

Non-zero-sum optimal stopping game with continuous versus periodic observations

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Problem Formulation.

- Let X be a real-valued Markov process and N be an independent Poisson process with rate $\lambda > 0$, defined on a probability space $(\Omega, \mathcal{H}, \mathbb{P})$.
- Denote by $(T^{(n)})_{n \in \mathbb{N}}$ the sequence of jump times of N with inter-arrival times given by independent exponential random variables with parameter λ .
- We consider the following two players:
 - Player C , who gets to observe X continuously (without delay) thanks to their full information access to the evolution of X . The filtration $\mathbb{F} = (\mathcal{F}_t)_{t \geq 0}$ of player C is therefore the natural filtration of X given by $\mathcal{F}_t := \sigma(X_s \mid 0 \leq s \leq t)$.
 - Player P , who gets to observe X periodically, only at the Poisson observation times $(T^{(n)})_{n \in \mathbb{N}}$. The filtration $\mathbb{G} = (\mathcal{G}_n)_{n \in \mathbb{N}}$ of player P is therefore given by $\mathcal{G}_n := \sigma(T^{(k)}, X_{T^{(k)}} \mid 1 \leq k \leq n)$.

Problem Formulation.

- Player C knows of the existence of competition with the partially informed player P , knows the opponent's rate of observations is $\lambda > 0$, but cannot know the actual (random) times $(T^{(n)})_{n \in \mathbb{N}}$ of the opponent's observations (they are not part of \mathbb{F}).
- On the other hand, player P also knows of the competition arising from the existence of player C .
- The aforementioned players compete against each other as follows:
- player C (resp., P) aims at maximising a discounted reward function $f_c : \mathbb{R} \rightarrow \mathbb{R}$ (resp., $f_p : \mathbb{R} \rightarrow \mathbb{R}$) by stopping the game before player P (resp., C), otherwise receives nothing.
- Both players discount their future gains with a constant discount rate $q > 0$.
- Even though they are both after the same asset, the additional information provided to player C (as opposed to player P) yields an additional fee for player C , if and when successfully stopping before player P .

Problem Formulation.

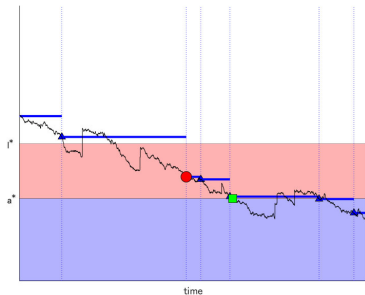
- A pair of stopping times (τ, σ) in this game consists of $\tau \in \mathcal{T}_c$ and $\sigma \in \mathcal{T}_p$, where \mathcal{T}_c is the set of \mathbb{F} -stopping times and $\mathcal{T}_p := \{T^{(M)} : M \text{ is a } \mathbb{G}\text{-stopping time}\}$.
- This means that while player C can stop in the “usual” way, player P can stop only at the Poisson observation times.
- Each player aims at maximising their expected discounted reward functions given by

$$V_c(\tau, \sigma; x) := \mathbb{E}_x \left[e^{-q\tau} f_c(X_\tau) \mathbf{1}_{\{\tau < \sigma\}} \right] \quad \text{and} \quad V_p(\tau, \sigma; x) := \mathbb{E}_x \left[e^{-q\sigma} f_p(X_\sigma) \mathbf{1}_{\{\sigma < \tau\}} \right].$$

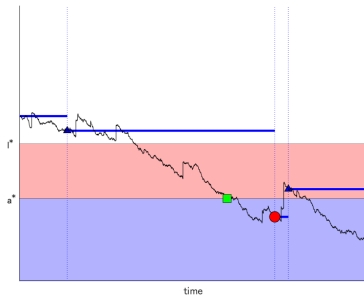
The main aim is to obtain, for each $x \in \mathbb{R}$, a Nash equilibrium $(\tau^*, \sigma^*) \in \mathcal{T}_c \times \mathcal{T}_p$ such that

$$\begin{aligned} V_c(\tau^*, \sigma^*; x) &\geq V_c(\tau, \sigma^*; x), \quad \forall \tau \in \mathcal{T}_c, \\ V_p(\tau^*, \sigma^*; x) &\geq V_p(\tau^*, \sigma; x), \quad \forall \sigma \in \mathcal{T}_p. \end{aligned}$$

Problem Formulation.



Case 1



Case 2

Figure: Illustration of player C and player P 's stopping strategies. The solid black trajectory shows the path of X and the piecewise horizontal blue lines show player P 's most recent information on X ; observation times are shown by dotted vertical lines. Given some $I^* > a^*$, player P stops at the first observation time of X below I^* (indicated by red circles) and player C stops at the classical hitting time below a^* (indicated by green squares).

Spectrally positive Lévy process.

- Let $X = (X(t); t \geq 0)$ be a spectrally positive Lévy process defined on a probability space $(\Omega, \mathcal{F}, \mathbb{P})$.
- Assume that its Laplace exponent $\psi : [0, \infty) \rightarrow \mathbb{R}$, i.e.

$$\mathbb{E}[e^{-\theta X(t)}] =: e^{\psi(\theta)t}, \quad t, \theta \geq 0,$$

is given, by the *Lévy-Khintchine formula*

$$\psi(\theta) := \gamma\theta + \frac{\nu^2}{2}\theta^2 + \int_{(0, \infty)} (e^{-\theta z} - 1 + \theta z \mathbf{1}_{\{z < 1\}}) \Pi(dz), \quad \theta \geq 0,$$

where $\gamma \in \mathbb{R}$, $\nu \geq 0$, and Π is a measure on $(0, \infty)$ called the Lévy measure of X that satisfies

$$\int_{(0, \infty)} (1 \wedge z^2) \Pi(dz) < \infty.$$

Scale functions

- Fix $q \geq 0$. Let $W^{(q)}$ be the scale function of X . Namely, this is a mapping from \mathbb{R} to $[0, \infty)$ that takes the value zero on the negative half-line, while on the positive half-line it is a strictly increasing function that is defined by its Laplace transform:

$$\int_0^{\infty} e^{-\theta x} W^{(q)}(x) dx = \frac{1}{\psi(\theta) - q}, \quad \theta > \Phi(q),$$

where $\Phi(q) := \sup\{\lambda \geq 0 : \psi(\lambda) = q\}$.

- We also define for $r > 0$,

$$Z^{(r)}(x; \theta) := e^{\theta x} \left(1 + (r - \psi(\theta)) \int_0^x e^{-\theta u} W^{(r)}(u) du \right), \quad x \in \mathbb{R}, \theta \geq 0,$$

- If X is of unbounded variation or the Lévy measure is atomless, it is known that $W^{(q)}$ is $C^1(\mathbb{R} \setminus \{0\})$.

Threshold strategies.

- We will prove that, for a large class of reward functions f_p and f_c satisfying only certain mild assumptions, a pair of threshold strategies leads to the Nash equilibrium.
- In particular, player C 's optimal strategy will be to stop at the first down-crossing time of some level, while player P 's optimal strategy will be to stop at the first Poisson time at which the process is below some other level. To this end, we further denote, for $b \in \mathbb{R}$, the random times

$$\tau_b^- := \inf\{t > 0 : X_t < b\} \in \mathcal{T}_c \quad \text{and} \quad T_b^- := \inf\{T^{(n)} : X_{T^{(n)}} < b\} \in \mathcal{T}_p,$$

where we recall $(T^{(n)})_{n \in \mathbb{N}}$ are the jump times of an independent Poisson process with rate λ .

- For $x \in \mathbb{R}$ and $a \leq l$, we denote

$$v_c(x; a, l) := \mathbb{E}_x \left[e^{-q\tau_a^-} f_c(X_{\tau_a^-}) \mathbf{1}_{\{\tau_a^- < T_l^-\}} \right], \quad \text{and}$$

$$v_p(x; a, l) := \mathbb{E}_x \left[e^{-qT_l^-} f_p(X_{T_l^-}) \mathbf{1}_{\{T_l^- < \tau_a^-\}} \right].$$

- Note that $T_l^- \neq \tau_a^-$ a.s. thanks to the independence between X and N .

Threshold strategies.

Proposition.

For $l \geq a$ and any locally bounded measurable function f_c on \mathbb{R} , the function $v_c(x; a, l)$ is given by

$$v_c(x; a, l) = \begin{cases} f_c(a) \frac{Z^{(q+\lambda)}(l-x; \Phi(q))}{Z^{(q+\lambda)}(l-a; \Phi(q))}, & \text{for } x > a, \\ f_c(x), & \text{for } x \leq a. \end{cases}$$

And,

Proposition

For $l \geq a$ and any locally bounded measurable function f_p on \mathbb{R} , the function $v_p(x; a, l)$ is given by

$$v_p(x; a, l) = \begin{cases} \lambda \left(\frac{Z^{(q+\lambda)}(l-x; \Phi(q))}{Z^{(q+\lambda)}(l-a; \Phi(q))} \Gamma(a; l) - \Gamma(x; l) \right), & \text{for } x > a, \\ 0, & \text{for } x \leq a, \end{cases}$$

where $\Gamma(x; l) := \int_0^{l-x} f_p(l-u) W^{(q+\lambda)}(l-x-u) du$, for all $x, l \in \mathbb{R}$.

Optimality over threshold strategies.

- First we consider a version of the game where admissible strategies are restricted to be of threshold-type.
- The objective is to find a Nash equilibrium $(a^*, l^*) \in \mathbb{R}^2$ satisfying simultaneously the following two equations:

$$v_c(x; a^*, l^*) = \max_{a \in \mathbb{R}} v_c(x; a, l^*),$$

$$v_p(x; a^*, l^*) = \max_{l \in \mathbb{R}} v_p(x; a^*, l).$$

Assumptions.

- The reward functions $f_c(\cdot)$ and $f_p(\cdot)$ satisfy the following properties:
 - (i) We have $f_c(\cdot) < f_p(\cdot)$ on \mathbb{R} .
 - (ii) For $i \in \{c, p\}$, the function $f_i(\cdot)$ is strictly decreasing, continuously differentiable and concave on \mathbb{R} and admits a constant

$$\bar{x}_i \in \mathbb{R} \quad \text{such that} \quad f_i(x) \begin{cases} > 0, & x < \bar{x}_i, \\ < 0, & x > \bar{x}_i. \end{cases}$$

- Assumption (i) reflects the additional costs bared by player C for the additional information provided, if and when successfully stopping before player P .
- The decreasing reward functions in (ii) reflect the game's "optimal purchasing" nature, while the class of concave reward functions associates the present setting with the widely-used risk-averse or even risk-neutral utility maximisation theory.
- An important example for (ii) is the perpetual American option pricing driven by an exponential Lévy process.

Benchmark case: Single-player setting.

- Consider the special case when $\lambda = 0$, i.e. player P can never stop, as a benchmark.
- This involves only player C whose expected reward under a threshold strategy τ_a^- given by

$$v_c^o(x; a) := \mathbb{E}_x \left[e^{-q\tau_a^-} f_c(X_{\tau_a^-}) \mathbf{1}_{\{\tau_a^- < \infty\}} \right] = \begin{cases} f_c(x) & \text{for } x \leq a, \\ e^{\Phi(q)(a-x)} f_c(a) & \text{for } x > a. \end{cases}$$

- Straightforward differentiation gives

$$\frac{\partial}{\partial a} v_c^o(x; a) = \begin{cases} 0 & \text{for } x < a, \\ e^{\Phi(q)(a-x)} h_c^o(a) & \text{for } x > a, \end{cases}$$

where $h_c^o(x) := \Phi(q)f_c(x) + f_c'(x)$, for $x \in \mathbb{R}$.

Benchmark case: Single-player setting.

- There exists

$$\underline{a} \in [-\infty, \bar{x}_c) \quad \text{such that for } x \in \mathbb{R}, \quad h_c^o(x) \begin{cases} > 0, & x < \underline{a}, \\ < 0, & x > \underline{a}. \end{cases}$$

- Hence by the results in Long and Zhang [1], we have

$$v_c^o(x; \underline{a}) = \max_{a \in \mathbb{R}} v_c^o(x; a) = \sup_{\tau \in \mathcal{T}_c} \mathbb{E}_x \left[e^{-q\tau} f_c(X_\tau) \mathbf{1}_{\{\tau < \infty\}} \right], \quad x \in \mathbb{R}.$$

Instead, when $\underline{a} = -\infty$, an optimal stopping time does not exist.

- Notice that this provides the solution to the degenerate case in which $l \leq a$. Given that $\tau_a^- < T_l^-$ a.s.

$$v_c(x; a, l) = v_c^o(x; a) := \mathbb{E}_x \left[e^{-q\tau_a^-} f_c(X_{\tau_a^-}) \mathbf{1}_{\{\tau_a^- < \infty\}} \right] \quad \text{and} \quad v_p(x; a, l) = 0$$

which boils down to a one-player maximisation problem for player C , while player P does not participate in the game under such a choice of $l \leq a$.

First order conditions.

Lemma

(i) For $a < l \wedge x$, define $I(a; l) := f'_c(a) + \Phi(q) f_c(a) + \lambda W^{(q+\lambda)}(l - a) v_c(l; a, l)$, then

$$\frac{\partial}{\partial a} v_c(x; a, l) = \frac{Z^{(q+\lambda)}(l - x; \Phi(q))}{Z^{(q+\lambda)}(l - a; \Phi(q))} I(a; l).$$

(ii) For $l > a$ define $J(l; a) := Z^{(q+\lambda)}(l - a; \Phi(q))(f_p(l) - v_p(l; a, l))$ then for $x \geq a$ such that $l \neq x$,

$$\begin{aligned} & \frac{\partial}{\partial l} v_p(x; a, l) \\ &= \lambda \left(\frac{Z^{(q+\lambda)}(l - x; \Phi(q))}{Z^{(q+\lambda)}(l - a; \Phi(q))} W^{(q+\lambda)}(l - a) - W^{(q+\lambda)}(l - x) \right) \frac{J(l; a)}{Z^{(q+\lambda)}(l - a; \Phi(q))}. \end{aligned}$$

- The first-order condition $\frac{\partial}{\partial a} v_c(x; a, l) = 0$ for $x \geq a$, required for the optimality (best response to any given l) of the candidate threshold a , implies:

$$\mathbf{C}_a : I(a; l) = 0.$$

- The first-order condition $\frac{\partial}{\partial l} v_p(x; a, l) = 0$ for $x \geq a$, required for the optimality (best response to any given a) of the candidate threshold l , implies:

$$\mathbf{C}_l : J(l; a) = 0.$$

Construction of Nash equilibria.

- For any threshold l chosen by player P from an appropriate domain, player C chooses a *unique best response* $\tilde{a}(l)$ such that \mathbf{C}_a holds, i.e. $J(\tilde{a}(l); l) = 0$.
- For any threshold a chosen by player C from an appropriate domain, player P chooses a *unique best response* $\tilde{l}(a)$ such that \mathbf{C}_l holds, i.e. $J(\tilde{l}(a); a) = 0$.
- The Nash equilibrium will be given by a fixed point (a^*, l^*) satisfying

$$l^* = \tilde{l}(a^*) \quad \text{and} \quad a^* = \tilde{a}(l^*).$$

Proposition (Existence of Nash Equilibria)

Fix $x \in \mathbb{R}$.

- (i) There exists a root l^* to the equation $J(\cdot; \tilde{a}(\cdot)) = 0$.
- (ii) For any root l^* in (i) and $a^* := \tilde{a}(l^*)$, the pair (a^*, l^*) is a Nash equilibrium.

Non-uniqueness and Pareto-superior Nash equilibria.

- If l^* satisfying $J(l^*; \tilde{a}(l^*)) = 0$ is unique, then the Nash equilibrium (a^*, l^*) is unique.
- However, there may be multiple l^* satisfying $J(l^*; \tilde{a}(l^*)) = 0$.
- Choosing the smallest (threshold) root, we can construct the unique Nash equilibrium that is Pareto-superior to any other Nash equilibrium.
- If both players are rational and intelligent enough, we can discard other (Pareto-dominated) equilibria, because all agents are strictly better-off if they switch to these Pareto-superior equilibrium strategies.
- To this end, we denote by l_{min}^* the minimum root, defined by

$$l_{min}^* := \min\{l \in (\underline{x}_c, \bar{x}_p) : J(l; \tilde{a}(l)) = 0\}.$$

- Then, with $a_{min}^* := \tilde{a}(l_{min}^*)$, we conclude that (a_{min}^*, l_{min}^*) is a Nash equilibrium.

Non-uniqueness and Pareto-superior Nash equilibria.

Proposition

The Nash equilibrium (a_{min}^*, l_{min}^*) is Pareto-superior to any other Nash equilibrium (a^*, l^*) satisfying

$$v_c(x; a^*, l^*) = \max_{a \in \mathbb{R}} v_c(x; a, l^*),$$

$$v_p(x; a^*, l^*) = \max_{l \in \mathbb{R}} v_p(x; a^*, l).$$

In other words,

$$v_i(x; a^*, l^*) \leq v_i(x; a_{min}^*, l_{min}^*), \quad \text{for both } i \in \{c, p\} \text{ and all } x \in \mathbb{R}.$$

In particular, if $x > a_{min}^*$, then the above inequality is strict.

Smoothness and convexity.

We have the following properties of smoothness and convexity of the functions $v_c(\cdot; a^*, l^*)$ and $v_p(\cdot; a^*, l^*)$.

Proposition

(I) Regarding the function $v_c(\cdot; a^*, l^*)$, we have the following:

- (i) $v_c(\cdot; a^*, l^*)$ is continuous on \mathbb{R} and C^2 (resp., C^1) on $(a^*, \infty) \setminus \{l^*\}$ when X is of unbounded (resp., bounded) variation.
- (ii) $v_c(\cdot; a^*, l^*)$ is continuously differentiable at a^* .
- (iii) $v_c(\cdot; a^*, l^*)$ is continuously differentiable at l^* , only when X is of unbounded variation.
- (iv) $v_c(\cdot; a^*, l^*)$ is decreasing and convex on (a^*, ∞) .

(II) Regarding the function $v_p(\cdot; a^*, l^*)$, we have the following:

- (i) $v_p(\cdot; a^*, l^*)$ is continuous on \mathbb{R} and twice continuously differentiable on $\mathbb{R} \setminus \{a^*, l^*\}$.
- (ii) $v_p(\cdot; a^*, l^*)$ is continuously differentiable at l^* .
- (iii) $v_p(\cdot; a^*, l^*)$ is twice continuously differentiable at l^* , only when X is of unbounded variation.

Optimality over all stopping times. Verification for player P .

- We define the infinitesimal generator \mathcal{L} acting on $v_p(\cdot; a^*, l^*)$ as follows:

$$\begin{aligned}\mathcal{L}v_p(x; a^*, l^*) &:= -\gamma v_p'(x; a^*, l^*) + \frac{\nu^2}{2} v_p''(x; a^*, l^*) \\ &+ \int_{(0, \infty)} [v_p(x+z; a^*, l^*) - v_p(x; a^*, l^*) - v_p'(x; a^*, l^*)z \mathbf{1}_{\{z < 1\}}] \Pi(dz).\end{aligned}$$

Verification lemma for Player P .

Suppose that

- (i) $(\mathcal{L} - q)v_p(x; a^*, l^*) = 0$, for $x \geq l^*$,
- (ii) $(\mathcal{L} - q)v_p(x; a^*, l^*) - \lambda(v_p(x; a^*, l^*) - f_p(x)) = 0$, for $x \in (a^*, l^*]$,
- (iii) $v_p(x; a^*, l^*) \geq f_p(x)$, for $x \geq l^*$,
- (iv) $v_p(x; a^*, l^*) \leq f_p(x)$, for $x \in [a^*, l^*]$,
- (v) $v_p(x; a^*, l^*) = 0$, for $x \leq a^*$.

Then, $v_p(x; a^*, l^*) = \sup_{\sigma \in \mathcal{T}_p} V_p(\mathcal{T}_{a^*}^-, \sigma; x)$, for $x \in \mathbb{R}$.

Optimality over all stopping times. Optimality for player P .

Proposition (Optimality for Player P)

With (a^*, l^*) satisfying $J(l^*; \tilde{a}(l^*)) = 0$ (and $a^* = \tilde{a}(l^*)$), we have

$$v_p(x; a^*, l^*) = \sup_{\sigma \in \mathcal{T}_p} V_p(\tau_{a^*}^-, \sigma; x), \quad x \in \mathbb{R}.$$

Optimality over all stopping times. Optimality for player C.

- To upgrade the optimality of threshold-type strategies over all stopping times for player C, we will not rely on an analytical verification theorem.
- Instead, we employ here a different methodology that is based on the use of an *average problem approach* (see e.g. Long and Zhang [1], Rodosthenous and Zhang [3], and Surya [4]) to prove the optimality of threshold type strategies over all stopping times.
- Using the definition of $T_{l^*}^-$ and the independence of the Poisson process N and Lévy process X , we can rewrite the current optimal stopping problem with random time-horizon $T_{l^*}^-$, in the form of

$$\sup_{\tau \in \mathcal{T}_C} V_C(\tau, T_{l^*}^-; x) = \sup_{\tau \in \mathcal{T}_C} \mathbb{E}_x \left[e^{-q\tau} f_C(X_\tau) \mathbf{1}_{\{\tau < T_{l^*}^-\}} \right] = \sup_{\tau \in \mathcal{T}_C} \mathbb{E}_x \left[e^{-A_\tau^X} f_C(X_\tau) \mathbf{1}_{\{\tau < \infty\}} \right],$$

where the latter is a perpetual optimal stopping problem with stochastic discounting given by the occupation time

$$A_t^X := qt + \lambda \int_0^t \mathbf{1}_{\{X_u < l^*\}} du, \quad \forall t \geq 0,$$

Optimality over all stopping times. Optimality for player C.

Hence, using the results in Long and Zhang [1].

Proposition (Optimality for Player C)

With (a^*, l^*) satisfying $J(l^*; \tilde{a}(l^*)) = 0$ (and $a^* = \tilde{a}(l^*)$), we have

$$v_c(x; a^*, l^*) = \sup_{\tau \in \mathcal{T}_c} V_c(\tau, T_{l^*}^-; x), \quad x \in \mathbb{R}.$$

Optimality over all stopping times.

By the previous results, we immediately get that the pair of strategies $(\tau_{a^*}^-, T_{I^*}^-)$ is a Nash equilibrium, when the strategy sets of both players are unrestricted (most general ones possible); this is formally stated in the following.

Theorem

With (a^*, I^*) satisfying $J(I^*; \tilde{a}(I^*)) = 0$ (and $a^* = \tilde{a}(I^*)$), we have for all $x \in \mathbb{R}$,

$$\begin{cases} V_c(\tau_{a^*}^-, T_{I^*}^-; x) \geq V_c(\tau, T_{I^*}^-; x), & \forall \tau \in \mathcal{T}_c, \\ V_\rho(\tau_{a^*}^-, T_{I^*}^-; x) \geq V_\rho(\tau_{a^*}^-, \sigma; x), & \forall \sigma \in \mathcal{T}_\rho. \end{cases}$$

Numerical results.

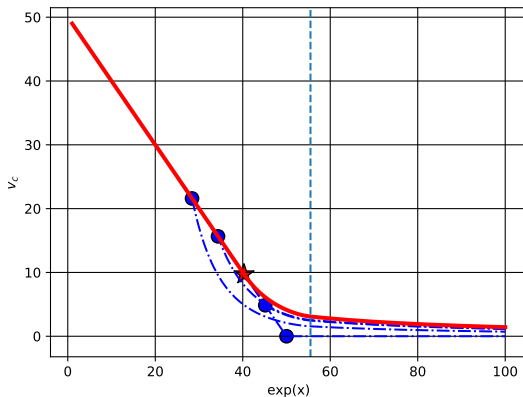
- In this section, we confirm the analytical results focusing on a case study with put-type payoffs for both players. Suppose that $f_i(x) = K_i - e^x$, for $i \in \{c, p\}$, for some fixed $K_p > K_c$.
- As an underlying asset price e^X , we consider the case of X that is of the form

$$X_t = X_0 - \mu t + \nu B_t + \sum_{n=1}^{M_t} Z_n, \quad 0 \leq t < \infty,$$

where $\mu > 0$ and $\nu \geq 0$ are constants, $B = (B_t : t \geq 0)$ is a standard Brownian motion, $M = (M_t : t \geq 0)$ is a Poisson process with arrival rate α , and $Z = (Z_n : n = 1, 2, \dots)$ is an i.i.d. sequence of exponential random variables with parameter β .

- The processes B , M , and Z are assumed mutually independent. In this model, the scale functions admit explicit expressions.
- We use the parameter values $\nu = 0.2$, $\alpha = 1$, $\beta = 2$, $q = 0.05$ and $\mu = 0.31333$ so that $(e^{-qt+X_t}; t \geq 0)$ becomes a martingale. In particular, we set $K_p = 60$ and $K_c = 50$, we also set $\lambda = 1$.

Numerical results.



$$e^x \mapsto v_c(x; a, l^*)$$

Figure: Plots of $e^x \mapsto v_c(x; a^*, l^*)$ in red, along with $e^x \mapsto v_c(x; a, l^*)$ in dotted blue for $e^a = e^{x_c}$, $(e^{x_c} + e^{a^*})/2$, $(e^{a^*} + K_c)/2$, K_c . The points at a and a^* are indicated by circles and a star, respectively. The value at l^* is indicated by the dotted vertical line.

Numerical results.

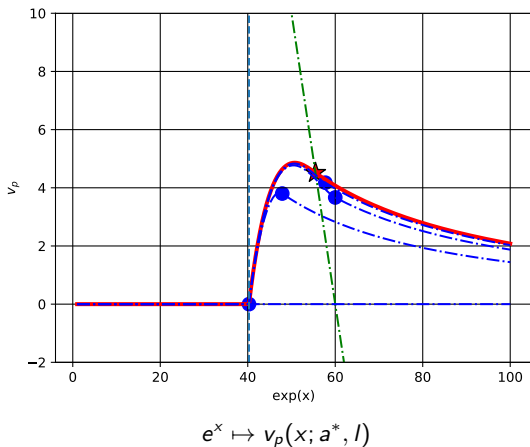
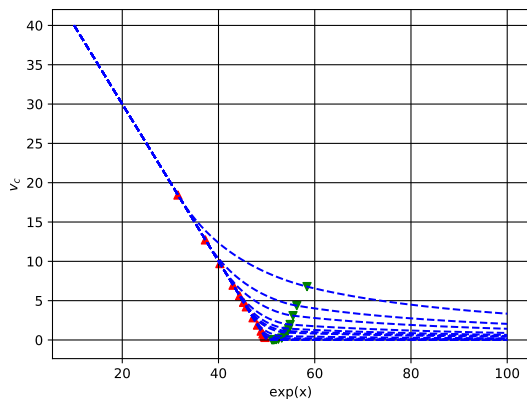


Figure: Plots of $e^x \mapsto v_p(x; a^*, l^*)$ in red, along with $v_p(x; a^*, l)$ in dotted blue for $e^l = e^{a^*}, (e^{a^*} + e^{l^*})/2, (K_p + e^{l^*})/2, K_p$. The points at l and l^* are indicated by circles and a star, respectively. The value at a^* is indicated by the dotted vertical line and the green line depicts the (reward) mapping $e^x \mapsto K_p - e^x$.

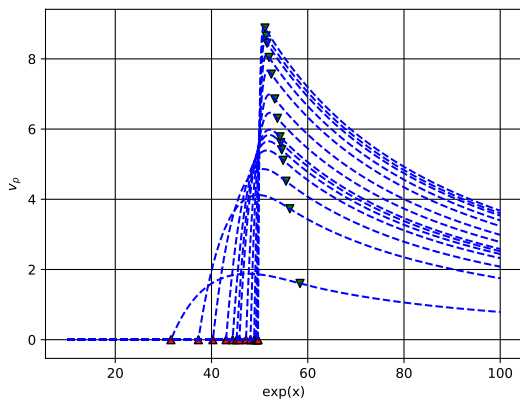
Numerical results.



$$e^x \mapsto v_c(x; a^*, l^*)$$

Figure: The value functions $e^x \mapsto v_c(x; a^*, l^*)$ for $\lambda = 0.1, 0.5, 1, 2, 3, 4, 5, 10, 20, 50, 100, 200, 300, 500$.

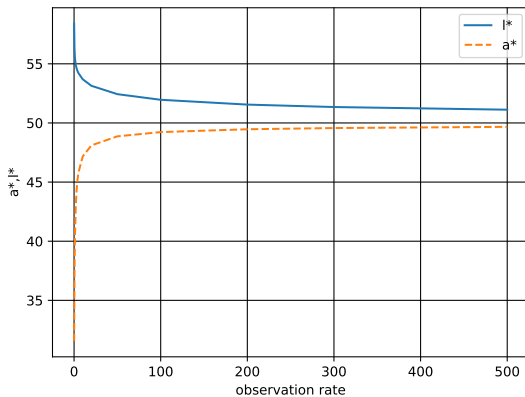
Numerical results.



$$e^x \mapsto v_p(x; a^*, l^*)$$

Figure: The value functions $e^x \mapsto v_p(x; a^*, l^*)$ for $\lambda = 0.1, 0.5, 1, 2, 3, 4, 5, 10, 20, 50, 100, 200, 300, 500$.

Numerical results.



$$\lambda \mapsto a^*, l^*$$

Figure: The barriers l^* and a^* as functions of λ .

Numerical results.

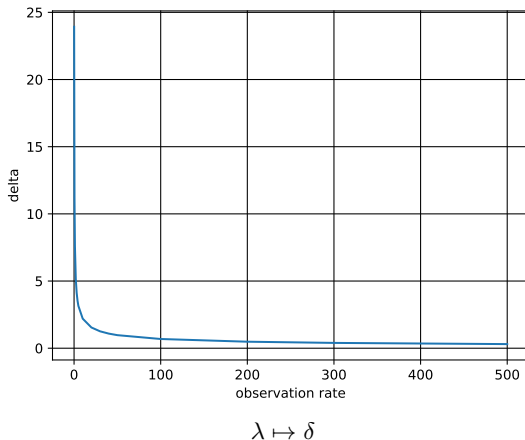






Figure: Value of additional information $\delta := K_p - K_c$, such that $v_c(x; a^*, l^*) = v_p(x; a^*, l^*)$, as a function of the observation rate λ .

Conclusion

Thank for your attention!

Conclusion

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