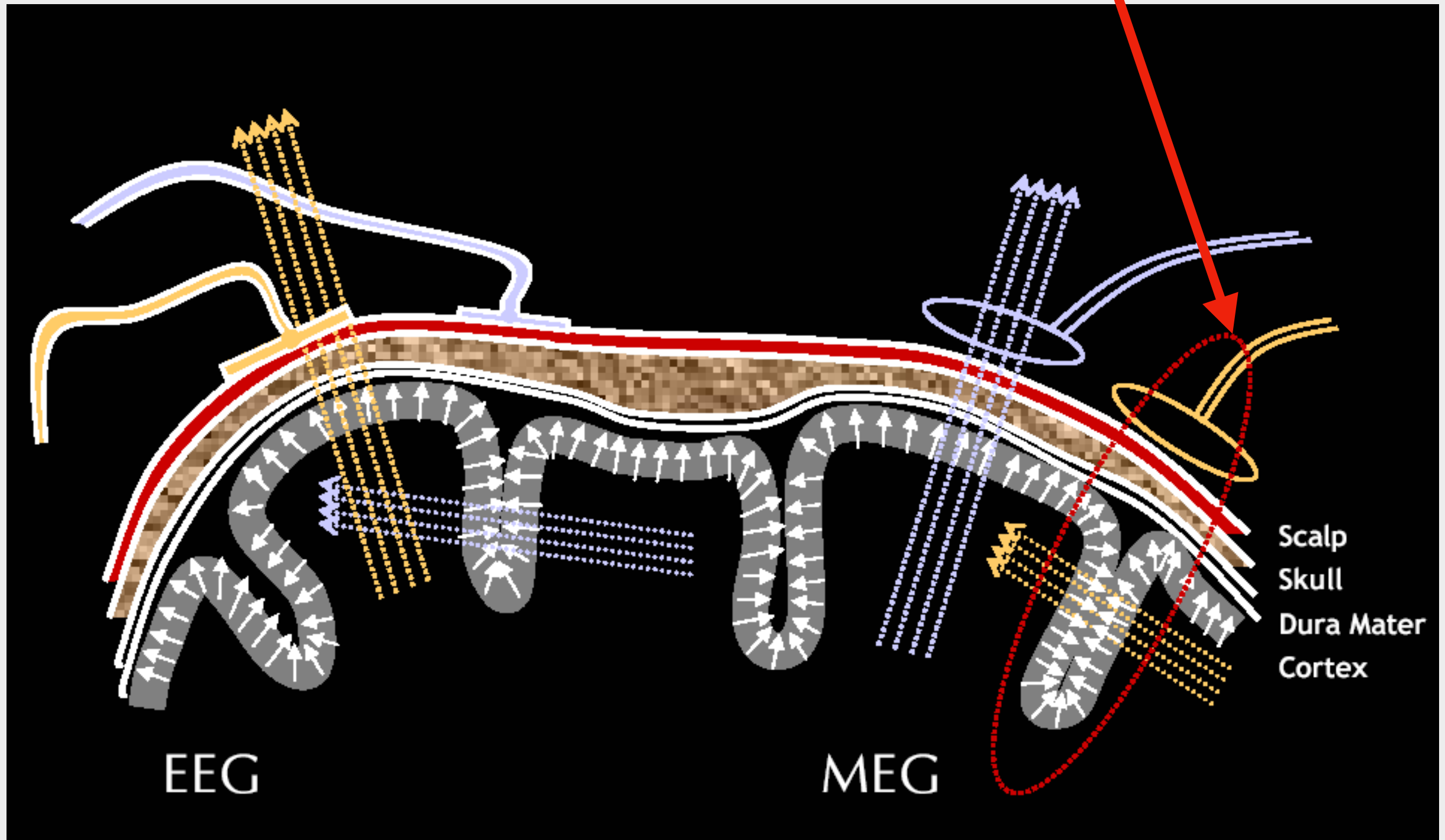
EEG electrodes on the scalp

MEG sensors outside the head, in a tank containing liquid helium to enhance superconductivity



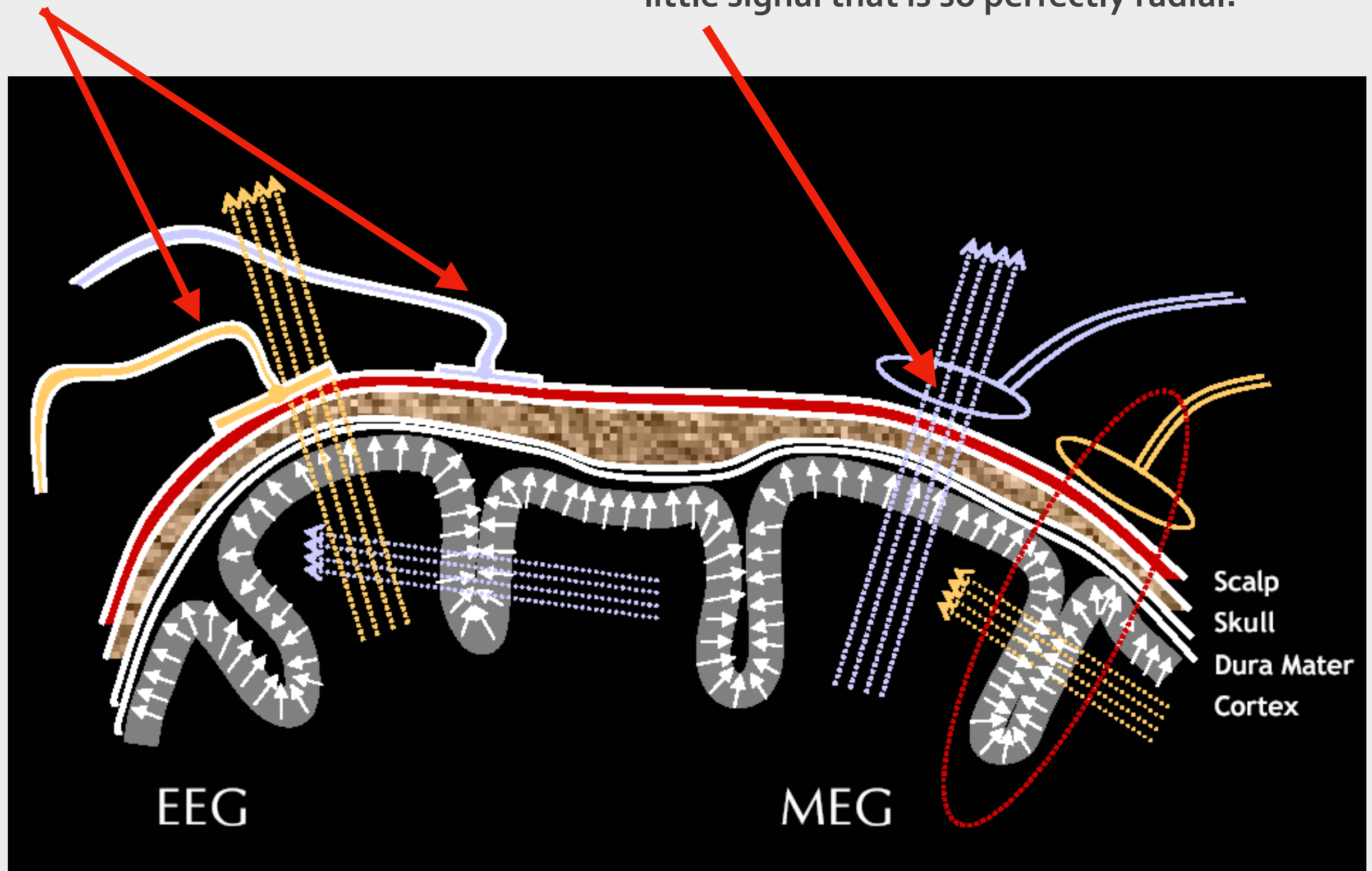
Source: <http://www.allgpsy.unizh.ch/graduate/mat/180102/Lecture1.pdf>

MEG signal is dominated by currents oriented tangential to the skull.



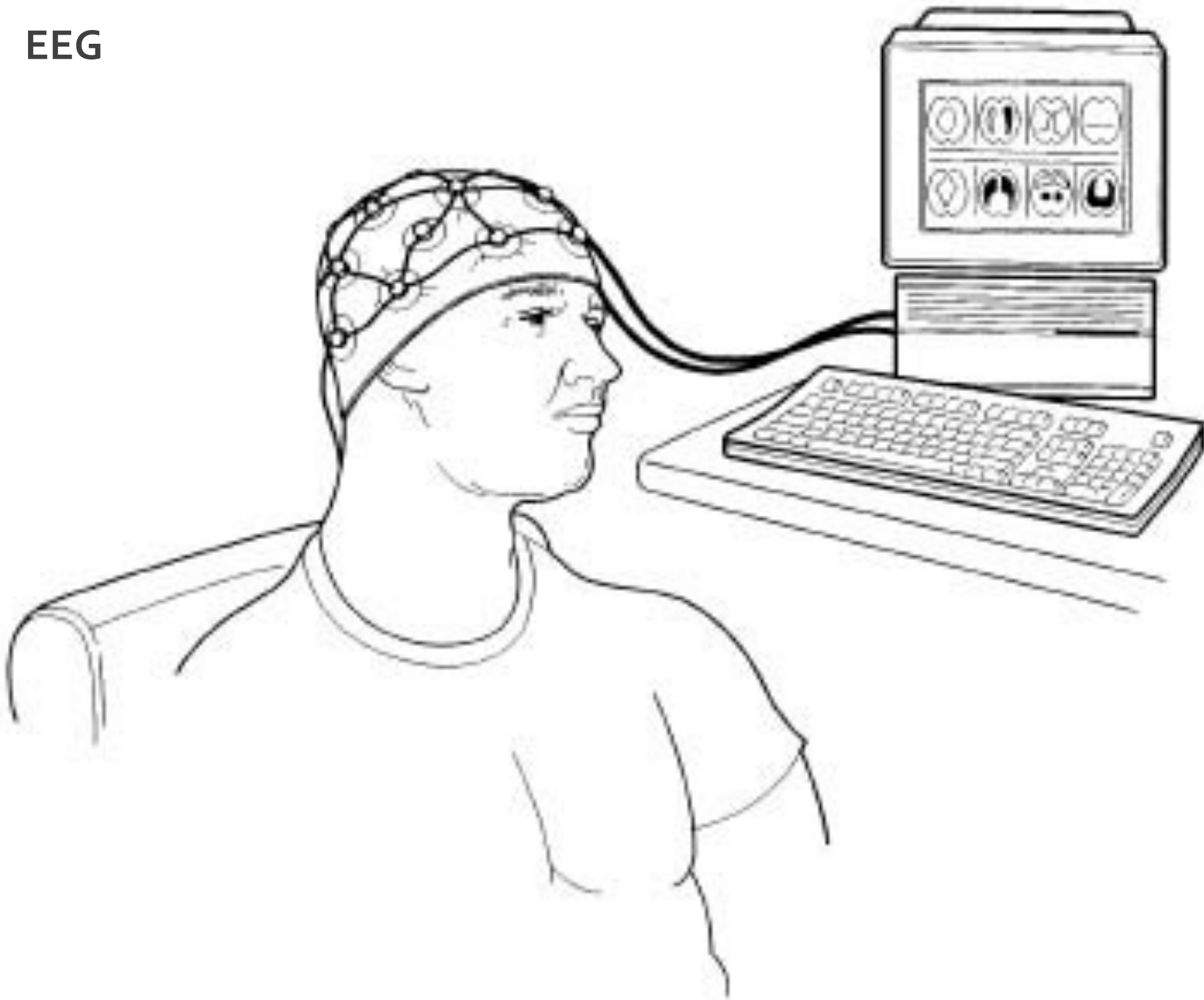
EEG picks up tangentially and radially oriented currents equally.

Currents oriented perfectly radial to the skull are missed in MEG. But there is very little signal that is so perfectly radial.



THE EEG

EEG

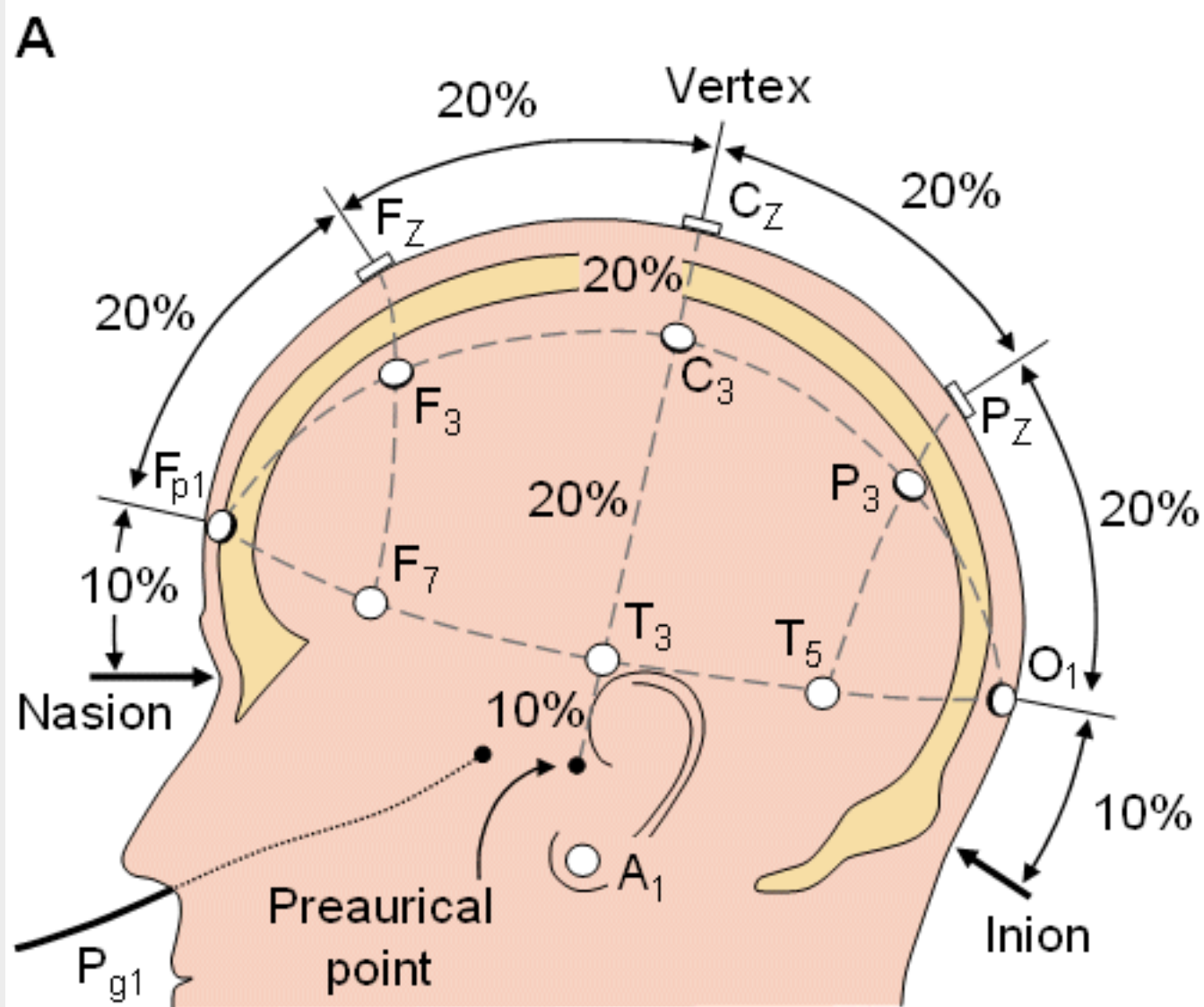




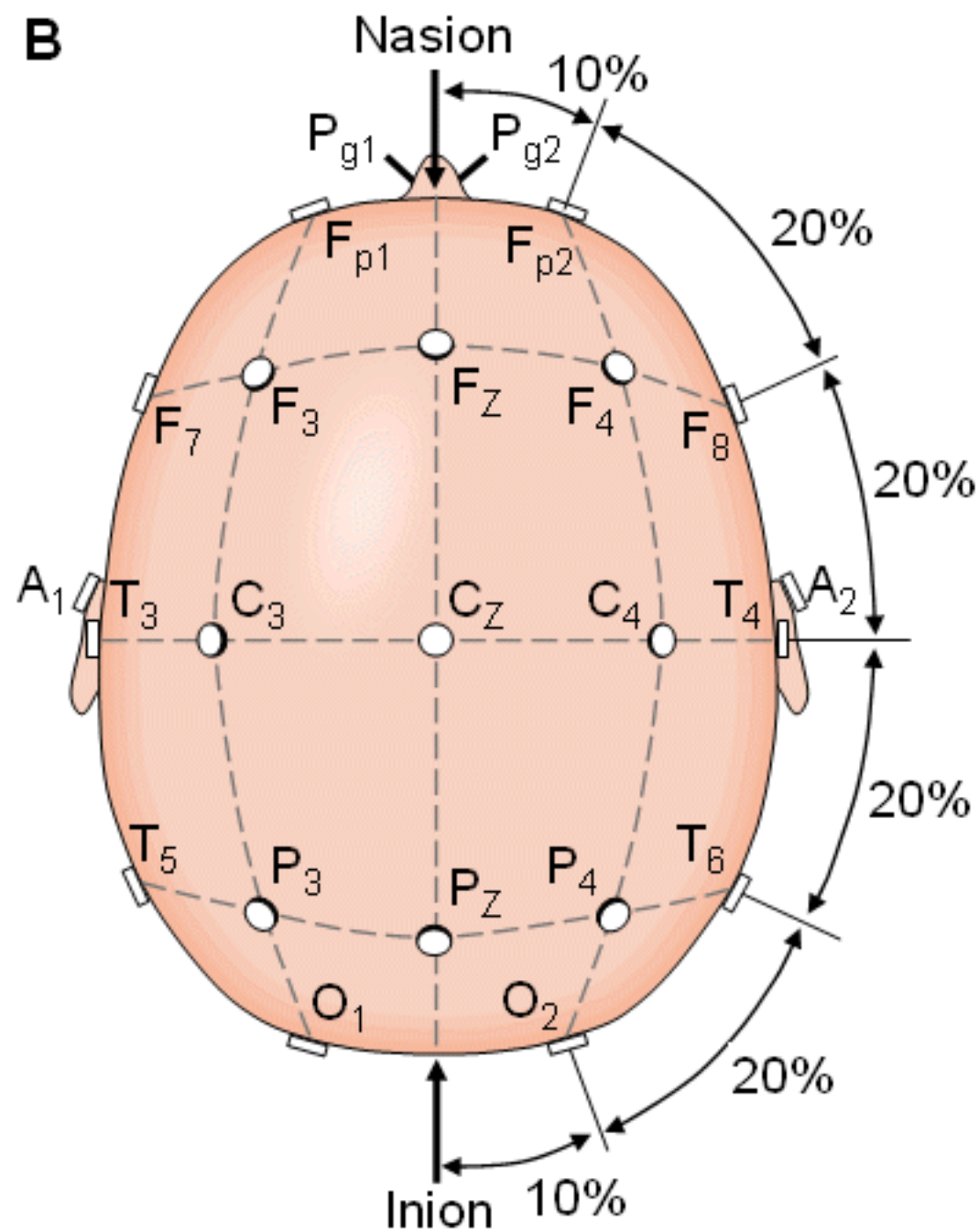
Metal electrodes are attached to an elastic cap

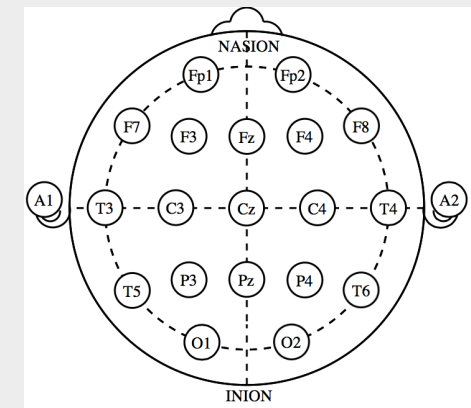
Conducting gel is apply to connect electrodes to the scalp





The 10-20 system



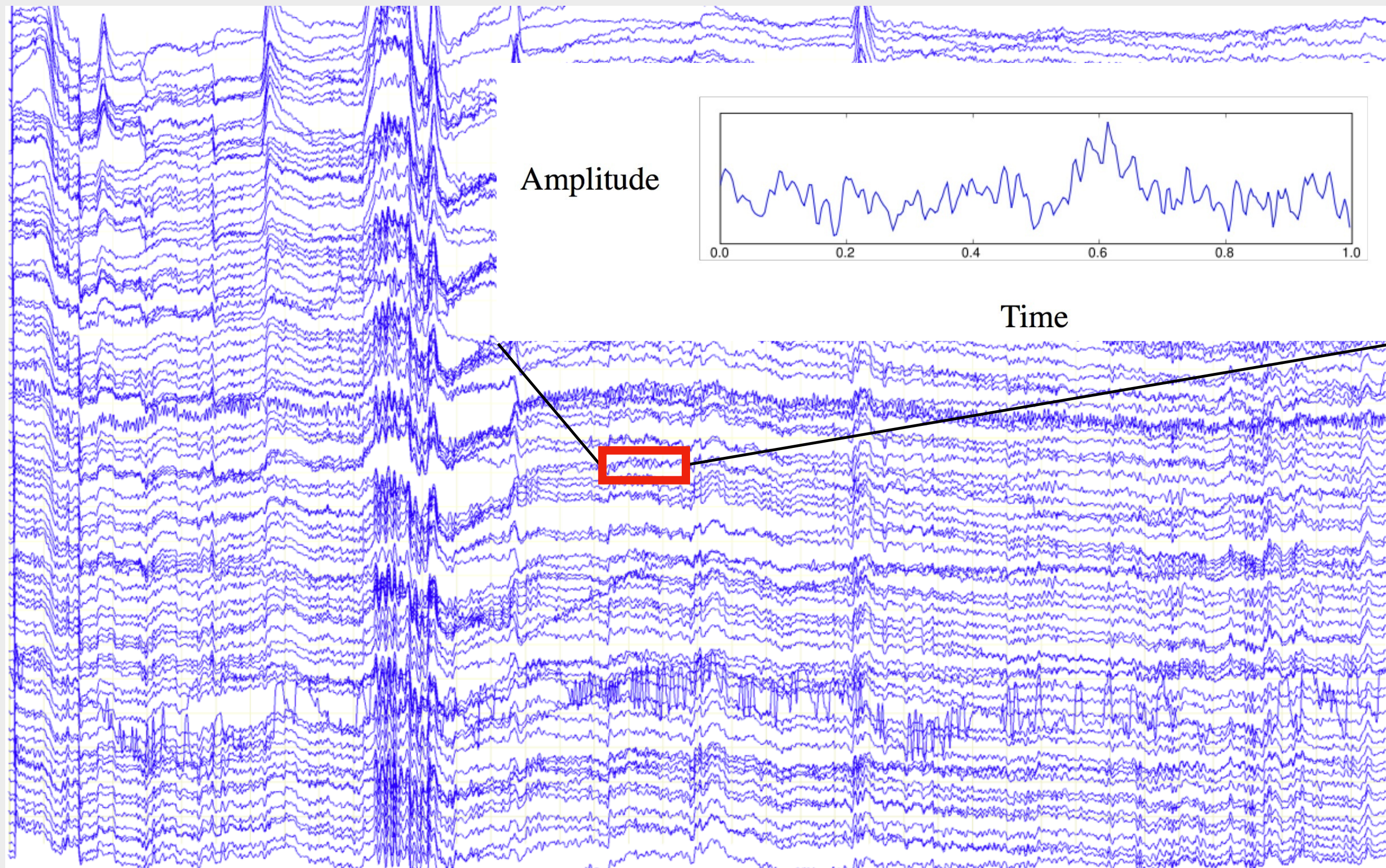


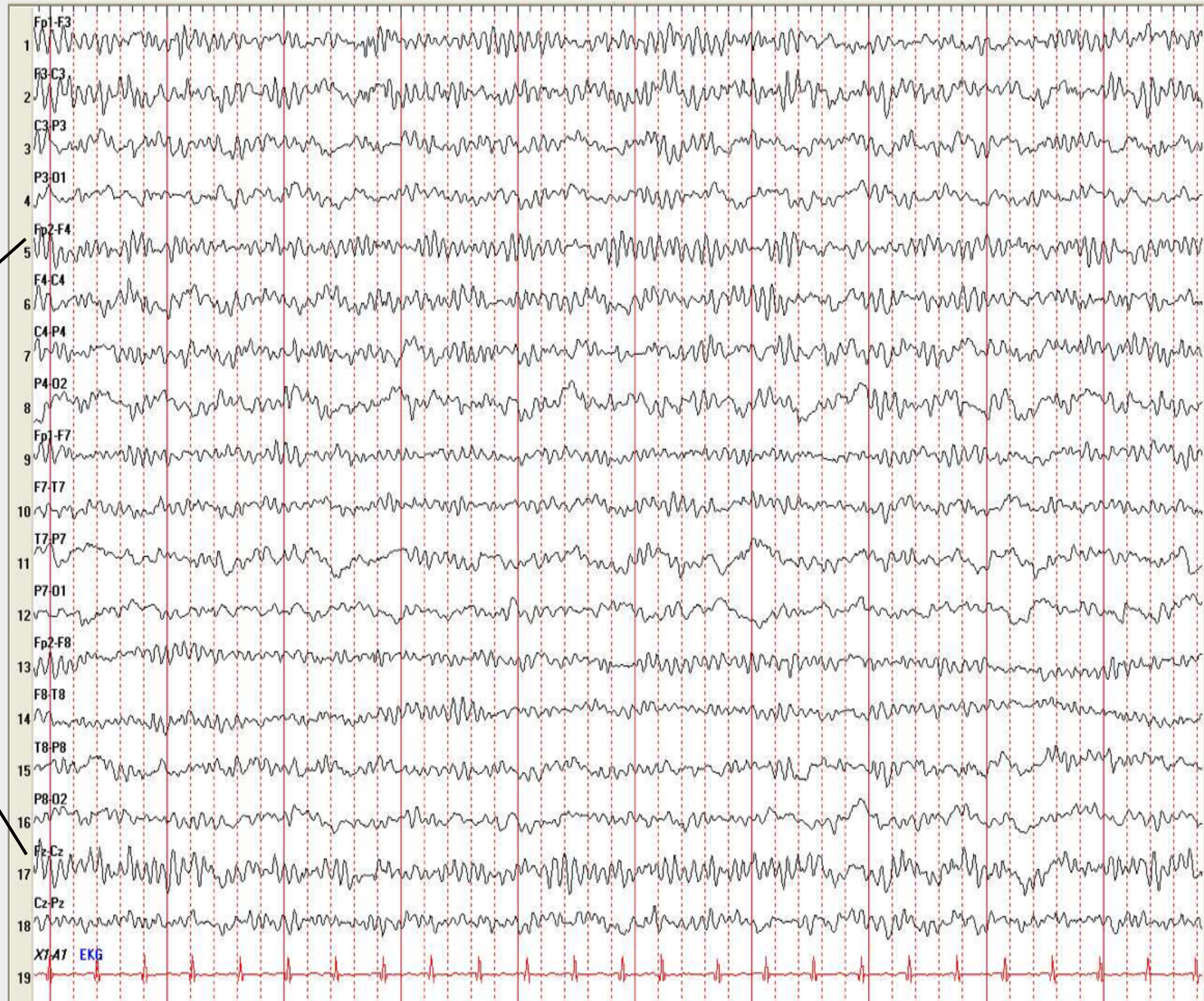
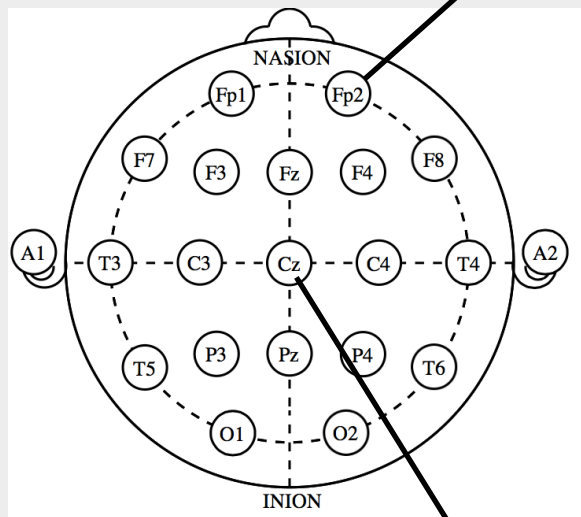
Amplifier



A/D converter

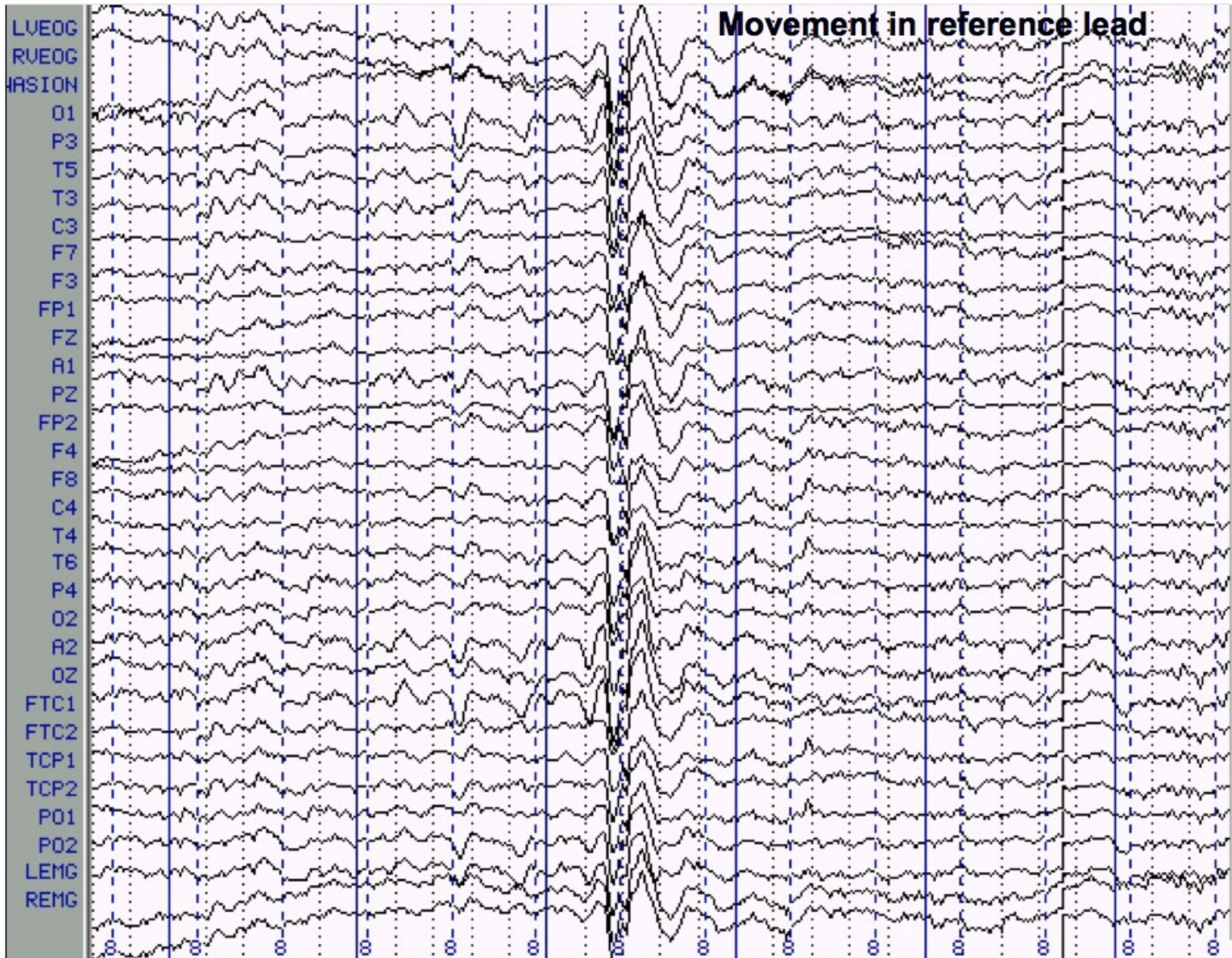






Electroencephalogram (EEG)

ARTIFACTS IN THE EEG SIGNALS



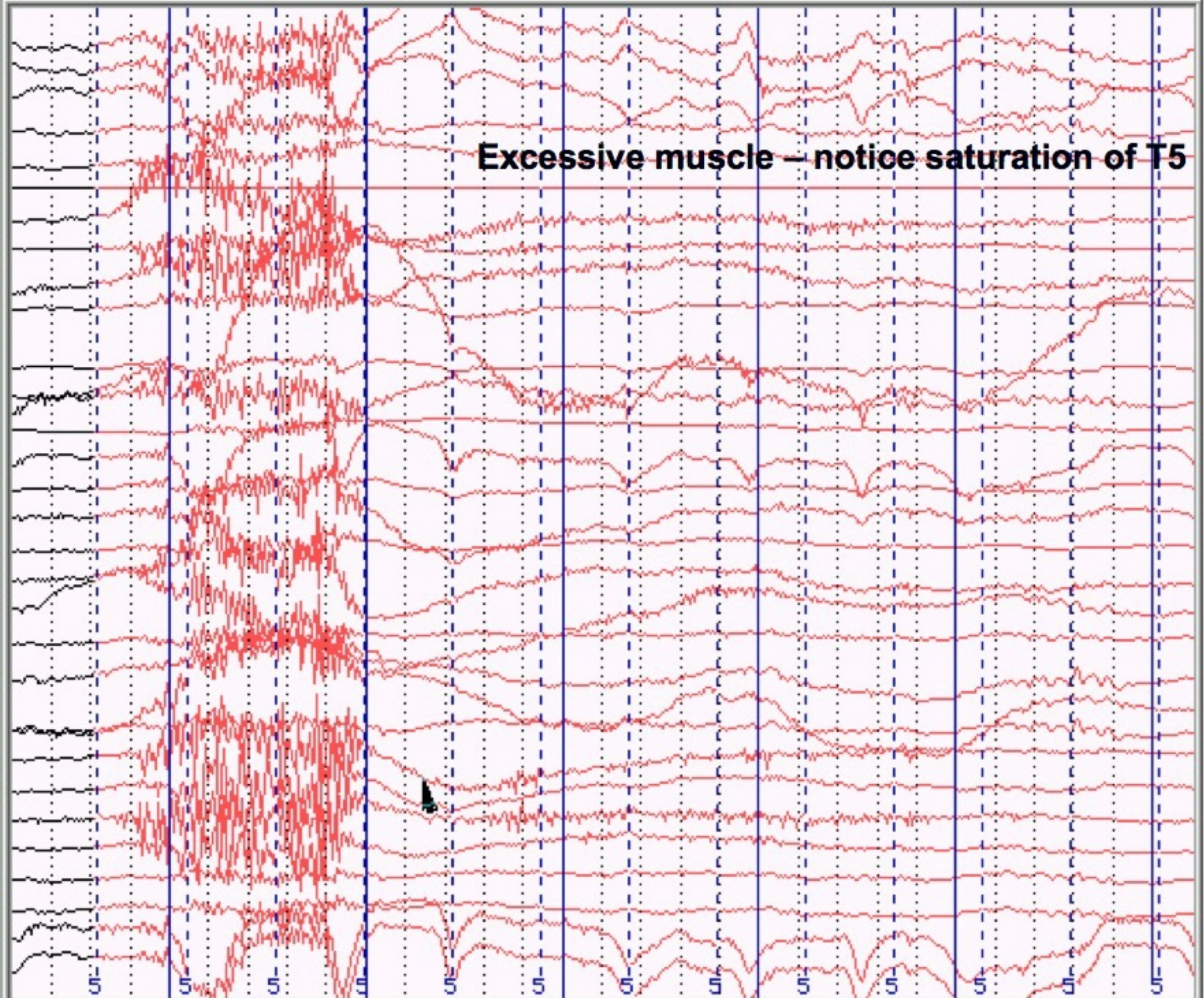
LUEOG
RUEOG
NASION
O1
P3
T5
T3
C3
F7
F3
FP1
FZ
A1
PZ
FP2
F4
F8
C4
T4
T6
P4
O2
A2
OZ
FTC1
FTC2
TCP1
TCP2
P01
P02
LEMG
REMG

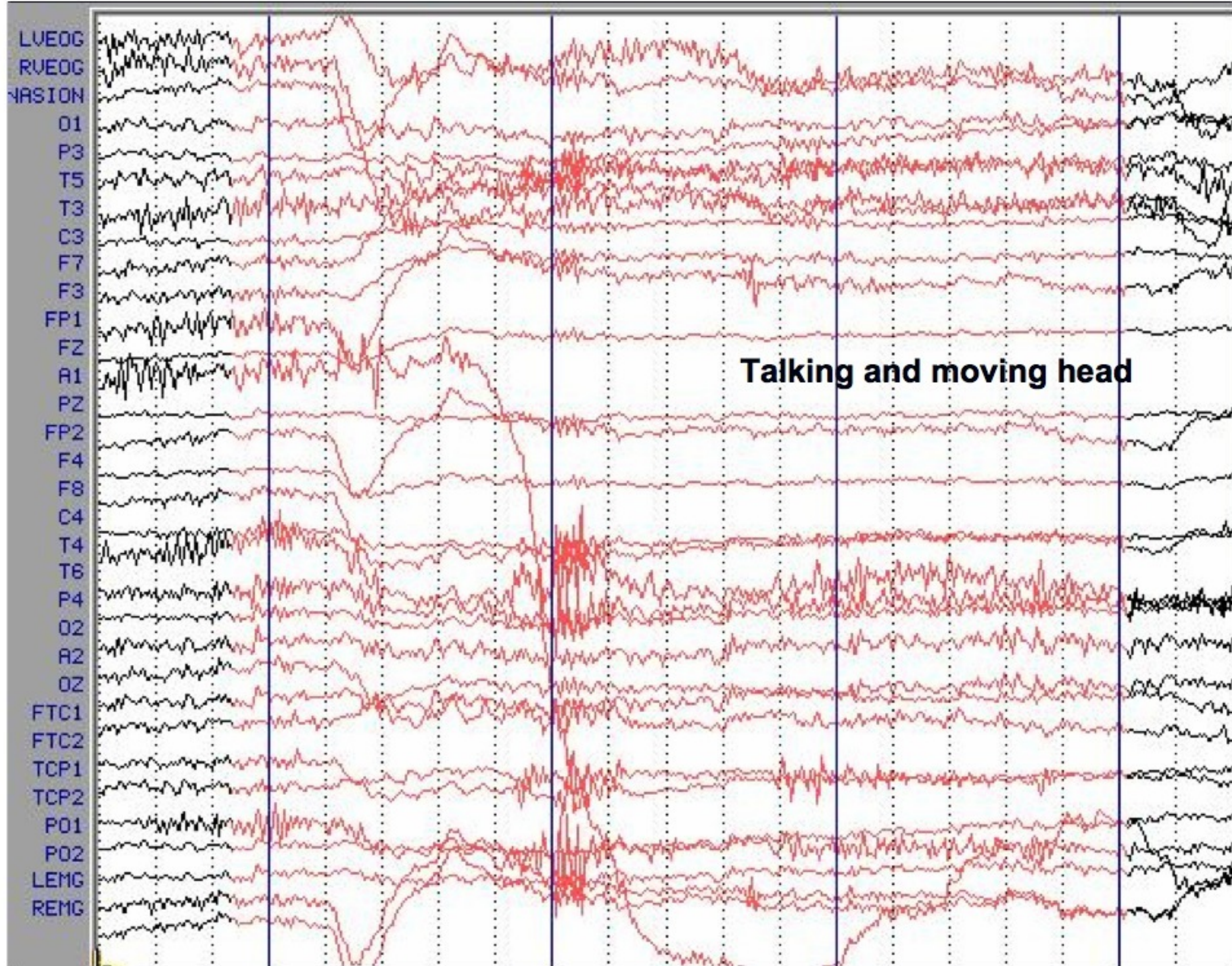
Chewing

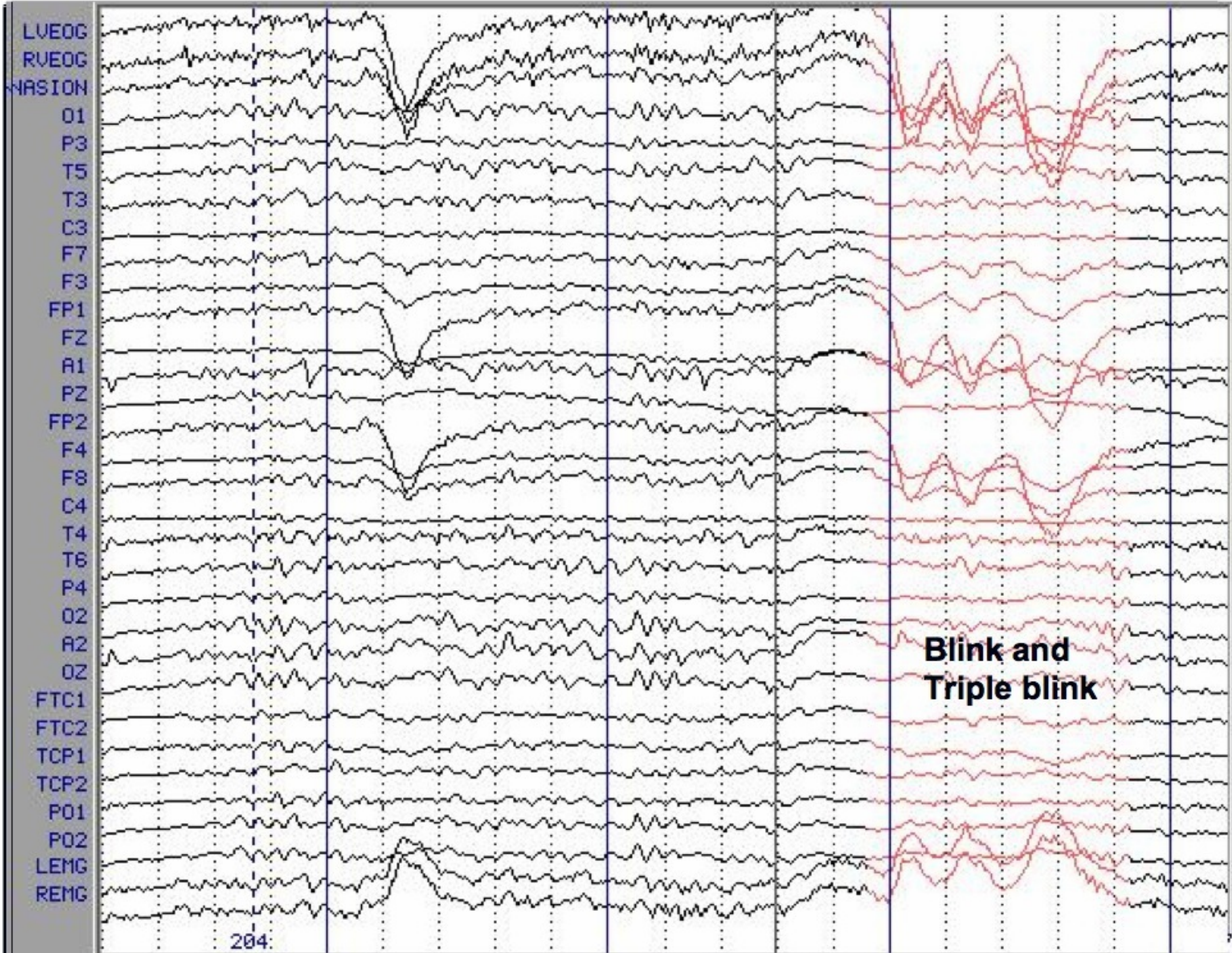
SS

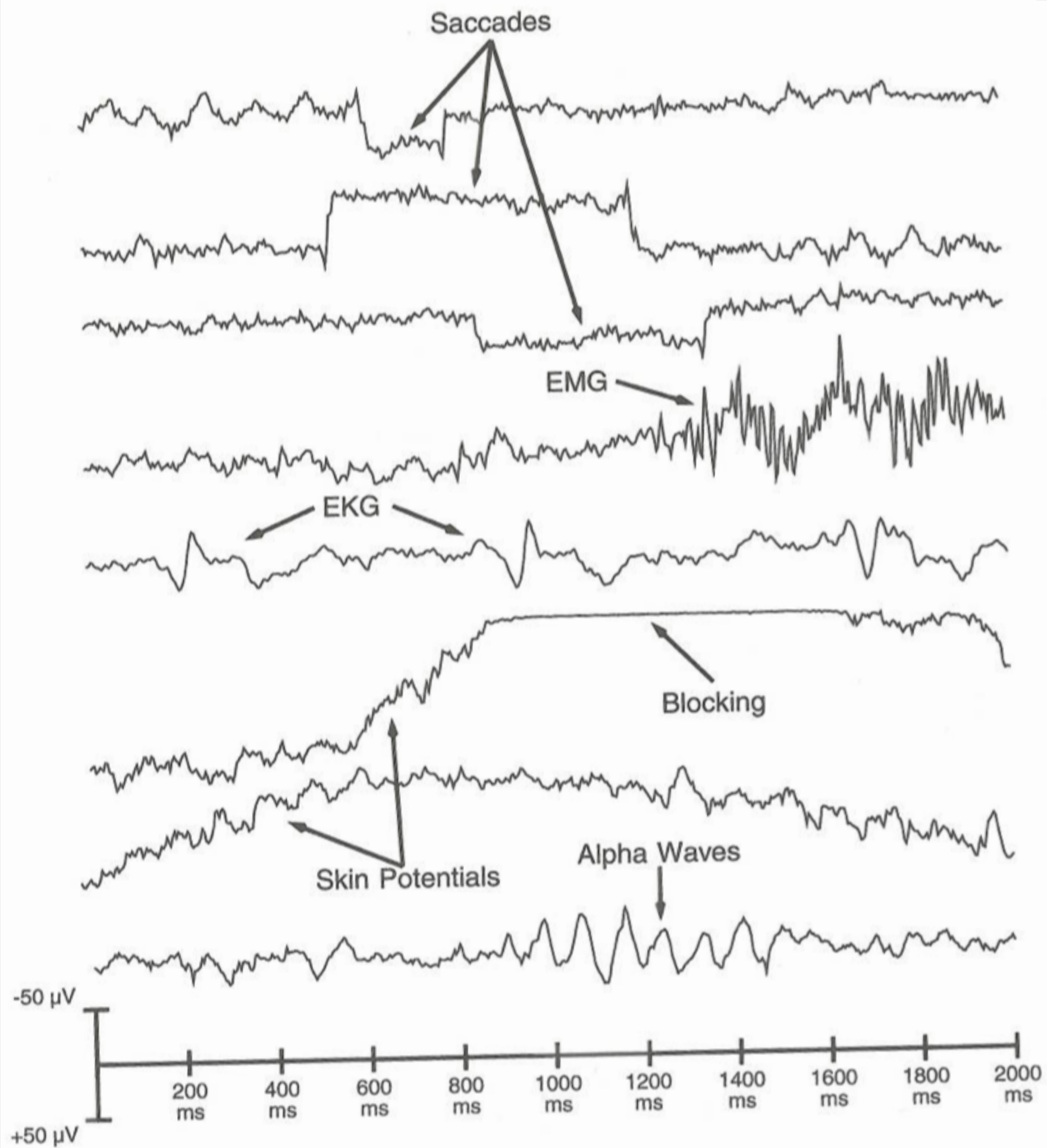
Excessive muscle – notice saturation of T5

LVEOG
RVEOG
NASION
O1
P3
T5
T3
C3
F7
F3
FP1
FZ
A1
PZ
FP2
F4
F8
C4
T4
T6
P4
O2
A2
OZ
FTC1
FTC2
TCP1
TCP2
PO1
PO2
LEMG
REMG



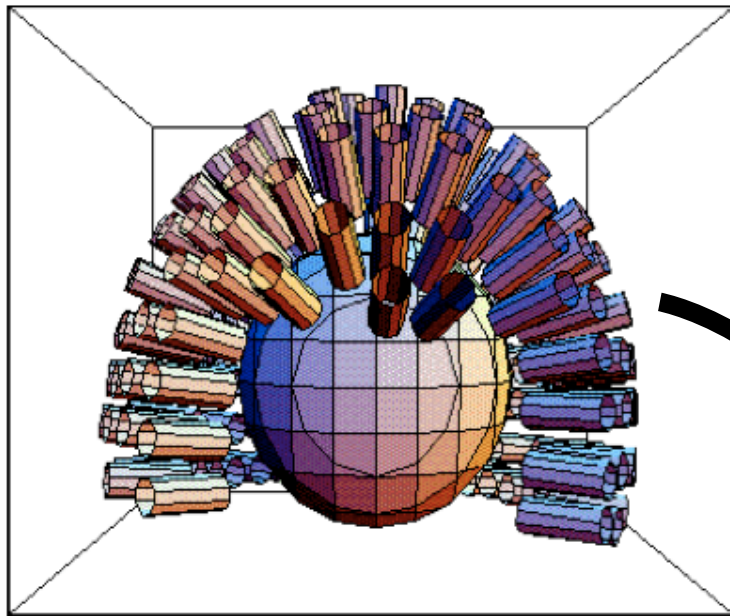




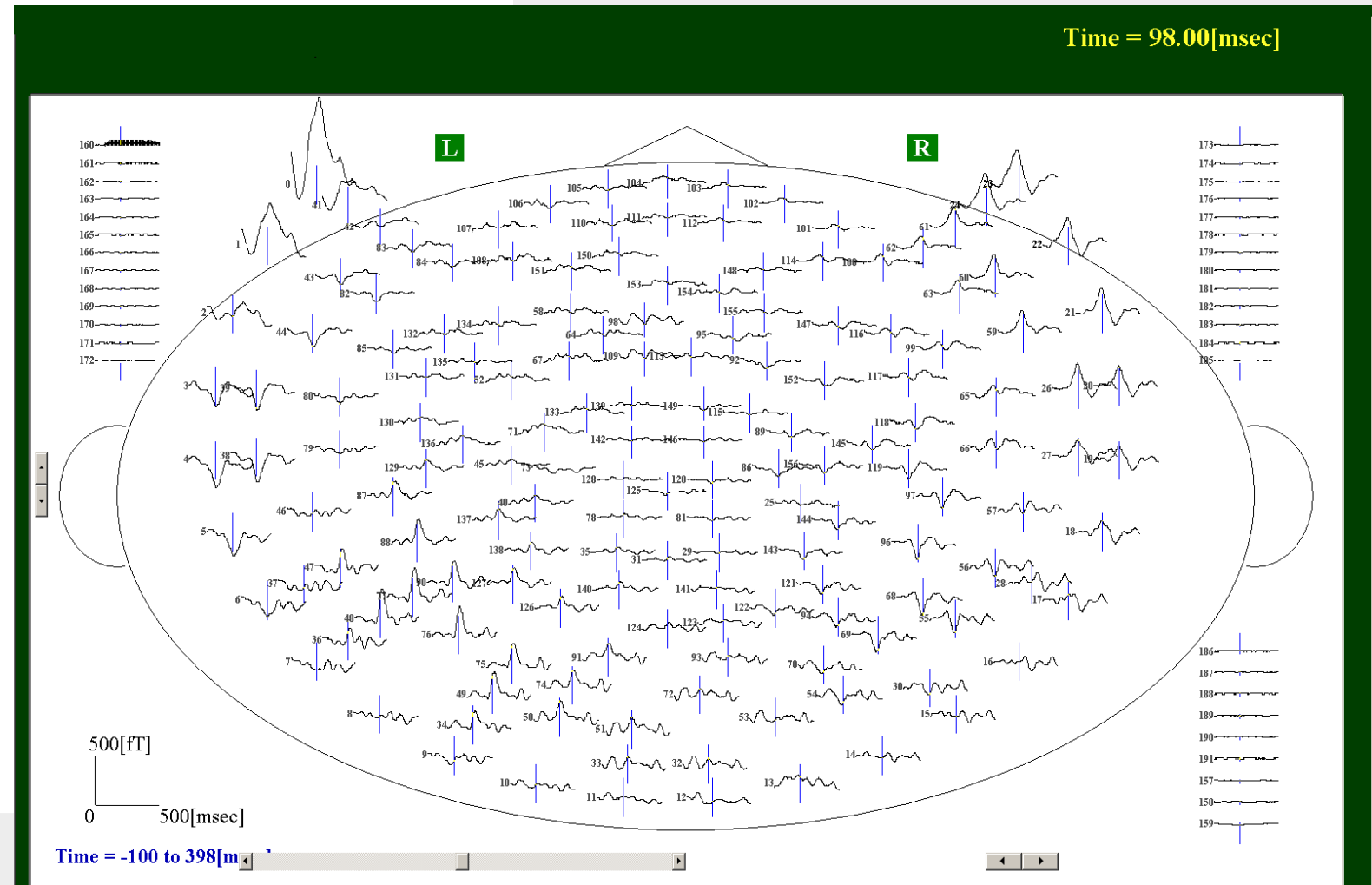
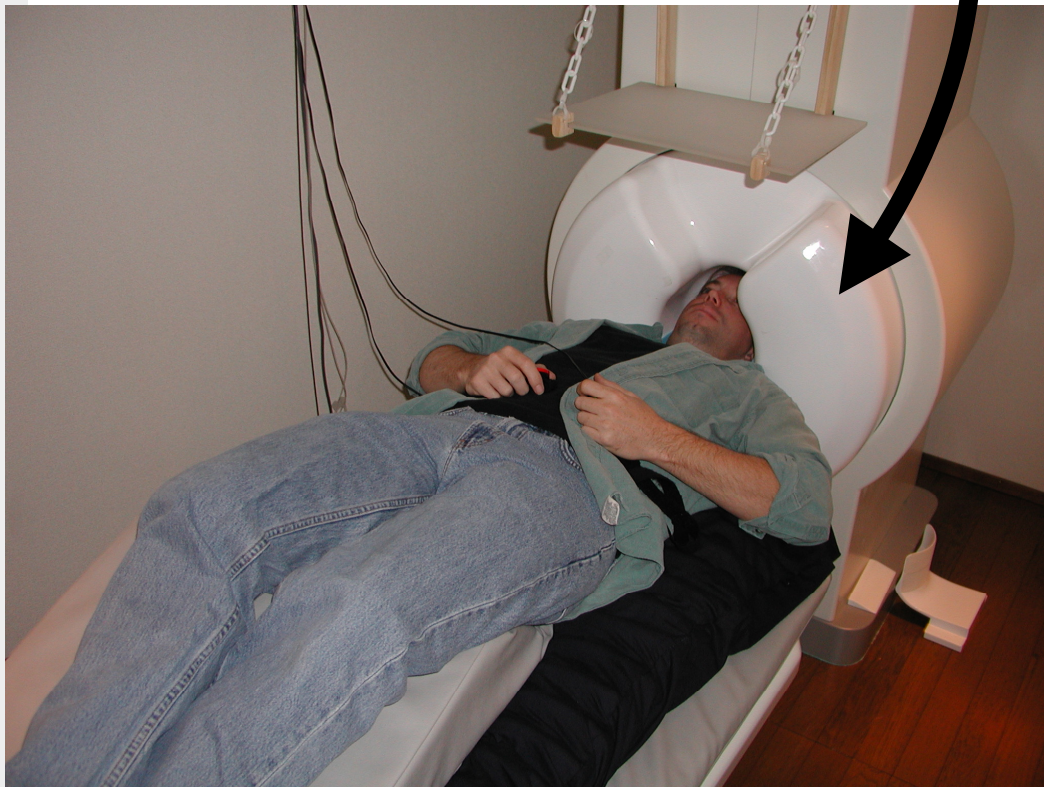


THE MEG

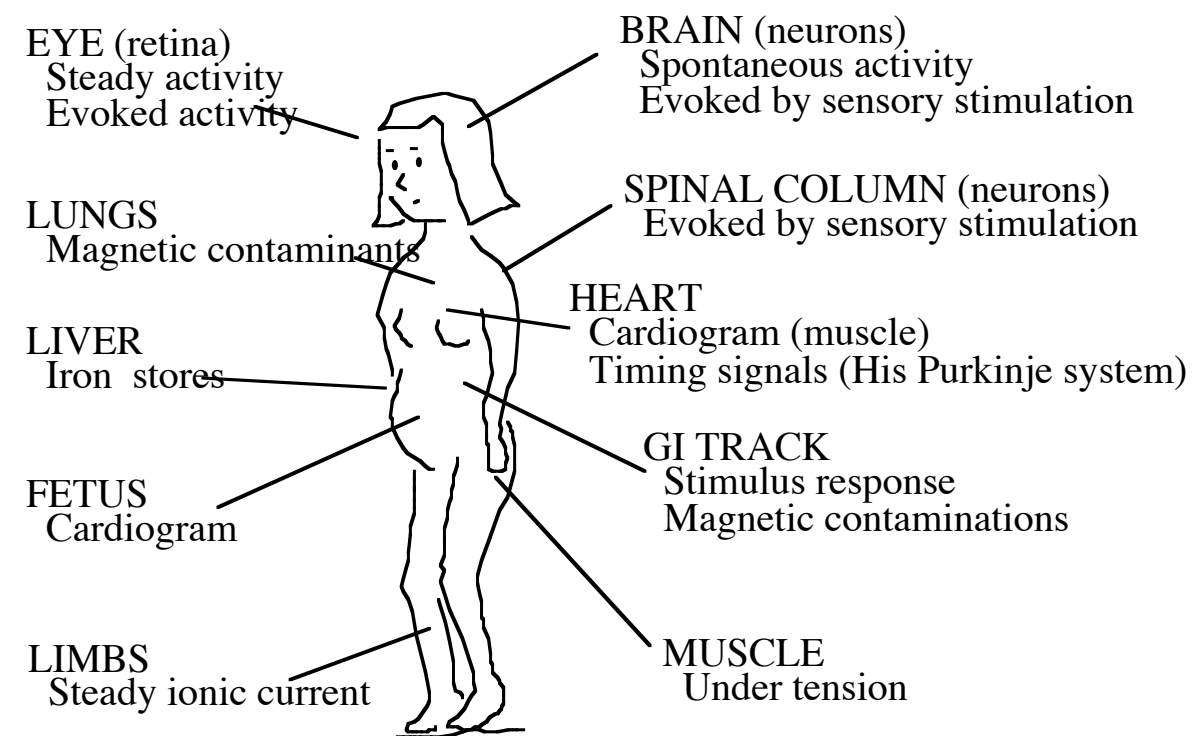
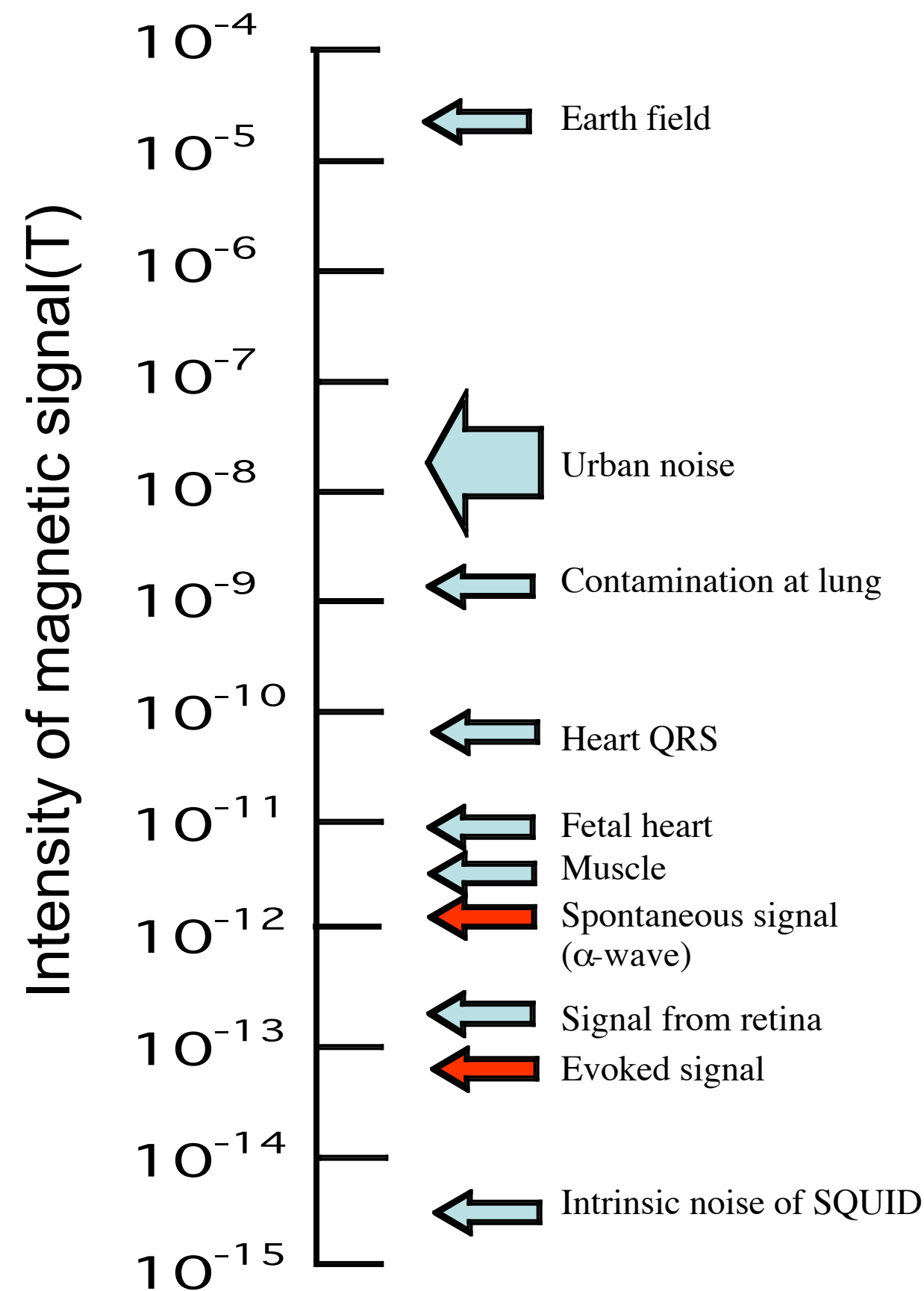
MEG



front view



How small are the electromagnetic signals from the brain?



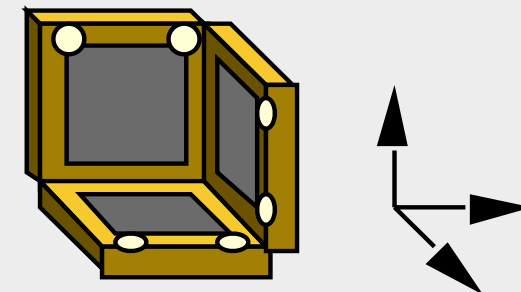
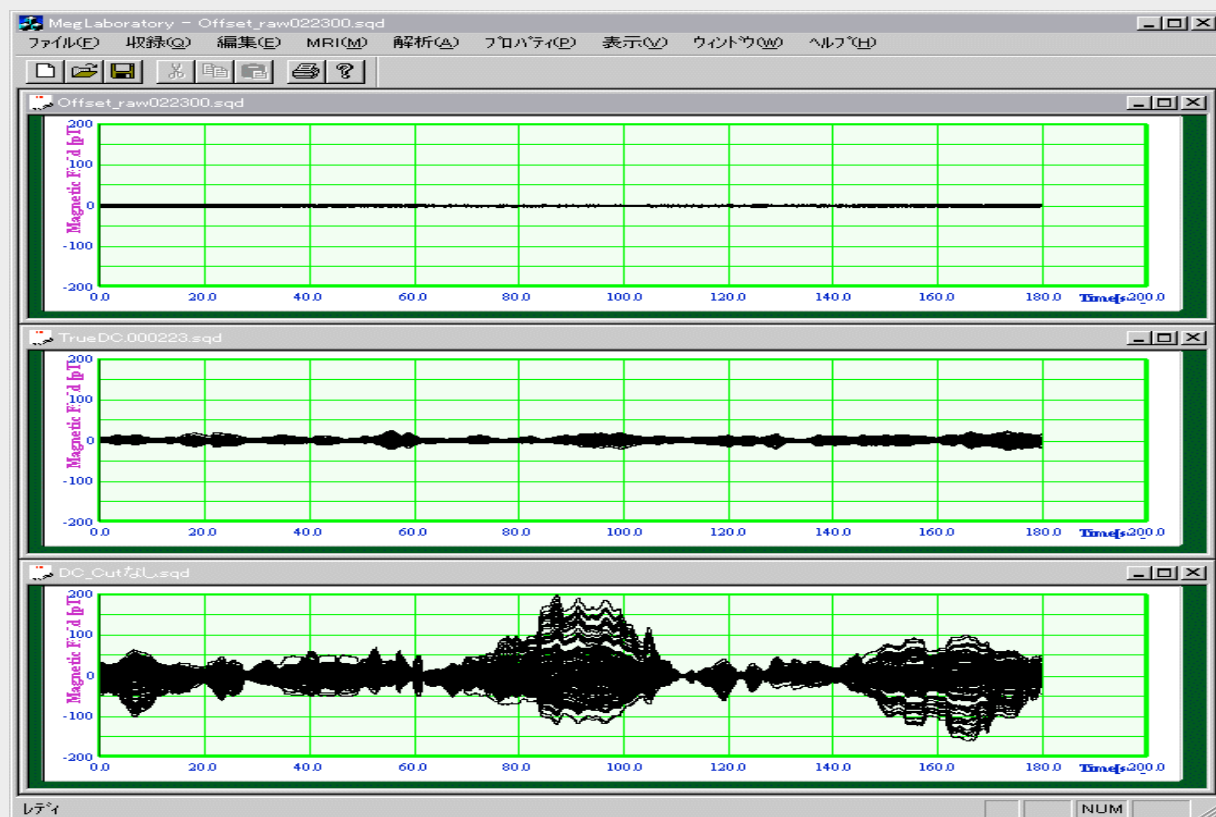
Biomagnetism

requires high sensitivity sensors
(low noise amplification and high gain)

Noise reduction: Magnetically Shielded Room - MSR

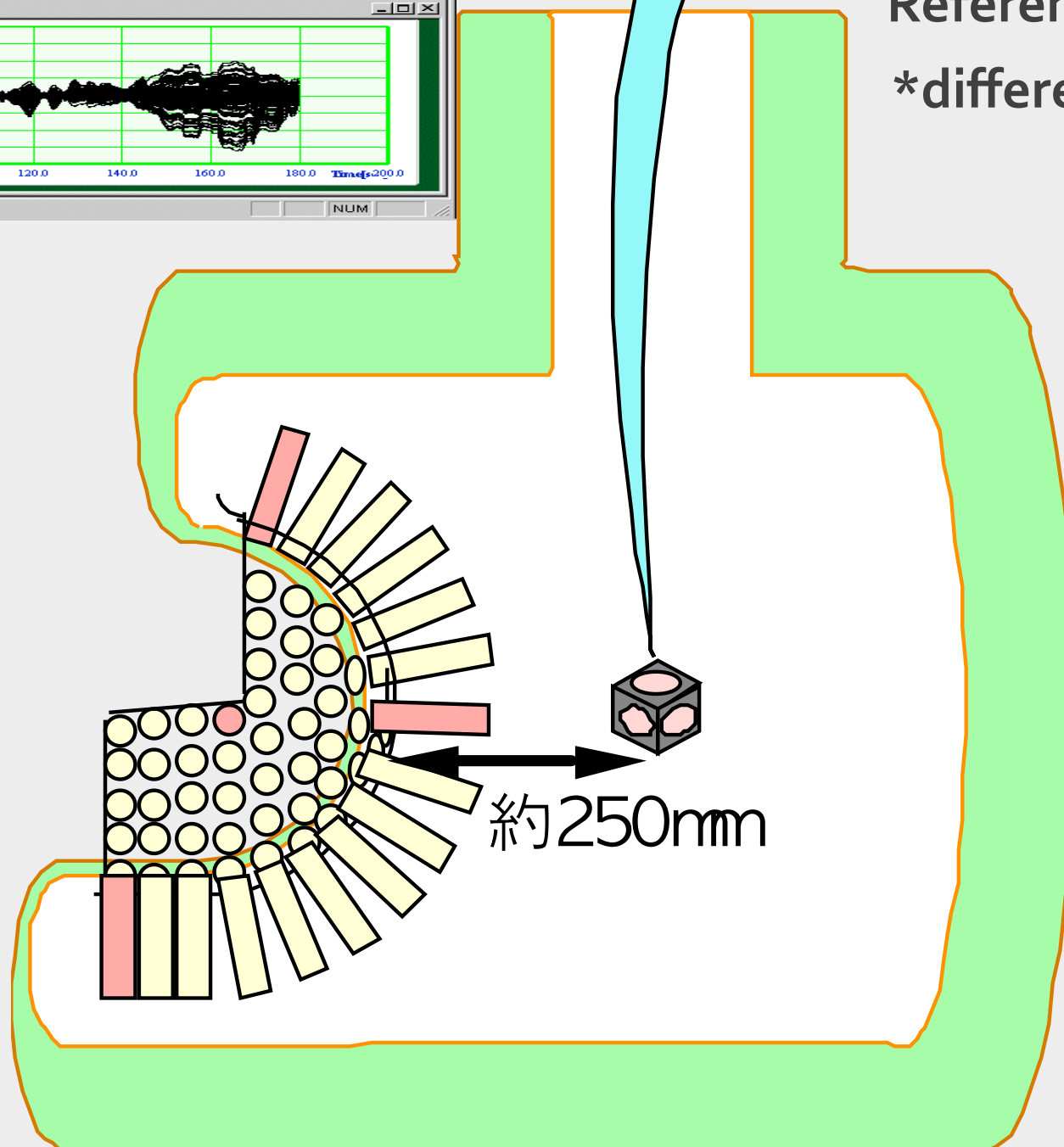
Besides the gradiometers and the reference sensors.

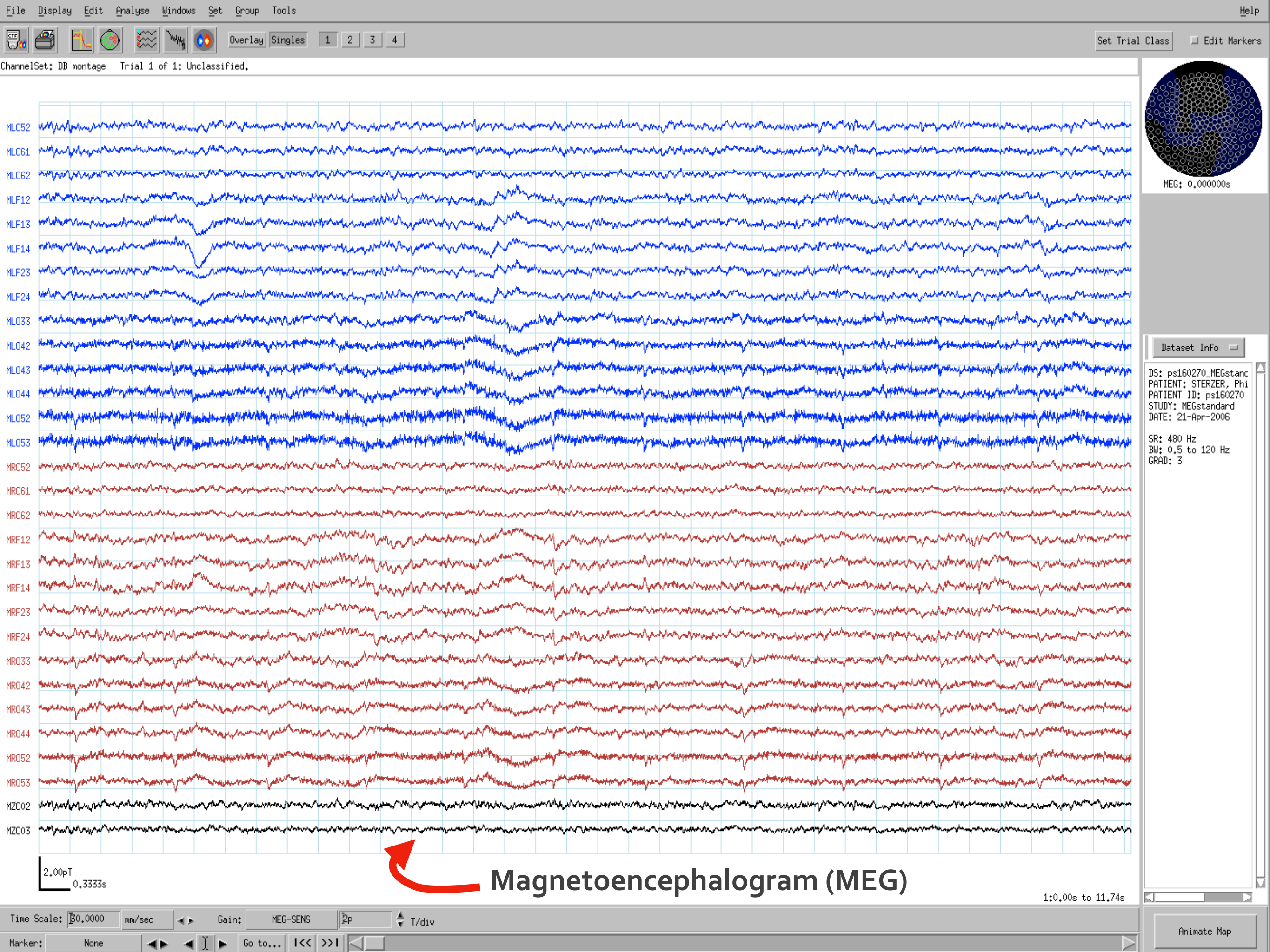




Reference sensors*
*different from EEG reference

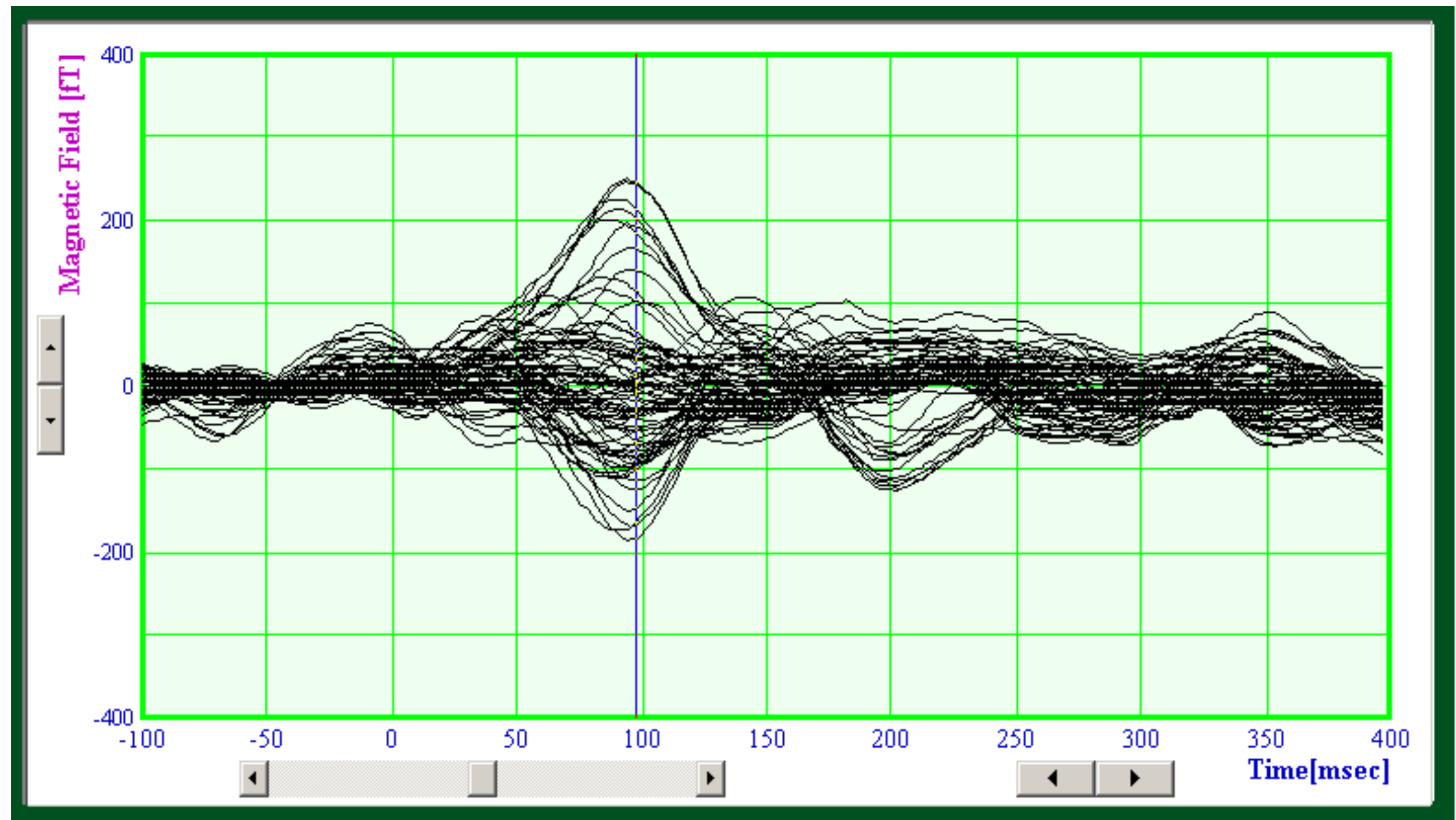
close enough to
the other sensors
to pick up the
same noise that
they are
contaminated by,
but far enough
such that they
capture no brain
signals





Example of a butterfly plot: All sensors over right temporal lobe superposed

Peak at 98 ms post-onset of acoustic stimulus presentation



Time = 98.00[msec]

**EVENT RELATED
POTENTIALS (ERP): EEG**

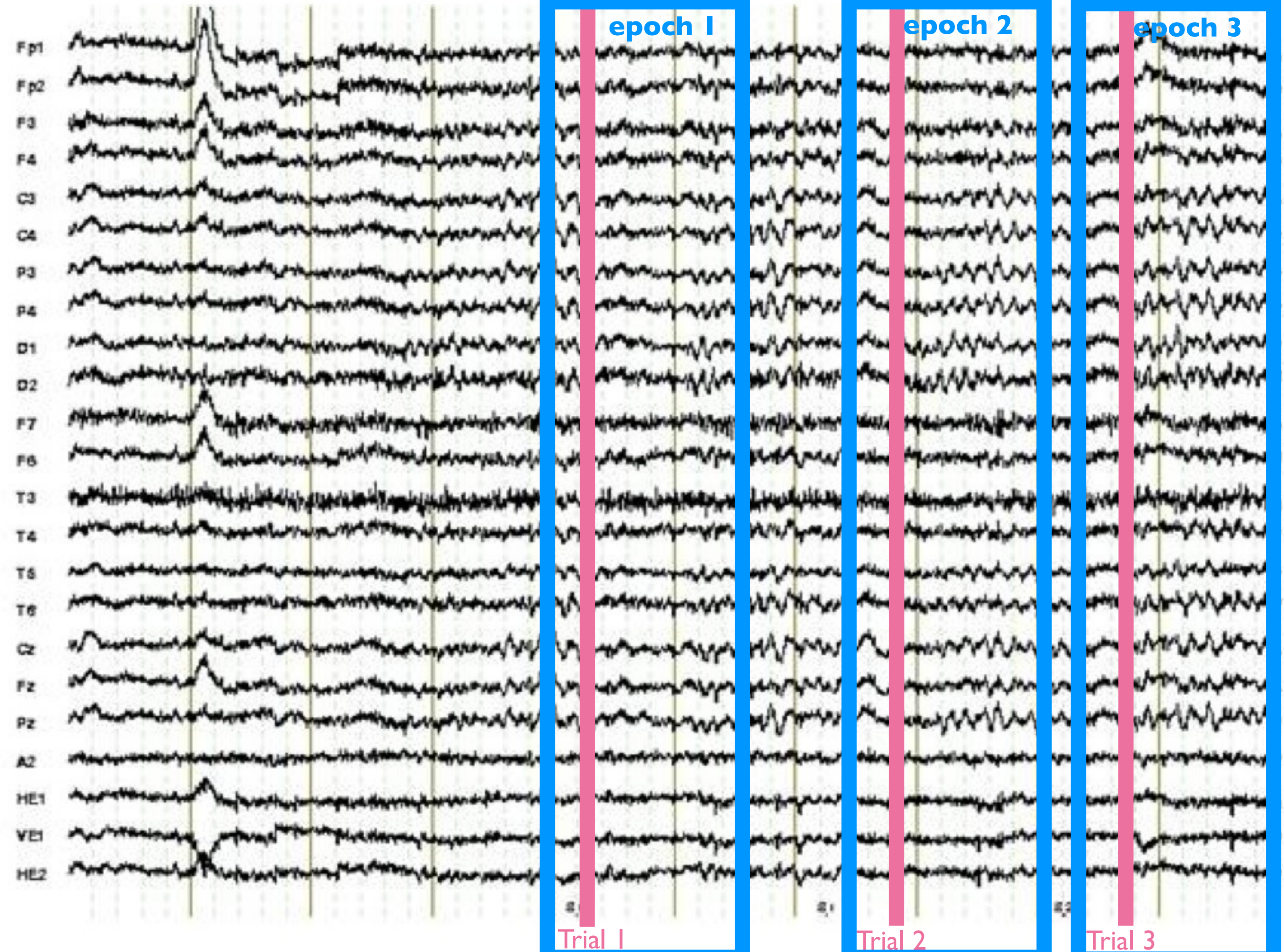
**EVENT RELATED FIELDS
(ERF): MEG**





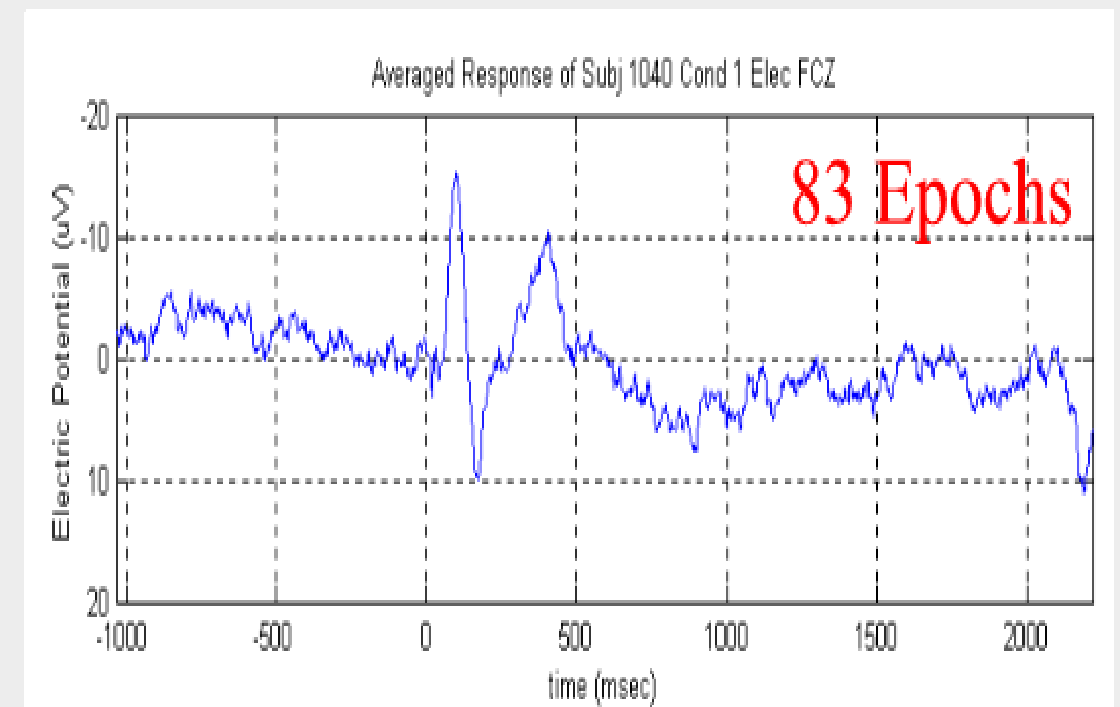
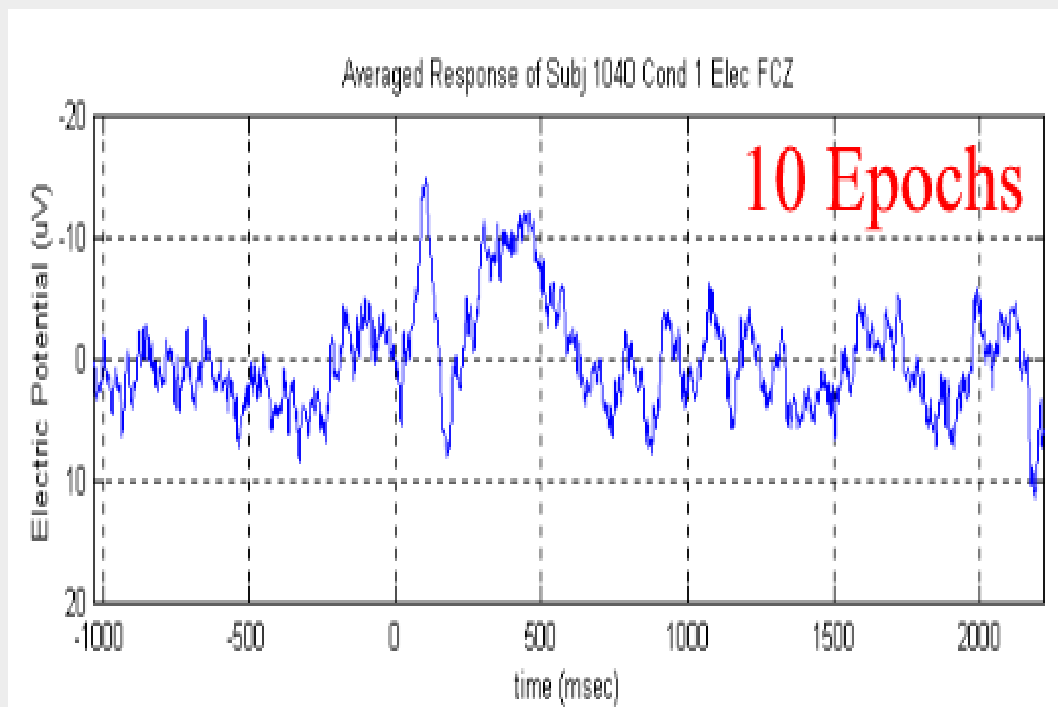
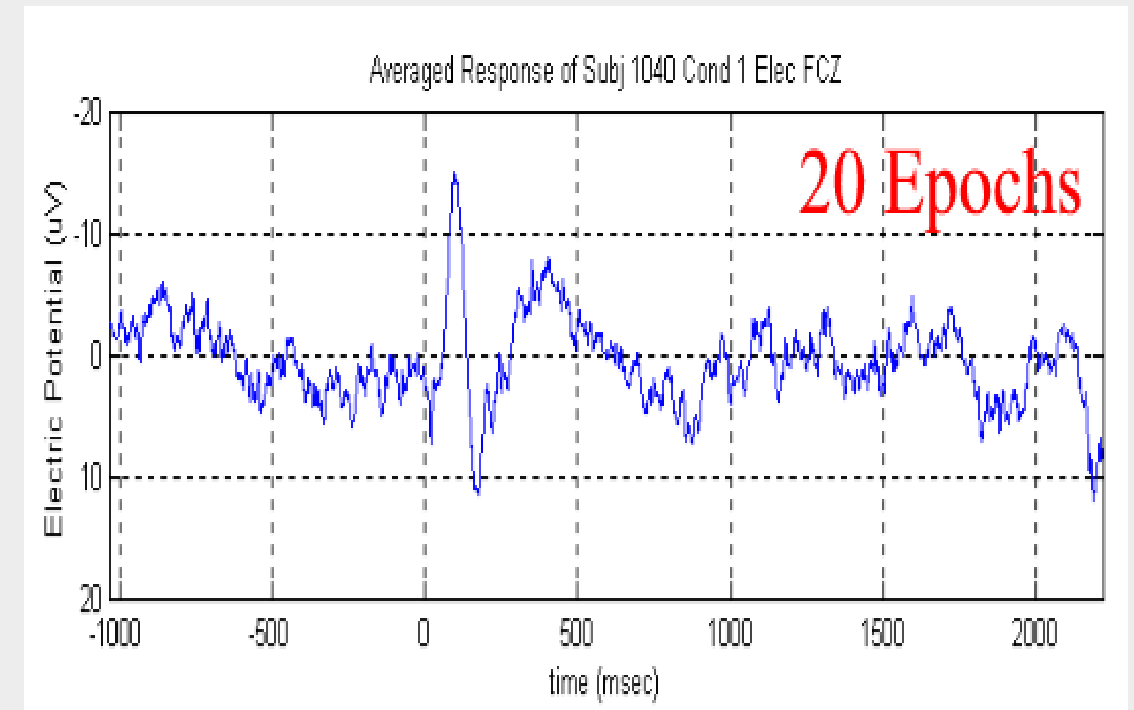
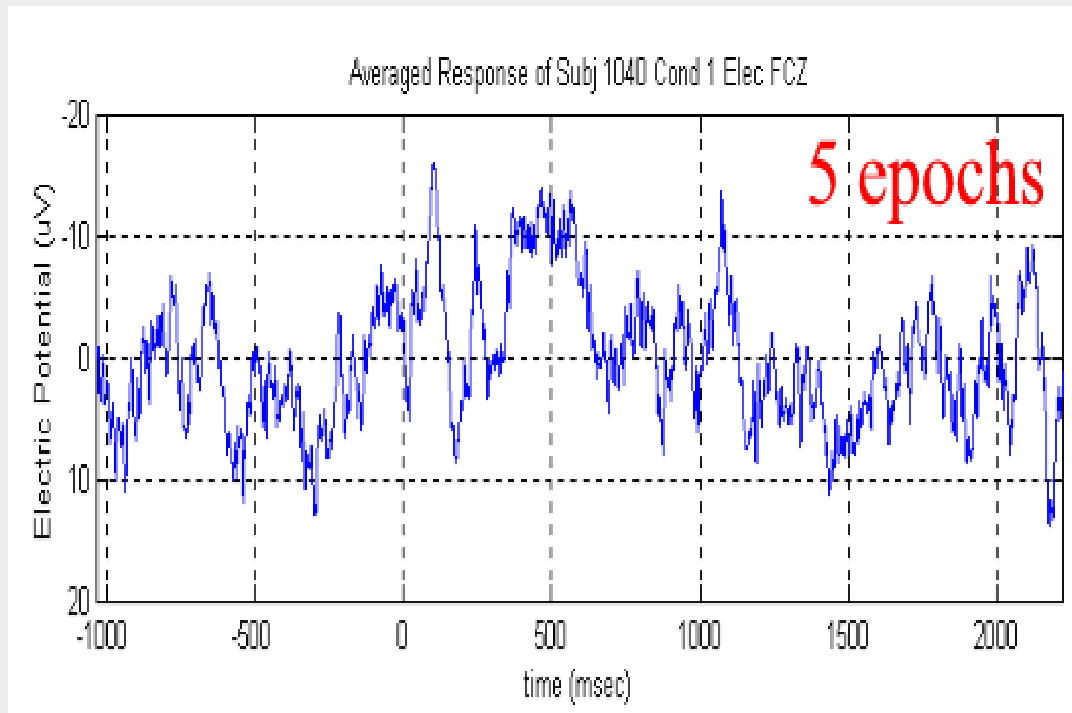




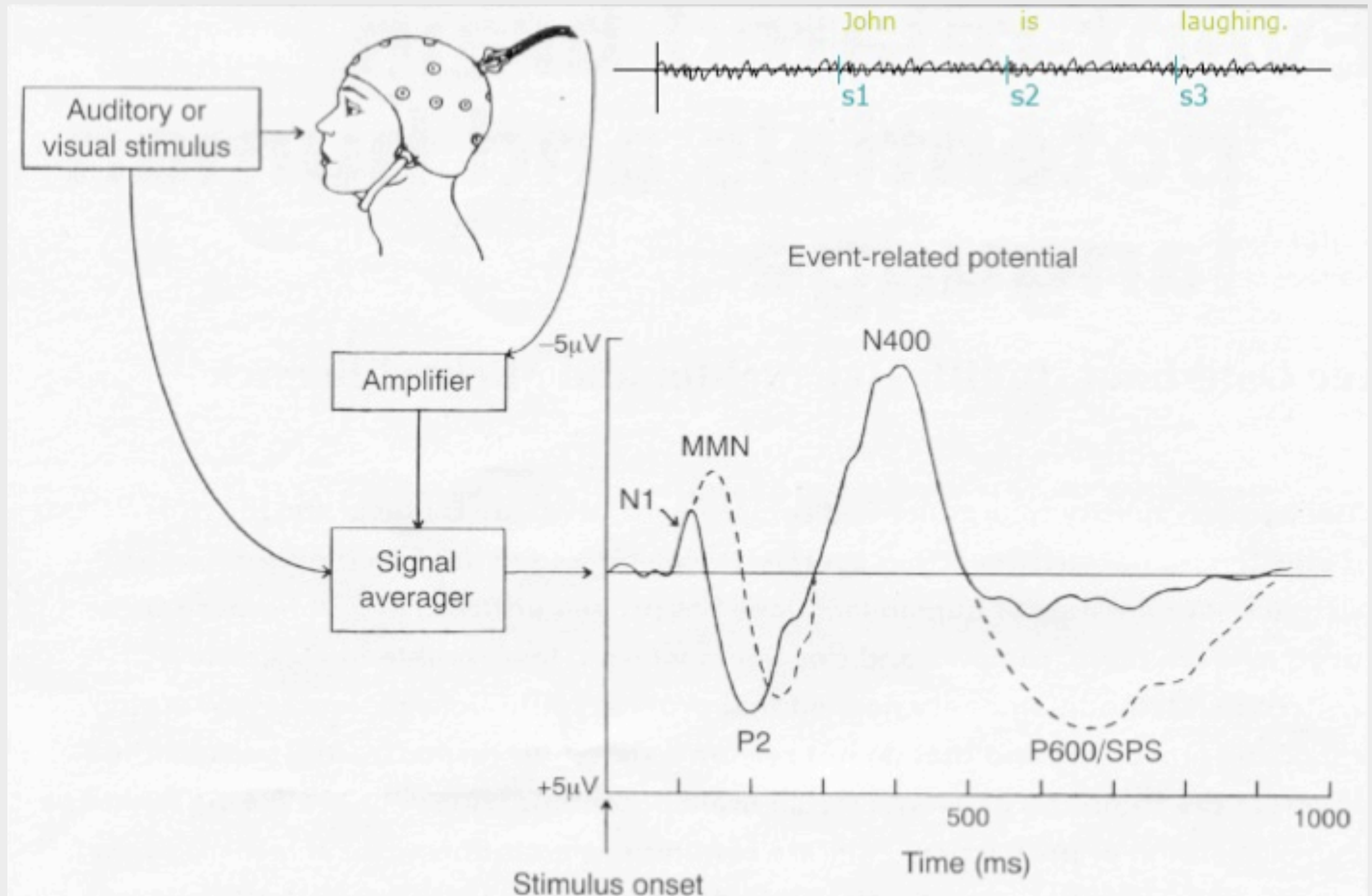


EVENT-RELATED BRAIN POTENTIALS

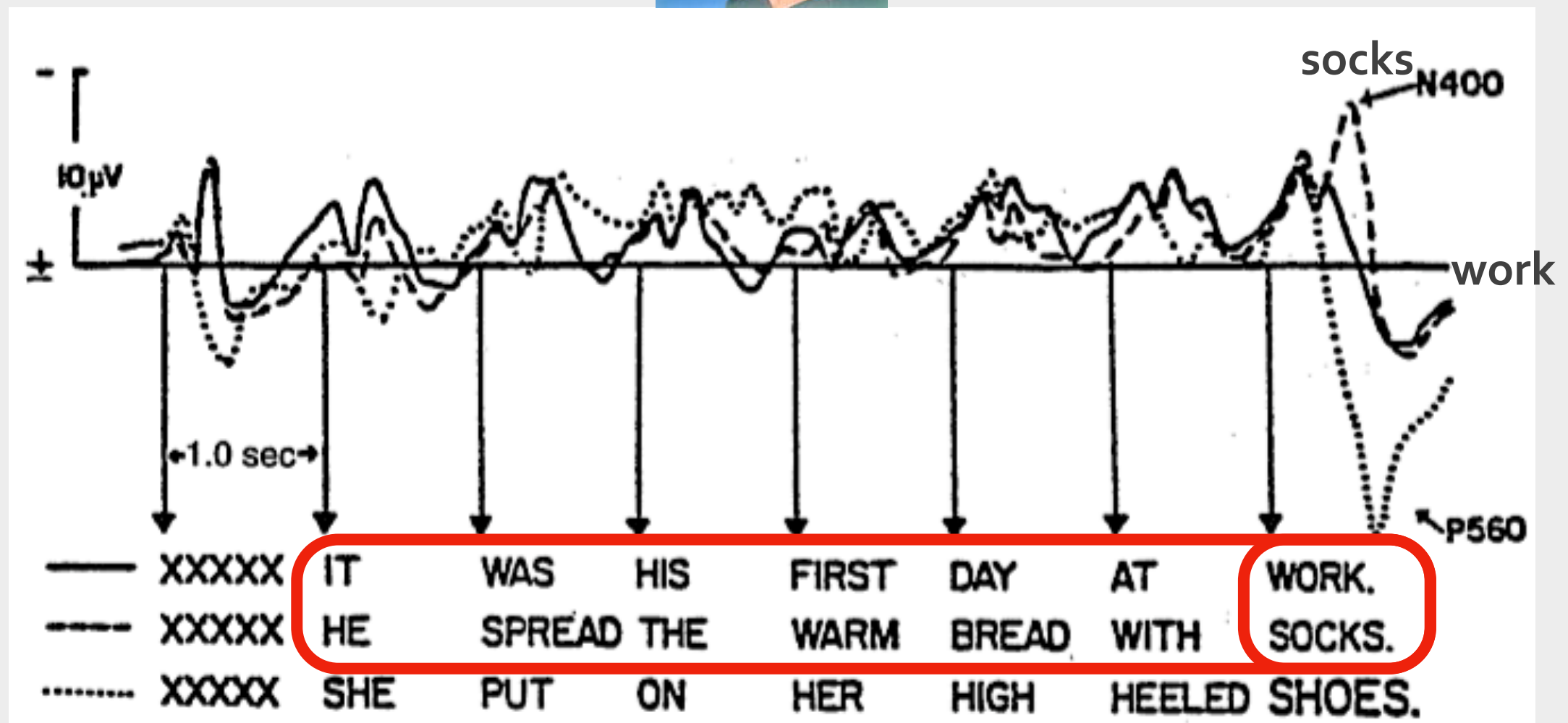
Epoch means



EVENT-RELATED BRAIN POTENTIALS



EVENT-RELATED BRAIN POTENTIALS

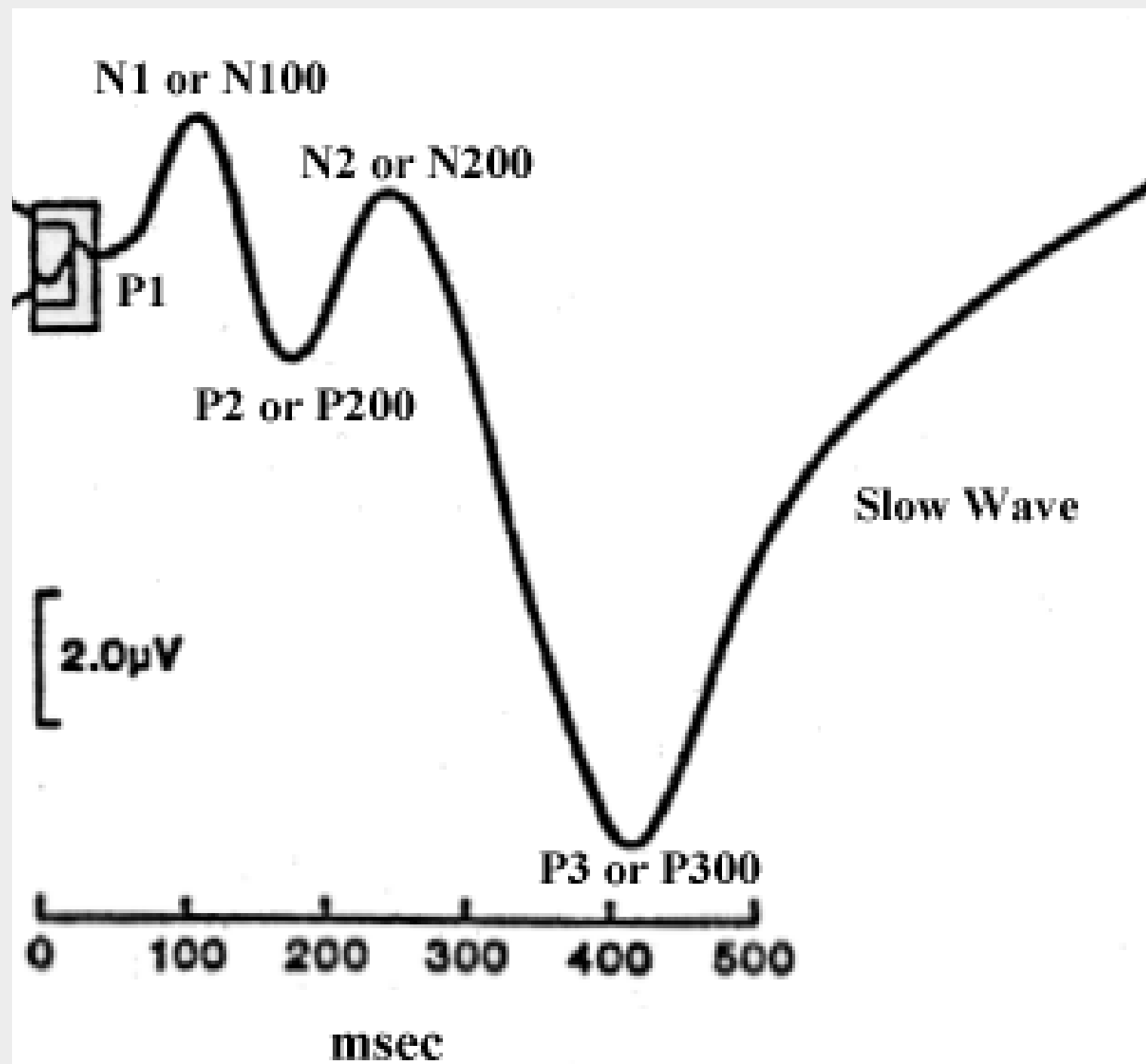


LABELLING OF ERP COMPONENTS

P or **N**: whether the component is negative or positive going.

Number after the letter:
Approximate peak latency of the components. 1, 2, 3, etc. are short for 100ms, 200ms, 300ms and so forth.

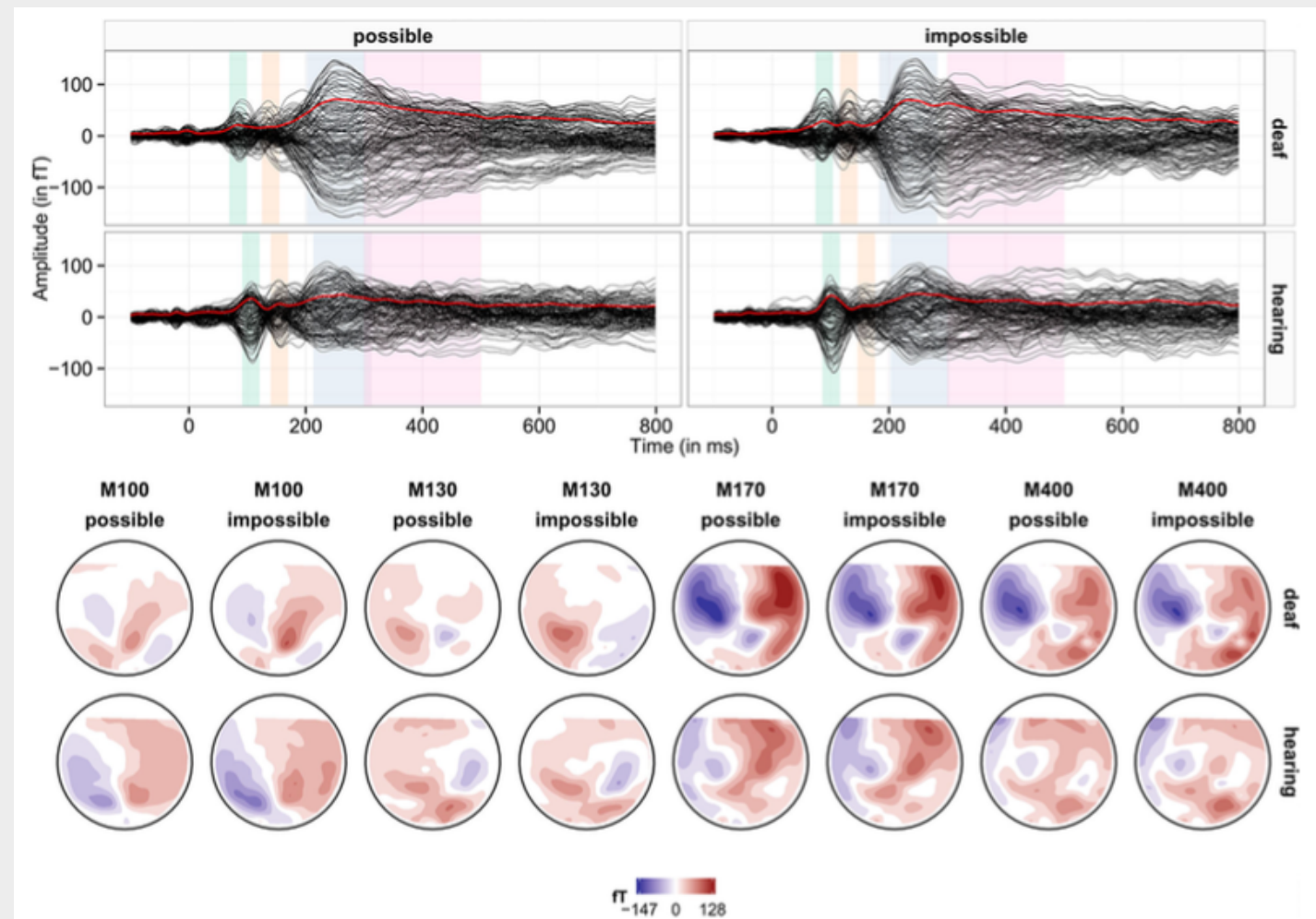
Traditionally, negative is plotted up and positive down.



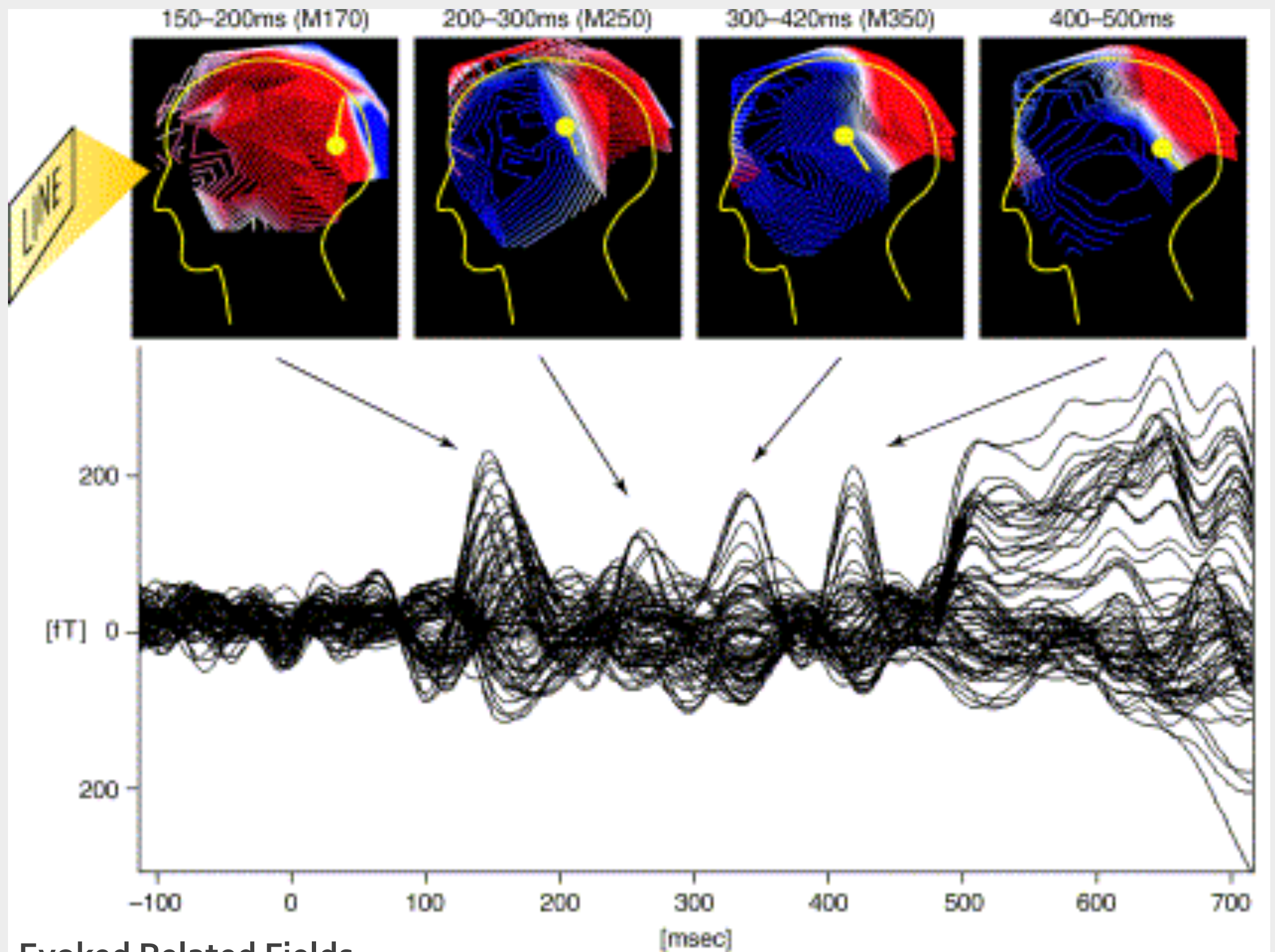
Labelling of MEG components

M: signal is a mix of outgoing and ingoing magnetic flux, no single polarity.

Number after the letter:
Approximate peak latency of the components. 1, 2, 3, etc. are short for 100ms, 200ms, 300ms and so forth.



Almeida, Poeppel & Corina, 2015



Evoked Related Fields

Pylkkanen & Marantz (2003)

TRENDS in Cognitive Sciences

TEMPORAL AND SPATIAL RESOLUTION OF EEG

Millisecond temporal resolution.

Localization of neural generators complicated.

- Different tissues and the skull differ in their conductivity: Electric potentials do not pass through these structures undistorted.
- Localization requires realistic head models.

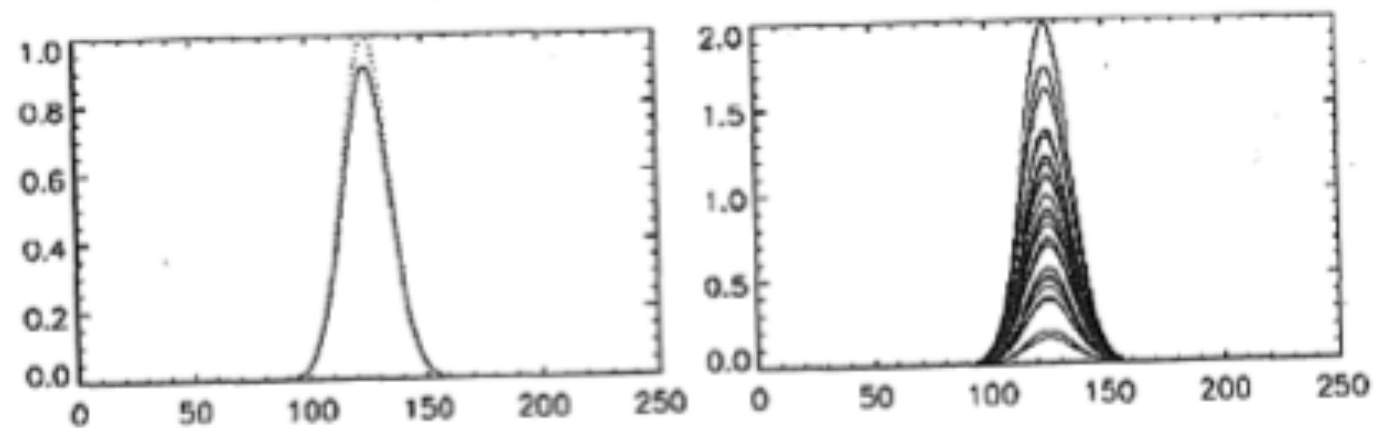


Figure 10.1

Effect of amplitude variability. (*Left*) The simulated ERP component is drawn with a dotted line and the average with a solid line. (*Right*) Simulated component on each single trial (the y-axis differs from the left plot). The single-trial amplitudes were drawn from a Gaussian distribution with a mean of 1.0 and a standard deviation of 1.0.

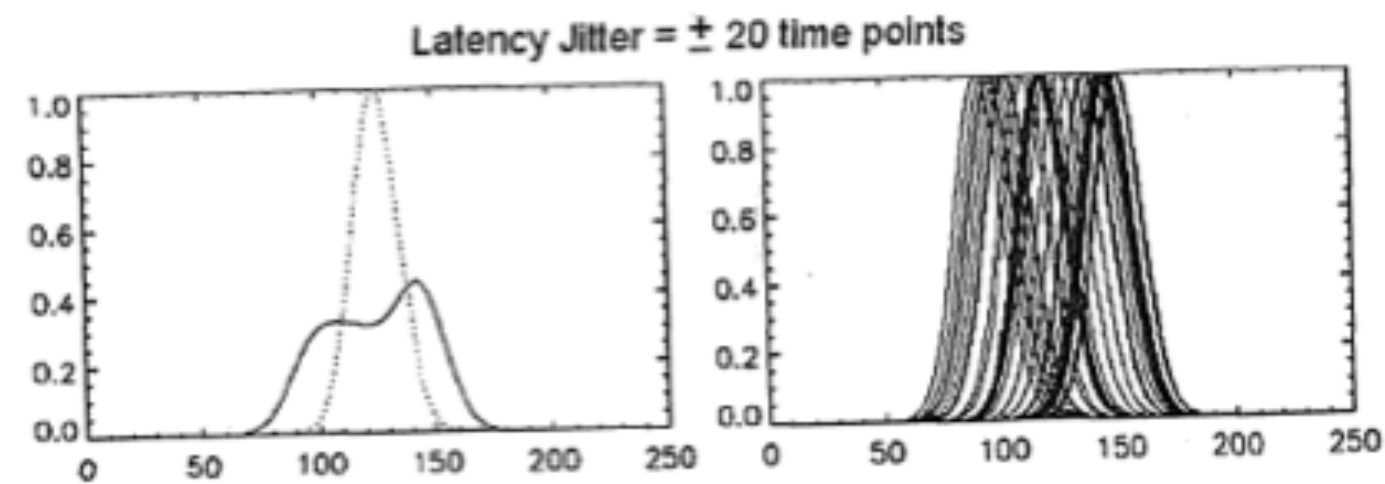
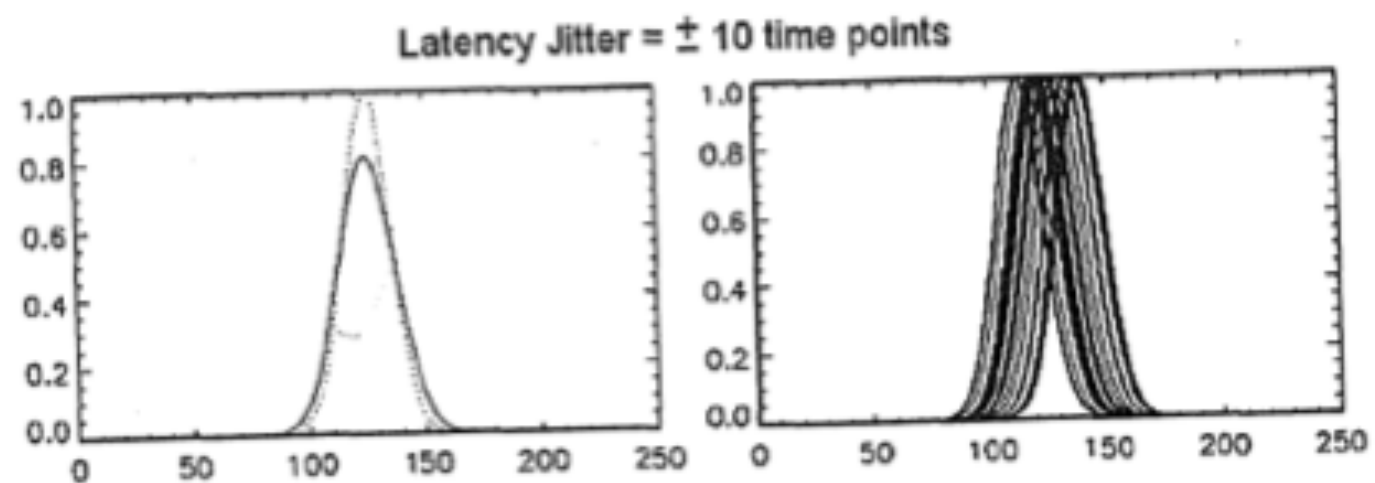
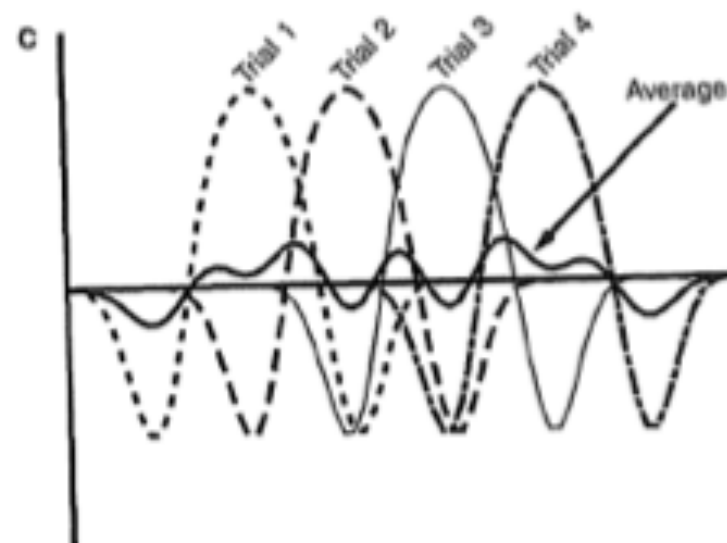
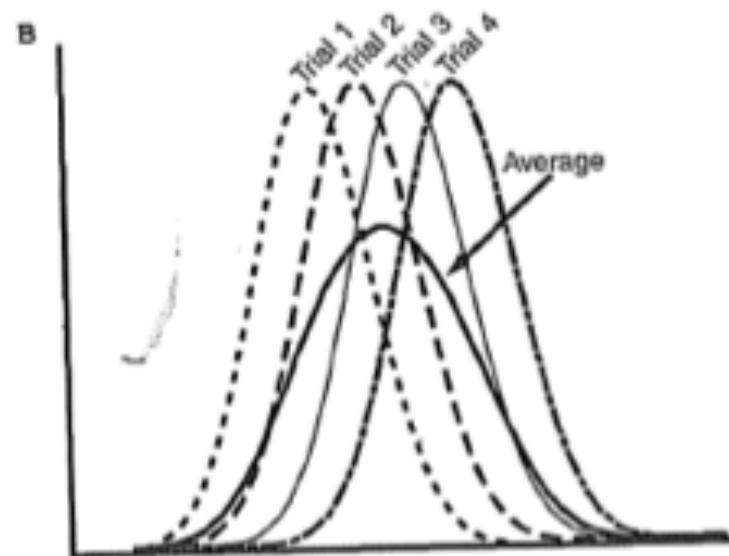
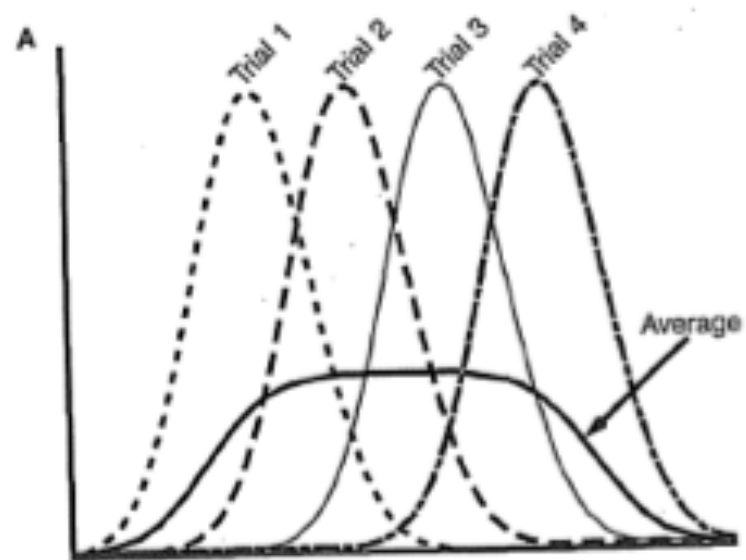


Figure 10.2

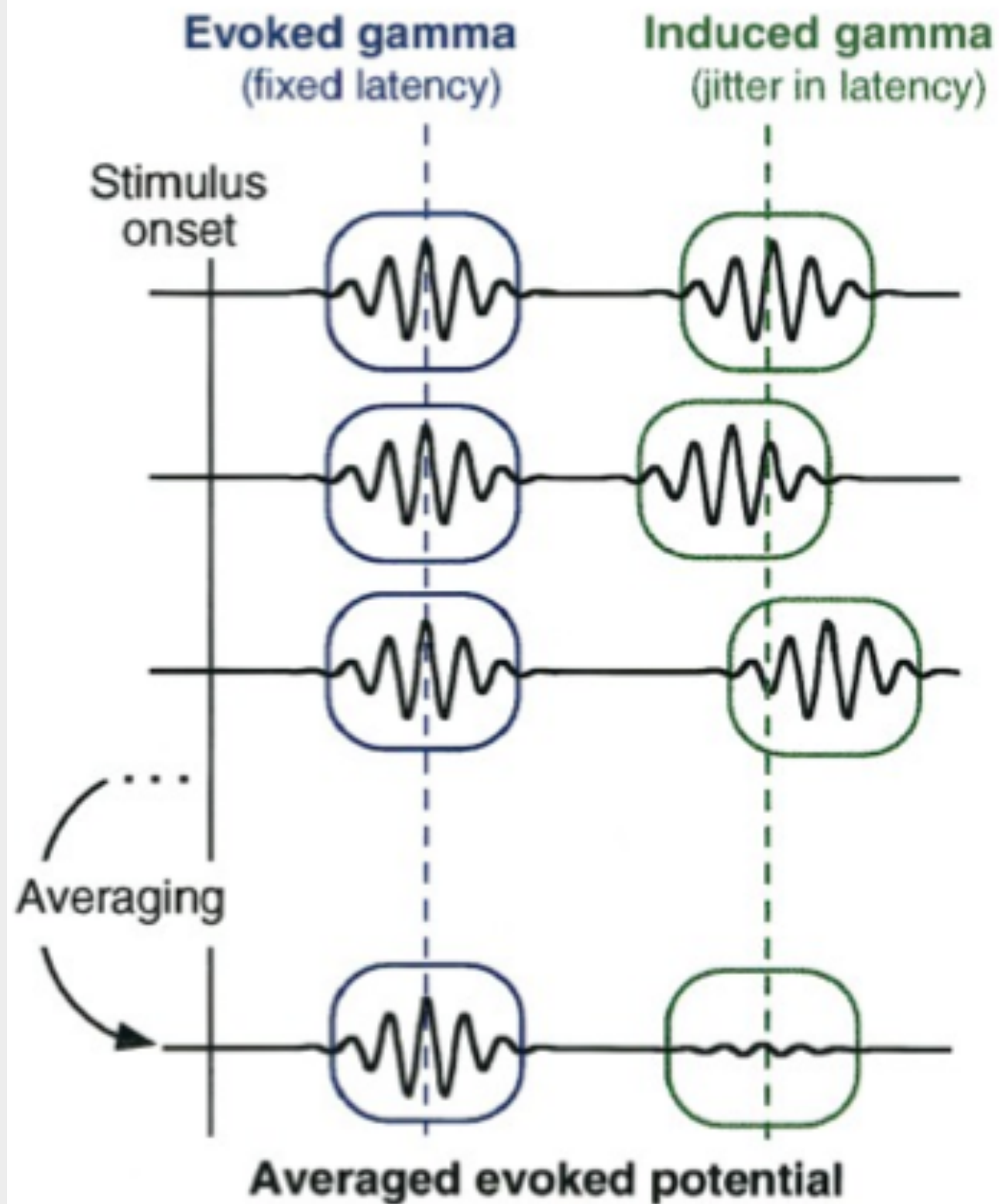
Effects of latency variability. (*Left*) The simulated ERP component is drawn with a dotted line and the average with a solid line. (*Right*) Simulated component on each single trial.

Assumption of ERPs:
time-locking!



Assumption of ERPs:
time-locking!

from Luck (2005)



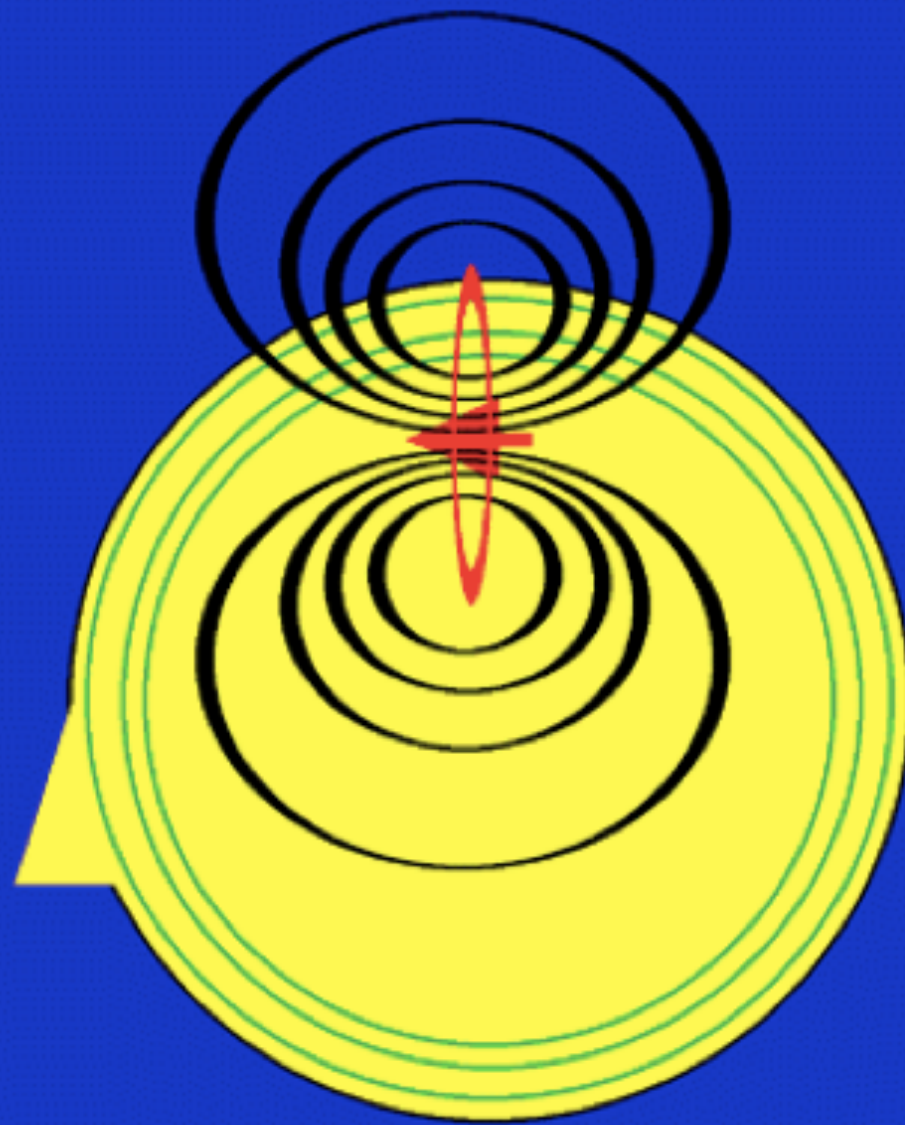
Assumption of ERPs:

time-locking!

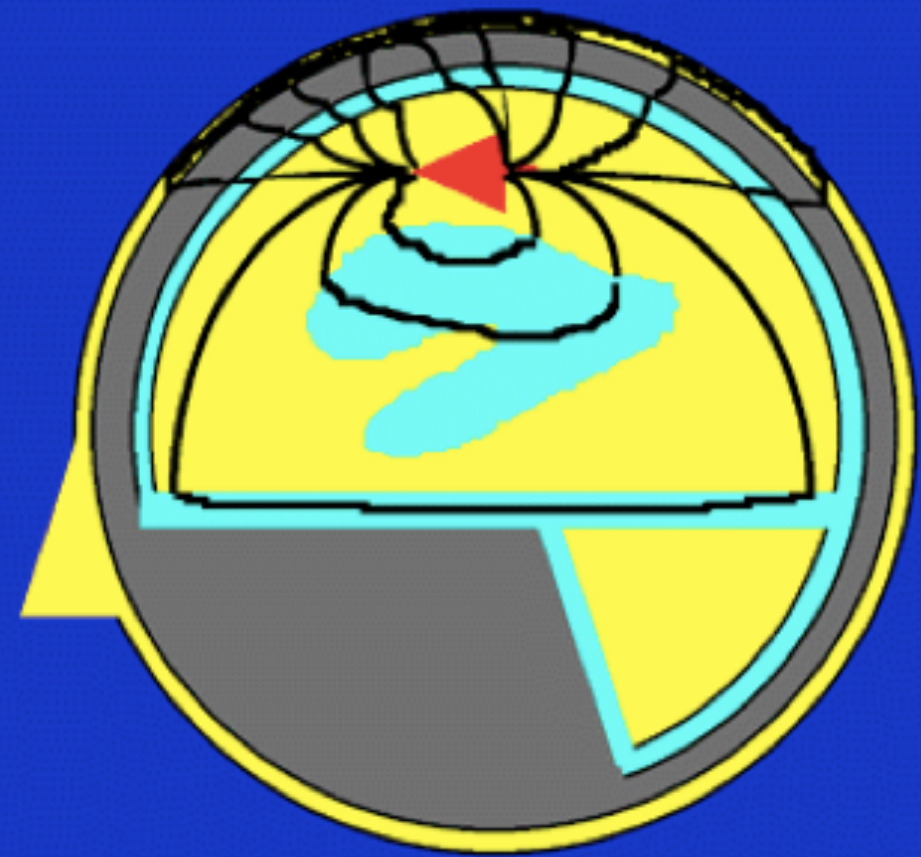
SIMILARITIES AND DIFFERENCES BETWEEN EEG AND MEG AND BETWEEN ERPS AND ERFS

EEG more 'smeared' than MEG

MEG

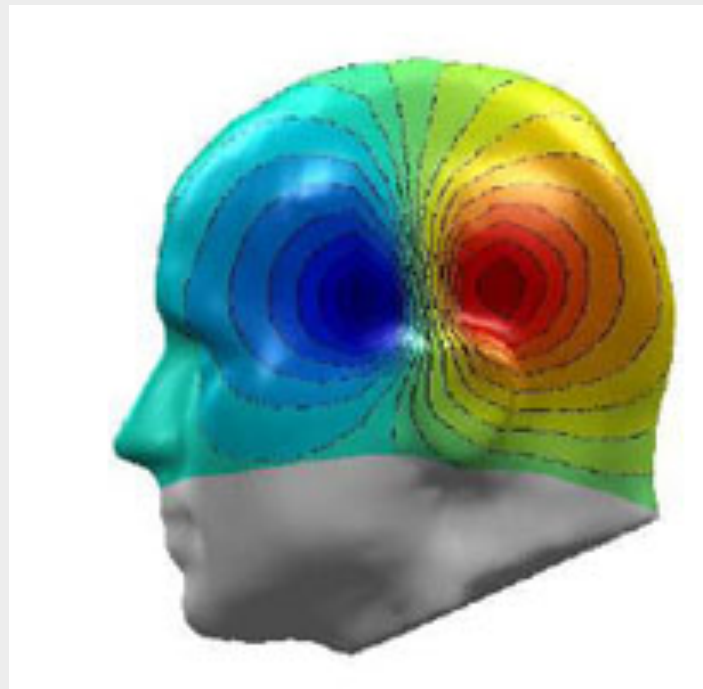
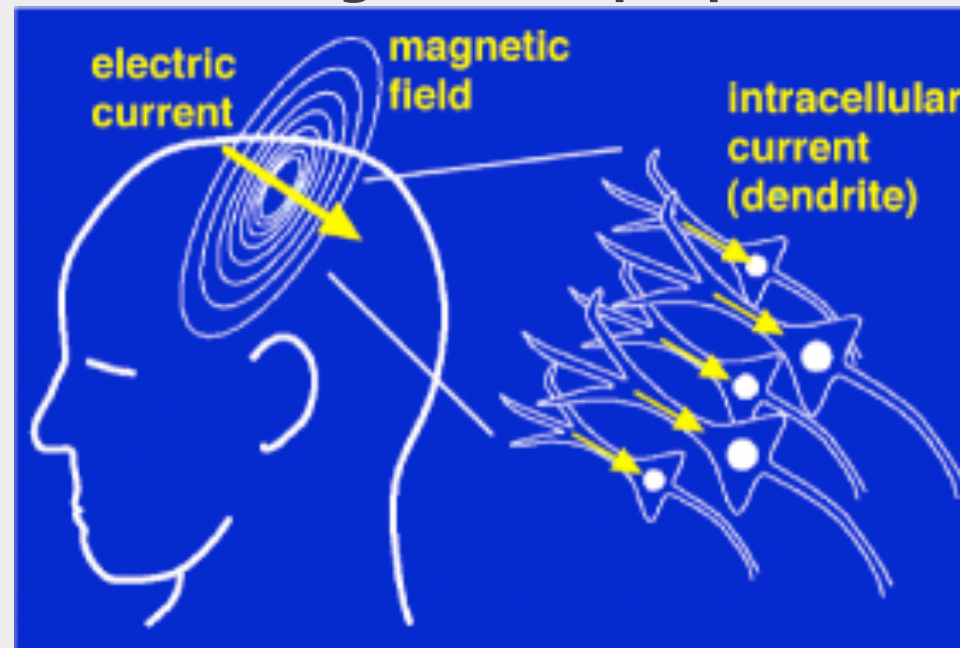


EEG

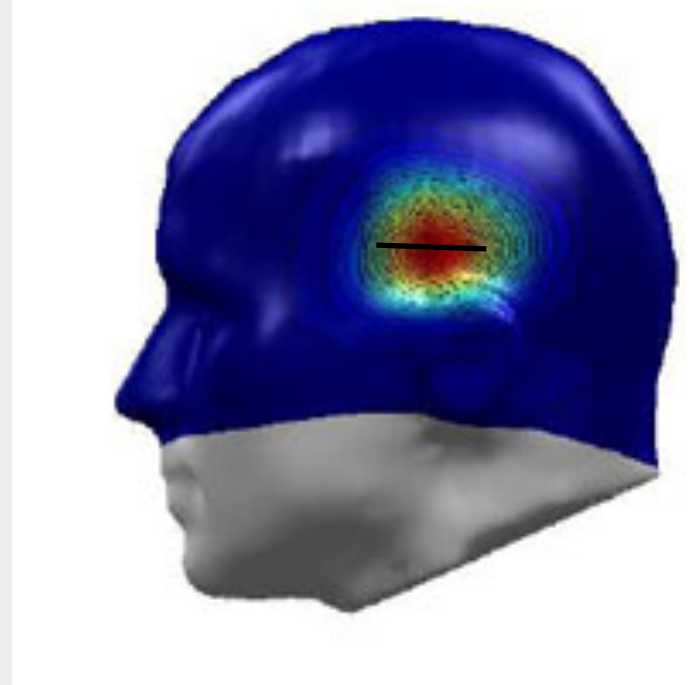


ELECTRO X MAGNETOENCEPHALOGRAPH

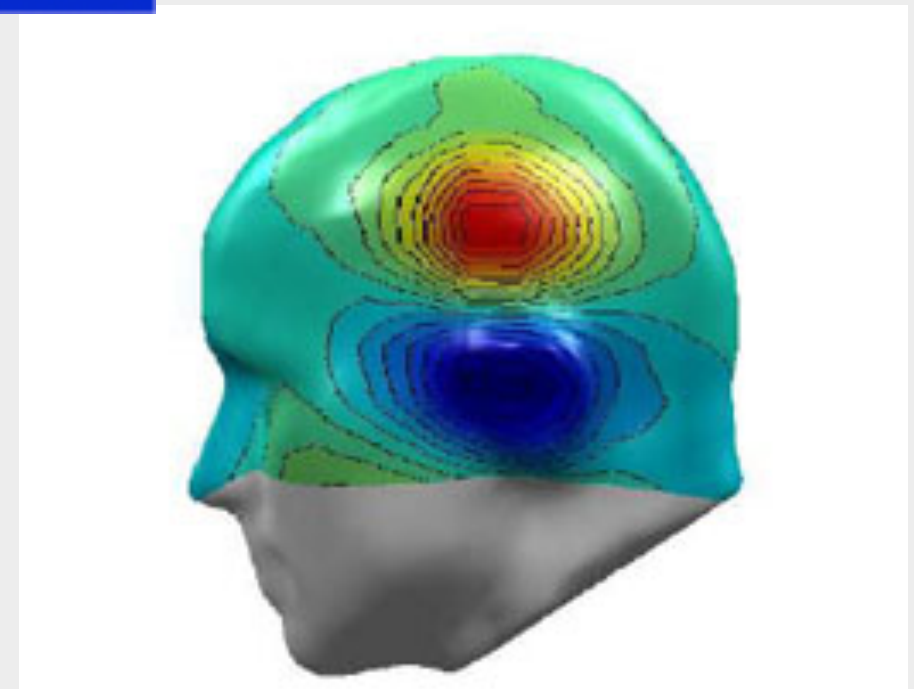
EEG and MEG signals are perpendicular



EEG

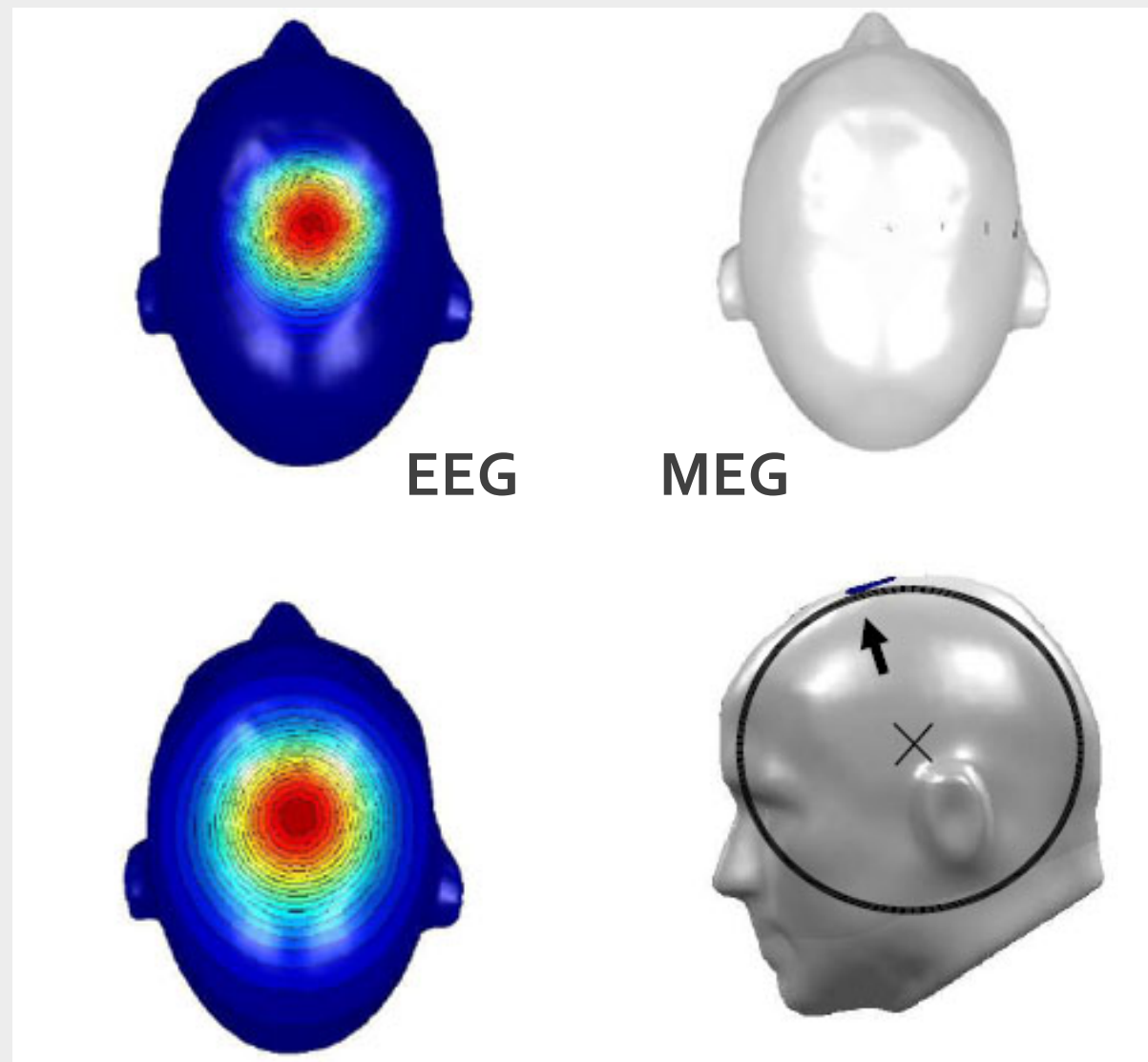


dipolar source



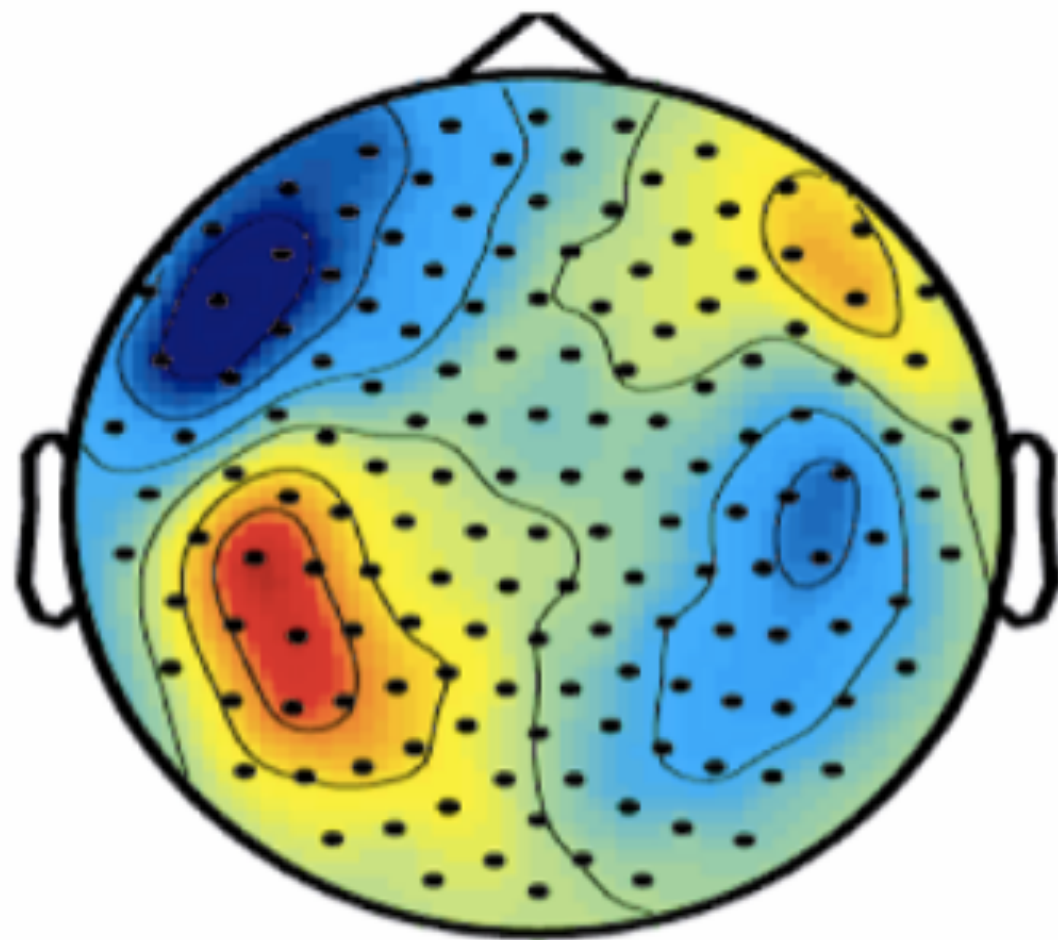
MEG

MEG not sensitive to radial source orientations



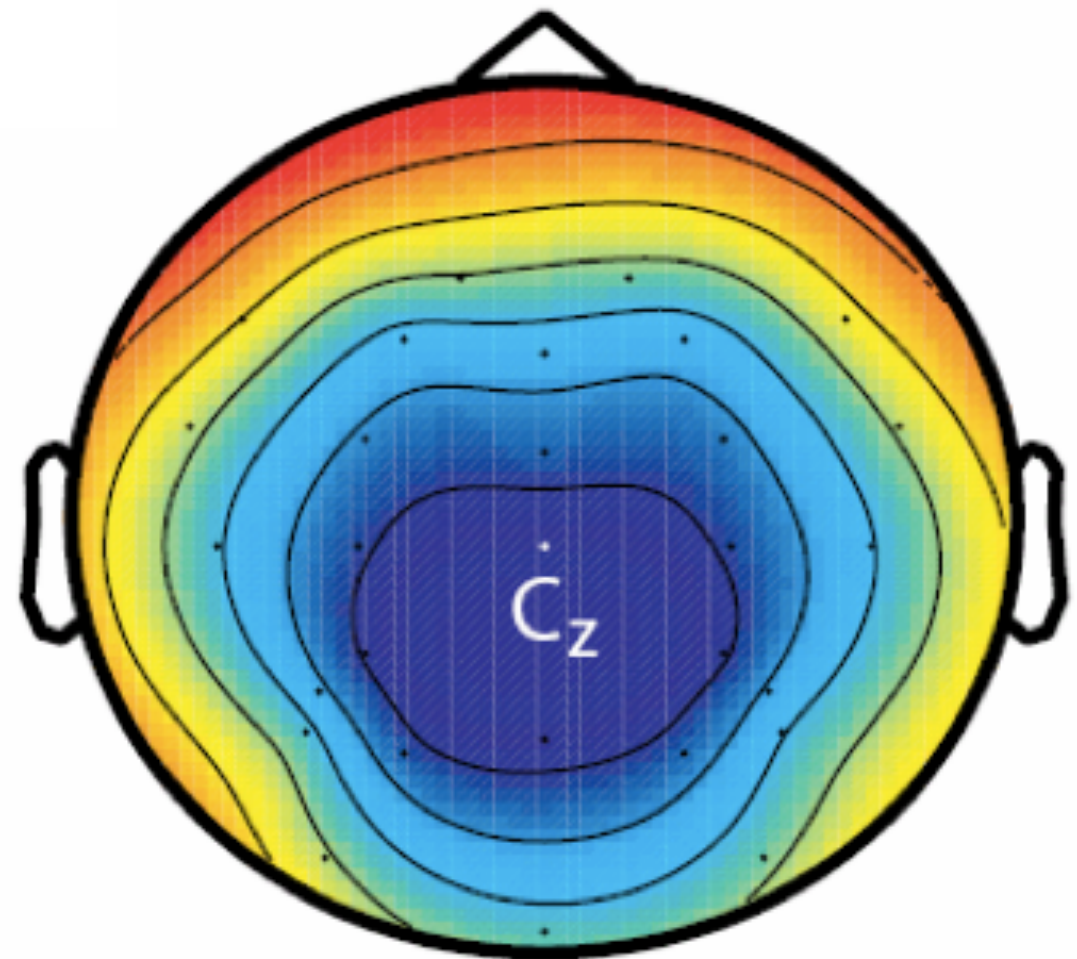
dipolar source

MEG (ERFs)



N400m

EEG (ERPs)



N400

02

THE PROBLEM TODAY

SPEECH PERCEPTION VS LEXICAL STORAGE

Long history of research on speech perception

- **Goal:** mapping an acoustic event to a phonetic interpretation
- **General assumption:** that's all there is!

SPEECH PERCEPTION VS LEXICAL STORAGE

Long history of research in the sound structure of languages

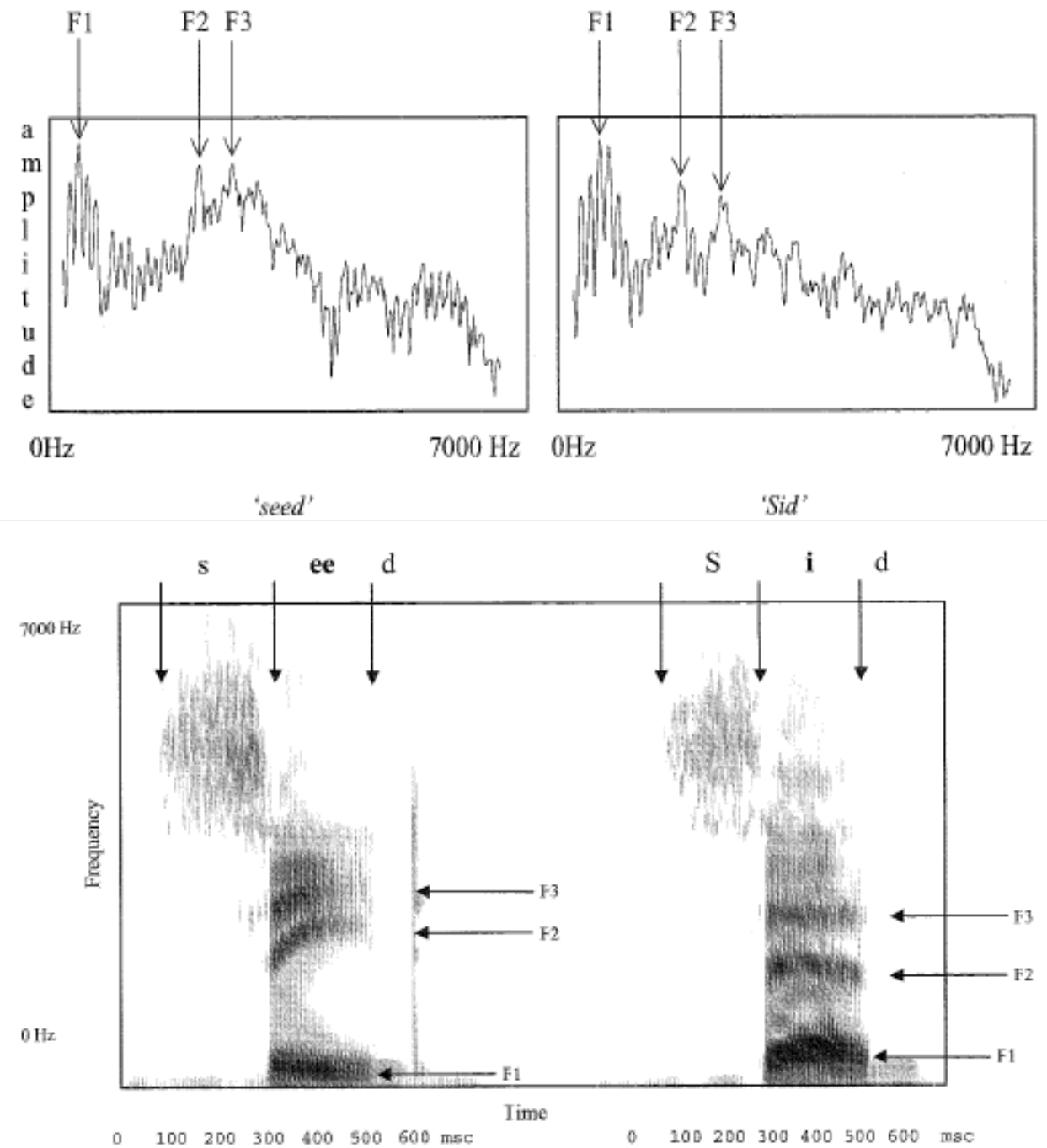
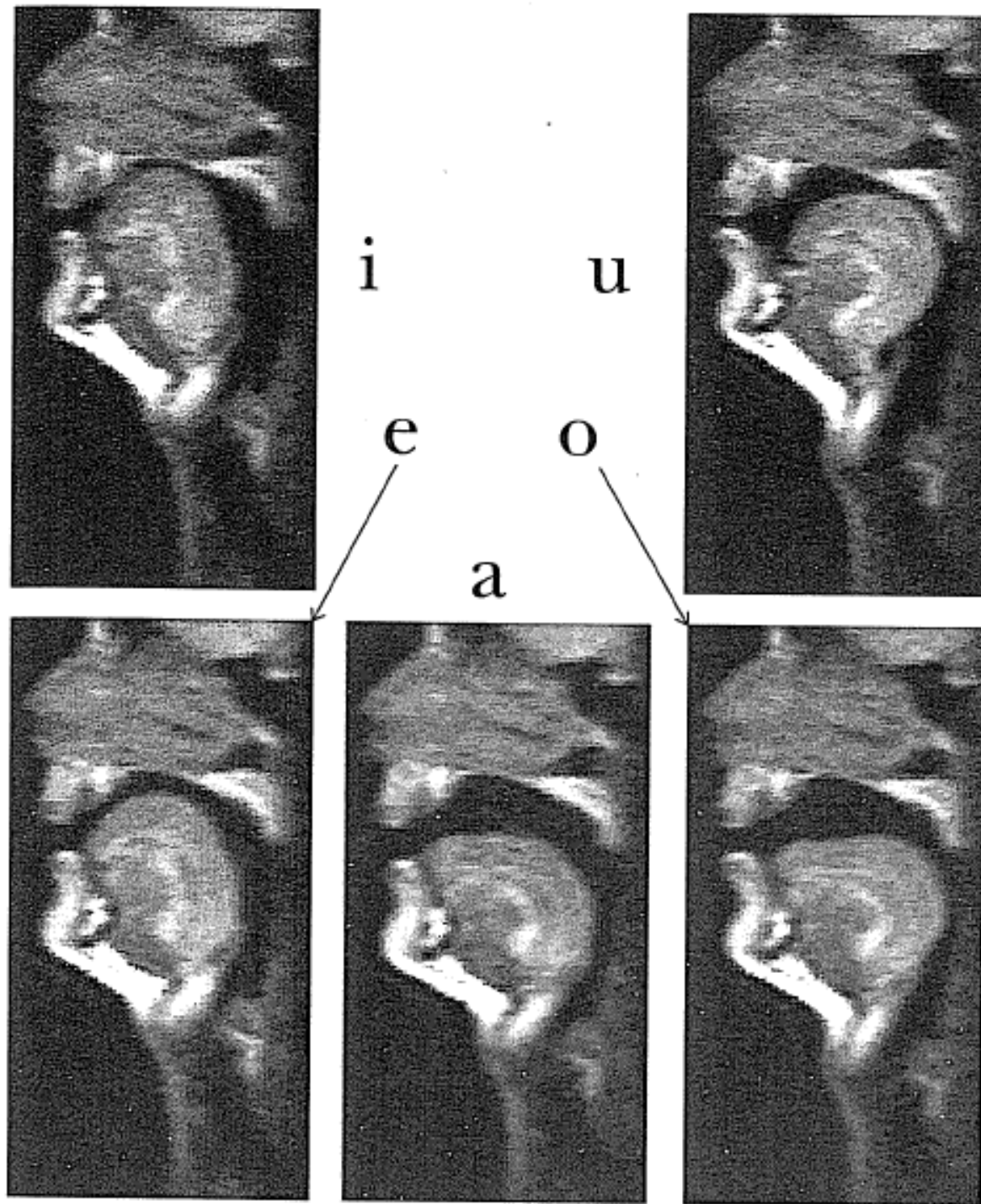
- **Phonology**
 - **Goal:** determine the representational format of a speech sound for lexical storage

SPEECH PERCEPTION: MAPPING PROBLEM

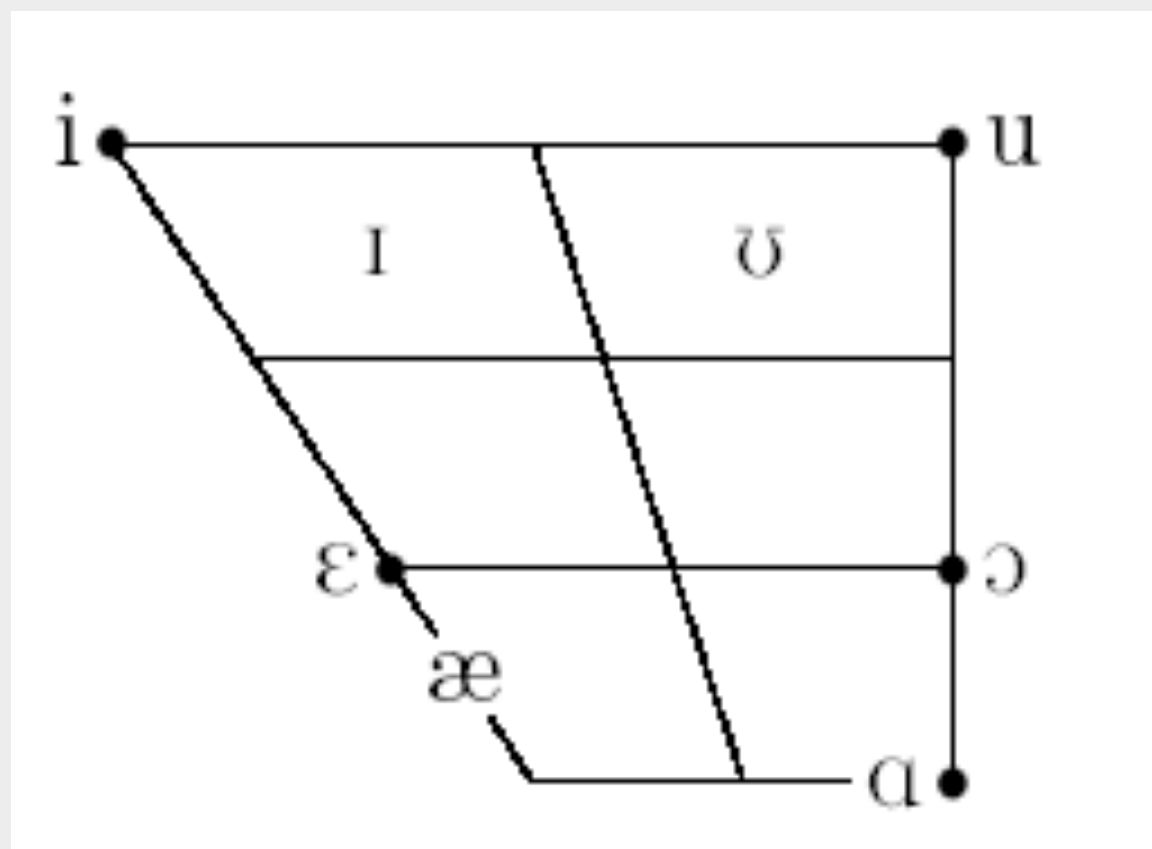
Nature of mapping

- e.g.: vowels

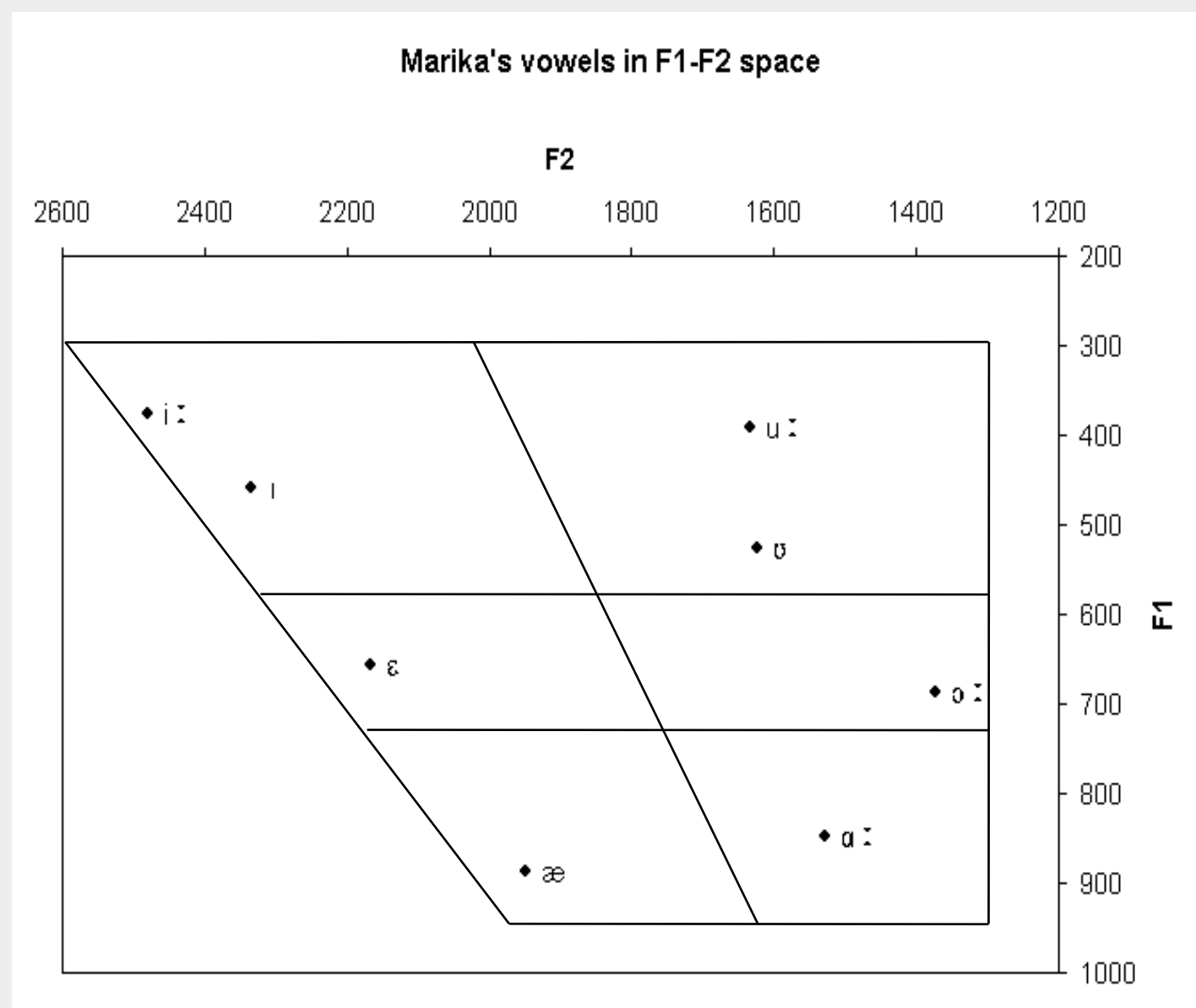
tongue position creates different filters → Certain frequencies have more energy than others (formants)



articulatory map (from IPA)



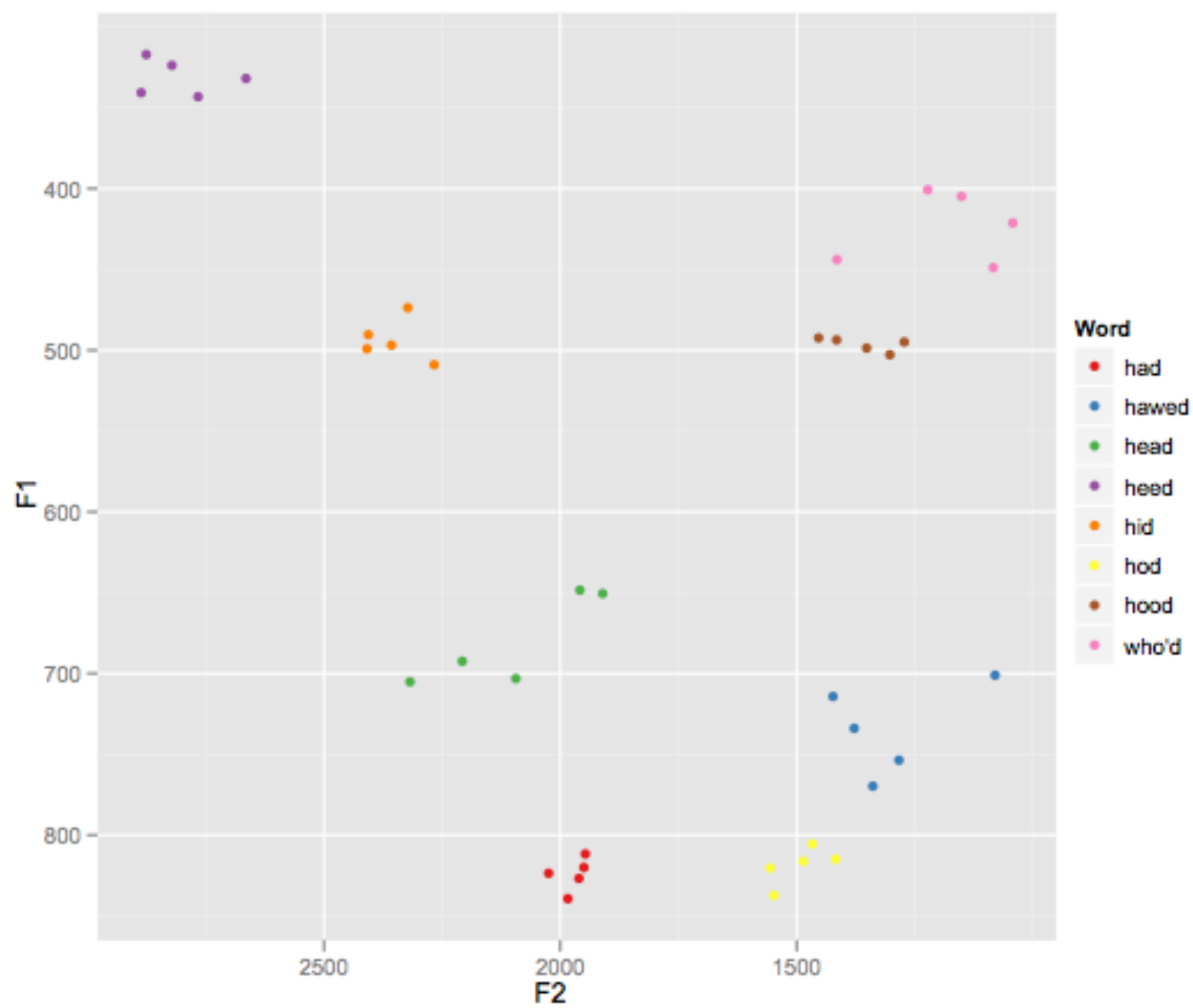
acoustic map (from recordings)



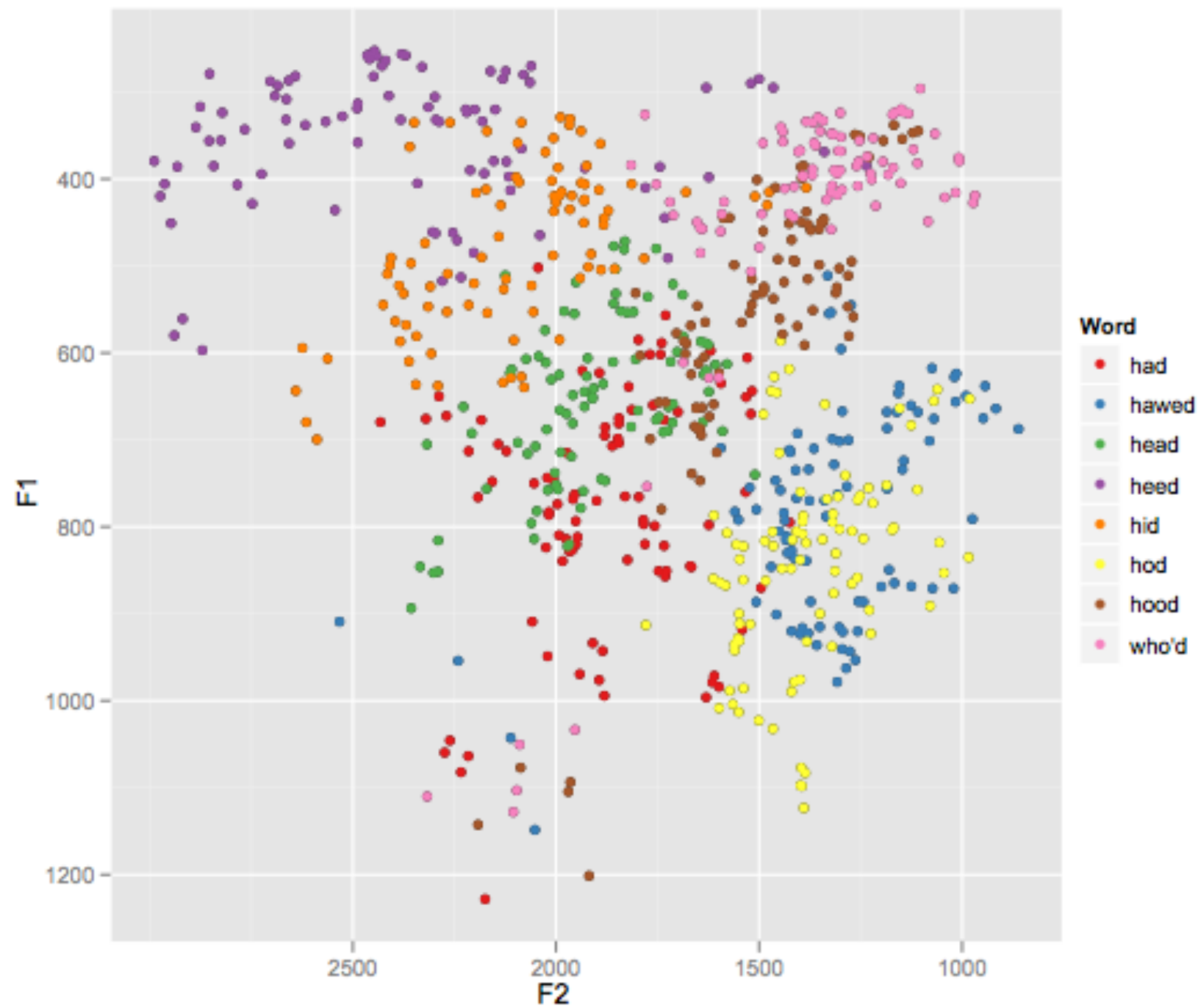
SPEECH PERCEPTION: MAPPING PROBLEM

Problem of variation

Data from one person



Data from several people



HOW MANY "T"S?

Till

Still

Seat

Tree

Butter

Button

PHONETIC TRANSCRIPTION

t - t^h - t^ɹ - t^w - r - ?

Till [t^h ɪ t̥]

Still [s t ɪ t̥]

Seat [s iː t^h] or [s iː t^ɹ], but not [s iː t]

Tree [t^w ɹ iː]

Butter [bʌ r ə]

Button [bʌ ʔ ɪ]

DOES ALL THIS VARIATION MATTER?

YES: for pronunciation

- Native vs non-native sounding speech!

Bulk of speech perception research stops here!

- **Map:** acoustic events → phonetic units

Assumption: words are stored as strings of phonetic units

DOES ALL THIS VARIATION MATTER?

NO: for storing different words

- [t] and [p] are also different sounds, but they also help distinguish word forms in english
 - Pill vs Till, Pan vs Tan, Map vs Mat
- You cannot find pairs of words that would differ only in terms of
 - t vs t^h ||| t vs t^w ||| t vs ? ||| t vs r

PHONES VS PHONEMES

Large number of “sounds” used in actual pronunciation

- We call these **phones**

Only a subset of phones are lexically contrastive

- We call these **phonemes**

PHONEMES ARE AN ABSTRACTION

Layer of representation that groups distinct phones together

[**t** - **th** - **tw** - **ʔ** - **r**] can be represented with a single symbol /**t**/

Crucially, phonemes are language-dependent!

[**t** - **th** - **tw** - **ʔ** - **r**] can be represented with a single symbol /**t**/...

- ...IN (AMERICAN) ENGLISH, not so in other languages!

PHONEMES ARE AN ABSTRACTION & LANGUAGE DEPENDENT!

English:

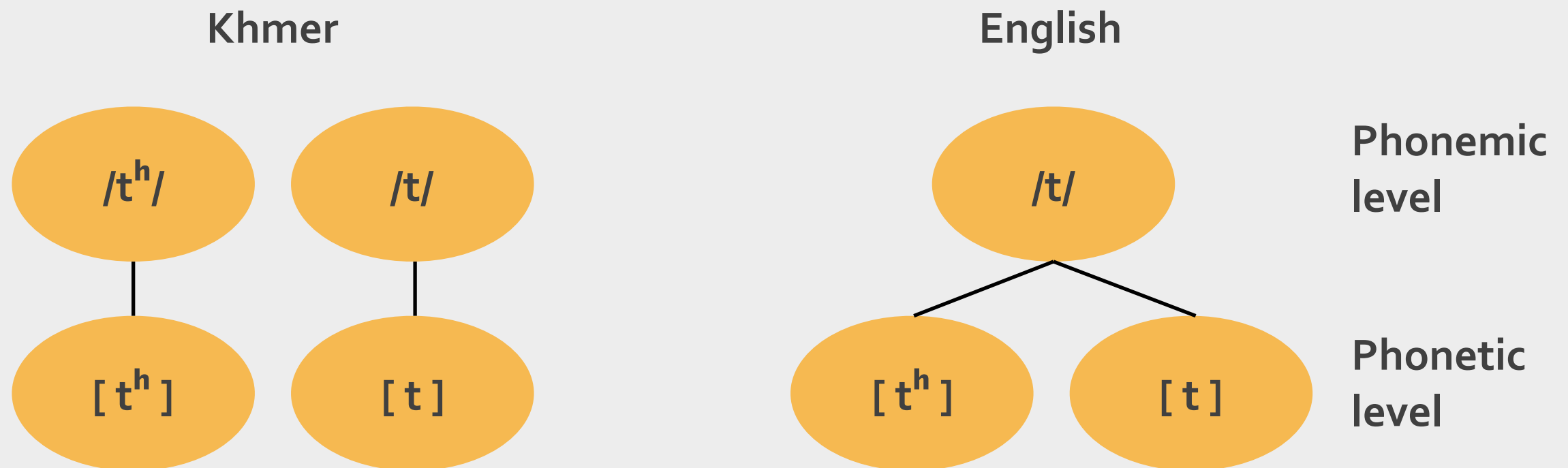
[t^h ɔ p] vs [t ɔ p] = same word (just weird without aspiration)

Khmer:

[t^h ɔ p] = to support [t ɔ p] = be suffocated

PHONEMES ARE AN ABSTRACTION & LANGUAGE DEPENDENT!

[t^h] vs [t]: phonemic in Khmer, but only **phonetic** in English



PHONEMES AND PHONES

General Agreement: You always hear phones

Less Agreement: you store phonemes, not phones

PHONEMES AND PHONES

Phones linked to the same **phoneme** are usually predictable from context

- You get aspiration for /t/ in syllable initial positions
- You get unaspirated [t] after /s/
- You get the flap in between vowels
- Etc.
- So maybe it's all about coarticulation?

PHONEMES AND PHONES

Phones linked to the same **phoneme** are usually predictable from context

- So maybe it's all about coarticulation?

...But sometimes the variation is random(-ish)

- What is the first consonant in words like "human" or "huge"?
- Sometimes [h], sometimes [j] and sometimes even [ç]

PHONEMES AND PHONES

Phones linked to the same **phoneme** are usually predictable from context

- So maybe it's all about coarticulation?

...But sometimes there's conditioning at a distance

- E.g. Vowel Harmony (here, Hungarian)
- Bab – Babnak; Rum – Rumnak
- Hit – Hitnek; Tök – Töknek

PROBLEM OF TWO LEVELS OF REPRESENTATION

Locus of phenomena?

Example: Place assimilation:

- "Sweet boy" often sounds as "sweep boy"
- But "sweep toy" never sounds as "sweet toy"
- Phonetically or phonologically conditioned?

BUILDING BLOCKS OF PHONES: DISTINCTIVE FEATURES

[t]

- [+plosive]
- [+coronal]
- [+anterior]
- [-voice]

[d]

- [+plosive]
- [+coronal]
- [+anterior]
- [+voice]

BUILDING BLOCKS OF PHONES: DISTINCTIVE FEATURES

Strong *representational* claim:

- They are the smallest building blocks of language (atoms of speech)
- Used to store sounds in the mind

ERP OF INTEREST:

MISMATCH NEGATIVITY (MMN)

THE MISMATCH NEGATIVITY (MMN)

Stream of acoustic stimuli

- One type is repeated a lot (*standard*)
- The other appears only occasionally (*deviant*)
- MMN is (broadly construed) the difference between the two

Elicited pre-attentively!

- Participants are instructed not to attend on the auditory stream, but on reading a book or watching a silent movie

THE MISMATCH NEGATIVITY (MMN)

Standard description:

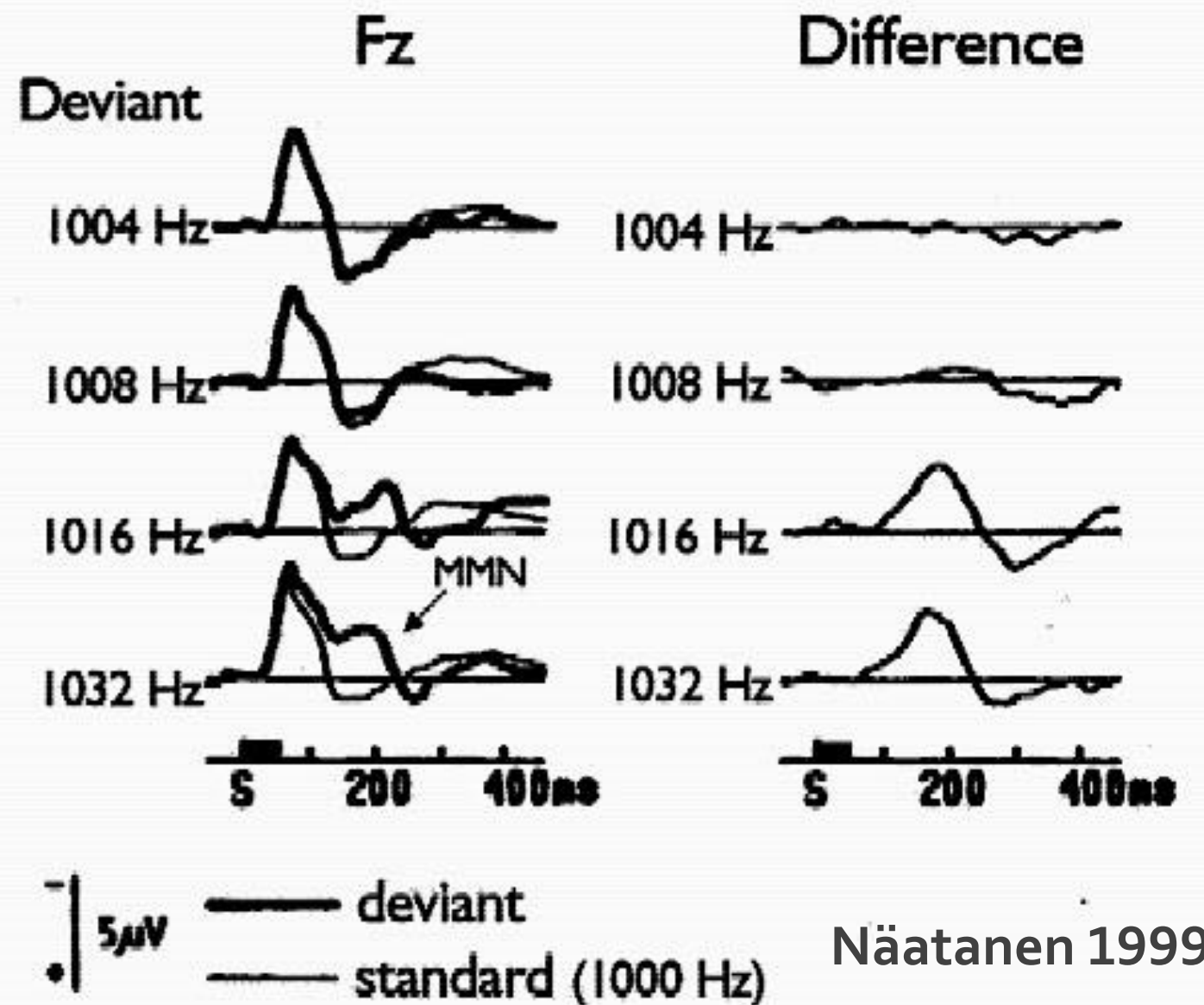
- Automatic auditory difference detection in memory
- The repeated presentation of the standards creates/induces/retrieves a memory trace of the ongoing stream
- The deviant clashes with that representation
- MMN is the error signal

MMN as error signal

Sensitive to the *magnitude* of the difference between standards and deviants!

Larger (acoustic) differences lead to *larger* MMN effects.

MMN as a Function of Frequency Change

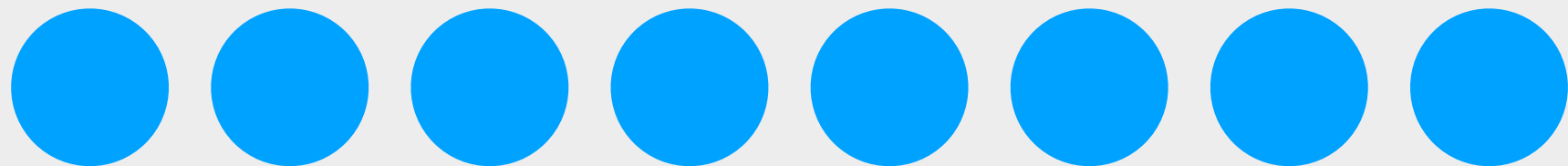


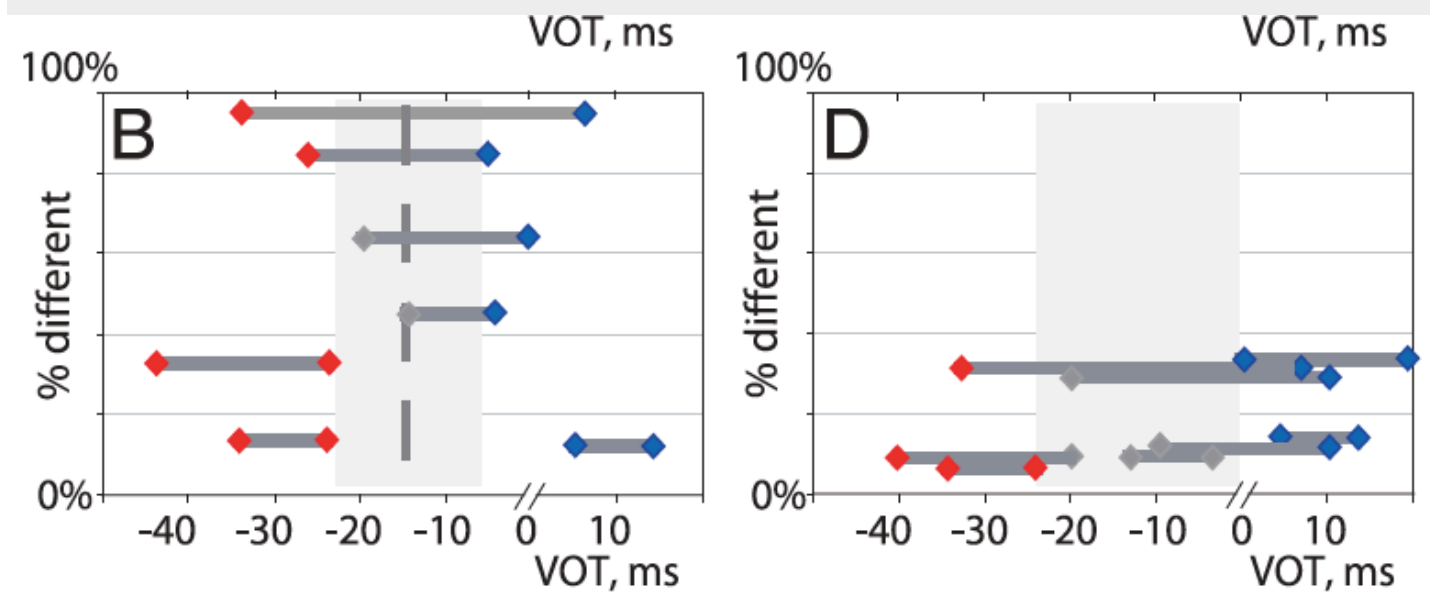
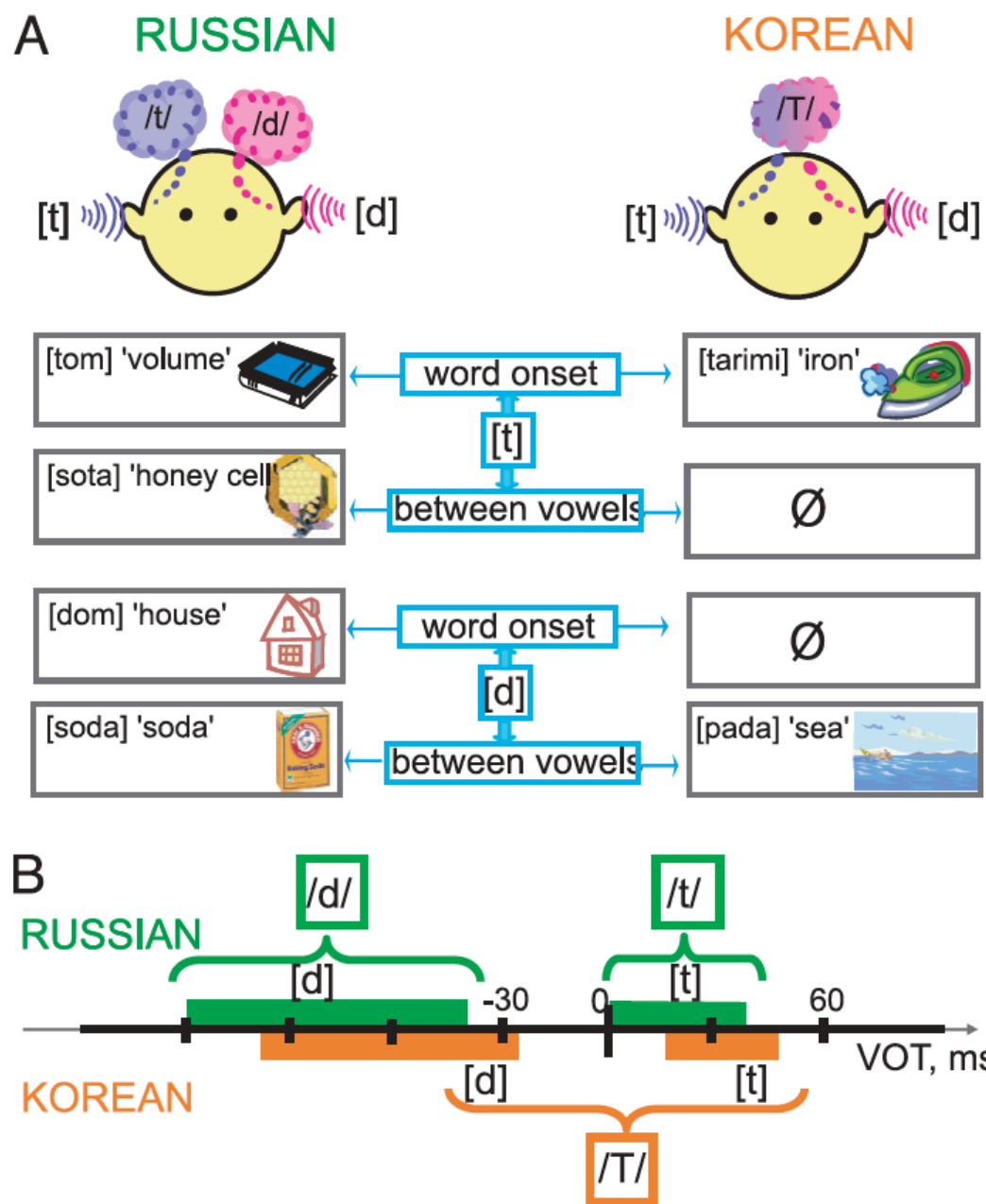
THE MISMATCH NEGATIVITY (MMN)

Crucial question (for language scientists)

- MMN is sensitive to continuous acoustic differences
- Is it also sensitive to the *categorical* differences at the level of speech perception?

- Yes





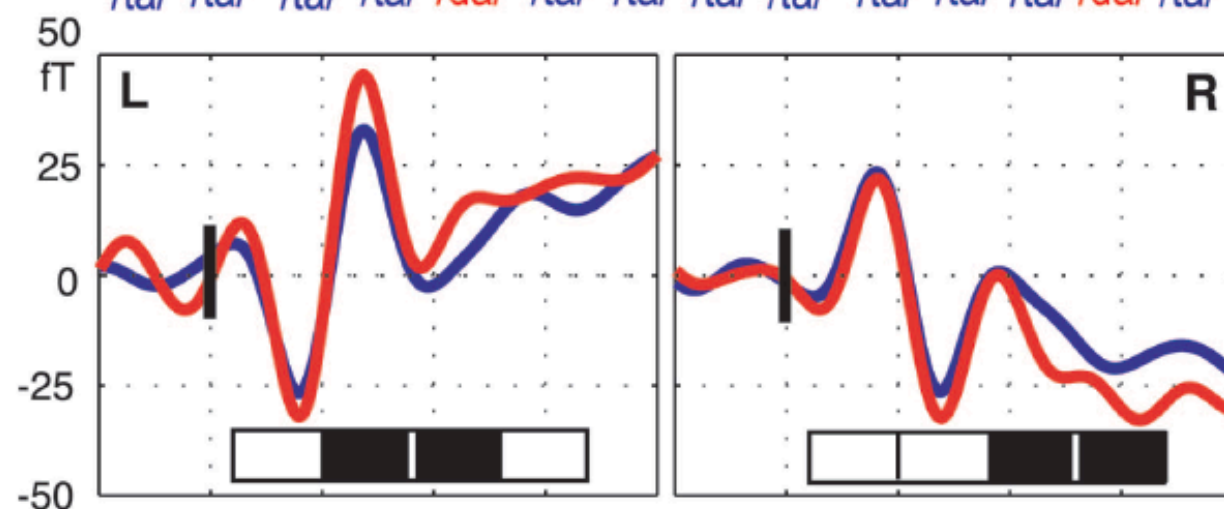
Kazanina et al (2006) PNAS

Russian

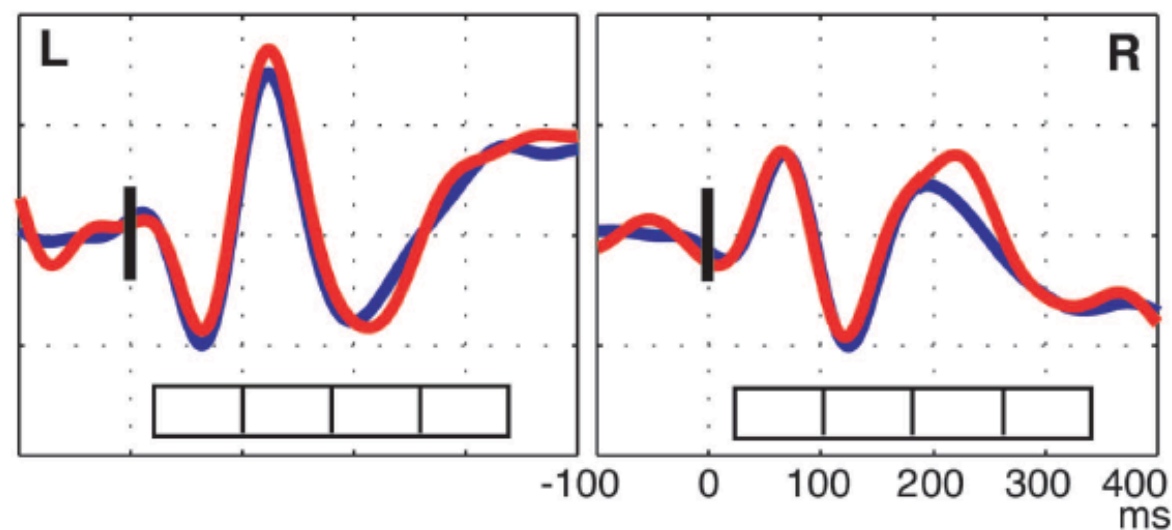
Korean

B

-08 +02 -04 +08 -28 -04 +02 -02 -08 +02 -04 -08 -34 -08
 [ta] [ta] [ta] [ta] [da] [ta] [ta] [ta] [ta] [ta] [ta] [ta] [da] [ta]
 /ta/ /ta/ /ta/ /ta/ /da/ /ta/ /ta/ /ta/ /ta/ /ta/ /ta/ /da/ /ta/

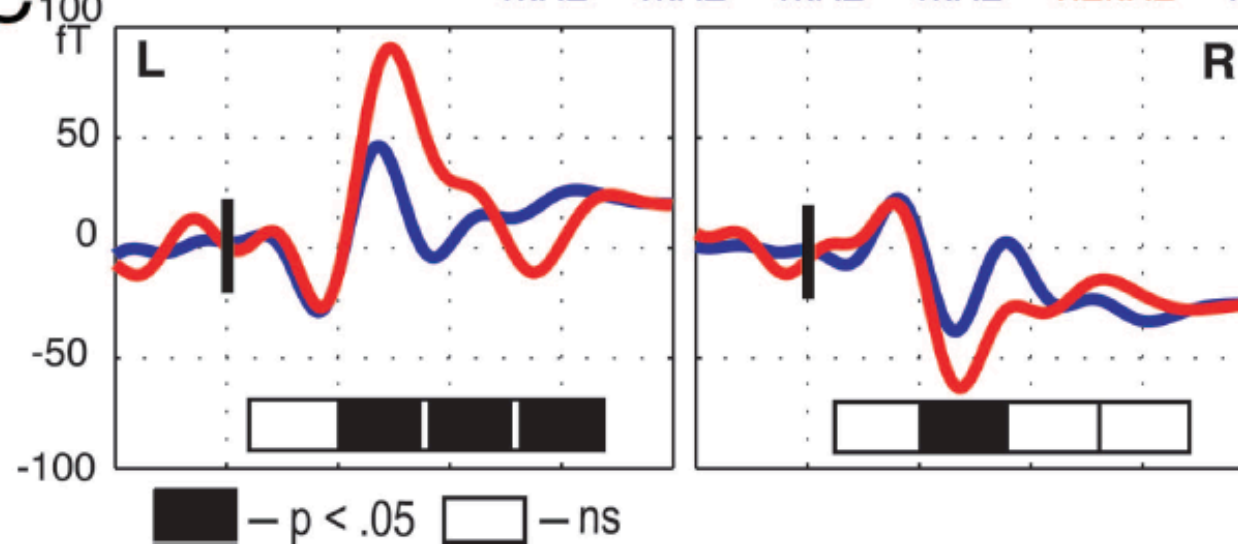


+07 +02 +11 +16 -28 +11 +00 +16 +11 +00 +07 +07 -34 +16
 [ta] [ta] [ta] [ta] [da] [ta] [ta] [ta] [ta] [ta] [ta] [ta] [da] [ta]
 /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/ /Ta/

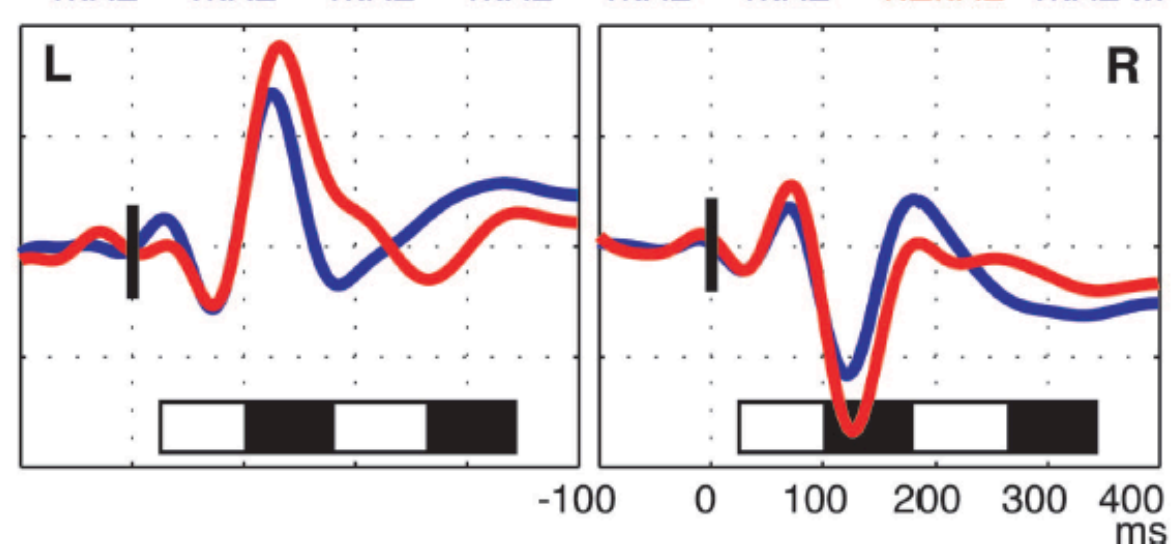


C

1kHz 1kHz 1kHz 1kHz 1.2kHz 1kHz



1kHz 1kHz 1kHz 1kHz 1kHz 1kHz 1.2kHz 1kHz ...



QUESTION 1:
SPARSE OR FULL
CODING?

BUILDING BLOCKS OF PHONES: DISTINCTIVE FEATURES

[t]

- [+plosive]
- [+coronal]
- [+anterior]
- [-voice]

[d]

- [+plosive]
- [+coronal]
- [+anterior]
- [+voice]

BUILDING BLOCKS OF PHONES: DISTINCTIVE FEATURES

Strong *representational* claim:

- They are the smallest building blocks of language (atoms of speech)
- Used to store sounds in the mind

SPARSE OR FULL CODING?

Sounds with [CORONAL] place feature [t, d, s, z, n] are a bit special

- Very common in the world's languages
- Often change on historical scale (by assimilation or deletion)
- Assimilate to other sounds, but reverse is not true
 - "Sweet boy" often sounds as "sweep boy"
 - But "sweep toy" never sounds as "sweet toy"

SPARSE OR FULL CODING?

Sounds with [CORONAL] place feature [t, d, s, z, n] are a bit special

Proposal 1: some kind of *default* value

Proposal 2: do *not* need to be *stored* in long-term memory

- for e.g.: **Underspecification**

SPARSE OR FULL CODING?

[CORONAL] does not need to be stored in long-term memory
(lexical storage)

But you still need it for pronunciation

- Inserted by default if place slot is empty

MMN expectations

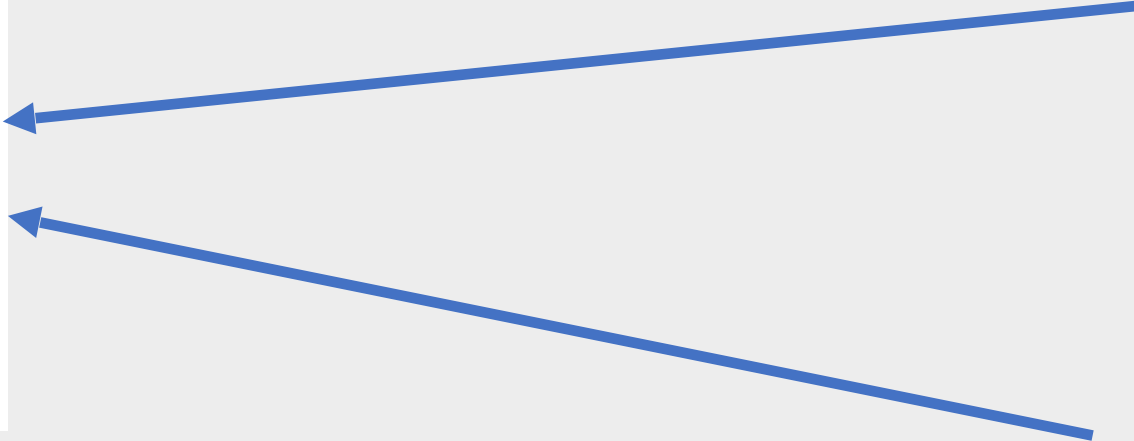
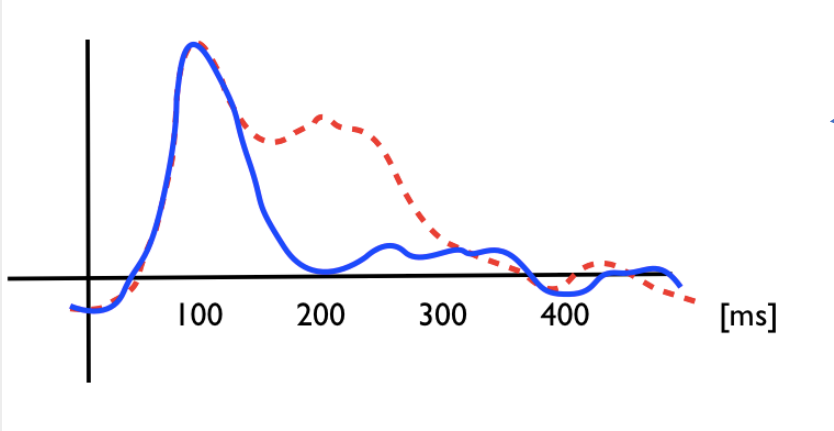
Phonetic level: [Coronal] [Coronal] [Coronal] [Coronal] [Coronal]

Long Term memory: [Coronal] ... -> ... []

Mismatch Negativity (MMN) possibilities

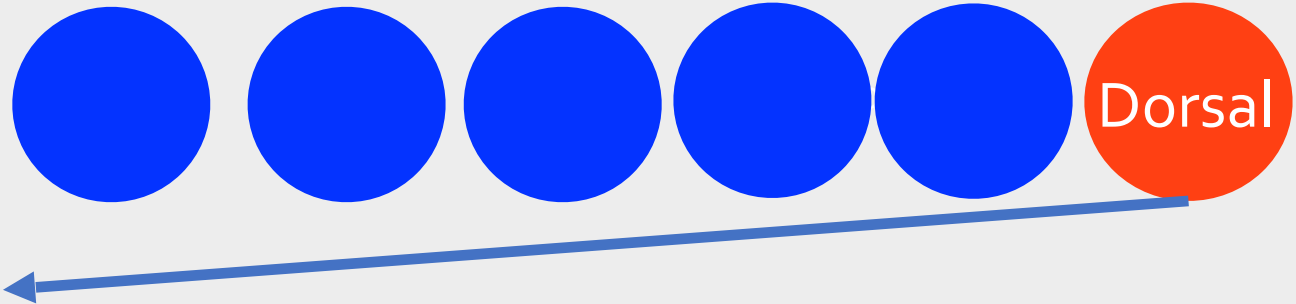
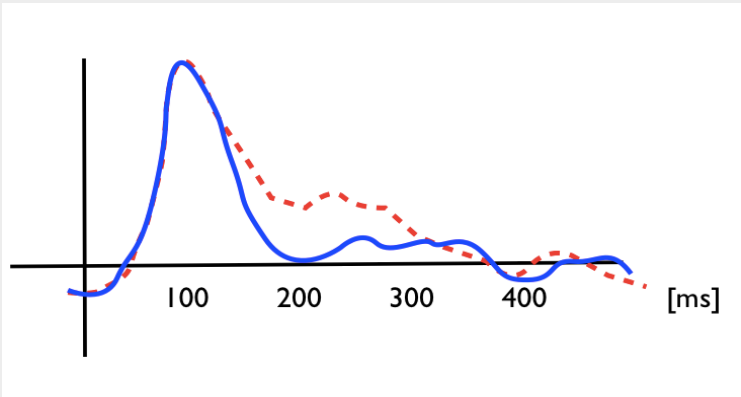
k k k k k t

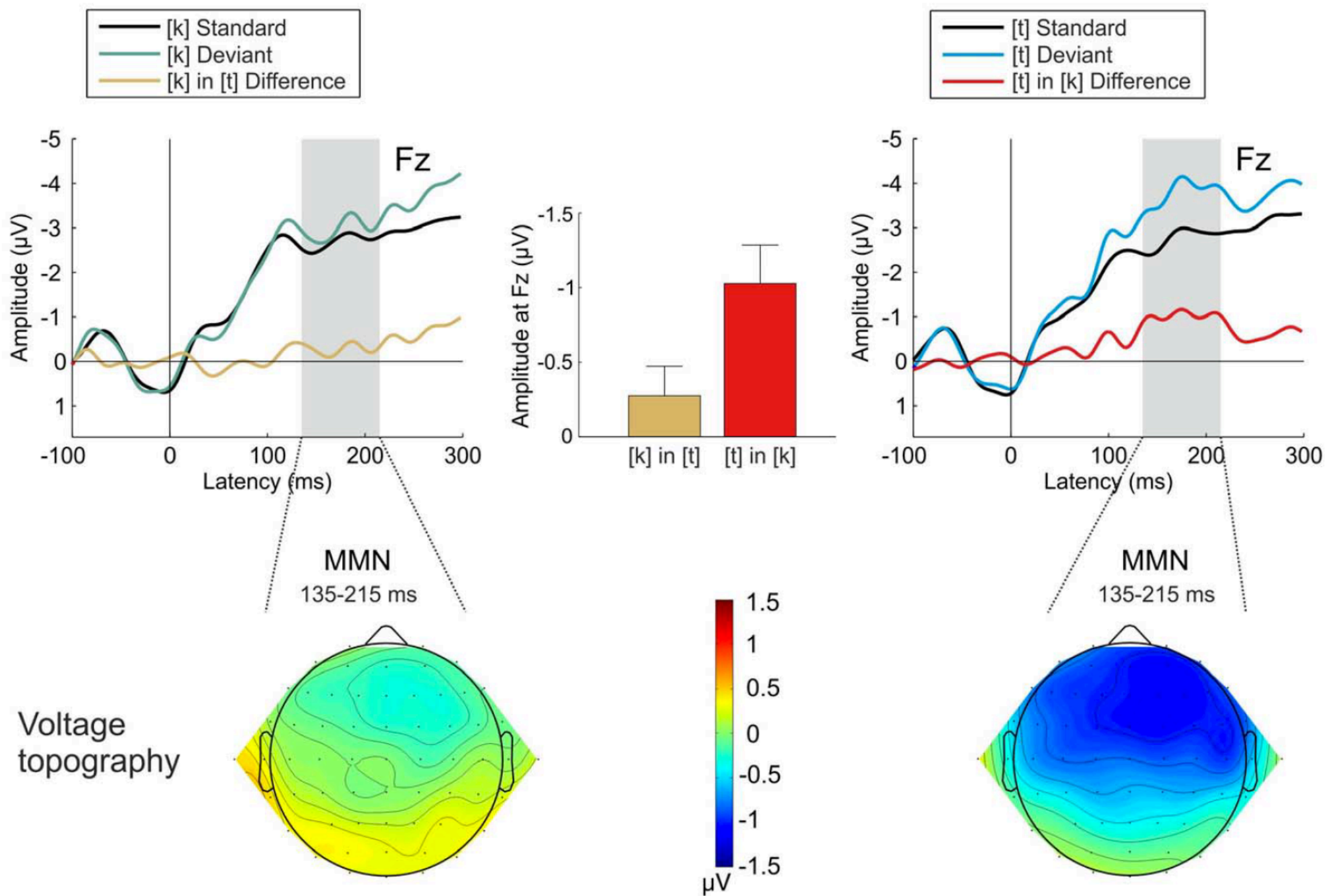
Dorsal Dorsal Dorsal Dorsal Dorsal Cor



t t t t t k

Cor Cor Cor Cor Cor Dorsal





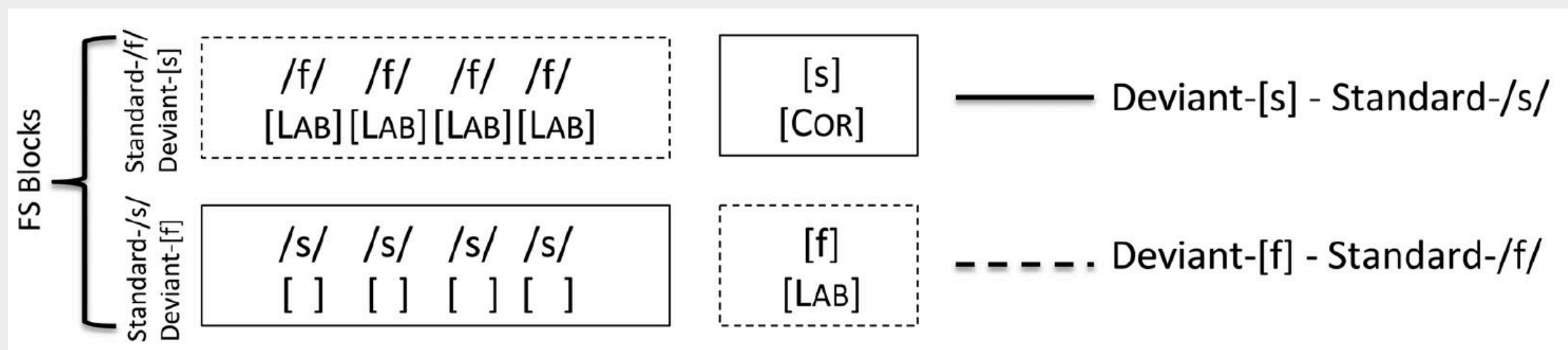
Scharinger et al (2013)

SPARSE OR FULL CODING?

(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)

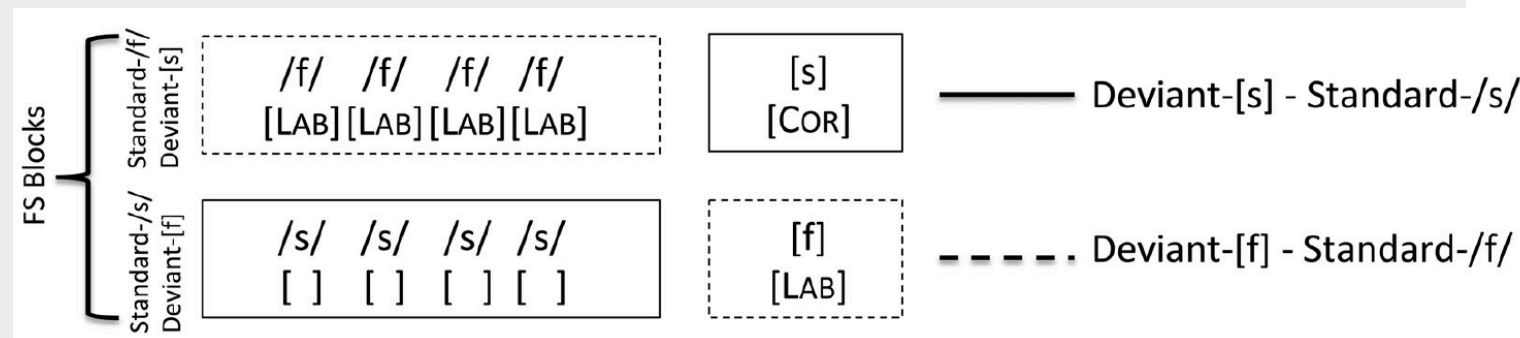
Evidence for [CORONAL] underspecification for stops: t, k

Test 1: Replication with fricatives: s, f



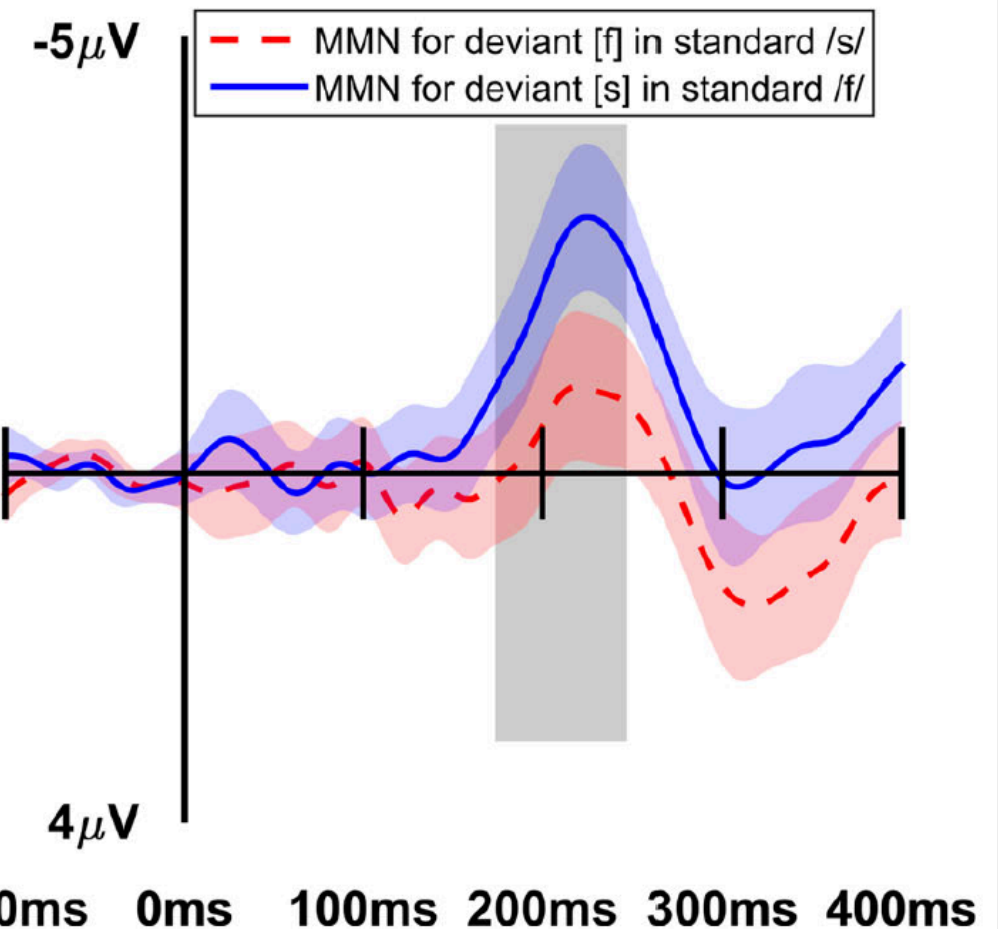
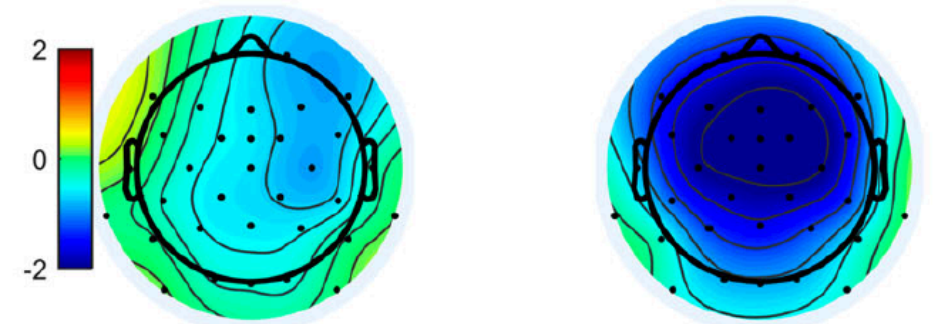
SPARSE OR FULL CODING?

(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)



MMN for deviant [f] in standard /s/ 173-248ms

MMN for deviant [s] in standard /f/ 173-248ms



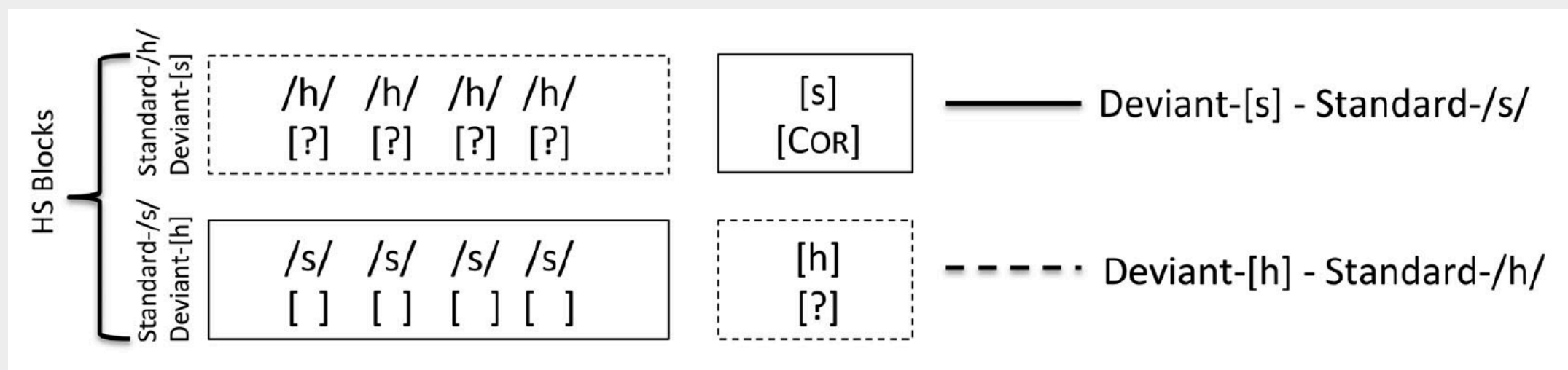
SPARSE OR FULL CODING?

(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)

Test 2: Figure out the case of [h]: Also proposed to have a default place

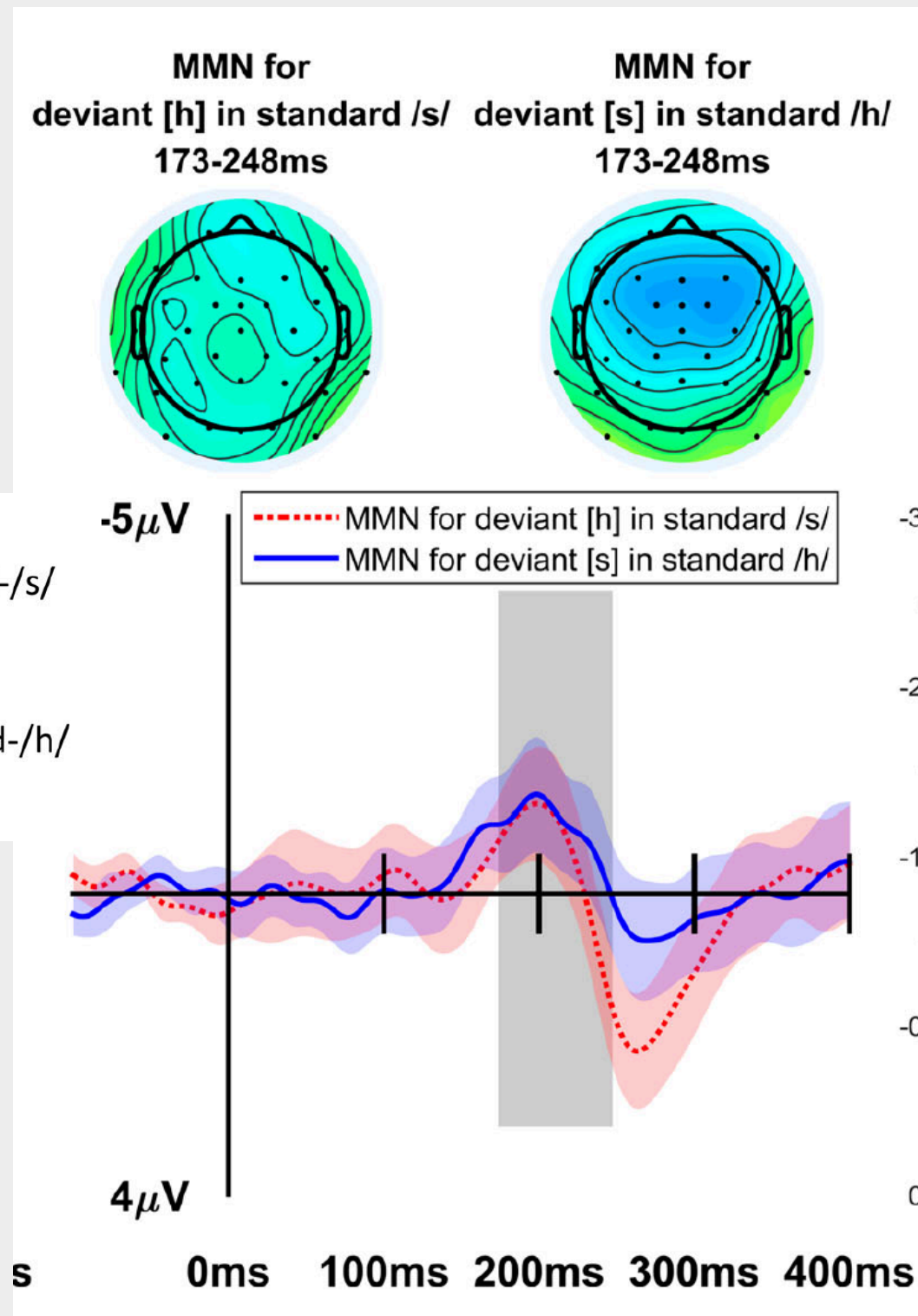
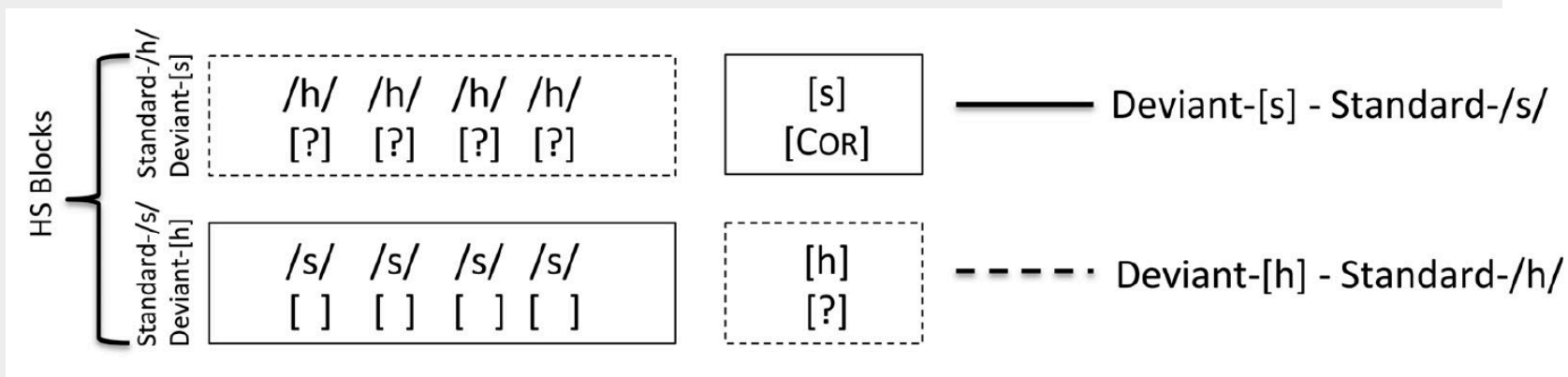
PREDICTION:

- If [h] has a place feature, then aMMN
- if not, then no aMMN?

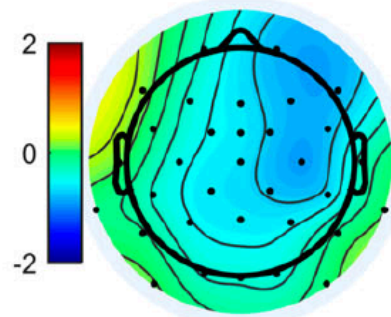


SPARSE OR FULL CODING?

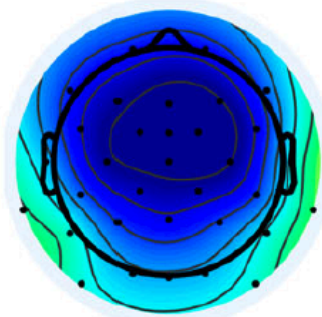
(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)



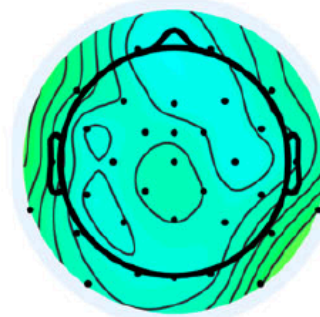
MMN for
deviant [f] in standard /s/
173-248ms



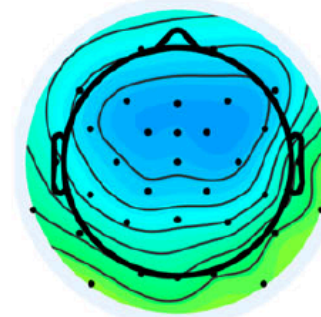
MMN for
deviant [s] in standard /f/
173-248ms



MMN for
deviant [h] in standard /s/
173-248ms

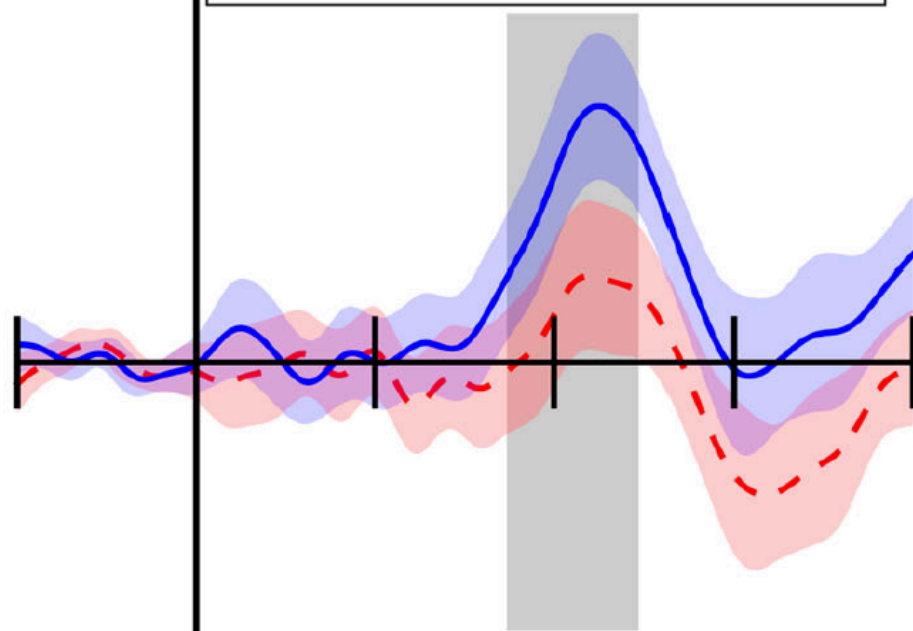


MMN for
deviant [s] in standard /h/
173-248ms



-5 μ V

-- MMN for deviant [f] in standard /s/
— MMN for deviant [s] in standard /f/

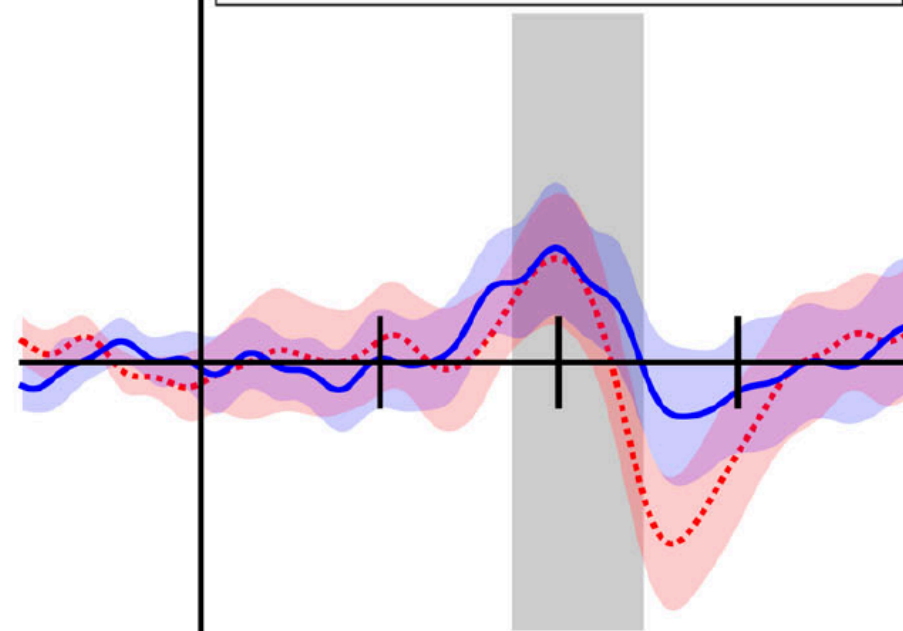


4 μ V

-100ms 0ms 100ms 200ms 300ms 400ms

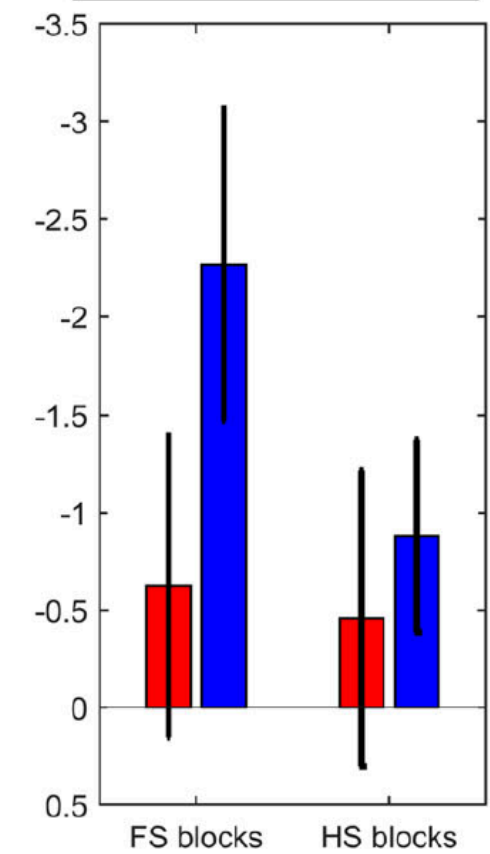
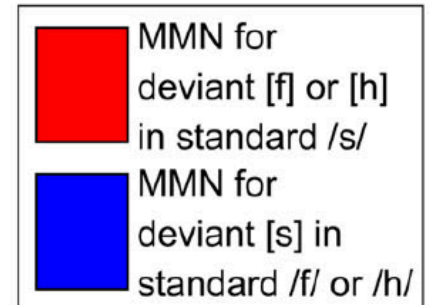
-5 μ V

... MMN for deviant [h] in standard /s/
— MMN for deviant [s] in standard /h/



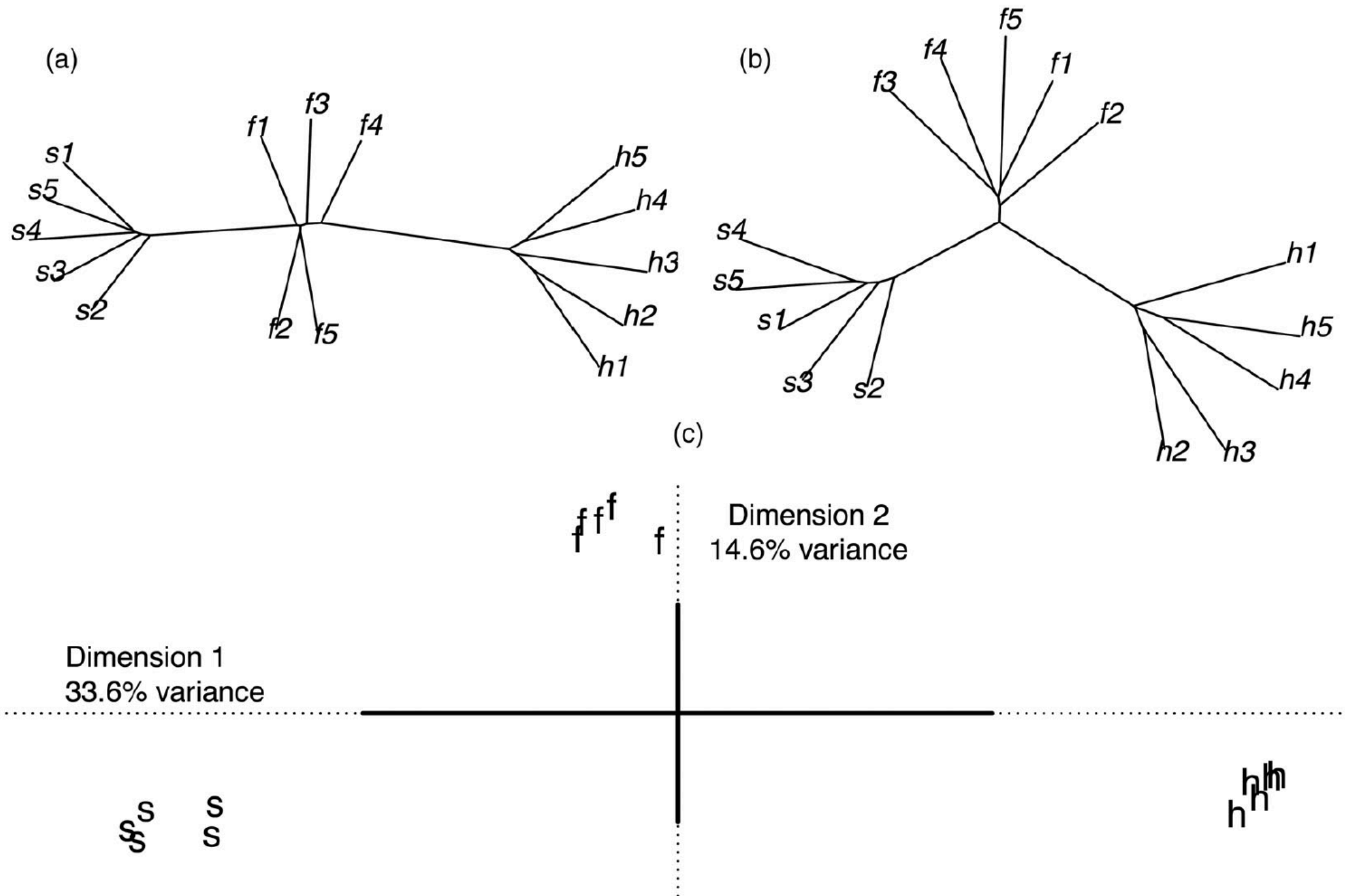
4 μ V

0ms 100ms 200ms 300ms 400ms



Spectro-temporal dynamic time-warping distance measure

Sliding window dynamic time-warping distance measure



Combined analysis of two distance matrices with DISTATIS

SPARSE OR FULL CODING?

(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)

CONCLUSIONS

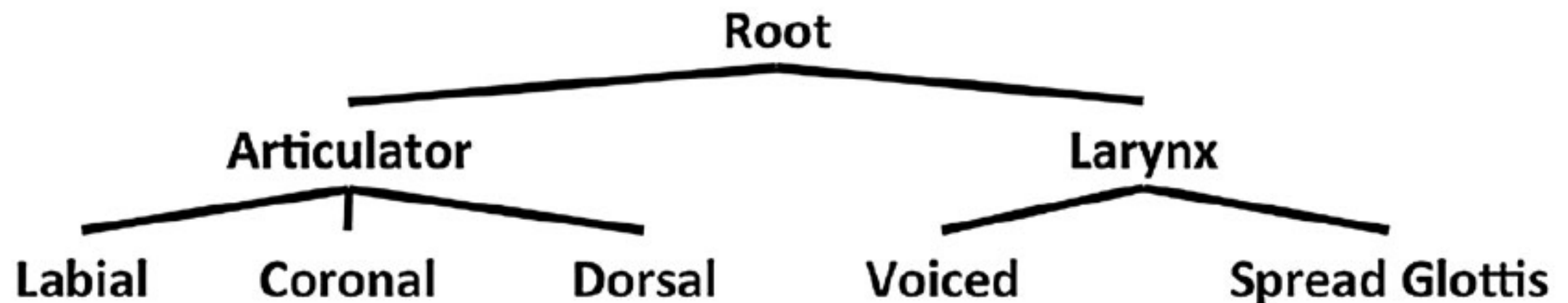
- Evidence for [CORONAL] underspecification for fricatives as well
- [h] also seems to be underspecified (did not clash with [s])

SPARSE OR FULL CODING?

(SCHLUTER, POLITZER-AHLES & ALMEIDA, 2016, *LCN*)

How does a system deal with two default values?

- Old proposal: oral vs laryngeal articulators are in different tiers
- Explains debuccalization phenomena (e.g., $s \rightarrow h$ in some Spanish dialects)



SPARSE OR FULL CODING?

POLITZER-AHLES, SCHLUTER, WU & ALMEIDA (2016). JEP:HPP.

Evidence for suprasegmental (tonal) underspecification as well

Mandarin

- 4 Tones
- T3 assimilates to other tones, other tones never turn into T3

SPARSE OR FULL CODING?

POLITZER-AHLES, SCHLUTER, WU & ALMEIDA (2016). JEP:HPP.

Evidence for suprasegmental (tonal) underspecification as well

Mandarin

Same pattern of results

- T3 shows asymmetric MMN effects
 - in Chinese speakers but not English speakers
- Other Tones do not

QUESTION 2:
HOW *PHONETICALLY ABSTRACT*
ARE THESE LONG-TERM
REPRESENTATIONS?

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: Amount of vibration in your vocal folds

Distinguishes pairs of otherwise identical phones:

- p/b
- t/d
- k/g
- f/v
- θ/ð
- s/z
- ʃ/ʒ
- ...

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: Amount of vibration in your vocal folds

Problem: Phonetic implementation varies

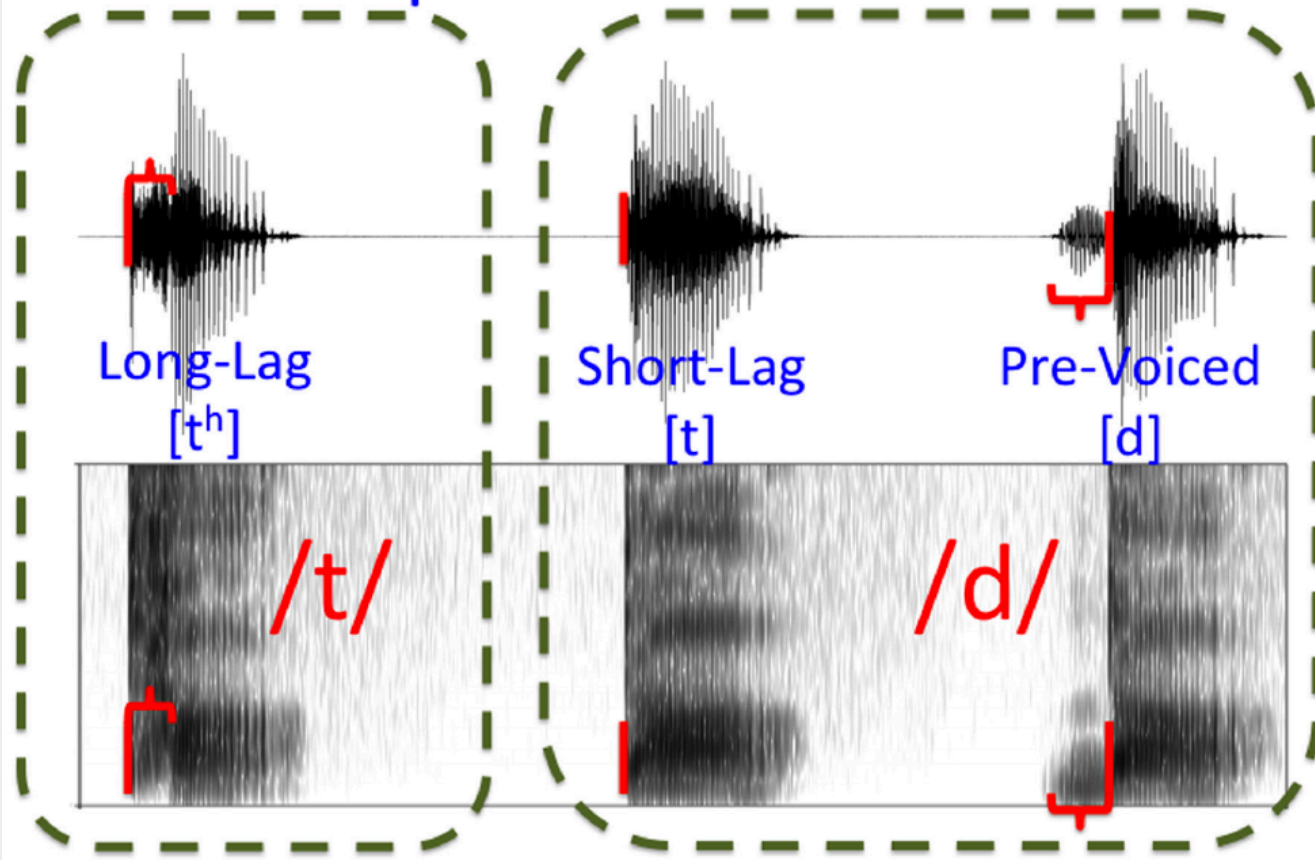
- p/b
 - t/d
 - k/g
 - f/v
 - θ/ð
 - s/z
 - ʃ/ʒ
 - ...
- Not voiced in some languages
e.g.: English (~ 0ms vocal fold vibration)
- Always voiced

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

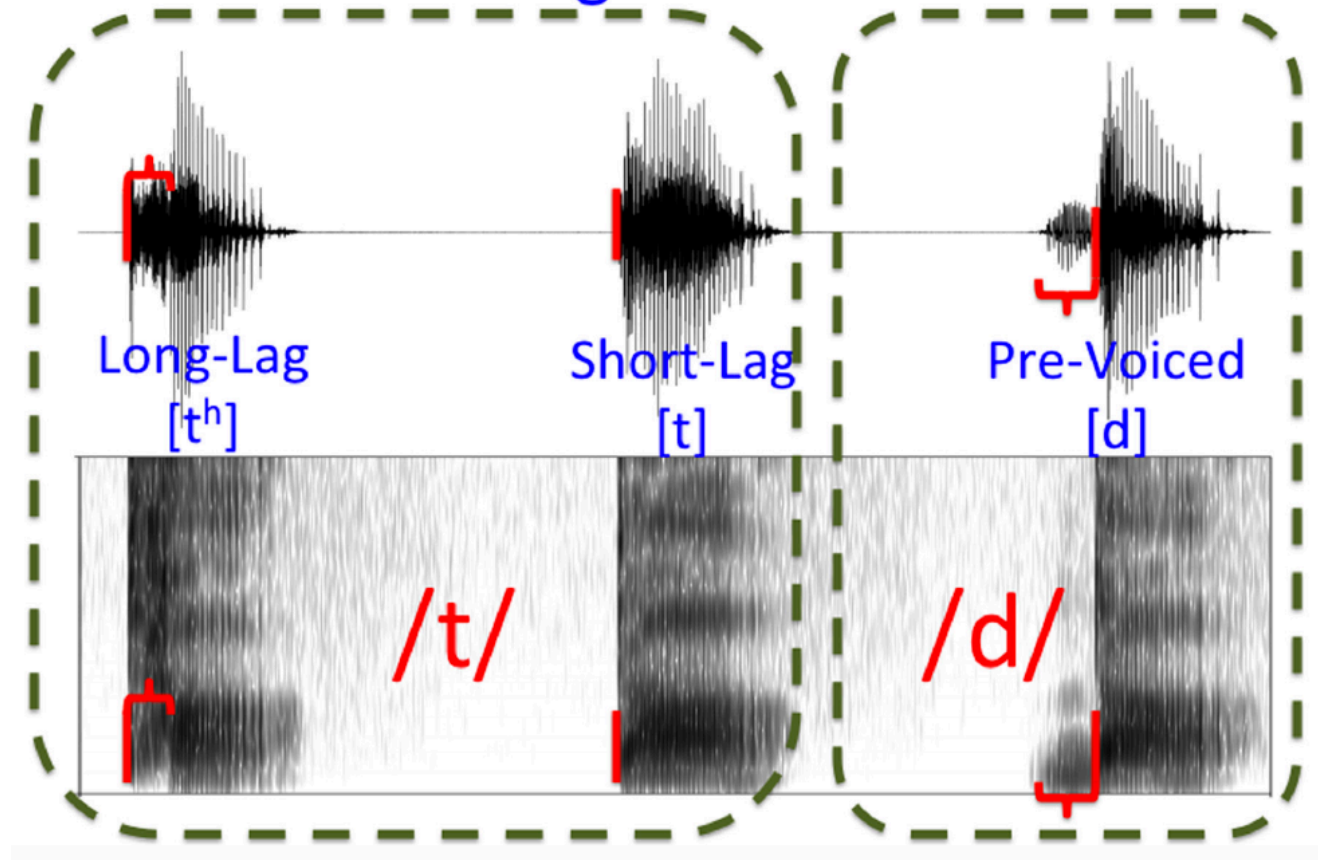
(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: [SPREAD GLOTTIS] [VOICE] OR [\pm VOICE]

Aspiration Contrast



Voicing Contrast



HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: [SPREAD GLOTTIS] [VOICE] OR [\pm VOICE]

English

- With phonetic detail: T = [SG] vs D = [-SG] or []
- Hestvik & Durvasula (2016) showed asymmetric MMNs
 - t t t t t d >> d d d d d t
- Compatible with T = [SG] vs D = []

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: [SPREAD GLOTTIS] [VOICE] OR [\pm VOICE]

Test 1: English stops vs fricatives

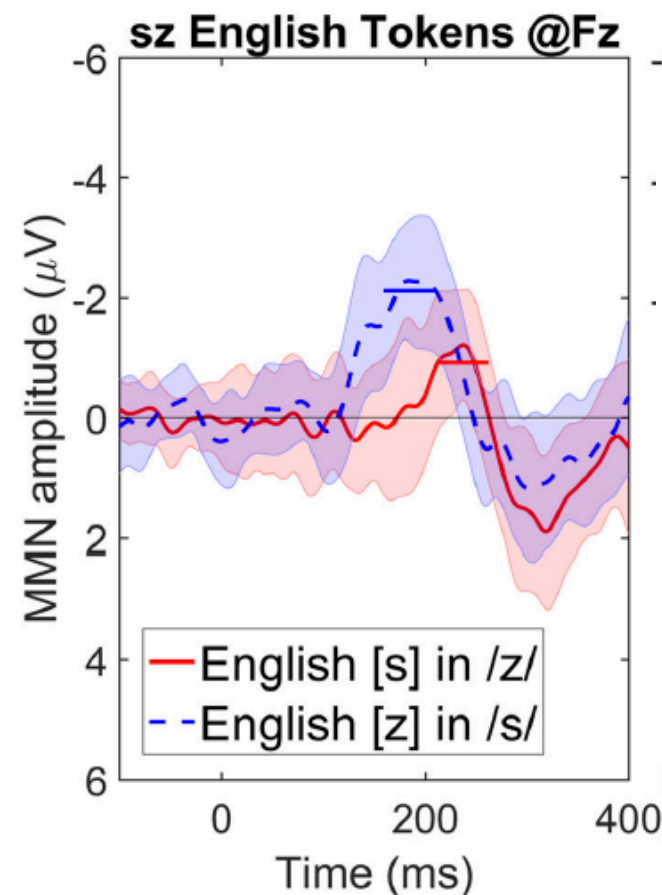
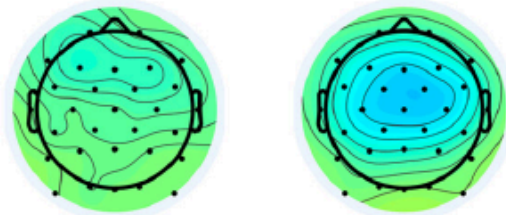
- With phonetic detail: T = [SG] [] vs D = [] []
- With phonetic detail: S = [] [] vs Z = [] [VOICE]
- PREDICTION: MMN asymmetry should *reverse* compared to Hestvik & Durvasula (2016)

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

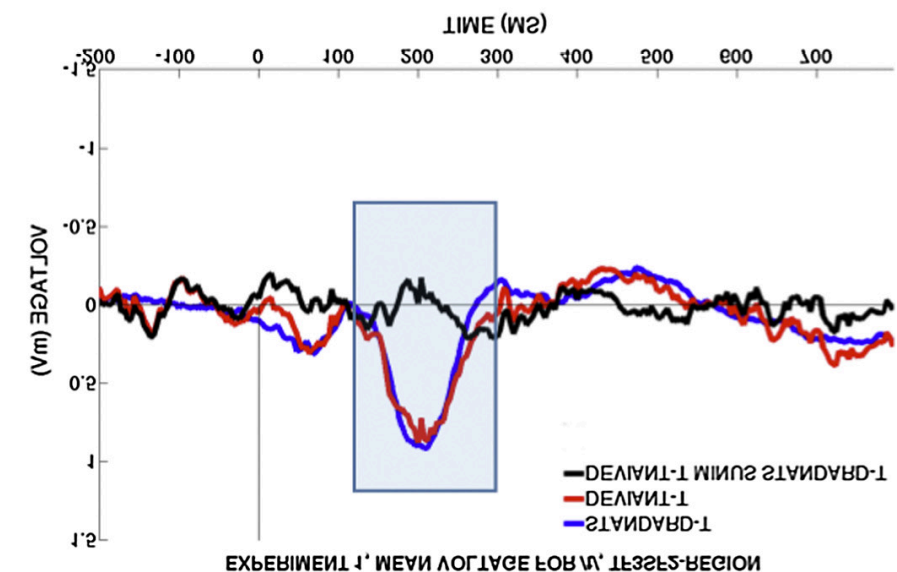
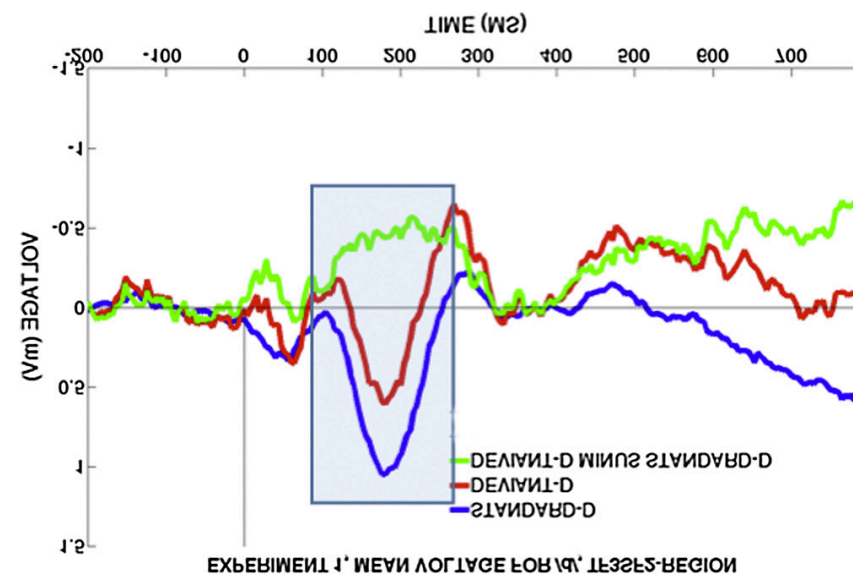
(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

English speakers

En Dev [s] 212-262ms
En Dev [z] 159-209ms



Hestvik & Durvasula (2016)
(comparison is with green and black lines;
voiceless lower than voiced difference waves in
both cases.)



HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Voicing: [SPREAD GLOTTIS] [VOICE] OR [\pm VOICE]

Test 1: English stops vs fricatives

- With phonetic detail: T = [SG] [] vs D = [] []
- With phonetic detail: S = [] [] vs Z = [] [VOICE]
- PREDICTION: MMN asymmetry should reverse compared to Hestvik & Durvasula (2016)
 - But it does not

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

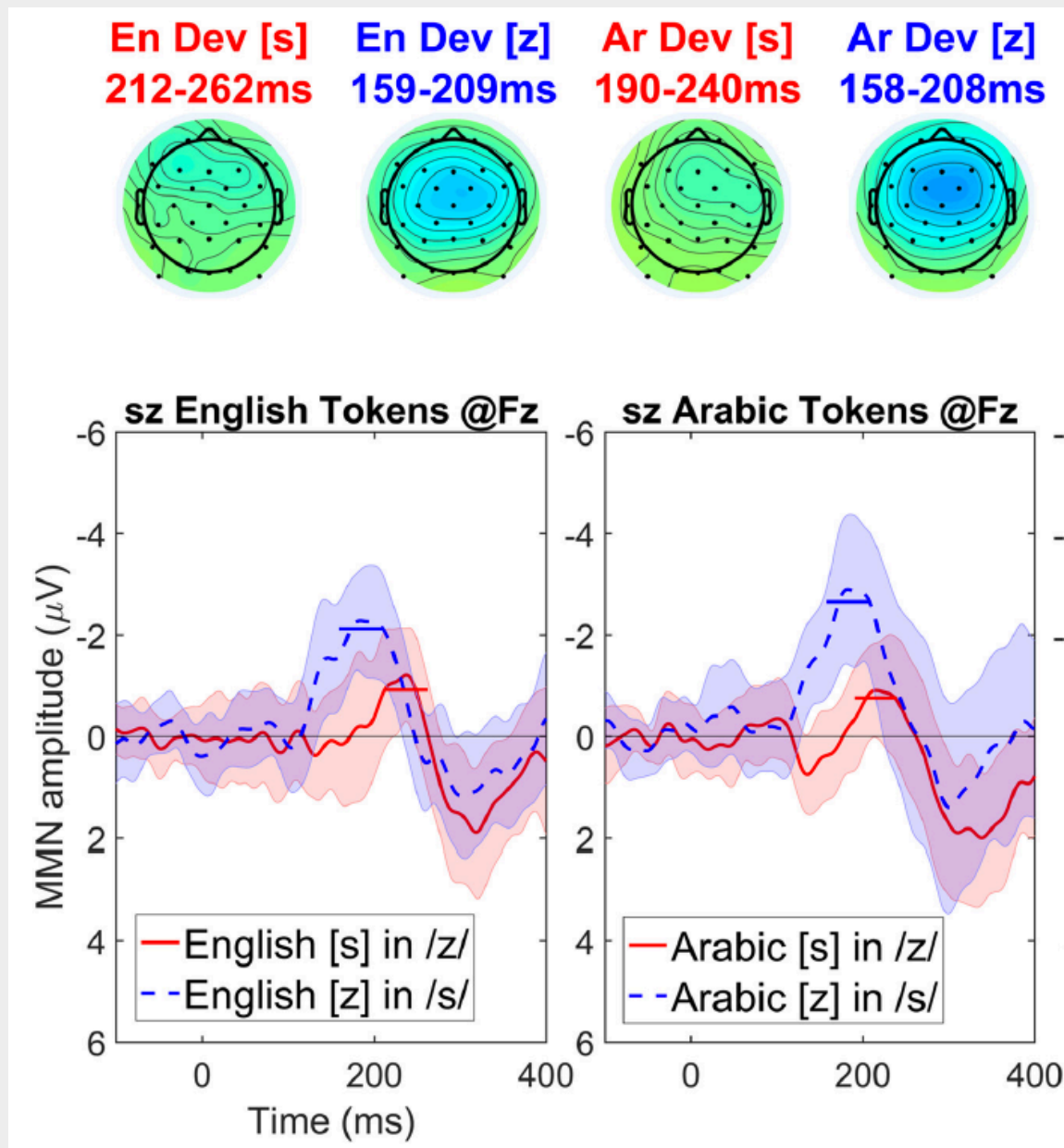
Test 2: English vs {Russian, Arabic}:

- With phonetic detail: [SG] [] vs [] [VOICE]
 - MMN asymmetry should change according to the language
- Binary, phonetically abstract: [±VOICE] vs [±VOICE]
 - Same MMN pattern across the three languages

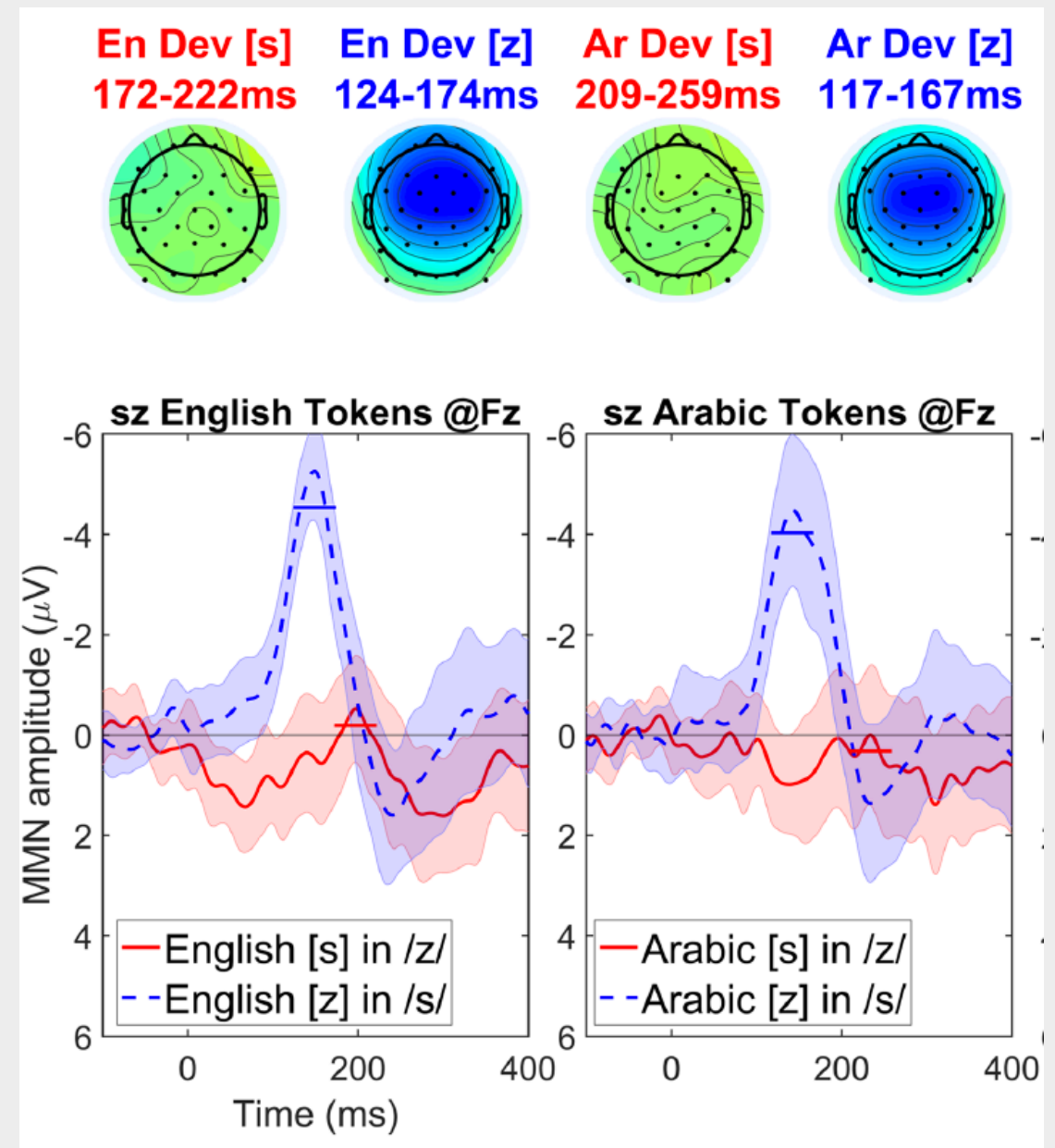
HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

English speakers



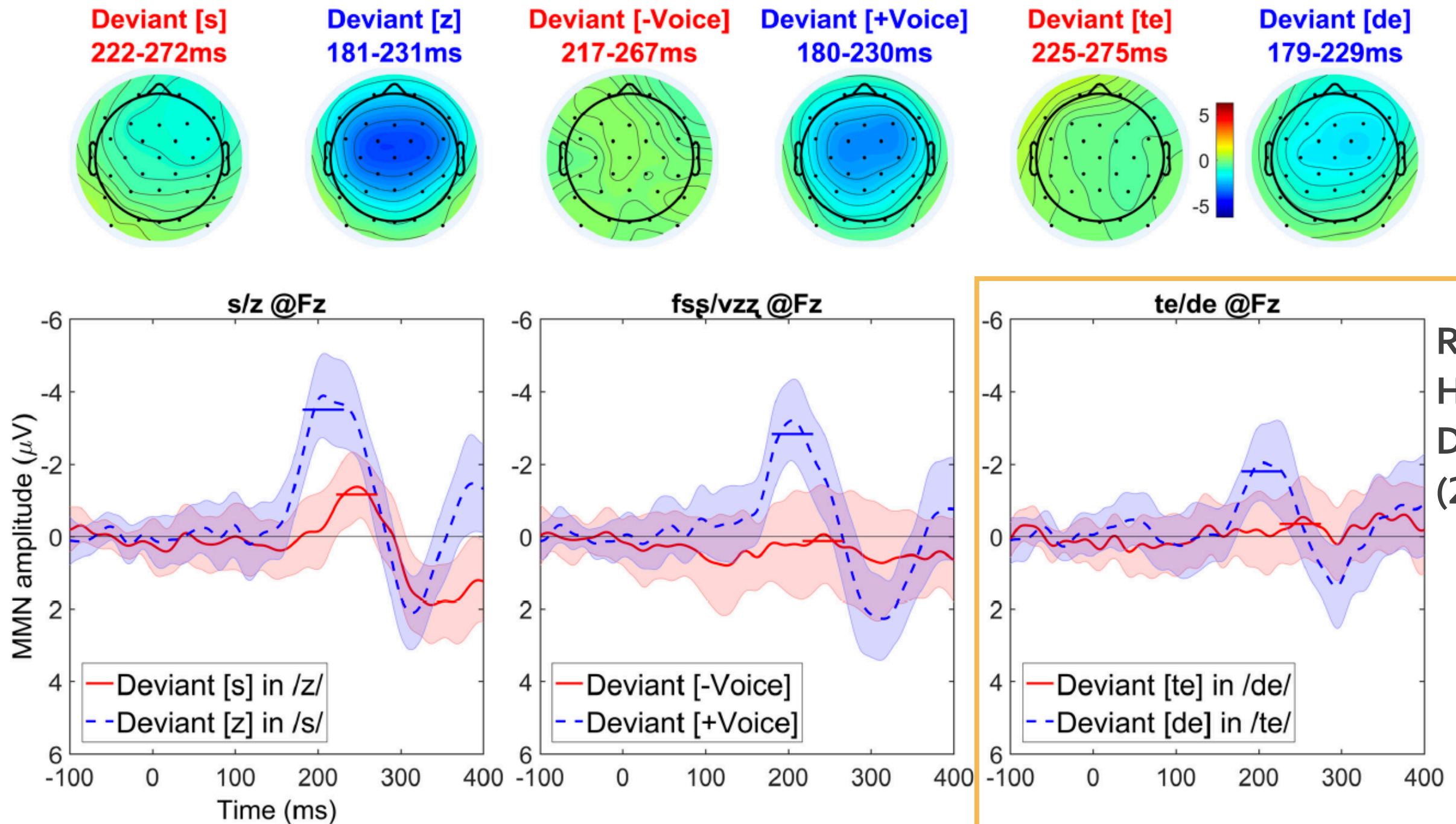
Arabic speakers



HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Russian speakers



Replicated
Hestvik &
Durvasula
(2016)

HOW MUCH PHONETIC DETAIL IN LONG TERM MEMORY?

(SCHLUTER, POLITZER-AHLES, AL KAABI, & ALMEIDA, 2017, FRONTIERS)

Test 2: English vs {Russian, Arabic}:

- Same MMN pattern across the three languages
- Marking seems to be [] vs [-VOICE] or [] vs [] [SG]
- Crucially, it's whatever feature is responsible for the *unvoiced* series that seems to be marked

03

CONCLUSIONS

CONCLUSIONS

Question 1: sparse vs redundant coding?

- Sparse
 - Certain features are abstracted away from the lexicon

Question 2: How much phonetic detail is encoded in long-term memory?

- LTM representations are phonetically quite abstract
 - phonetic details are abstracted away in the lexicon

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Stephen Politzer-Ahles

Hong Kong Polytechnic University



Meera Al Kaabi

UAE University



THANK YOU!

ANY QUESTIONS?